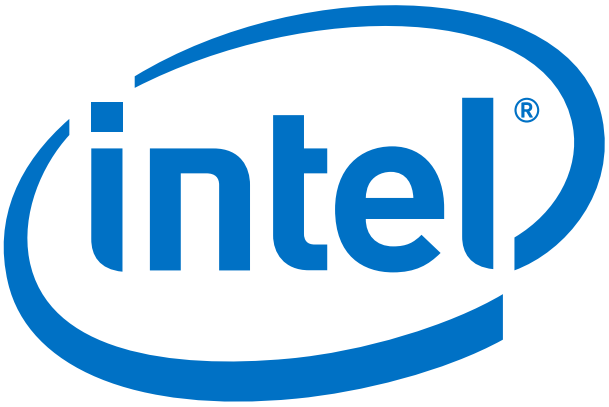


TigerLake Intel® Firmware Support Package (FSP) Integration Guide

Wed Apr 28 2021 16:20:25

Chapter 1

Introduction

1.1 Purpose

The purpose of this document is to describe the steps required to integrate the Intel® Firmware Support Package (FSP) into a boot loader solution. It supports **TigerLake** platforms with **TigerLake** processor and **TigerLake** Platform Controller Hub (PCH).

1.2 Intended Audience

This document is targeted at all platform and system developers who need to consume FSP binaries in their boot loader solutions. This includes, but is not limited to: system BIOS developers, boot loader developers, system integrators, as well as end users.

1.3 Related Documents

- *Platform Initialization (PI) Specification v1.7* located at http://www.uefi.org/specifications
- *Intel® Firmware Support Package: External Architecture Specification (EAS) v2.1* located at https://cdrdv2.intel.com/v1/dl/getContent/611786
- *Boot Setting File Specification (BSF) v1.0* https://firmware.intel.com/sites/default/files/BSF_1_0.pdf
- *Binary Configuration Tool for Intel® Firmware Support Package* available at http://www.intel.com/fsp

1.4 Acronyms and Terminology

Acronym	Definition
BCT	Binary Configuration Tool
BDSM	Base Data Of Stolen Memory
BSF	Boot Setting File
BSP	Boot Strap Processor

Acronym	Definition
BWG	BIOS Writer's Guide
CAR	Cache As Ram
CRB	Customer Reference Board
DPR	DMA Protected Range
FIT	Firmware Interface Table
FSP	Firmware Support Package
FSP API	Firmware Support Package Interface
FW	Firmware
GTT	Graphics Translation Table
IED	Intel Enhanced Debug
IFWI	Integrated Firmware Image
IOT	Internal Observation Trace
MRC	Memory Reference Code (Memory Init code encapsulated by FSP-M)
MOT	Memory Observation Trace
PCH	Platform Controller Hub
PMC	Power Management Controller
PMRR	Protected Memory Range Reporting
REMAP	Remapped Memory Area
RVP	Reference and Validation Platform
SBSP	System BSP
SMI	System Management Interrupt
SMM	System Management Mode
SMRAM	System Management Mode RAM
SPI	Serial Peripheral Interface
TOLUD	Top of Low Usable Memory
TOUUD	Top of Upper Usable Memory
TSEG	Memory Reserved at the Top of Memory to be used as SMRAM
UPD	Updatable Product Data

Chapter 2

Overview

2.1 Technical Overview

The *Intel® Firmware Support Package (FSP)* provides chipset and processor initialization in a format that can easily be incorporated into many existing boot loaders.

The FSP will perform the necessary initialization steps as documented in the BWG including initialization of the CPU, memory controller, chipset and certain bus interfaces, if necessary.

FSP is not a stand-alone boot loader; therefore it needs to be integrated into a host boot loader to carry out other boot loader functions, such as: initializing non-Intel components, conducting bus enumeration, and discovering devices in the system and all industry standard initialization.

The FSP binary can be integrated easily into many different boot loaders, such as Coreboot, EDKII MinPlatform, Intel® Slim Bootloader, etc. and also into the embedded OS directly.

Below are some required steps for the integration:

- **Customizing** The static FSP configuration parameters are part of the FSP binary and can be customized by tools provided by Intel. This step is optional as configuration data may also be provided at runtime.
- **Rebasing** The FSP is not Position Independent Code (PIC) and the whole FSP has to be rebased if it is placed at a location which is different from the preferred address during build process.
- **Placing** Once the FSP binary is ready for integration, the boot loader build process needs to be modified to place this FSP binary at the specific rebasing location identified above.
- **Interfacing** The boot loader needs to add code to setup the operating environment for the FSP, call the FSP with correct parameters and parse the FSP output to retrieve the necessary information returned by the FSP.

2.2 FSP Distribution Package

- The FSP distribution package contains the following:
  - FSP Binary
  - FSP Integration Guide
  - BSF Configuration File
  - Data Structure Header Files
- The FSP configuration utility called BCT is available as a separate package. It can be downloaded from link mentioned in Section 1.3.

2.2.1 Package Layout

- **Docs (Auto generated)**
  - FSP_Integration_Guide.pdf
  - FSP_Integration_Guide.chm
- **Include**
  - FsptUpd.h, FspmUpd.h and FspsUpd.h (FSP UPD structure and related definitions)
  - GpioSampleDef.h (Sample enum definitions for GPIO table)
- FspBinPkg.dec (EDKII declaration file for package)
- Fsp.bsf (BSF file for configuring the data using BCT tool)
- Fsp.fd (FSP Binary)

Chapter 3

FSP Integration

3.1 Assumptions Used in this Document

The FSP for this platform is built with a preferred base address given by PcdFspAreaBaseAddress and so the reference code provided in the document assumes that the FSP is placed at this base address during the final boot loader build. Users may rebase the FSP binary at a different location with Intel's Binary Configuration Tool (BCT) or SplitFspBin.py before integrating to the boot loader.

For other assumptions and conventions, please refer to Chapter 8 and 9 of the FSP External Architecture Specification version 2.2.

3.2 Boot Flow

Please refer Chapter 7 in the FSP External Architecture Specification version 2.2 for Boot flow chart. The FSP for this platform supports dispatch mode, see Chapter 7 and 9 of the FSP External Architecture Specification version 2.2 for a description of dispatch mode.

3.3 FSP INFO Header

The FSP has an Information Header that provides critical information that is required by the bootloader to successfully interface with the FSP. The structure of the FSP Information Header is documented in the FSP External Architecture Specification version 2.2 with a HeaderRevision of 5.

3.4 FSP Image ID and Revision

FSP information header contains an Image ID field and an Image Revision field that provide the identification and revision information of the FSP binary. It is important to verify these fields while integrating the FSP as API parameters could change over different FSP IDs and revisions. All the FSP FV segments(FSP-T, FSP-M and FS↩ P-S) must have same FSP Image ID and revision number, using FV segments with different revision numbers in a single FSP image is not valid. The FSP API parameters documented in this integration guide are applicable for the Image ID and Revision specified as below.

The FSP ImageId string in the FSP information header is given by **PcdFspImageIdString** and the ImageRevision field is given by SiliconInitVersionMajor|Minor|FspVersionRevision|FspVersionBuild (Ex:0x0A001460).

3.5 FSP Global Data

FSP uses some amount of TempRam area to store FSP global data which contains some critical data like pointers to FSP information headers and UPD configuration regions, FSP/Bootloader stack pointers required for stack switching etc. HPET Timer register(2) PcdGlobalDataPointerAddress is reserved to store address of this global data, and hence boot loader should not use this register for any other purpose. If TempRAM initialization is done by boot loader, then HPET has to be initialized to the base so that access to the register will work fine.

3.6 Memory Map

Below diagram represents the memory map allocated by FSP including the FSP specific regions.

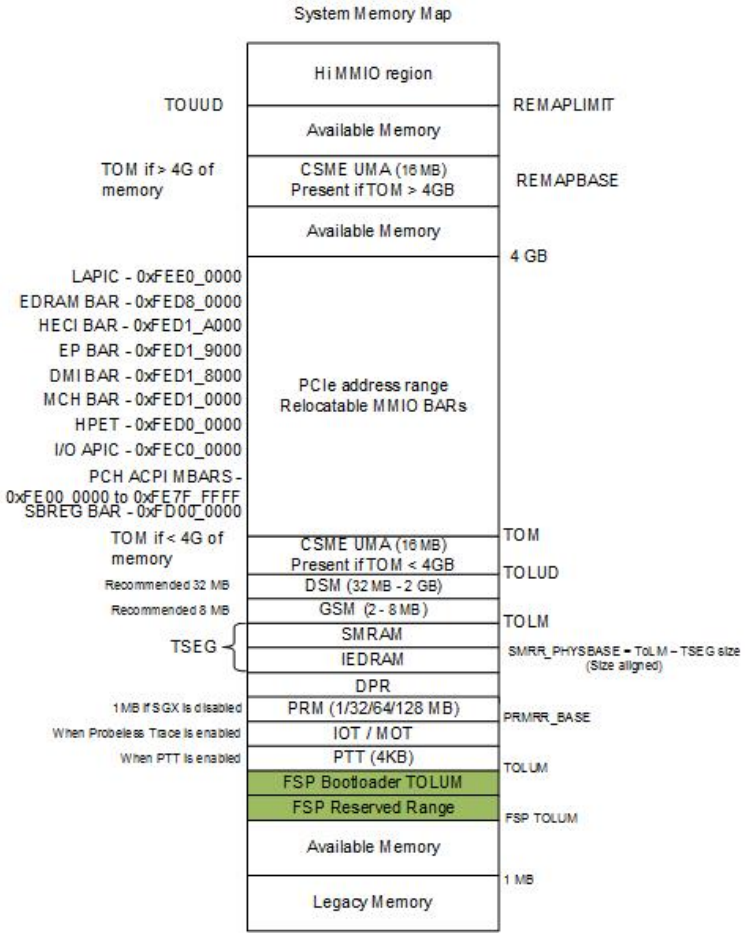


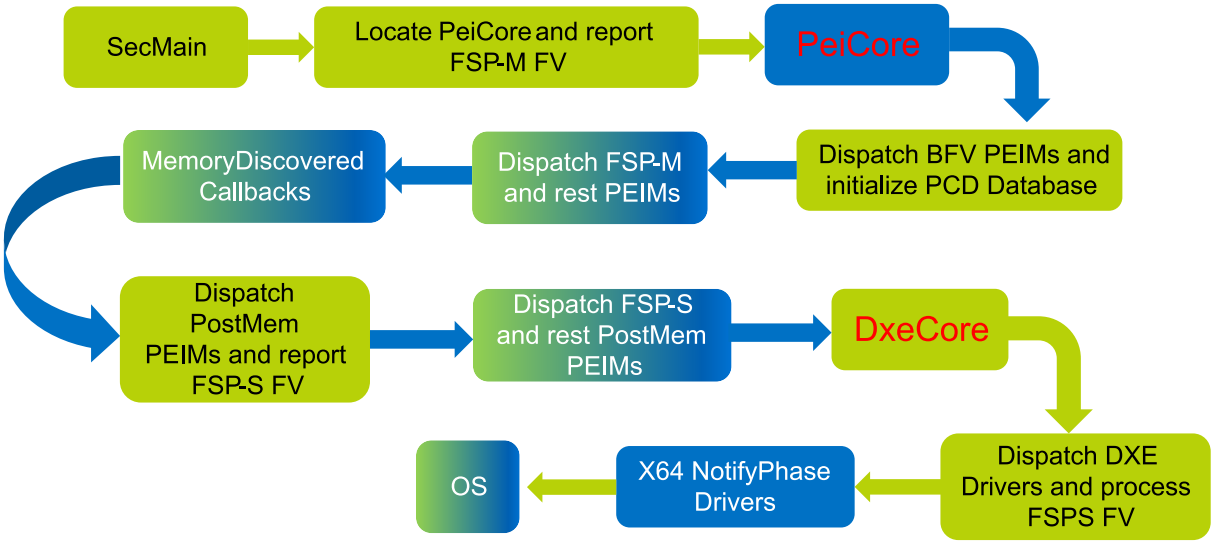
Figure 3.1 System Memory Map

Chapter 4

FSP Dispatch Mode

Overview

The FSP for this platform supports dispatch mode. Support for dispatch mode can be detected by checking if FSP_INFO_HEADER->ImageAttribute[BIT1] == 1. Dispatch mode is intended to enable FSP to integrate well in to UEFI bootloader implementations. Dispatch mode implements a boot flow that is as close to a standard UEFI boot flow as possible. In dispatch mode, the FSP is exposed as standard Firmware Volumes (FVs) directly to the bootloader. The PEIMs in these FVs are executed in the same PEI environment as the boot loader. In dispatch mode, the PPI database, PCD database, and HOB list are shared between the boot loader and the FSP.



Blue blocks are from the FSP binary and green blocks are from the bootloader. Blocks with mixed colors indicate that both bootloader and FSP modules are dispatched during that phase of the boot flow. In dispatch mode, the Notify↩ Phase() API is not used. Instead, FSP-S contains DXE drivers that implement the native callbacks on equivalent events for each of the NotifyPhase() invocations.

In dispatch mode, the the PPI database and PCD database are used for providing policy data from the bootloader to FSP. Because these mechanisms provide a great deal of flexibility, dispatch mode does not constrain the method for passing policy data as strongly as API mode. The following sections describe the dispatch mode policy initialization flow used specifically for this platform.

4.1 Dispatch Mode Policy Init

For the plurality of platform designs, most of the policy options provided by FSP do not need to be modified by the bootloader.

To ease this common case, policy initialization has been broken in to two phases: 1. Policy Init and 2. Policy Update.

Policy Init creates the policy data structures with all default policy values pre-populated. Policy Init is implemented using the `factory method pattern`. The FSP provides an API to the bootloader for constructing the policy data structures. Because the factory method is provided by the FSP, backwards compatibility is made substantially easier. The FSP can be assured that the policy data structures match the definitions used at the time the FSP was compiled. As long as new fields are added to the bottom of policy structures, the bootloader may continue to use an older version of the policy data structures at compile time and retain compatibility with both new and old FSP binaries.

There are two factory methods, one for FSP-M and one for FSP-S. PeiPreMemPolicyInit() is provided by FSP-M, PeiPolicyInit() is provided by FSP-S. These methods are exposed to the bootloader using PPIs, PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI for FSP-M and PEI_SI_DEFAULT_POLICY_INIT_PPI for FSP-S. The usage of PPIs ensures ABI stability between the FSP and the bootloader.

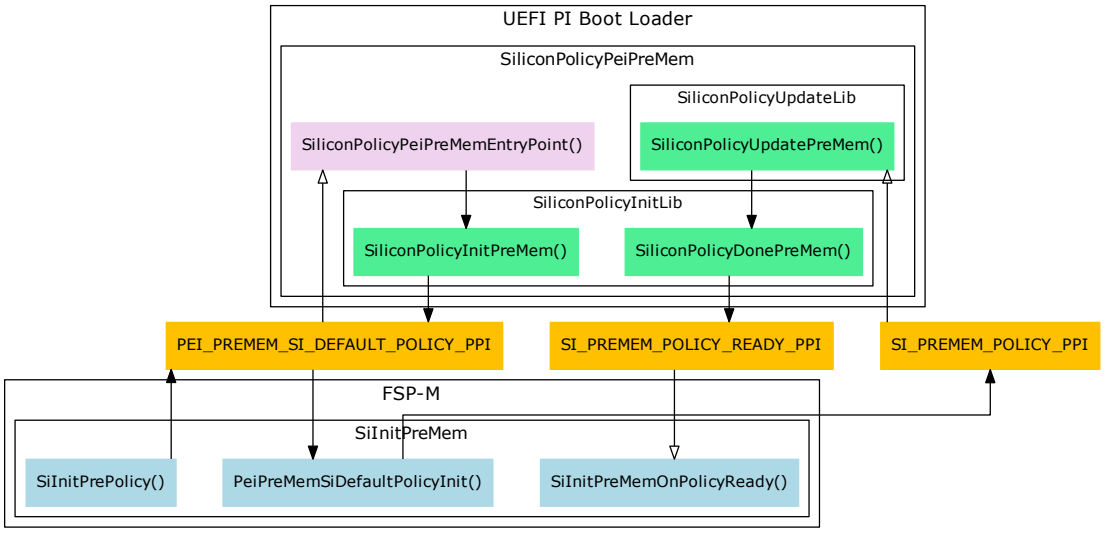
While Policy Init is implemented by the FSP, Policy Update is implemented by the bootloader. Policy Update uses a read-modify-write operation to apply any motherboard specific settings to the policy data while leaving the default values intact when appropriate. After Policy Update is done, FSP may run its SOC initialization code.

4.1.1 FSP-M Policy Initialization Flow

The follow graph shows the policy initialization flow for FSP-M.

Note

The hollow arrow heads in the flow diagram below indicate that action by the PEI Foundation is required for the flow to proceed.



Note

The function names and PEIMs used by the UEFI PI boot loader are implementation dependent and may vary from those shown here. The function names and PEIMs used by MinPlatform are provided as an example.

Execution of FSP-M begins after FspmWrapperInit() in IntelFsp2WrapperPkg/FspmWrapperPeim/FspmWrapperPeim.c installs a EFI_PEI_FIRMWARE_VOLUME_INFO_PPI instance for FSP-M. This causes the PEI foundation to become aware of the FV(s) in FSP-M, which schedules all PEIMs in FSP-M for dispatch by PEI. This results in the SiInitPreMem PEIM in FSP-M being executed.

One of the actions performed by the SiInitPreMem entry-point is calling the SiInitPrePolicy() function, which installs the PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI. The DEPEX for MinPlatformPkg/PlatformInit/SiliconPolicyPei/SiliconPolicyPeiPreMem.inf requires PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI to exist in the PPI database before SiliconPolicyPeiPreMem can run. While SiliconPolicyPeiPreMem.inf does not directly add PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI to the DEPEX, SiliconPolicyPeiPreMem.inf does statically link against TigerlakeSiliconPkg/Library/PeiSiliconPolicyInitLib/PeiPreMemSiliconPolicyInitLib.inf, which adds PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI to the DEPEX. After the SiInitPreMem entry-point completes the dependency will be satisfied, making SiliconPolicyPeiPreMem eligible for dispatch.

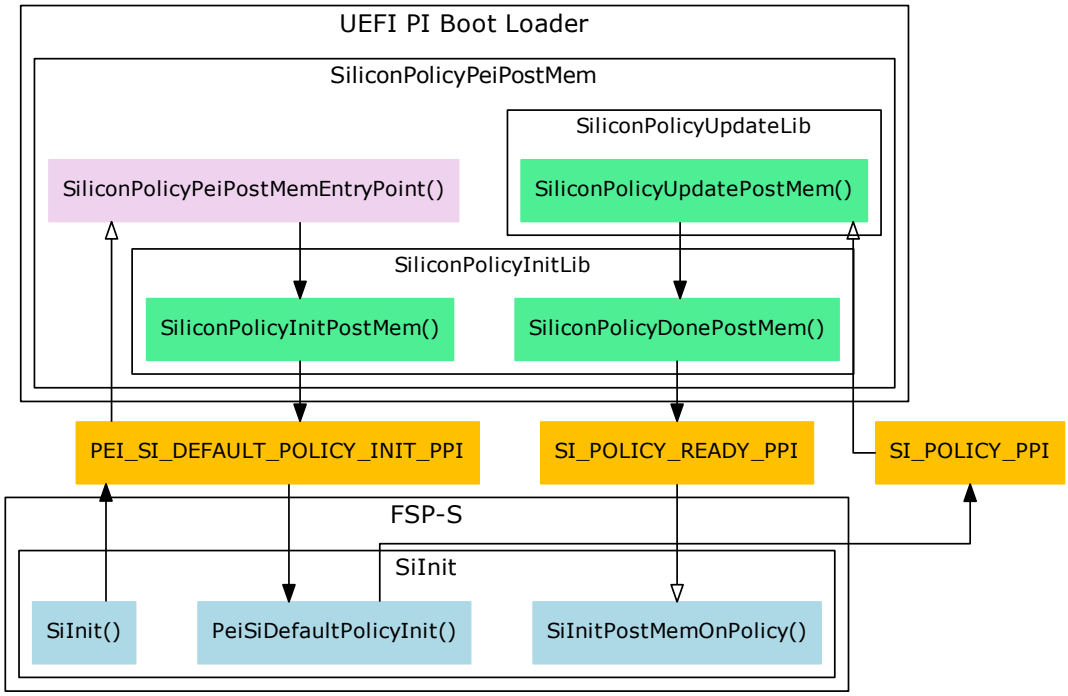
Next SiliconPolicyPeiPreMem PEIM will run. SiliconPolicyPeiPreMemEntryPoint() in MinPlatformPkg/PlatformInit/SiliconPolicyPei/SiliconPolicyPeiPreMem.c will call SiliconPolicyInitPreMem() in TigerlakeSiliconPkg/Library/PeiSiliconPolicyInitLib/PeiPolicyInitPreMem.c. This function will locate the instance of PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI previously created by SiInitPreMem and use it to call PeiPreMemSiDefaultPolicyInit() in SiInitPreMem. PeiPreMemSiDefaultPolicyInit() will construct SI_PREMEM_POLICY_PPI, which contains all the policy data needed by FSP-M. SiliconPolicyInitPreMem() will then locate SI_PREMEM_POLICY_PPI and return it to SiliconPolicyPeiPreMemEntryPoint().

Next, SiliconPolicyPeiPreMemEntryPoint() takes the pointer to the policy data returned by SiliconPolicyInitPreMem() and passes it to SiliconPolicyUpdatePreMem(). SiliconPolicyUpdatePreMem() is part of SiliconPolicyUpdateLib, which is statically linked to SiliconPolicyPeiPreMem. SiliconPolicyUpdateLib is special since it is only piece of motherboard specific code in this flow. An example of SiliconPolicyUpdatePreMem() is seen in TigerlakeOpenBoardPkg/TigerlakeURvp/Policy/Library/PeiSiliconPolicyUpdateLib/PeiSiliconPolicyUpdateLib.c. SiliconPolicyUpdatePreMem() uses a read-modify-write operation to apply any motherboard specific settings to the policy data while leaving the default values intact when appropriate.

After SiliconPolicyUpdatePreMem() applies any motherboard specific updates, SiliconPolicyPeiPreMemEntryPoint() calls SiliconPolicyDonePreMem() in TigerlakeSiliconPkg/Library/PeiSiliconPolicyInitLib/PeiPolicyInitPreMem.c. SiliconPolicyDonePreMem() dumps the policy data to the debug log (on a DEBUG build of MinPlatform only) and installs the SI_PREMEM_POLICY_READY_PPI. SI_PREMEM_POLICY_READY_PPI tells FSP-M that everything is ready and that it can run the SOC init code now. Installing SI_PREMEM_POLICY_READY_PPI causes the PEI Foundation to signal a PeiServices->NotifyPpi() callback previously set up by SiInitPreMem. This callback invokes SiInitPreMemOnPolicyReady() in SiInitPreMem, which runs MRC and all the other SOC init code in FSP-M.

4.1.1 FSP-S Policy Initialization Flow

Policy Initialization for FSP-S follows essentially the same flow as FSP-M. The primary difference is function and PPI names do not include the "PreMem" qualifier.



4.2 Config Blocks

Overview

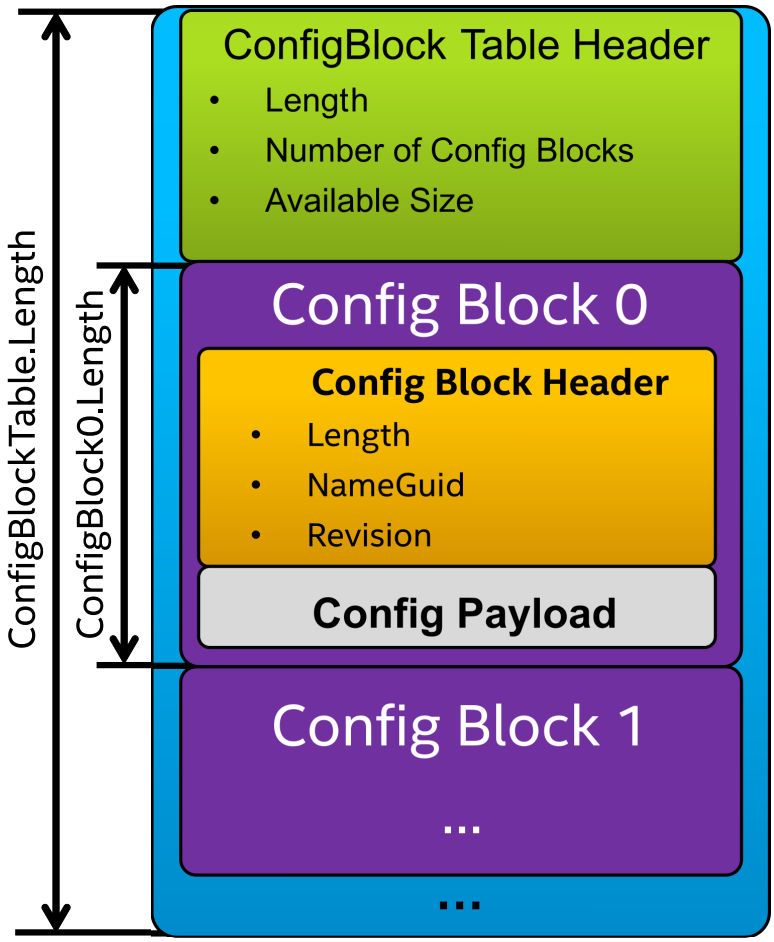
Config Blocks are a binary data serialization format with several unique properties that are useful for firmware implementations.

The serialization format is simple to implement in the C language, minimizing the code needed to implement it; this minimizes the size of the FSP binary. Second, the format is binary backwards compatible; enabling the bootloader to use an older version of the data structure at compile time and retain compatibility with both new and old FSP binaries. Third, the format is mutable in memory without requiring the data to be re-serialized. Finally, the format is position independent with no need for a base address or a rebase operation. This allows the data structure to be moved from pre-memory to post-memory without applying any fixups.

Data in SI_PREMEM_POLICY_PPI and SI_POLICY_PPI are stored using the Config Block format.

4.2.1 Config Block Data Format

In essence, Config Blocks are multiple C structures that are stored in a single continuous memory range using run length encoding.



The overall structure is termed a Config Block Table. The Config Block Table starts with a CONFIG_BLOCK_TABLE_HEADER structure. This header indicates the number of Config Blocks in the Config Block Table, the total size of the table, and the amount of free space remaining in the table. The table may be over-provisioned, which allows additional Config Blocks to be added after the table's initial creation.

The size of all Config Blocks must be an even multiple of 32-bits as all Config Blocks are DWORD aligned. When enumerating a Config Block Table one may assume that all Config Blocks are packed back-to-back, hence the enumeration algorithm can use the length of each config block to find the next config block in the table.

Each Config Block has a GUID that identifies which C structure the Config Block contains. All Config Blocks start with a standardized CONFIG_BLOCK_HEADER, which allows all the structures in the table to be enumerated even if the format of the data payload inside each Config Block is unknown.

```
typedef struct _CONFIG_BLOCK_HEADER {
  EFI_HOB_GUID_TYPE GuidHob;                    ///< Offset 0-23  GUID extension HOB header
  UINT8             Revision;                   ///< Offset 24    Revision of this config block
  UINT8             Attributes;                 ///< Offset 25    The main revision for config block
  UINT8             Reserved[2];                ///< Offset 26-27 Reserved for future use
} CONFIG_BLOCK_HEADER;
```

The CONFIG_BLOCK_HEADER uses the header of a GUID HOB to store its length and GUID. This makes it easy to copy Config Blocks to the HOB list. Copying Config Blocks to the HOB list is a common use case. Often the ACPI code uses policies that were initially supplied by a Config Block. Copying the Config Block to the HOB list makes it easy for DXE phase to copy any needed policies to the ACPI global NVS memory later.

The Revision field assists with binary backward compatibility. Whenever a new field is added to a Config Block, the new field is added to the bottom of the Config Block and the Revision is incremented by 1. Thus if a bootloader wishes to retain compatibility with new and old versions of the FSP binary, it may do so by either by only using fields that are present in Revision 1 of the Config Block or by checking the Revision number before modifying fields added since Revision 1.

The CONFIG_BLOCK_TABLE_HEADER builds upon the CONFIG_BLOCK_HEADER:

```
typedef struct _CONFIG_BLOCK_TABLE_STRUCT {
  CONFIG_BLOCK_HEADER           Header;          ///< Offset 0-27  GUID number for main entry of config
       block
  UINT8                         Rsvd0[2];        ///< Offset 28-29 Reserved for future use
  UINT16                        NumberOfBlocks;  ///< Offset 30-31 Number of config blocks (N)
  UINT32                        AvailableSize;   ///< Offset 32-35 Current config block table size
///
/// Individual Config Block Structures are added starting here
///
} CONFIG_BLOCK_TABLE_HEADER;
```

4.2.2 Config Block Library APIs

To assist in the creation and parsing of Config Blocks, Intel has provided an open source Config Block library in IntelSiliconPkg/Library/BaseConfigBlockLib. This library provides the following functions:

- GetConfigBlock()
- AddConfigBlock()
- CreateConfigBlockTable()

In most cases, bootloaders will only need to call GetConfigBlock().

4.2.3 Config Blocks used by FSP-M

On **TigerLake** platforms SI_PREMEM_POLICY_PPI contains a Config Block Table. PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PP will construct this Config Block Table with all the below Config Blocks pre-populated. Additionally, all the Config Blocks will be initialized with default policy values as described in section 4.1.

SI_PREMEM_POLICY_PPI contains the following Config Blocks:

- SI_PREMEM_CONFIG
- HOST_BRIDGE_PREMEM_CONFIG
- CPU_CONFIG_LIB_PREMEM_CONFIG
- CPU_DMI_PREMEM_CONFIG
- CPU_PCIE_RP_PREMEM_CONFIG
- CPU_SECURITY_PREMEM_CONFIG
- CPU_TRACE_HUB_PREMEM_CONFIG
- CPU_TXT_PREMEM_CONFIG
- GRAPHICS_PEI_PREMEM_CONFIG
- HDAUDIO_PREMEM_CONFIG
- HYBRID_GRAPHICS_CONFIG
- IPU_PREMEM_CONFIG
- ISH_PREMEM_CONFIG
- ME_PEI_PREMEM_CONFIG

- MEMORY_CONFIG_NO_CRC
- MEMORY_CONFIGURATION
- OVERCLOCKING_PREMEM_CONFIG
- PCH_DCI_PREMEM_CONFIG
- PCH_GENERAL_PREMEM_CONFIG
- PCH_HSIO_PCIE_PREMEM_CONFIG
- PCH_HSIO_SATA_PREMEM_CONFIG
- PCH_LPC_PREMEM_CONFIG
- PCH_PCIE_RP_PREMEM_CONFIG
- PCH_SMBUS_PREMEM_CONFIG
- PCH_WDT_PREMEM_CONFIG
- PCIE_PEI_PREMEM_CONFIG
- PCIE_PREMEM_CONFIG
- PRAM_PREMEM_CONFIG
- SA_MISC_PEI_PREMEM_CONFIG
- TCSS_PEI_PREMEM_CONFIG
- TELEMETRY_PEI_PREMEM_CONFIG
- TWOLM_PREMEM_CONFIG
- VTD_CONFIG

4.2.4 Config Blocks used by FSP-S

On **TigerLake** platforms SI_POLICY_PPI contains a Config Block Table. PEI_SI_DEFAULT_POLICY_INIT_PPI will construct this Config Block Table with all the below Config Blocks pre-populated. Additionally, all the Config Blocks will be initialized with default policy values as described in section 4.1.

SI_POLICY_PPI contains the following Config Blocks:

- SI_CONFIG
- HOST_BRIDGE_PEI_CONFIG
- ADR_CONFIG
- AMT_PEI_CONFIG
- BIOS_GUARD_CONFIG
- CNVI_CONFIG
- CPU_CONFIG
- CPU_PCIE_CONFIG
- CPU_PID_TEST_CONFIG
- CPU_POWER_MGMT_BASIC_CONFIG

- CPU_POWER_MGMT_CUSTOM_CONFIG
- CPU_POWER_MGMT_PSYS_CONFIG
- CPU_POWER_MGMT_TEST_CONFIG
- CPU_POWER_MGMT_VR_CONFIG
- CPU_TEST_CONFIG
- GBE_CONFIG
- GNA_CONFIG
- GRAPHICS_PEI_CONFIG
- HDAUDIO_CONFIG
- HYBRID_STORAGE_CONFIG
- IEH_CONFIG
- ISH_CONFIG
- ME_PEI_CONFIG
- PCH_DMI_CONFIG
- PCH_ESPI_CONFIG
- PCH_FIVR_CONFIG
- PCH_FLASH_PROTECTION_CONFIG
- PCH_GENERAL_CONFIG
- PCH_HSIO_CONFIG
- PCH_INTERRUPT_CONFIG
- PCH_IOAPIC_CONFIG
- PCH_LOCK_DOWN_CONFIG
- PCH_P2SB_CONFIG
- PCH_PCIE_CONFIG
- PCH_PM_CONFIG
- PEI_ITBT_CONFIG
- PSF_CONFIG
- RST_CONFIG
- RTC_CONFIG
- SA_MISC_PEI_CONFIG
- SATA_CONFIG
- SERIAL_IO_CONFIG
- TCSS_PEI_CONFIG
- TELEMETRY_PEI_CONFIG
- THC_CONFIG
- THERMAL_CONFIG

- TSN_CONFIG
- USB_CONFIG
- USB2_PHY_CONFIG
- USB3_HSIO_CONFIG
- VMD_PEI_CONFIG

4.3 FSP Error Information

In the case of a fatal error occurring during the execution of the FSP, it may not be possible for the FSP to continue.

If a fatal error that prevents the successful completion of the FSP occurs, the FSP may use FSP_ERROR_INFO to report this error to the bootloader. During PEI phase, (*PeiServices)->ReportStatusCode() shall be used to transmit this error notification to the bootloader. During DXE phase, EFI_STATUS_CODE_PROTOCOL.Report↩StatusCode() shall be used to transmit this error notification to the bootloader. The bootloader must ensure that ReportStatusCode() services are available before FSP-M begins execution.

```
typedef struct {
  EFI_STATUS_CODE_DATA    DataHeader;
  EFI_GUID                ErrorType;
  EFI_STATUS              Status;
} FSP_ERROR_INFO;
```

FSP_ERROR_INFO is provided as the optional EFI_STATUS_CODE_DATA parameter to ReportStatusCode(). EFI_STATUS_CODE_DATA provides a CallerId GUID, this CallerId combined with the ErrorType GUID describes the error to the bootloader. The FSP for this platform implements the following CallerId GUIDs:

CallerId	Description
{0x1f4dc7e9, 0x26ca, 0x4336, {0x8c, 0xe3, 0x39, 0x31, 0x03, 0xb5, 0xf3, 0xd7}}	ME
{0x98230916, 0xe632, 0x49ff, {0x81, 0x81, 0x55, 0xce, 0xe5, 0x10, 0x36, 0x89}}	System Agent
{0x5a47c211, 0x642f, 0x4f92, {0x9c, 0xb3, 0x7f, 0xeb, 0x93, 0xda, 0xdd, 0xba}}	MRC

If the CallerId parameter is not a GUID in the table above, then it should be the GUID that identifies the PEIM or DXE driver which was executing at the time of the error.

The following ErrorType GUIDs are implemented:

ErrorType	Description
{0x948585c4, 0x76a4, 0x45bb, {0xbe, 0x6c, 0x39, 0x61, 0xc3, 0xab, 0xde, 0x15}}	ME EOP failure
{0x8106a5cc, 0x30ba, 0x41cf, {0xa1, 0x78, 0x63, 0x38, 0x91, 0x11, 0xae, 0xb2}}	SA PEI GOP Init failure
{0x348cc7fe, 0x1e9a, 0x4c7a, {0x86, 0x28, 0xae, 0x48, 0x5b, 0x42, 0x10, 0xf0}}	SA PEI GOP GetMode failure
{0x5de1c071, 0x2c9c, 0x4a53, {0x80, 0x21, 0x4e, 0x80, 0xd2, 0x5d, 0x44, 0xa8}}	MRC training failure

When the FSP calls ReportStatusCode(), the Type parameter's EFI_STATUS_CODE_TYPE_MASK must be EFI↩_ERROR_CODE with the EFI_STATUS_CODE_SEVERITY_MASK >= EFI_ERROR_UNRECOVERED. The Value and Instance parameters must be 0.

The bootloader must register a listener for this status code. This listener should check if DataHeader.Type == STATUS_CODE_DATA_TYPE_FSP_ERROR_GUID to detect an FSP_ERROR_INFO notification. If an FSP_E↩ RROR_INFO notification is encountered, the bootloader should assume that normal operation is no longer possible. In debug scenarios, this notification should be considered an ASSERT.

4.4 Dispatch Mode Integration

Dispatch Mode Integration Notes:

1. The FSP for this platform contains PEIMs compiled for the IA32 architecture. The boot loader therefore must utilize a PEI Foundation compiled for the IA32 architecture.
2. Since the FSP binary can be integrated into flash at any address, the boot loader has to report FSP FVs to the PEI and DXE dispatcher using PI specification defined mechanisms so PEIMs and DXE drivers inside the FSP Binary can be dispatched. FspmWrapperPeim and FspsWrapperPeim from IntelFsp2WrapperPkg can aid in implementing this.
3. For this platform, FSP-T, FSP-M, and FSP-S contain 1 FV each.
4. The FSP distribution package will include a DSC file which contains all DynamicEx PCDs consumed by the FSP binary. The boot loader should include the DSC during its build process so that any PCDs defined by this DSC file are included in the boot loader's PCD database. This enables the boot loader and FSP to share a single PCD database.
   - A NULL library (FspPcdListLibNull.inf) is included in the FSP distribution package. This library should be included in one of the boot loader's PEIMs. This ensures all DynamicEx PCDs used by the FSP are included in the boot loader's PCD database. One can fulfill this requirement by including the following code snippet in ∗BoardPkg.dsc:

```
IntelFsp2WrapperPkg/FspmWrapperPeim/FspmWrapperPeim.inf {
  <LibraryClasses>
  !if gIntelFsp2WrapperTokenSpaceGuid.PcdFspModeSelection == 0
    #
    # In FSP Dispatch mode below dummy library should be linked to bootloader PEIM
    # to build all DynamicEx PCDs that FSP consumes into bootloader PCD database.
    #
    NULL|$(PLATFORM_FSP_BIN_PACKAGE)/Library/FspPcdListLib/FspPcdListLibNull.inf
  !endif
}
```

5. The boot loader must provide at minimum 256KB of stack and 128KB of HOB heap to execute FSP on this platform.
6. In dispatch mode, the boot loader should not use FSP API calls described in chapter 5 of this document or chapter 8 of the FSP External Architecture Specification version 2.2. The TempRamInit API is the only exception, it is supported in both API mode and dispatch mode. All other APIs (MemoryInit, SiliconInit, etc.) should not be invoked.
7. For dispatch mode, FSP contains x64 DXE drivers to replace the NotifyPhase API. This eliminates thunking from 64bit to 32bit when using FSP dispatch mode. The boot loader should remove S3EndOfPeiNotify and FspWrapperNotifyDxe since they are no longer used in dispatch mode.
8. EFI_PEI_CORE_FV_LOCATION_PPI should be installed by the boot loader's SEC phase. EFI_PEI_C↩ ORE_FV_LOCATION_PPI.PeiCoreFvLocation should point to the first Firmware Volume (FV) in FSP-M so the PeiCore inside FSP will be invoked. If EFI_PEI_CORE_FV_LOCATION_PPI is not installed or PeiCore cannot be found at the address specified by EFI_PEI_CORE_FV_LOCATION_PPI.PeiCoreFvLocation, the PeiCore from the Boot Firmware Volume (BFV) will be invoked instead.
9. FSP-S requires multi-threaded code to complete silicon initialization on this platform. FSP-S includes the `UefiCpuPkg/CpuMpPei/CpuMpPei.inf` PEIM to provide multiprocessing. The bootloader can choose to either use the MP_SERVICES provided by the FSP for all PEIMs or the bootloader may provide an alternative implementation. In either case, only one MP_SERVICES implementation can be active at once. If the bootloader wishes to not use the FSP provided MP_SERVICES, then the bootloader must install the MP_SERVICES_PPI before installing the FV_INFO_PPI for FSP-S. If MP_SERVICES_PPI already exists, then FSP-S will use it and not execute its own implementation.

10. If you are using the Intel Reference BIOS, some EDK2 overrides may be required for Dispatch Mode, please refer to override folders in reference code or the override EDK2 repo for more details. For open source MinPlatform based firmware, no EDK2 overrides are required.

11. FSPM_ARCH_CONFIG_PPI->NvsBufferPtr is now a universal policy option (FSP Dispatch Mode and EDK2 native.) To enable the fast MRC training flow, the boot loader or platform code must to install this PPI to restore the previous MRC training data (SA_MISC_PEI_PREMEM_CONFIG->S3DataPtr is obsolete).

12. Policy initialization Flow Changes:

    - PEIMs from FSP-M/FSP-S should be dispatched early in PEI to produce the *DefaultPolicyInit* PPIs. -> Bootloader consumes the *DefaultPolicyInit* PPIs produced by the FSP binary to create the policy PPIs with default settings. -> Bootloader then locates and updates the policy PPIs as needed. -> Bootloader installs the *PolicyReadyPpi* after policy updates are completed. This signals to the FSP that silicon initialization may proceed.
    - Bootloader shall consume two PPIs produced by FSP binary to create policy PPIs with default settings. These PPIs are:
      - PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI
      - PEI_SI_DEFAULT_POLICY_INIT_PPI
    - The bootloader shall call the two functions below after the bootloader has completed any needed policy updates:
      - SiPreMemInstallPolicyReadyPpi()
      - SiInstallPolicyReadyPpi()

13. Debug message handling in dispatch mode:

    - Before the ReportStatusCode service is ready, a debug built FSP will send debug messages using the FSP-T UPD configuration (passed as FSP-T API input parameter). FSP-T is recommended to be used regardless FSP API mode or Dispatch mode.
    - Once the ReportStatusCode service is ready, a debug built FSP will send debug messages using the ReportStatusCode service.
    - It is recommended that bootloader register a StatusCode listener immediately after the ReportStatus↩ Code service is ready. It is important to register this listener as soon as possible so that all debug messages sent by the FSP are captured.
    - Please refer to section 9.4.7 in the Intel(R) Firmware Support Package External Architecture Specification v2.2 for details about the ReportStatusCode debug message format.

14. Enable or Disable FSP S3BootScript functionality: Since edk2-stable201911 release the PiDxeS3Boot↩ ScriptLib supports enabling or disabling S3BootScript functionality by PCD, and FSP consumes this PCD as DynamicEx type to enable or disable internal S3BootScript functionality. Bootloader must configure below PCD before entering DXE phase or before executing FSP DXE drivers.

    - gEfiMdeModulePkgTokenSpaceGuid.PcdAcpiS3Enable = TRUE if S3BootScript should be enabled.
    - gEfiMdeModulePkgTokenSpaceGuid.PcdAcpiS3Enable = FALSE if S3BootScript should be disabled.

Chapter 5

FSP API Mode

Overview

This release of the FSP supports the all APIs required by the FSP External Architecture Specification version 2.2. These APIs are only used when running the FSP in API mode. In Dispatch mode, these APIs are not used (with the exception of TempRamInit.) The FSP information header contains the address offset for these APIs. Register usage is described in the FSP External Architecture Specification version 2.2. Any usage not described by the specification is described in the individual sections below.

The sections below will highlight any changes that are specific to this FSP release.

5.1 FSP APIs

5.1.1 TempRamInit API

Please refer Chapter 8.6 in the FSP External Architecture Specification version 2.2 for complete details including the prototype, parameters and return value details for this API.

TempRamInit does basic early initialization primarily setting up temporary RAM using cache. It returns ECX pointing to beginning of temporary memory and EDX pointing to end of temporary memory + 1. The total temporary ram currently available is given by PcdTemporaryRamSize starting from the base address of PcdTemporaryRamBase. Out of the total temporary memory available, the last PcdFspReservedBufferSize bytes of space are reserved by the FSP for TempRamInit if temporary RAM initialization is done by the FSP. Any remaining space from **Temporary↩ RamBase**(ECX) to **TemporaryRamBase+TemporaryRamSize-FspReservedBufferSize** (EDX) is available for both bootloader and FSP use.

TempRamInit∗∗ also sets up the code caching of the region passed in through CodeCacheBase and CodeCache↩ Length, which are input parameters to TempRamInitApi. if 0 is passed in for CodeCacheBase, the base used will be (4 GB - 1 - CodeCacheLength).

Note

: When programming MTRRs CodeCacheLength will be reduced, if the LLC size on the current processor is smaller than the requested size.

It is a requirement for Firmware to have a Firmware Interface Table (FIT). The FIT contains pointers to each microcode update. The microcode update is loaded for all logical processors before executing the reset vector. If more than one microcode update for the CPU is present, the microcode update with the latest revision is loaded.

FSPT_UPD.MicrocodeRegionBase∗∗ and **FSPT_UPD.MicrocodeRegionLength** are input parameters to Temp↩ RamInit API. If these values are 0, FSP will not attempt to update microcode. If MicrocodeRegionBase != 0 and MicrocodeRegionLength != 0, then FSP will search that region for microcode updates. If a newer microcode update revision is found in the region, FSP will load it.

TempRamInit∗∗ will program MTRRs values to provide the following memory map:

Memory range	Cache Attribute
0xFEF00000 - 0x00040000	Write back
CodeCacheBase - CodeCacheLength	Write protect

5.1.2 FspMemoryInit API

Please refer to Chapter 8.7 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

The variable **FspmUpdPtr** is a pointer to the **FSPM_UPD** structure which is described in the header file FspmUpd.h.

The bootloader must pass valid a CAR region for FSP through **FSPM_UPD.FspmArchUpd.StackBase** and **FSP↩M_UPD.FspmArchUpd.StackSize** UPDs.

The FSP for this platform will run FspMemoryInit top of the stack provided by the bootloader instead of establishing a separate stack as described by the FSP External Architecture Specification version 2.1/2.2. The memory region provided by the **FSPM_UPD.FspmArchUpd.StackBase** and **FSPM_UPD.FspmArchUpd.StackSize** UPDs is used to establish a HOB heap. The names **StackBase** and **StackSize** can be confusing since they are **NOT** used for stack. These names were retained for backwards compatibility with FSP v2.0.

Below are the heap and stack requirements for FSP on this platform:

HOB Heap requirement:

HOB Heap	UPD	Setting
Base	FSPM_UPD.FspmArchUpd.StackBase	Any non-conflict CAR region (0xFEF17F00 as default)
Size	FSPM_UPD.FspmArchUpd.StackSize	at least 128KB

Stack requirement: FSP's stack usage starts from the current stack pointer. The minimum stack size requirement for FSP-M is 256KB.

The bootloader must ensure that sufficient stack space is available to fulfill the FSP-M minimum stack size requirement at the point in execution where FspMemoryInit() is called. The stack allocated by the bootloader must be large enough for both FSP-M as well as any other parent function calls that are still on the stack at the point when FspMemoryInit() is called.

After FspMemoryInit() is completed, permanent memory is available. After this point, the memory pressure experienced early in boot is eliminated. Accordingly, right before FspMemoryInit() exits, any data that needs to be retained for later use by FspSiliconInit() will be copied to permanent memory. FspSiliconInit() will then execute on a second stack.

The base address of HECI device (Bus 0, Device 22, Function 0) is required to be initialized prior to calling Fsp↩MemoryInit(). The default address is programmed to 0xFED1A000.

FspMemoryInit() will calculate the memory map by taking into account the size of several memory regions: TSEG, IED, GTT, BDSM, ME stolen, Uncore PMRR, IOT, MOT, DPR, REMAP, TOLUD, TOUUD. These memory regions may not be initialized by FspMemoryInit(), but space will be reserved for them.

5.1.3 TempRamExit API

Please refer to Chapter 8.8 in the FSP external Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

If Boot Loader initializes the Temporary RAM (CAR) and skip calling **TempRamInit API**, it is expected that bootloader must skip calling this API and bootloader will tear down the temporary memory area setup in the cache and bring the cache to normal mode of operation.

The FSP for this platform doesn't have any input parameters for this API. The value of *TempRamExitParamPtr* should be NULL.

At the end of *TempRamExit* the original code and data cache are disabled. FSP will reconfigure all MTRRs as described in the table below. These MTRR values optimize performance in most scenarios. If the boot loader wishes to configure the MTRRs differently, they can be reprogrammed immediately after this API call.

Memory range	Cache Attribute
0xFF000000 - 0xFFFFFFFF (Flash region)	Write protect
0x00000000 - 0x0009FFFF	Write back
0x000C0000 - Top of Low Memory	Write back
xxxx - xxxx	x ∗Note1
0x100000000 - Top of High Memory	Write back ∗Note2

Stack requirement: 4KB of free stack space should be provided to execute **TempRamExit**.

Note1: Certain silicon features require specific cache types for specific memory ranges. These ranges will be configured by FSP when such features are enabled.

Note2: In some cases MTRRs might not be enough to cover all desired regions, in this case memory regions need to be adjusted for better alignment (e.g., adjust MmioSize or MmioSizeAdjustment UPD) Covering flash region and above 4GB memory is another case which may consume more MTRRs, when there is not enough MTRR available FSP will only cover above 4GB memory partially. In this case the boot loader can optimize MTRRs to remove flash from the cached regions after all needed data is loaded from flash and before booting the OS.

5.1.4 FspSiliconInit API

Please refer to Chapter 8.9 in the FSP external Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

The variable *FspsUpdPtr* is a pointer to the **FSPS_UPD** structure which is described in the header file FspsUpd.h.

It is expected that the boot loader will adjust MTRRs for SBSP if needed after **TempRamExit** but before entering **FspSiliconInit**. If the MTRRs are not programmed properly, boot performance can be impacted.

The region of 0x5_8000 - 0x5_8FFF is used by FspSiliconInit for starting APs. If this data is important to bootloader, then bootloader needs to preserve it before calling FspSiliconInit.

FspSiliconInit requires multi-threaded code to complete silicon initialization on this platform. FSP includes the `UefiCpuPkg/CpuMpPei/CpuMpPei.inf` PEIM to provide multiprocessing. Accordingly, the boot loader must expect FSP to perform an INIT-SIPI-SIPI during **FspSiliconInit** and **NotifyPhase** which will take control of all APs in the system and restart them. This will kill any background threads that were running on the A↩ Ps. In some cases, this may not be desirable. As an alternative, the boot loader may provide an instance of the EFI_PEI_MP_SERVICES_PPI through the `FspsUpd->FspsConfig.CpuMpPpi` UPD for the FSP to use instead of the built-in implementation. **This is entirely optional**, if callbacks from FSP to the boot loader are not desired, one may set `FspsUpd->FspsConfig.CpuMpPpi == NULL`.

In summary, there are two methods that FSP can use for performing multiprocessing:

1. Using the multiprocessing services built-in to the FSP.

2. Using the boot loader's multiprocessing services.

Using method #1, the boot loader will set `FspsUpd->FspsConfig.CpuMpPpi == NULL`. If this UPD is NULL, then FSP will use its built-in MP services implementation for multiprocessing. Accordingly, the boot loader must expect FSP to perform an INIT-SIPI-SIPI during **FspSiliconInit** and **NotifyPhase** which will take control of all APs in the system and restart them. This will kill any background threads that were running on the APs.

Using method #2, the boot loader will set `FspsUpd->FspsConfig.CpuMpPpi != NULL`. If this UPD is not NULL, it must point to an instance of EFI_PEI_MP_SERVICES_PPI. When the FSP needs to perform multiprocessing, it will use the EFI_PEI_MP_SERVICES_PPI instance provided by the boot loader to do so. Accordingly, the boot loader must expect the function pointers in EFI_PEI_MP_SERVICES_PPI to be invoked in the middle of the execution of **FspSiliconInit** and **NotifyPhase**.

Note

Current version of FSP already removed the need for CpuMpHob when FspsUpd->FspsConfig.CpuMpPpi != NULL. FspsUpd->FspsConfig.CpuMpHob is now deprecated.

It is a requirement for the bootloader to have a Firmware Interface Table (FIT), which contains pointers to each microcode. The microcode is loaded for all cores before reset vector. If more than one microcode update for the CPU is present, the latest revision is loaded.

MicrocodeRegionBase and MicrocodeRegionLength are both input parameters to TempRamInit and UPD for SiliconInit API. UPD has priority and will be searched for a later revision than TempRamInit. If MicrocodeRegionBase and MicrocodeRegionLength values are 0, FSP will not attempt to update the microcode. If a microcode region is passed, FSP will search that region for microcode updates. If a newer microcode update revision is found in the region, FSP will load it.

FspSiliconInit initializes PCH audio. This includes selecting the HD Audio verb table and initializing the audio CODEC.

FspSiliconInit initializes the following PCH features: HECI, USB, HSIO, Integrated Sensor Hub, Camera, PCI Express, DMI, Vt-d.

FspSiliconInit initializes the following CPU features: XD, VMX, AES, IED, HDC, x(2)APIC, Intel® Processor Trace, Three Strike Counter, Machine Check, Cache Pre-fetchers, Core PMRR, and Power Management.

FspSiliconInit initializes Internal Graphics. During this initialization, FSP publishes the EFI_PEI_GRAPHICS_INFO_HOB and the EFI_PEI_GRAPHICS_DEVICE_INFO_HOB. These HOBs will not be published during S3 resume as FSP will not initialize the internal graphics frame buffer during S3 resume.

FspSiliconInit programs SA BARs: MchBar, DmiBar, EpBar, GdxcBar, EDRAM (if supported). Please refer to section 2.8 (MemoryMap) for the corresponding Bar values. GttMmadr (0xDF000000) and GmAdr(0xC0000000) are temporarily programmed and cleared after use in FSP.

Stack requirement: 4KB of free stack space should be provided to execute *FspSiliconInit*.

5.1.5 FspMultiPhaseSiInit API

Please refer Chapter 8.10 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

If the FspMultiPhaseSiInit API is enabled (by setting FSP_S_CONFIG->EnableMultiPhaseSiliconInit UPD to 1 before the FspSiliconInit API is invoked), the bootloader should call this API with the MultiPhaseAction parameter set to 0 to get the NumberOfPhases supported by this platform. FSP will return control back to the bootloader NumberOfPhases times and then the bootloader should call FspMultiPhaseSiInit API with the MultiPhaseAction parameter set to 1 by NumberOfPhases times.

Note

: This platform has EnableMultiPhaseSiliconInit UPD in FSP_S_CONFIG structure instead of the FSPS_ARCH_UPD structure defined by the FSP 2.2 EAS. This is to maintain backward compatibility with previously published versions of the FSP_S_CONFIG UPD structure for the Tiger Lake platform. This prevents adoption of the FSPS_ARCH_UPD structure on Tiger Lake. Intel plans to correct this on future platforms. Disable FSP_S_CONFIG->EnableMultiPhaseSiliconInit when we disable FSP_M_CONFIG->TcssXhciEn.

This platform supports the following MultiPhaseSiInit phase(s):

Phase	FSP return point	Purpose
1	After TCSS initialization completed	for TCSS board specific initialization from bootloader side

5.1.6 NotifyPhase API

Please refer Chapter 8.11 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for this API.

Stack requirement: 4KB of free stack space should be provided to execute *NotifyPhase*.

5.1.6.1 PostPciEnumeration Notification

This phase *EnumInitPhaseAfterPciEnumeration* is to be called after PCI enumeration but before execution of third party code such as option ROMs. It includes powering down unused PCH SATA ports, locking registers in PMC, DMI, TCO, and SPI Flash (DLOCK + WRSDIS + FLOCKDN). It also includes enabling bus mastering for eSPI connected devices.

5.1.6.2 ReadyToBoot Notification

This phase *EnumInitPhaseReadyToBoot* is to be called before giving control to the operating system. It includes some final initialization steps recommended by the BWG, including power management settings, and sending ME Message EOP (End of Post).

5.1.6.3 EndOfFirmware Notification

This phase *EnumInitEndOfFirmware* is to be called before the firmware/preboot environment transfers management of all system resources to the OS or next level execution environment. It includes final locking of chipset registers.

5.1.7 FSP Events API

Please refer Chapter 8.5 in the FSP External Architecture Specification version 2.2 for the prototype, parameters and return value details for these APIs.

This platform supports FSP Events which re-direct debug messages to event handlers provided by bootloader. To enable this function the bootloader must provide event handler function pointers via UPDs.

FSP phase	UPD for bootloader to pass handler function pointer
FSP-T	FSP_T_CONFIG -> FspDebugHandler
FSP-M	FSPM_ARCH_UPD -> FspEventHandler
FSP-S	FSP_S_CONFIG -> FspEventHandler

Note

: This platform has FspDebugHandler UPD in the FSP_T_CONFIG structure and FspEventHandler UPD in the FSP_S_CONFIG structure instead of the FSPT_ARCH_UPD/FSPS_ARCH_UPD structures defined by the FSP 2.2 EAS. This is to maintain backward compatibility with previously published versions of the FSP_↩ T_CONFIG/FSP_S_CONFIG UPD structures for the Tiger Lake platform. This prevents adoption of the FS↩ PT_ARCH_UPD/FSPS_ARCH_UPD structures on Tiger Lake. Intel plans to correct this on future platforms.

5.2 Reset Return Codes

As per FSP External Architecture Specification version 2.0/2.1/2.2, any reset required in the FSP flow will be reported by returning one of the FSP_STATUS_RESET_REQUIRED∗ return codes.

It is the boot loader's responsibility to reset the system according to the reset type requested.

Below table specifies the return status returned by FSP API and the requested reset type.

FSP_STATUS_RESET_REQUIRED Code	Reset Type requested
0x40000001	Cold Reset
0x40000002	Warm Reset
0x40000003	Global Reset - Puts the system through a Global Reset through HECI or a Full Reset through PCH
0x40000004	Reserved
0x40000005	Reserved
0x40000006	Reserved
0x40000007	Reserved
0x40000008	Reserved

5.3 UPD Porting Guide

Recommended values for UPDs:

UPD	Dependency	Description	Value
EnableSgx	TigerLake Platform	Temporary workaround	2
CstateLatencyControl1Irtl	Server platform	Server platform should has different setting	0x6B

UPD	Dependency	Description	Value
PchPcieHsioRxSetCtleEnable	Board design	Different board requires different value	tune
PchPcieHsioRxSetCtle	Board design	Different board requires different value	tune
PchSataHsioRxGen3EqBoostMag↩ Enable	Board design	Different board requires different value	tune
PchSataHsioRxGen3EqBoostMag	Board design	Different board requires different value	tune
PchSataHsioTxGen1Downscale↩ AmpEnable	Board design	Different board requires different value	tune
PchSataHsioTxGen1DownscaleAmp	Board design	Different board requires different value	tune
PchSataHsioTxGen2Downscale↩ AmpEnable	Board design	Different board requires different value	tune
PchSataHsioTxGen2DownscaleAmp	Board design	Different board requires different value	tune
PchNumRsvdSmbusAddresses	Board design	Different board requires different value	tune
RsvdSmbusAddressTablePtr	Board design	Different board requires different value	tune
BiosSize	Board design	Different board requires different value	tune

Chapter 6

Porting Recommendations

Here are some notes and recommendations for adapting an existing boot loader to FSP.

6.1 Locking PAM register

FSP 2.0 introduced the EndOfFirmware Notify phase callback which is the recommended place for locking PAM registers. Accordingly, by default FSP locks the PAM registers during the EndOfFirmware Notify phase. If the EndOf↩ Firmware Notify phase is too early to lock PAM registers, then the PAM locking code inside the FSP can be disabled by setting the UPD -> FSP_S_TEST_CONFIG -> SkipPamLock or SA policy -> _SI_PREMEM_POLICY_STRUCT -> SA_MISC_PEI_CONFIG -> SkipPamLock. If the PAM locking code inside the FSP is skipped, then the boot loader must lock the PAM registers before booting the OS. by programming one PCI config space register as below.

The PAM registers must be locked in all boot paths including S3 resume. To lock the PAM registers, program the following lock bit:

```
MmioOr32 (B0: D0: F0: Register 0x80, BIT0)
```

6.2 Locking SMRAM register

It is recommended that SMRAM be locked before any third party code (e.g. OpROM) execution. The point in execution where third party OpROMs begin executing can vary depending on the boot loader implementation. To provide flexibility, the FSP by default will not lock it. The boot loader should lock SMRAM by programming the following lock bit before any third party OpROM execution. Additionally, SMRAM should be locked before the **EnumInitPhaseReadyToBoot** notify phase is called. During S3 resume, the lock bit should be set right before the OS wake vector.

```
PciOr8 (B0: D0: F0: Register 0x88, BIT4);
Note: This register must be programmed using the legacy CF8/CFC PCI access mechanism. (MMIO access will not
       work)
```

6.3 Locking SMI register

It is recommended that the global SMI bit is locked before any third party code (e.g. OpROM) execution. SMM initialization flows may vary depending on boot loader implementation details. Accordingly, FSP will not lock it by default. The boot loader is responsible for locking the following registers after SMM configuration is complete. Set AcpiBase + 0x30[0] to 1b to enable global SMI. Set PMC PCI offset A0h[4] = 1b to lock SMI.

6.4 Verify below settings are correct for your platforms

PMC PCI configuration space is not PCI specification compliant. The FSP will hide the PMC controller to avoid external software or OS from corrupting the BAR addresses. FSP will program the PMC controller IO and MMIO BAR's with below addresses. Please use these addresses in the boot loader code instead of reading BAR addresses from the PMC controller.

Register	Values
ABASE	0x1800
PWRMBASE	0xFE000000
PCIEXBAR_BASE_ADDRESS	0xE0000000

Note

:

- Boot Loader can use a different value for PCIEXBAR_BASE_ADDRESS either by modifying the UPD (under FSP-T) or by overriding the PCIEXBAR (B0:D0:F0:R60h) before calling FspMemoryInit.
- Boot Loader should avoid using conflicting address when reprogramming PCIEXBAR_BASE_ADDRESS than the recommended one.

Chapter 7

FSP Output

The FSP builds a series of data structures called Hand-Off-Blocks (HOBs) as it progresses through initializing the silicon.

Please refer to the Platform Initialization (PI) Specification - Volume 3: Shared Architectural Elements specification for PI Architectural HOBs. Please refer Chapter 10 in the FSP External Architecture Specification version 2.2 for details about FSP Architectural HOBs.

The sections below describe the HOBs not covered in the above two specifications.

7.1 SMRAM Resource Descriptor HOB

The FSP will report the system SMRAM T-SEG range through a generic resource HOB if T-SEG is enabled. The owner field of the HOB identifies the owner as T-SEG.

```
#define FSP_HOB_RESOURCE_OWNER_TSEG_GUID  \
{ 0xd038747c, 0xd00c, 0x4980, { 0xb3, 0x19, 0x49, 0x01, 0x99, 0xa4, 0x7d, 0x55 } }
```

7.2 SMBIOS INFO HOB

The FSP will report the SMBIOS through a HOB with below GUID. This information can be consumed by the bootloader to produce the SMBIOS tables. These structures are included as part of MemInfoHob.h, SmbiosCacheInfoHob.h, SmbiosProcessorInfoHob.h, & FirmwareVersionInfoHob.h

```
#define SI_MEMORY_INFO_DATA_HOB_GUID \
{ 0x9b2071d4, 0xb054, 0x4e0c, { 0x8d, 0x09, 0x11, 0xcf, 0x8b, 0x9f, 0x03, 0x23 } };
typedef struct {
  MrcDimmStatus Status;                    ///< See MrcDimmStatus for the definition of this field.
  UINT8         DimmId;
  UINT32        DimmCapacity;              ///< DIMM size in MBytes.
  UINT16        MfgId;
  UINT8         ModulePartNum[20];         ///< Module part number for DDR3 is 18 bytes however for DRR4 20
       bytes as per JEDEC Spec, so reserving 20 bytes
  UINT8         RankInDimm;                ///< The number of ranks in this DIMM.
  UINT8         SpdDramDeviceType;         ///< Save SPD DramDeviceType information needed for SMBIOS
       structure creation.
  UINT8         SpdModuleType;             ///< Save SPD ModuleType information needed for SMBIOS structure
       creation.
  UINT8         SpdModuleMemoryBusWidth;   ///< Save SPD ModuleMemoryBusWidth information needed for SMBIOS
       structure creation.
  UINT8         SpdSave[MAX_SPD_SAVE_DATA]; ///< Save SPD Manufacturing information needed for SMBIOS
       structure creation.
} DIMM_INFO;
typedef struct {
  UINT8         Status;                    ///< Indicates whether this channel should be used.
  UINT8         ChannelId;
  UINT8         DimmCount;                 ///< Number of valid DIMMs that exist in the channel.
```

```
  MRC_CH_TIMING Timing[MAX_PROFILE];        ///< The channel timing values.
  DIMM_INFO     Dimm[MAX_DIMM];             ///< Save the DIMM output characteristics.
} CHANNEL_INFO;
typedef struct {
  UINT8            Status;                  ///< Indicates whether this controller should be used.
  UINT16           DeviceId;                ///< The PCI device id of this memory controller.
  UINT8            RevisionId;              ///< The PCI revision id of this memory controller.
  UINT8            ChannelCount;            ///< Number of valid channels that exist on the controller.
  CHANNEL_INFO     Channel[MAX_CH];         ///< The following are channel level definitions.
} CONTROLLER_INFO;
typedef struct {
  EFI_HOB_GUID_TYPE EfiHobGuidType;
  UINT8             Revision;
  UINT16            DataWidth;
  /// As defined in SMBIOS 3.0 spec
  /// Section 7.18.2 and Table 75
  UINT8             DdrType;                ///< DDR type: DDR3, DDR4, or LPDDR3
  UINT32            Frequency;              ///< The system's common memory controller frequency in MT/s.
  /// As defined in SMBIOS 3.0 spec
  /// Section 7.17.3 and Table 72
  UINT8             ErrorCorrectionType;
  SiMrcVersion      Version;
  UINT32            FreqMax;
  BOOLEAN           EccSupport;
  UINT8             MemoryProfile;
  UINT32            TotalPhysicalMemorySize;
  BOOLEAN           XmpProfileEnable;
  UINT8             Ratio;
  UINT8             RefClk;
  UINT32            VddVoltage[MAX_PROFILE];
  CONTROLLER_INFO   Controller[MAX_NODE];
} MEMORY_INFO_DATA_HOB;
#define  SI_MEMORY_PLATFORM_DATA_HOB \
  { 0x6210d62f, 0x418d, 0x4999, { 0xa2, 0x45, 0x22, 0x10, 0x0a, 0x5d, 0xea, 0x44 } }
typedef struct {
  UINT8             Revision;
  UINT8             Reserved[3];
  UINT32            BootMode;
  UINT32            TsegSize;
  UINT32            TsegBase;
  UINT32            PrmrrSize;
  UINT32            PrmrrBase;
  UINT32            GttBase;
  UINT32            MmioSize;
  UINT32            PciEBaseAddress;
} MEMORY_PLATFORM_DATA;
typedef struct {
  EFI_HOB_GUID_TYPE    EfiHobGuidType;
  MEMORY_PLATFORM_DATA Data;
  UINT8                *Buffer;
} MEMORY_PLATFORM_DATA_HOB;
#define SMBIOS_CACHE_INFO_HOB_GUID \
 { 0xd805b74e, 0x1460, 0x4755, {0xbb, 0x36, 0x1e, 0x8c, 0x8a, 0xd6, 0x78, 0xd7} }

///
/// SMBIOS Cache Info HOB Structure
///
typedef struct {
  UINT16     ProcessorSocketNumber;
  UINT16     NumberOfCacheLevels;         ///< Based on Number of Cache Types L1/L2/L3
  UINT8      SocketDesignationStrIndex;   ///< String Index in the string Buffer. Example "L1-CACHE"
  UINT16     CacheConfiguration;          ///< Format defined in SMBIOS Spec v3.0 Section7.8 Table36
  UINT16     MaxCacheSize;                ///< Format defined in SMBIOS Spec v3.0 Section7.8.1
  UINT16     InstalledSize;               ///< Format defined in SMBIOS Spec v3.0 Section7.8.1
  UINT16     SupportedSramType;           ///< Format defined in SMBIOS Spec v3.0 Section7.8.2
  UINT16     CurrentSramType;             ///< Format defined in SMBIOS Spec v3.0 Section7.8.2
  UINT8      CacheSpeed;                  ///< Cache Speed in nanoseconds. 0 if speed is unknown.
  UINT8      ErrorCorrectionType;         ///< ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.3
  UINT8      SystemCacheType;             ///< ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.4
  UINT8      Associativity;               ///< ENUM Format defined in SMBIOS Spec v3.0 Section 7.8.5
  ///String Buffer - each string terminated by NULL "0x00"
  ///String buffer terminated by double NULL "0x0000"
} SMBIOS_CACHE_INFO;
#define SMBIOS_PROCESSOR_INFO_HOB_GUID \
  { 0xe6d73d92, 0xff56, 0x4146, {0xaf, 0xac, 0x1c, 0x18, 0x81, 0x7d, 0x68, 0x71} }

///
/// SMBIOS Processor Info HOB Structure
///
typedef struct {
  UINT16     TotalNumberOfSockets;
  UINT16     CurrentSocketNumber;
  UINT8      ProcessorType;               ///< ENUM defined in SMBIOS Spec v3.0 Section 7.5.1
  ///This info is used for both ProcessorFamily and ProcessorFamily2 fields
  ///See ENUM defined in SMBIOS Spec v3.0 Section 7.5.2
  UINT16     ProcessorFamily;
  UINT8      ProcessorManufacturerStrIndex; ///< Index of the String in the String Buffer
```

```
  UINT64     ProcessorId;                  ///< ENUM defined in SMBIOS Spec v3.0 Section 7.5.3
  UINT8      ProcessorVersionStrIndex;     ///< Index of the String in the String Buffer
  UINT8      Voltage;                      ///< Format defined in SMBIOS Spec v3.0 Section 7.5.4
  UINT16     ExternalClockInMHz;           ///< External Clock Frequency. Set to 0 if unknown.
  UINT16     CurrentSpeedInMHz;            ///< Snapshot of current processor speed during boot
  UINT8      Status;                       ///< Format defined in the SMBIOS Spec v3.0 Table 21
  UINT8      ProcessorUpgrade;             ///< ENUM defined in SMBIOS Spec v3.0 Section 7.5.5
  ///This info is used for both CoreCount & CoreCount2 fields
  /// See detailed description in SMBIOS Spec v3.0 Section 7.5.6
  UINT16     CoreCount;
  ///This info is used for both CoreEnabled & CoreEnabled2 fields
  ///See detailed description in SMBIOS Spec v3.0 Section 7.5.7
  UINT16     EnabledCoreCount;
  ///This info is used for both ThreadCount & ThreadCount2 fields
  /// See detailed description in SMBIOS Spec v3.0 Section 7.5.8
  UINT16     ThreadCount;
  UINT16     ProcessorCharacteristics;     ///< Format defined in SMBIOS Spec v3.0 Section 7.5.9
  /// String Buffer - each string terminated by NULL "0x00"
  /// String buffer terminated by double NULL "0x0000"
} SMBIOS_PROCESSOR_INFO;
#define SMBIOS_FIRMWARE_VERSION_INFO_HOB_GUID \
  { 0x947c974a, 0xc5aa, 0x48a2, {0xa4, 0x77, 0x1a, 0x4c, 0x9f, 0x52, 0xe7, 0x82} }

///
/// Firmware Version Structure
///
typedef struct {
  UINT8                         MajorVersion;
  UINT8                         MinorVersion;
  UINT8                         Revision;
  UINT16                        BuildNumber;
} FIRMWARE_VERSION;

///
/// Firmware Version Information Structure
///
typedef struct {
  UINT8                         ComponentNameIndex;        ///< Offset 0   Index of Component Name
  UINT8                         VersionStringIndex;        ///< Offset 1   Index of Version String
  FIRMWARE_VERSION              Version;                   ///< Offset 2-6 Firmware version
} FIRMWARE_VERSION_INFO;

///
/// The Smbios structure header.
///
typedef struct {
  UINT8                         Type;
  UINT8                         Length;
  UINT16                        Handle;
} SMBIOS_STRUCTURE;
///
/// Firmware Version Information HOB Structure
///
typedef struct {
  EFI_HOB_GUID_TYPE             Header;                    ///< Offset 0-23  The header of FVI HOB
  SMBIOS_STRUCTURE              SmbiosData;                ///< Offset 24-27  The SMBIOS header of FVI HOB
  UINT8                         Count;                     ///< Offset 28    Number of FVI elements
       included.
///
/// FIRMWARE_VERSION_INFO structures followed by the null terminated string buffer
///
} FIRMWARE_VERSION_INFO_HOB;
```

7.3 CHIPSETINIT INFO HOB

The FSP will report the ChipsetInit CRC through a HOB with below GUID. This information can be consumed by the bootloader to check if ChipsetInit CRC is matched between BIOS and ME. These structures are included as part of FspsUpd.h

```
#define CHIPSETINIT_INFO_HOB_GUID \
{ 0xc1392859, 0x1f65, 0x446e, { 0xb3, 0xf5, 0x84, 0x35, 0xfc, 0xc7, 0xd1, 0xc4 }}

///
/// The ChipsetInit Info structure provides the information of ME ChipsetInit CRC and BIOS ChipsetInit CRC.
///
typedef struct {
  UINT8             Revision;
  UINT8             Rsvd[3];
  UINT16            MeChipInitCrc;
  UINT16            BiosChipInitCrc;
} CHIPSET_INIT_INFO;
```

7.4 HOB USAGE INFO HOB

The FSP will report the Hob memory usage through a HOB with below GUID. This information can be consumed by the bootloader to check how much temporary RAM is left.

```
#define HOB_USAGE_DATA_HOB_GUID \
{0xc764a821, 0xec41, 0x450d, { 0x9c, 0x99, 0x27, 0x20, 0xfc, 0x7c, 0xe1, 0xf6 }}
typedef struct {
  EFI_PHYSICAL_ADDRESS EfiMemoryTop;
  EFI_PHYSICAL_ADDRESS EfiMemoryBottom;
  EFI_PHYSICAL_ADDRESS EfiFreeMemoryTop;
  EFI_PHYSICAL_ADDRESS EfiFreeMemoryBottom;
  UINTN                FreeMemory;
} HOB_USAGE_DATA_HOB;
```

7.5 FSP_ERROR_INFO_HOB

In the case of an error occurring during the execution of the FSP, the FSP may produce this HOB which describes the error in more detail. FSP_ERROR_INFO_HOB is only used in FSP API Mode. In FSP Dispatch Mode, FSP may call ReportStatusCode() and provide a FSP_ERROR_INFO structure using the PI status code services.

```
#define FSP_ERROR_INFO_HOB_GUID \
{0x611e6a88, 0xadb7, 0x4301, { 0x93, 0xff, 0xe4, 0x73, 0x04, 0xb4, 0x3d, 0xa6 }}
typedef struct {
  EFI_HOB_GUID_TYPE     GuidHob;
  EFI_STATUS_CODE_TYPE  Type;
  EFI_STATUS_CODE_VALUE Value;
  UINT32                Instance;
  EFI_GUID              CallerId;
  EFI_GUID              ErrorType;
  UINT32                Status;
} FSP_ERROR_INFO_HOB;
```

The FSP for this platform implements the following CallerId GUIDs:

CallerId	Description
{0x1f4dc7e9, 0x26ca, 0x4336, {0x8c, 0xe3, 0x39, 0x31, 0x03, 0xb5, 0xf3, 0xd7}}	ME
{0x98230916, 0xe632, 0x49ff, {0x81, 0x81, 0x55, 0xce, 0xe5, 0x10, 0x36, 0x89}}	System Agent
{0x5a47c211, 0x642f, 0x4f92, {0x9c, 0xb3, 0x7f, 0xeb, 0x93, 0xda, 0xdd, 0xba}}	MRC

The following ErrorType GUIDs are implemented:

ErrorType	Description
{0x948585c4, 0x76a4, 0x45bb, {0xbe, 0x6c, 0x39, 0x61, 0xc3, 0xab, 0xde, 0x15}}	ME EOP failure
{0x8106a5cc, 0x30ba, 0x41cf, {0xa1, 0x78, 0x63, 0x38, 0x91, 0x11, 0xae, 0xb2}}	SA PEI GOP Init failure
{0x348cc7fe, 0x1e9a, 0x4c7a, {0x86, 0x28, 0xae, 0x48, 0x5b, 0x42, 0x10, 0xf0}}	SA PEI GOP GetMode failure
{0x5de1c071, 0x2c9c, 0x4a53, {0x80, 0x21, 0x4e, 0x80, 0xd2, 0x5d, 0x44, 0xa8}}	MRC training failure

Chapter 8

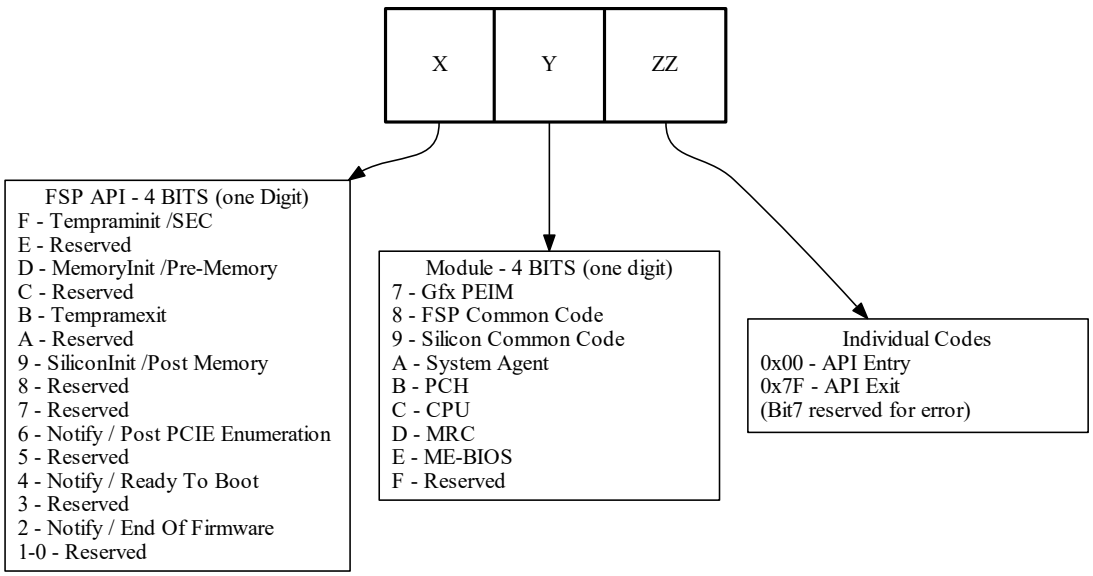
POST Codes

The FSP outputs 16-bit POST codes to indicate which API and which module is currently executing.

Bit Range	Description
Bit15 - Bit12 (X)	used to indicate the phase/api under which the code is executing
Bit11 - Bit8 (Y)	used to indicate the module
Bit7 (ZZ bit 7)	reserved for error
Bit6 - Bit0 (ZZ)	individual codes

8.1 POST Code Info

The diagram below illustrates how sub-fields are encoded in the POST codes produced by the FSP.



8.1.1 TempRamInit API Status Codes (0xFxxx)

PostCode	Module	Description
0x0000	FSP	TempRamInit API Entry (The change in upper byte is due to not enabling of the Port81 early in the boot)
0x007F	FSP	TempRamInit API Exit

8.1.2 FspMemoryInit API Status Codes (0xDxxx)

PostCode	Module	Description
0xD800	FSP	FspMemoryInit API Entry
0xD87F	FSP	FSpMemoryInit API Exit
0xDA00	SA	Pre-Mem SaInit Entry
0xDA02	SA	OverrideDev0Did Start
0xDA04	SA	OverrideDev2Did Start
0xDA06	SA	Programming SA Bars
0xDA08	SA	Install SA HOBs
0xDA0A	SA	Reporting SA PCIe code version
0xDA0C	SA	SaSvInit Start
0xDA10	SA	Initializing DMI
0xDA15	SA	Initialize TCSS PreMem
0xDA1F	SA	Initializing DMI/OPI Max PayLoad Size
0xDA20	SA	Initializing SwitchableGraphics
0xDA30	SA	Initializing SA PCIe
0xDA3F	SA	Programming PEG credit values Start
0xDA40	SA	Initializing DMI Tc/Vc mapping
0xDA42	SA	CheckOffboardPcieVga
0xDA44	SA	CheckAndInitializePegVga
0xDA50	SA	Initializing Graphics
0xDA52	SA	Initializing System Agent Overclocking
0xDA7F	SA	Pre-Mem SaInit Exit
0xDB00	PCH	Pre-Mem PchInit Entry
0xDB02	PCH	Pre-Mem Disable PCH fused controllers
0xDB15	PCH	Pre-Mem SMBUS configuration
0xDB48	PCH	Pre-Mem PchOnPolicyInstalled Entry
0xDB49	PCH	Pre-Mem Program HSIO
0xDB4A	PCH	Pre-Mem DCI configuration
0xDB4C	PCH	Pre-Mem Host DCI enabled
0xDB4D	PCH	Pre-Mem Trace Hub - Early configuration
0xDB4E	PCH	Pre-Mem Trace Hub - Device disabled
0xDB4F	PCH	Pre-Mem TraceHub - Programming MSR
0xDB50	PCH	Pre-Mem Trace Hub - Power gating configuration
0xDB51	PCH	Pre-Mem Trace Hub - Power gating Trace Hub device and locking HSWPGCR1 register
0xDB52	PCH	Pre-Mem Initialize HPET timer
0xDB55	PCH	Pre-Mem PchOnPolicyInstalled Exit
0xDB7F	PCH	Pre-Mem PchInit Exit
0xDC00	CPU	CPU Pre-Mem Entry
0xDC0F	CPU	CpuAddPreMemConfigBlocks Done
0xDC20	CPU	CpuOnPolicyInstalled Start
0xDC2F	CPU	XmmInit Start
0xDC3F	CPU	TxtInit Start

PostCode	Module	Description
0xDC4F	CPU	Init CPU Straps
0xDC5F	CPU	Init Overclocking
0xDC6F	CPU	CPU Pre-Mem Exit
0x**55	SA	MRC_MEM_INIT_DONE
0x**D5	SA	MRC_MEM_INIT_DONE_WITH_ERRORS
0xDD00	SA	MRC_INITIALIZATION_START
0xDD10	SA	MRC_CMD_PLOT_2D
0xDD1B	SA	MRC_FAST_BOOT_PERMITTED
0xDD1C	SA	MRC_RESTORE_NON_TRAINING
0xDD1D	SA	MRC_PRINT_INPUT_PARAMS
0xDD1E	SA	MRC_SET_OVERRIDES_PSPD
0xDD20	SA	MRC_SPD_PROCESSING
0xDD21	SA	MRC_SET_OVERRIDES
0xDD22	SA	MRC_MC_CAPABILITY
0xDD23	SA	MRC_MC_CONFIG
0xDD24	SA	MRC_MC_MEMORY_MAP
0xDD25	SA	MRC_JEDEC_INIT_LPDDR3
0xDD26	SA	MRC_RESET_SEQUENCE
0xDD27	SA	MRC_PRE_TRAINING
0xDD28	SA	MRC_EARLY_COMMAND
0xDD29	SA	MRC_SENSE_AMP_OFFSET
0xDD2A	SA	MRC_READ_MPR
0xDD2B	SA	MRC_RECEIVE_ENABLE
0xDD2C	SA	MRC_JEDEC_WRITE_LEVELING
0xDD2D	SA	MRC_LPDDR_LATENCY_SET_B
0xDD2E	SA	MRC_WRITE_TIMING_1D
0xDD2F	SA	MRC_READ_TIMING_1D
0xDD30	SA	MRC_DIMM_ODT
0xDD31	SA	MRC_EARLY_WRITE_TIMING_2D
0xDD32	SA	MRC_WRITE_DS
0xDD33	SA	MRC_WRITE_EQ
0xDD34	SA	MRC_EARLY_READ_TIMING_2D
0xDD35	SA	MRC_READ_ODT
0xDD36	SA	MRC_READ_EQ
0xDD37	SA	MRC_READ_AMP_POWER
0xDD38	SA	MRC_WRITE_TIMING_2D
0xDD39	SA	MRC_READ_TIMING_2D
0xDD3A	SA	MRC_CMD_VREF
0xDD3B	SA	MRC_WRITE_VREF_2D
0xDD3C	SA	MRC_READ_VREF_2D
0xDD3D	SA	MRC_POST_TRAINING
0xDD3E	SA	MRC_LATE_COMMAND
0xDD3F	SA	MRC_ROUND_TRIP_LAT
0xDD40	SA	MRC_TURN_AROUND
0xDD41	SA	MRC_CMP_OPT
0xDD42	SA	MRC_SAVE_MC_VALUES
0xDD43	SA	MRC_RESTORE_TRAINING
0xDD44	SA	MRC_RMT_TOOL
0xDD45	SA	MRC_WRITE_SR
0xDD46	SA	MRC_DIMM_RON
0xDD47	SA	MRC_RCVEN_TIMING_1D

PostCode	Module	Description
0xDD48	SA	MRC_MR_FILL
0xDD49	SA	MRC_PWR_MTR
0xDD4A	SA	MRC_DDR4_MAPPING
0xDD4B	SA	MRC_WRITE_VOLTAGE_1D
0xDD4C	SA	MRC_EARLY_RDMPR_TIMING_2D
0xDD4D	SA	MRC_FORCE_OLTM
0xDD50	SA	MRC_MC_ACTIVATE
0xDD51	SA	MRC_RH_PREVENTION
0xDD52	SA	MRC_GET_MRC_DATA
0xDD53	SA	Reserved
0xDD58	SA	MRC_RETRAIN_CHECK
0xDD5A	SA	MRC_SA_GV_SWITCH
0xDD5B	SA	MRC_ALIAS_CHECK
0xDD5C	SA	MRC_ECC_CLEAN_START
0xDD5D	SA	MRC_DONE
0xDD5F	SA	MRC_CPGC_MEMORY_TEST
0xDD60	SA	MRC_TXT_ALIAS_CHECK
0xDD61	SA	MRC_ENG_PERF_GAIN
0xDD68	SA	MRC_MEMORY_TEST
0xDD69	SA	MRC_FILL_RMT_STRUCTURE
0xDD70	SA	MRC_SELF_REFRESH_EXIT
0xDD71	SA	MRC_NORMAL_MODE
0xDD7D	SA	MRC_SSA_PRE_STOP_POINT
0xDD7F	SA	MRC_SSA_STOP_POINT, MRC_INITIALIZATION_END
0xDD90	SA	MRC_CMD_PLOT_2D_ERROR
0xDD9B	SA	MRC_FAST_BOOT_PERMITTED_ERROR
0xDD9C	SA	MRC_RESTORE_NON_TRAINING_ERROR
0xDD9D	SA	MRC_PRINT_INPUT_PARAMS_ERROR
0xDD9E	SA	MRC_SET_OVERRIDES_PSPD_ERROR
0xDDA0	SA	MRC_SPD_PROCESSING_ERROR
0xDDA1	SA	MRC_SET_OVERRIDES_ERROR
0xDDA2	SA	MRC_MC_CAPABILITY_ERROR
0xDDA3	SA	MRC_MC_CONFIG_ERROR
0xDDA4	SA	MRC_MC_MEMORY_MAP_ERROR
0xDDA5	SA	MRC_JEDEC_INIT_LPDDR3_ERROR
0xDDA6	SA	MRC_RESET_ERROR
0xDDA7	SA	MRC_PRE_TRAINING_ERROR
0xDDA8	SA	MRC_EARLY_COMMAND_ERROR
0xDDA9	SA	MRC_SENSE_AMP_OFFSET_ERROR
0xDDAA	SA	MRC_READ_MPR_ERROR
0xDDAB	SA	MRC_RECEIVE_ENABLE_ERROR
0xDDAC	SA	MRC_JEDEC_WRITE_LEVELING_ERROR
0xDDAD	SA	MRC_LPDDR_LATENCY_SET_B_ERROR
0xDDAE	SA	MRC_WRITE_TIMING_1D_ERROR
0xDDAF	SA	MRC_READ_TIMING_1D_ERROR
0xDDB0	SA	MRC_DIMM_ODT_ERROR
0xDDB1	SA	MRC_EARLY_WRITE_TIMING_ERROR
0xDDB2	SA	MRC_WRITE_DS_ERROR
0xDDB3	SA	MRC_WRITE_EQ_ERROR
0xDDB4	SA	MRC_EARLY_READ_TIMING_ERROR
0xDDB5	SA	MRC_READ_ODT_ERROR

PostCode	Module	Description
0xDDB6	SA	MRC_READ_EQ_ERROR
0xDDB7	SA	MRC_READ_AMP_POWER_ERROR
0xDDB8	SA	MRC_WRITE_TIMING_2D_ERROR
0xDDB9	SA	MRC_READ_TIMING_2D_ERROR
0xDDBA	SA	MRC_CMD_VREF_ERROR
0xDDBB	SA	MRC_WRITE_VREF_2D_ERROR
0xDDBC	SA	MRC_READ_VREF_2D_ERROR
0xDDBD	SA	MRC_POST_TRAINING_ERROR
0xDDBE	SA	MRC_LATE_COMMAND_ERROR
0xDDBF	SA	MRC_ROUND_TRIP_LAT_ERROR
0xDDC0	SA	MRC_TURN_AROUND_ERROR
0xDDC1	SA	MRC_CMP_OPT_ERROR
0xDDC2	SA	MRC_SAVE_MC_VALUES_ERROR
0xDDC3	SA	MRC_RESTORE_TRAINING_ERROR
0xDDC4	SA	MRC_RMT_TOOL_ERROR
0xDDC5	SA	MRC_WRITE_SR_ERROR
0xDDC6	SA	MRC_DIMM_RON_ERROR
0xDDC7	SA	MRC_RCVEN_TIMING_1D_ERROR
0xDDC8	SA	MRC_MR_FILL_ERROR
0xDDC9	SA	MRC_PWR_MTR_ERROR
0xDDCA	SA	MRC_DDR4_MAPPING_ERROR
0xDDCB	SA	MRC_WRITE_VOLTAGE_1D_ERROR
0xDDCC	SA	MRC_EARLY_RDMPR_TIMING_2D_ERROR
0xDDCD	SA	MRC_FORCE_OLTM_ERROR
0xDDD0	SA	MRC_MC_ACTIVATE_ERROR
0xDDD1	SA	MRC_RH_PREVENTION_ERROR
0xDDD2	SA	MRC_GET_MRC_DATA_ERROR
0xDDD3	SA	Reserved
0xDDD8	SA	MRC_RETRAIN_CHECK_ERROR
0xDDDA	SA	MRC_SA_GV_SWITCH_ERROR
0xDDDB	SA	MRC_ALIAS_CHECK_ERROR
0xDDDC	SA	MRC_ECC_CLEAN_ERROR
0xDDDD	SA	MRC_DONE_WITH_ERROR
0xDDDF	SA	MRC_CPGC_MEMORY_TEST_ERROR
0xDDE0	SA	MRC_TXT_ALIAS_CHECK_ERROR
0xDDE1	SA	MRC_ENG_PERF_GAIN_ERROR
0xDDE8	SA	MRC_MEMORY_TEST_ERROR
0xDDE9	SA	MRC_FILL_RMT_STRUCTURE_ERROR
0xDDF0	SA	MRC_SELF_REFRESH_EXIT_ERROR
0xDDF1	SA	MRC_MRC_NORMAL_MODE_ERROR
0xDDFD	SA	MRC_SSA_PRE_STOP_POINT_ERROR
0xDDFE	SA	MRC_NO_MEMORY_DETECTED

8.1.3 TempRamExit API Status Codes (0xBxxx)

PostCode	Module	Description
0xB800	FSP	TempRamExit API Entry
0xB87F	FSP	TempRamExit API Exit

8.1.4 FspSiliconInit API Status Codes (0x9xxx)

PostCode	Module	Description
0x9800	FSP	FspSiliconInit API Entry
0x987F	FSP	FspSiliconInit API Exit
0x9A00	SA	PostMem SaInit Entry
0x9A01	SA	DeviceConfigure Start
0x9A02	SA	UpdateSaHobPostMem Start
0x9A03	SA	Initializing Pei Display
0x9A04	SA	PeiGraphicsNotifyCallback Entry
0x9A05	SA	CallPpiAndFillFrameBuffer
0x9A06	SA	GraphicsPpiInit
0x9A07	SA	GraphicsPpiGetMode
0x9A08	SA	FillFrameBufferAndShowLogo
0x9A0F	SA	PeiGraphicsNotifyCallback Exit
0x9A14	SA	Initializing SA IPU device
0x9A16	SA	Initializing SA GNA device
0x9A1A	SA	SaProgramLlcWays Start
0x9A20	SA	Initializing PciExpressInitPostMem
0x9A22	SA	Initializing ConfigureNorthIntelTraceHub
0x9A30	SA	Initializing Vtd
0x9A31	SA	Initializing TCSS
0x9A32	SA	Initializing Pavp
0x9A34	SA	PeiInstallSmmAccessPpi Start
0x9A36	SA	EdramWa Start
0x9A4F	SA	Post-Mem SaInit Exit
0x9A50	SA	SaSecurityLock Start
0x9A5F	SA	SaSecurityLock End
0x9A60	SA	SaSResetComplete Entry
0x9A61	SA	Set BIOS_RESET_CPL to indicate all configurations complete
0x9A62	SA	SaSvInit2 Start
0x9A63	SA	GraphicsPmInit Start
0x9A64	SA	SaPciPrint Start
0x9A6F	SA	SaSResetComplete Exit
0x9A70	SA	SaS3ResumeAtEndOfPei Callback Entry
0x9A7F	SA	SaS3ResumeAtEndOfPei Callback Exit
0x9B00	PCH	Post-Mem PchInit Entry
0x9B03	PCH	Post-Mem Tune the USB 2.0 high-speed signals quality
0x9B04	PCH	Post-Mem Tune the USB 3.0 signals quality
0x9B05	PCH	Post-Mem Configure PCH xHCI
0x9B06	PCH	Post-Mem Performs configuration of PCH xHCI SSIC
0x9B07	PCH	Post-Mem Configure PCH xHCI after init
0x9B08	PCH	Post-Mem Configures PCH USB device (xDCI)
0x9B0A	PCH	Post-Mem DMI/OP-DMI configuration
0x9B0B	PCH	Post-Mem Initialize P2SB controller
0x9B0C	PCH	Post-Mem IOAPIC initialization
0x9B0D	PCH	Post-Mem PCH devices interrupt configuration
0x9B0E	PCH	Post-Mem HD Audio initization
0x9B0F	PCH	Post-Mem HD Audio Codec enumeration
0x9B10	PCH	Post-Mem HD Audio Codec not detected

PostCode	Module	Description
0x9B13	PCH	Post-Mem SCS initialization
0x9B14	PCH	Post-Mem ISH initialization
0x9B15	PCH	Post-Mem Configure SMBUS power management
0x9B16	PCH	Post-Mem Reserved
0x9B17	PCH	Post-Mem Performing global reset
0x9B18	PCH	Post-Mem Reserved
0x9B19	PCH	Post-Mem Reserved
0x9B40	PCH	Post-Mem OnEndOfPEI Entry
0x9B41	PCH	Post-Mem Initialize Thermal controller
0x9B42	PCH	Post-Mem Configure Memory Throttling
0x9B47	PCH	Post-Mem OnEndOfPEI Exit
0x9B4D	PCH	Post-Mem Trace Hub - Memory configuration
0x9B4E	PCH	Post-Mem Trace Hub - MSC0 configured
0x9B4F	PCH	Post-Mem Trace Hub - MSC1 configured
0x9B7F	PCH	Post-Mem PchInit Exit
0x9C00	CPU	CPU Post-Mem Entry
0x9C09	CPU	CpuAddConfigBlocks Done
0x9C0A	CPU	SetCpuStrapAndEarlyPowerOnConfig Start
0x9C13	CPU	SetCpuStrapAndEarlyPowerOnConfig Reset
0x9C14	CPU	SetCpuStrapAndEarlyPowerOnConfig Done
0x9C15	CPU	CpuInit Start
0x9C16	CPU	SgxInitializationPrePatchLoad Start
0x9C17	CPU	CollectProcessorFeature Start
0x9C18	CPU	ProgramProcessorFeature Start
0x9C19	CPU	ProgramProcessorFeature Done
0x9C20	CPU	CpuInitPreResetCpl Start
0x9C21	CPU	ProcessorsPrefetcherInitialization Start
0x9C22	CPU	InitRatl Start
0x9C23	CPU	ConfigureSvidVrs Start
0x9C24	CPU	ConfigurePidSettings Start
0x9C25	CPU	SetBootFrequency Start
0x9C26	CPU	CpuOcInitPreMem Start
0x9C27	CPU	CpuOcInit Reset
0x9C28	CPU	BiosGuardInit Start
0x9C29	CPU	BiosGuardInit Reset
0x9C3F	CPU	CpuInitPreResetCpl Done
0x9C42	CPU	SgxActivation Start
0x9C43	CPU	InitializeCpuDataHob Start
0x9C44	CPU	InitializeCpuDataHob Done
0x9C4F	CPU	CpuInit Done
0x9C50	CPU	S3InitializeCpu Start
0x9C55	CPU	MpRendezvousProcedure Start
0x9C56	CPU	MpRendezvousProcedure Done
0x9C69	CPU	S3InitializeCpu Done
0x9C6A	CPU	CpuPowerMgmtInit Start
0x9C71	CPU	InitPpm
0x9C7F	CPU	CPU Post-Mem Exit
0x9C80	CPU	ReloadMicrocodePatch Start
0x9C81	CPU	ReloadMicrocodePatch Done

PostCode	Module	Description
0x9C82	CPU	ApSafePostMicrocodePatchInit Start
0x9C83	CPU	ApSafePostMicrocodePatchInit Done

8.1.5 NotifyPhase API Status Codes (0x6xxx)

PostCode	Module	Description
0x6800	FSP	NotifyPhase API Entry
0x687F	FSP	NotifyPhase API Exit

Chapter 9

Deprecated List

Member CPU_CONFIG_LIB_PREMEM_CONFIG::ActiveCoreCount

due to core active number limitaion.

Member CPU_POWER_MGMT_BASIC_CONFIG::EnableItbmDriver

: Platform doesn't have Intel Turbo Boost Max Technology 3.0 Driver Enabling it will load the driver upon ACPI device with HID = INT3510. **0: Disable;** 1: Enable;

Member CPU_POWER_MGMT_TEST_CONFIG::ConfigTdpLevel

. Move to premem phase.

Member CpuPcieEqDefault

since revision 3. Behaves as PchPcieEqHardware.

Member FIVR_EXT_RAIL_CONFIG::IccMax

THIS POLICY IS DEPRECATED, PLEASE USE IccMaximum INSTEAD VR rail Icc Max Value Granularity of this setting is 1mA and maximal possible value is 500mA The default is **0mA** .

Member ME_PEI_CONFIG::Heci3Enabled

Member CPU_POWER_MGMT_VR_CONFIG::TdcTimeWindow [MAX_NUM_VRS]

. PCODE MMIO Mailbox: Thermal Design Current time window. Defined in milli seconds. **1ms default**

Member SA_MISC_PEI_PREMEM_CONFIG::IedSize

Chapter 10

Todo List

Member CPU_POWER_MGMT_TEST_CONFIG::Reserved

: The following enums have to be replaced with policies.

Chapter 11

Module Index

11.1 Modules

Here is a list of all modules:

Chapter 12

Class Index

12.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 13

File Index

13.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 14

Module Documentation

14.1 Check Result Constants

Constants used for FUSA_TEST_RESULT->CheckResults[] and FUSA_TEST_RESULT->TestResult.

Macros

- #define FUSA_TEST_DEVICE_NOTAVAILABLE 0xFF

  device is not available
- #define FUSA_TEST_NOTRUN 0x0U

  check is not run
- #define FUSA_TEST_FAIL 0xD2U

  check fail
- #define FUSA_TEST_PASS 0x2DU

  check pass

14.1.1 Detailed Description

Constants used for FUSA_TEST_RESULT->CheckResults[] and FUSA_TEST_RESULT->TestResult.

Chapter 15

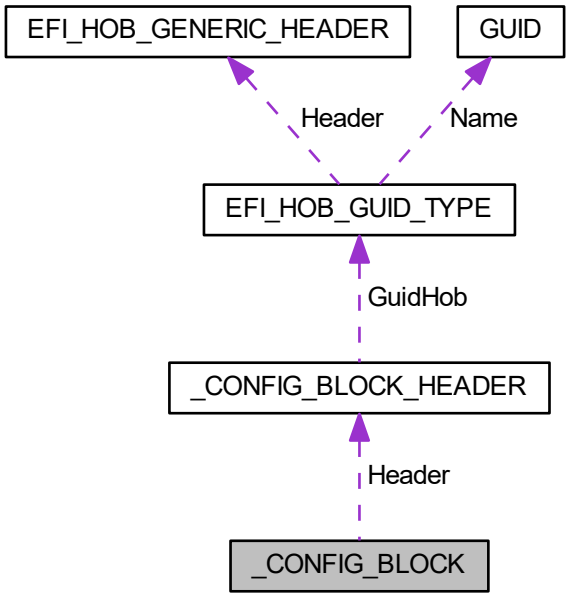
Class Documentation

15.1 _CONFIG_BLOCK Struct Reference

Config Block.

`#include <ConfigBlock.h>`

Collaboration diagram for _CONFIG_BLOCK:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Header of config block.

15.1.1 Detailed Description

Config Block.

Definition at line 40 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

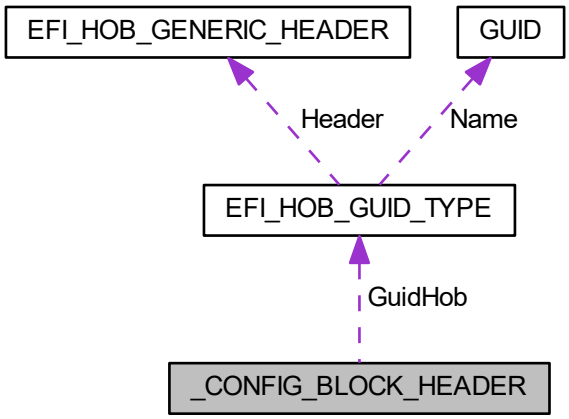
- ConfigBlock.h

15.2 _CONFIG_BLOCK_HEADER Struct Reference

Config Block Header.

```
#include <ConfigBlock.h>
```

Collaboration diagram for _CONFIG_BLOCK_HEADER:



Public Attributes

- EFI_HOB_GUID_TYPE GuidHob

  Offset 0-23 GUID extension HOB header.
- UINT8 Revision

  Offset 24 Revision of this config block.
- UINT8 Attributes

  Offset 25 The main revision for config block.
- UINT8 Reserved [2]

  Offset 26-27 Reserved for future use.

15.2.1 Detailed Description

Config Block Header.

Definition at line 30 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

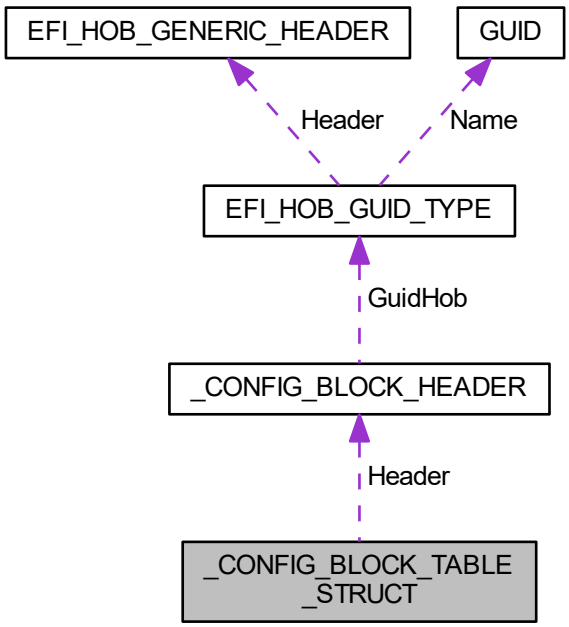
- ConfigBlock.h

15.3 _CONFIG_BLOCK_TABLE_STRUCT Struct Reference

Config Block Table Header.

`#include <ConfigBlock.h>`

Collaboration diagram for _CONFIG_BLOCK_TABLE_STRUCT:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 GUID number for main entry of config block.
- UINT8 Rsvd0 [2]

  Offset 28-29 Reserved for future use.
- UINT16 NumberOfBlocks

  Offset 30-31 Number of config blocks (N)
- UINT32 AvailableSize

  Offset 32-35 Current config block table size.

15.3.1 Detailed Description

Config Block Table Header.

Definition at line 50 of file ConfigBlock.h.

The documentation for this struct was generated from the following file:

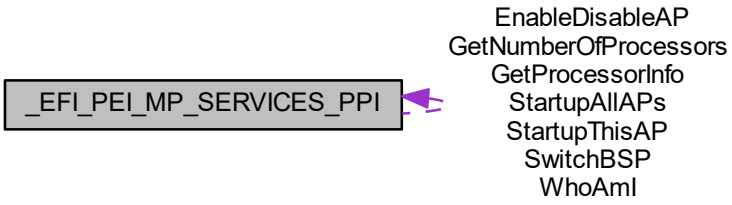
- ConfigBlock.h

15.4 _EFI_PEI_MP_SERVICES_PPI Struct Reference

This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

`#include <MpServices.h>`

Collaboration diagram for _EFI_PEI_MP_SERVICES_PPI:



15.4.1 Detailed Description

This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

Definition at line 265 of file MpServices.h.

The documentation for this struct was generated from the following file:

- MpServices.h

15.5 _ITBT_GENERIC_CONFIG Struct Reference

ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG_BLOCK and HOB.

`#include <PeiITbtGenericStructure.h>`

Public Attributes

- UINT16 ITbtForcePowerOnTimeoutInMs

  Timeout value for forcing power iTBT controller on every boot/reboot/Sx exit as a precondition for execution of following mailbox communication.
- UINT16 ITbtConnectTopologyTimeoutInMs

  Timeout value while sending connect topology mailbox command in order to bring all connected TBT devices are available on PCIe before BIOS will enumerate them in BDS ***(Test) default is 5000 ms***
- UINT8 ITbtSecurityLevel

  iTbt Security Level ***Deprecated***
- UINT8 ITbtPcieTunnelingForUsb4

  Disable/Enable PCIe tunneling for USB4. ***default is enable***
- UINT8 Reserved [2]

  Reserved for DWORD alignment.

15.5.1 Detailed Description

ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG_BLOCK and HOB.

Definition at line 52 of file PeiITbtGenericStructure.h.

15.5.2 Member Data Documentation

15.5.2.1 ITbtForcePowerOnTimeoutInMs

```
UINT16 _ITBT_GENERIC_CONFIG::ITbtForcePowerOnTimeoutInMs
```

Timeout value for forcing power iTBT controller on every boot/reboot/Sx exit as a precondition for execution of following mailbox communication.

After applying Force Power Thunderbolt BIOS shall poll for iTBT readiness for mailbox communication If TBT cable is disconnected, iTBT microcontrollers are in lower power state. To ensure successful mailbox execution, independently on presence of TBT cable, TBT BIOS shall bring iTBT microcontrollers up by applying Force Power. iTBT microcontrollers will wake up either due to TBT cable presence or Force Power event. **(Test) default is 500 ms**

Definition at line 64 of file PeiITbtGenericStructure.h.

The documentation for this struct was generated from the following file:

- PeiITbtGenericStructure.h

15.6 _ITBT_ROOTPORT_CONFIG Struct Reference

iTBT RootPort Data Structure

```
#include <PeiITbtGenericStructure.h>
```

Public Attributes

- UINT8 ITbtPcieRootPortEn

  Disable/Enable iTBT PCIe Root Port.
- UINT8 Reserved [3]

  Reserved for DWORD alignment.

15.6.1 Detailed Description

iTBT RootPort Data Structure

Definition at line 44 of file PeiITbtGenericStructure.h.

The documentation for this struct was generated from the following file:

- PeiITbtGenericStructure.h

15.7 _LIST_ENTRY Struct Reference

_LIST_ENTRY structure definition.

```
#include <Base.h>
```

Collaboration diagram for _LIST_ENTRY:

15.7.1 Detailed Description

_LIST_ENTRY structure definition.

Definition at line 256 of file Base.h.

The documentation for this struct was generated from the following file:

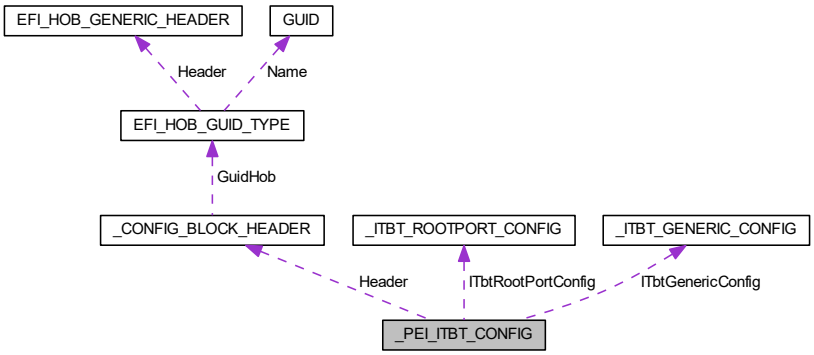
- Base.h

15.8 _PEI_ITBT_CONFIG Struct Reference

ITBT PEI configuration
Revision 1:

```
#include <PeiITbtConfig.h>
```

Collaboration diagram for _PEI_ITBT_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Offset 0-27 Config Block Header.
- ITBT_GENERIC_CONFIG ITbtGenericConfig
  ITbt Common Configuration.
- ITBT_ROOTPORT_CONFIG ITbtRootPortConfig [MAX_ITBT_PCIE_PORT]
  iTbt Root Port Configuration
- UINT16 ITbtDmaLtr [MAX_HOST_ITBT_DMA_NUMBER]
  iTbt Host controller DMA LTR value

15.8.1 Detailed Description

ITBT PEI configuration
Revision 1:

- Initial version. **Revision 2**:
- Add ITbtPcieTunnelingForUsb4, deprecated ITbtSecurityLevel.

Definition at line 53 of file PeiITbtConfig.h.

The documentation for this struct was generated from the following file:

- PeiITbtConfig.h

15.9 _PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI Struct Reference

This PPI provides function to install default silicon policy.

`#include <PeiPreMemSiDefaultPolicy.h>`

Public Attributes

- PEI_PREMEM_POLICY_INIT PeiPreMemPolicyInit
  PeiPreMemPolicyInit()

15.9.1 Detailed Description

This PPI provides function to install default silicon policy.

Definition at line 55 of file PeiPreMemSiDefaultPolicy.h.

The documentation for this struct was generated from the following file:

- PeiPreMemSiDefaultPolicy.h

15.10 _PEI_SI_DEFAULT_POLICY_INIT_PPI Struct Reference

This PPI provides function to install default silicon policy.

`#include <PeiSiDefaultPolicy.h>`

Public Attributes

- PEI_POLICY_INIT PeiPolicyInit
  PeiPolicyInit()

15.10.1 Detailed Description

This PPI provides function to install default silicon policy.

Definition at line 55 of file PeiSiDefaultPolicy.h.

The documentation for this struct was generated from the following file:

- PeiSiDefaultPolicy.h

15.11 _PPM_CUSTOM_CTDP_TABLE Struct Reference

PPM Custom ConfigTdp Settings.

`#include <CpuPowerMgmtCustomConfig.h>`

Public Attributes

- UINT32 CustomPowerLimit1Time: 8

  Short term Power Limit time window value for custom cTDP level.
- UINT32 CustomTurboActivationRatio: 8

  Turbo Activation Ratio for custom cTDP level.
- UINT32 RsvdBits: 16

  Bits reserved for DWORD alignment.
- UINT16 CustomPowerLimit1

  Short term Power Limit value for custom cTDP level. Units are based on POWER_MGMT_CONFIG.CustomPower↩ Unit.
- UINT16 CustomPowerLimit2

  Long term Power Limit value for custom cTDP level. Units are based on POWER_MGMT_CONFIG.CustomPower↩ Unit.

15.11.1 Detailed Description

PPM Custom ConfigTdp Settings.

Definition at line 79 of file CpuPowerMgmtCustomConfig.h.

The documentation for this struct was generated from the following file:

- CpuPowerMgmtCustomConfig.h

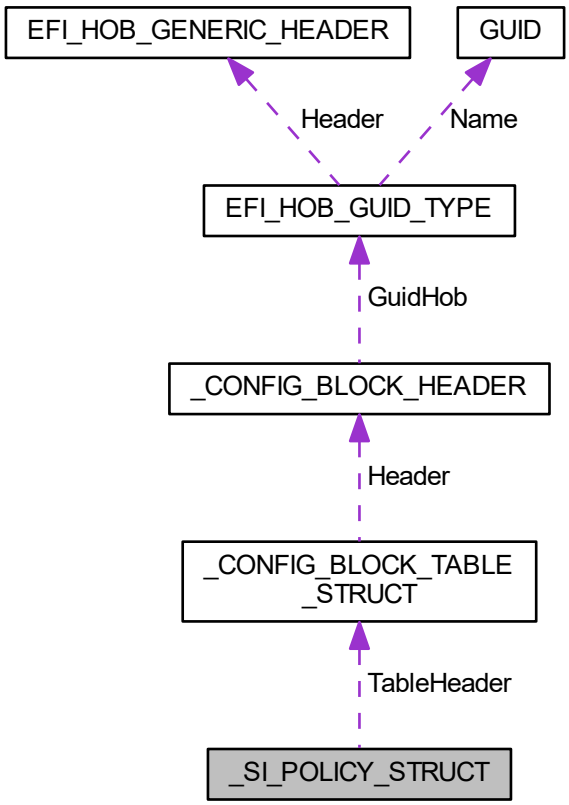
15.12 _SI_POLICY_STRUCT Struct Reference

SI Policy PPI
All SI config block change history will be listed here

.

`#include <SiPolicyStruct.h>`

Collaboration diagram for _SI_POLICY_STRUCT:



Public Attributes

- CONFIG_BLOCK_TABLE_HEADER TableHeader
  Config Block Table Header.

15.12.1 Detailed Description

SI Policy PPI
All SI config block change history will be listed here

.

- **Revision 1**:
  - Initial version.

Definition at line 85 of file SiPolicyStruct.h.

The documentation for this struct was generated from the following file:

- SiPolicyStruct.h

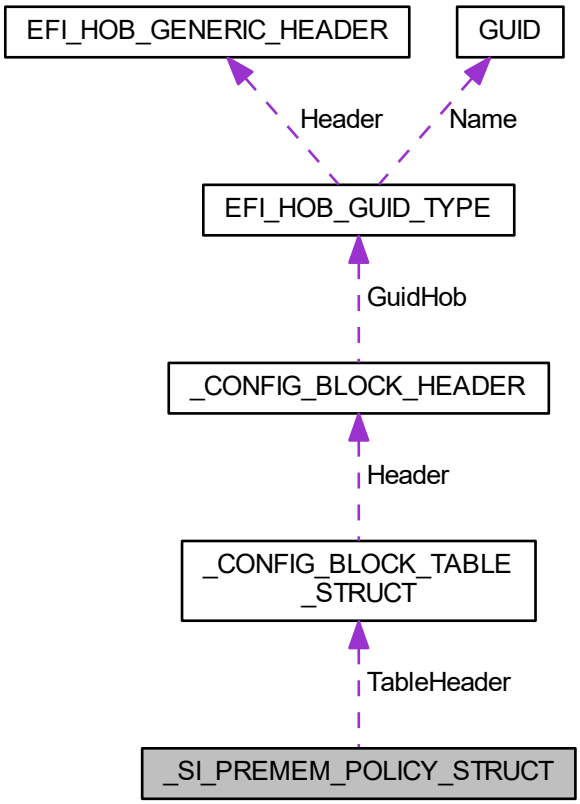
15.13 _SI_PREMEM_POLICY_STRUCT Struct Reference

SI Policy PPI in Pre-Mem
All SI config block change history will be listed here

.

```
#include <SiPolicyStruct.h>
```

Collaboration diagram for _SI_PREMEM_POLICY_STRUCT:



Public Attributes

- CONFIG_BLOCK_TABLE_HEADER TableHeader
  Config Block Table Header.

15.13.1 Detailed Description

SI Policy PPI in Pre-Mem
All SI config block change history will be listed here

.

- **Revision 1**:
  - Initial version.

Definition at line 71 of file SiPolicyStruct.h.

The documentation for this struct was generated from the following file:

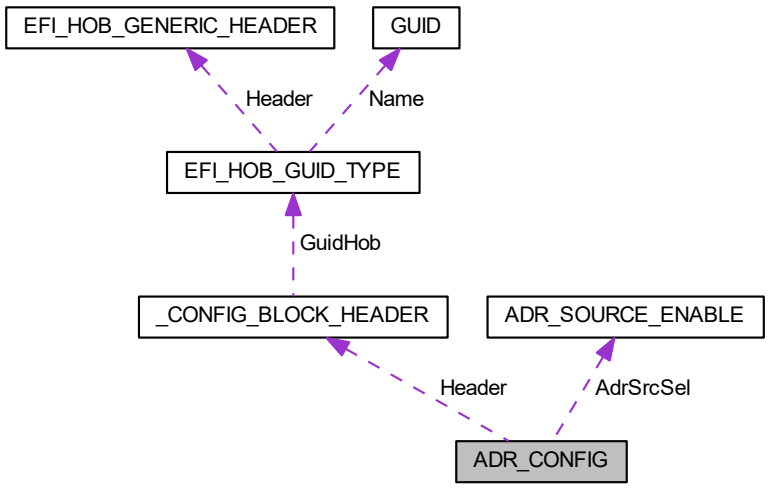
- SiPolicyStruct.h

15.14 ADR_CONFIG Struct Reference

ADR Configuration **Revision 1**: - Initial version.

`#include <AdrConfig.h>`

Collaboration diagram for ADR_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- UINT32 AdrEn: 2
  Determine if Adr is enabled - 0: PLATFORM_POR, 1: FORCE_ENABLE, 2: FORCE_DISABLE.
- UINT32 AdrTimerEn: 2
  Determine if Adr timer options are enabled - 0: PLATFORM_POR, 1: FORCE_ENABLE, 2: FORCE_DISABLE.
- UINT32 AdrTimer1Val: 2
  Determines the Timeout value used for the ADR timer 1. A value of zero bypasses the timer.
- UINT32 AdrMultiplier1Val: 8

Specifies the tick frequency upon which the timer 1 will increment. ADR_TIMER_SCALE should be used to encode values.

- UINT32 AdrTimer2Val: 8

  Determines the Timeout value used for the ADR timer 2. A value of zero bypasses the timer.

- UINT32 AdrMultiplier2Val: 8

  Specifies the tick frequency upon which the timer 2 will increment. ADR_TIMER_SCALE should be used to encode values.

- UINT32 AdrHostPartitionReset: 2

  Determine if Host Partition Reset is enabled - 0: PLATFORM_POR, 1: FORCE_ENABLE, 2: FORCE_DISABLE.

- UINT32 AdrSrcOverride: 1

  Check if default ADR sources will be overriten with custom 0: Not overwritten, 1: Overwritten.

- ADR_SOURCE_ENABLE AdrSrcSel

  Determine which ADR sources are enabled - 0: Enabled, 1: Disabled.

15.14.1 Detailed Description

ADR Configuration **Revision 1**: - Initial version.

Definition at line 97 of file AdrConfig.h.

The documentation for this struct was generated from the following file:

- AdrConfig.h

15.15 ADR_SOURCE_ENABLE Union Reference

ADR Source Enable.

```
#include <AdrConfig.h>
```

15.15.1 Detailed Description

ADR Source Enable.

Definition at line 59 of file AdrConfig.h.

The documentation for this union was generated from the following file:

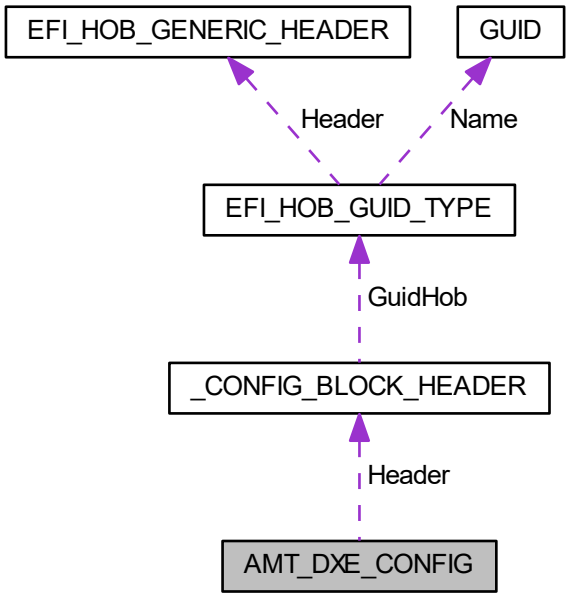
- AdrConfig.h

15.16 AMT_DXE_CONFIG Struct Reference

AMT Dxe Configuration Structure.

`#include <AmtConfig.h>`

Collaboration diagram for AMT_DXE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 CiraRequest: 1

  *Trigger CIRA boot. **0: No CIRA request**; 1: Trigger CIRA request.*
- UINT32 UnConfigureMe: 1

  *OEMFlag Bit 15: Unconfigure ME with resetting MEBx password to default. **0: No**; 1: Un-configure ME without password.*
- UINT32 MebxDebugMsg: 1

  *OEMFlag Bit 14: Enable OEM debug menu in MEBx. **0: Disable**; 1: Enable.*
- UINT32 HideUnConfigureMeConfirm: 1

  *OEMFlag Bit 6: Hide Unconfigure ME confirmation prompt when attempting ME unconfiguration. **0: Don't hide**; 1: Hide.*
- UINT32 UsbProvision: 1

  *Enable/Disable of AMT USB Provisioning. **0: Disable**; 1: Enable.*
- UINT32 AmtbxHotkeyPressed: 1

  *OEMFlag Bit 1: Enable automatic MEBx hotkey press. **0: Disable**; 1: Enable.*
- UINT32 AmtbxSelectionScreen: 1

OEMFlag Bit 2: Enable MEBx selection screen with 2 options: Press 1 to enter ME Configuration Screens Press 2 to initiate a remote connection.

- UINT32 RsvdBits: 25

  Reserved for future use & Config block alignment.
- UINT32 CpuReplacementTimeout: 8

  *CPU Replacement Timeout **0: 10 seconds** 1: 30 seconds 2∼5: Reserved 6: No delay 7: Unlimited delay.*
- UINT32 MebxNonUiTextMode: 4

  *Resolution for non-UI text mode. **0: Auto**; 1: 80x25; 2: 100x31.*
- UINT32 MebxUiTextMode: 4

  *Resolution for UI text mode. **0: Auto**; 1: 80x25; 2: 100x31.*
- UINT32 MebxGraphicsMode: 4

  *Resolution for graphics mode. **0: Auto**; 1: 640x480; 2: 800x600; 3: 1024x768.*
- UINT32 OemResolutionSettingsRsvd: 4

  Reserved for future use & Config block alignment.
- AMT_REPORT_ERROR AmtReportError

  Function pointer for displaying error message on screen.

15.16.1 Detailed Description

AMT Dxe Configuration Structure.

Revision 1:

- Initial version.

Definition at line 134 of file AmtConfig.h.

15.16.2 Member Data Documentation

15.16.2.1 AmtbxSelectionScreen

```
UINT32 AMT_DXE_CONFIG::AmtbxSelectionScreen
```

OEMFlag Bit 2: Enable MEBx selection screen with 2 options: Press 1 to enter ME Configuration Screens Press 2 to initiate a remote connection.

- **0: Disabled**
- 1: Enabled

Definition at line 149 of file AmtConfig.h.

The documentation for this struct was generated from the following file:

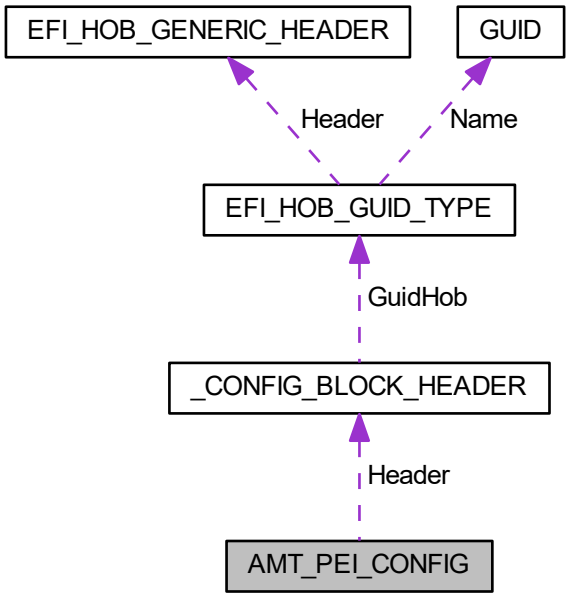
- AmtConfig.h

15.17 AMT_PEI_CONFIG Struct Reference

AMT Pei Configuration Structure.

`#include <AmtConfig.h>`

Collaboration diagram for AMT_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 AmtEnabled: 1

  Enable or Disable Intel Active Management Technology feature.
- UINT32 WatchDogEnabled: 1

  ME WatchDog timer feature.
- UINT32 FwProgress: 1

  PET Events Progress to receive PET Events. 0: Disable; ***1: Enable***
- UINT32 ManageabilityMode: 1

  Manageability Mode sync with Mebx, 0: Disabled; ***1: AMT***
- UINT32 AmtSolEnabled: 1

  Serial Over Lan retrieved from Mebx. The default value depends on CSME/AMT. 0: Disable, ***1: Enable***
- UINT32 RemoteAssistance: 1

  Remote Assistance is enabled if platform is provisioned. ***0: Disable****, 1: Enable.*
- UINT32 AmtKvmEnabled: 1

  KVM retrieved from Mebx. The default value depends on CSME/AMT. 0: Disable, ***1: Enable***
- UINT32 ForcMebxSyncUp: 1

***0: No**; 1: Force MEBX execution*

- UINT32 RsvdBits: 24

  Reserved for future use & Config block alignment.

- UINT16 WatchDogTimerOs

  *OS WatchDog Timer **0: Disable** OS WDT won't be started after stopping BIOS WDT even if WatchDogEnabled is 1.*

- UINT16 WatchDogTimerBios

  *BIOS WatchDog Timer **0: Disable** BIOS WDT won't be started even if WatchDogEnabled is 1.*

15.17.1 Detailed Description

AMT Pei Configuration Structure.

Revision 1:

- Initial version.

Definition at line 89 of file AmtConfig.h.

15.17.2 Member Data Documentation

15.17.2.1 AmtEnabled

```
UINT32 AMT_PEI_CONFIG::AmtEnabled
```

Enable or Disable Intel Active Management Technology feature.

If disabled, all Intel AMT features, including Alert Standard Format features, will not be supported. 0: Disable **1: Enable.**

Definition at line 97 of file AmtConfig.h.

15.17.2.2 WatchDogEnabled

```
UINT32 AMT_PEI_CONFIG::WatchDogEnabled
```

ME WatchDog timer feature.

If disabled, below WatchDogTimerOs/WatchDogTimerBios will be irrelevant. See WatchDogTimerOs and Watch↩ DogTimerBios description. **0: Disable** 1: Enable ME WDT if corresponding timer value is not zero.

Definition at line 104 of file AmtConfig.h.

15.17.2.3 WatchDogTimerBios

`UINT16 AMT_PEI_CONFIG::WatchDogTimerBios`

BIOS WatchDog Timer **0: Disable** BIOS WDT won't be started even if WatchDogEnabled is 1.

Non zero value - The BIOS WDT is set according to the value and started if WatchDogEnabled is 1.

Definition at line 124 of file AmtConfig.h.

15.17.2.4 WatchDogTimerOs

`UINT16 AMT_PEI_CONFIG::WatchDogTimerOs`

OS WatchDog Timer **0: Disable** OS WDT won't be started after stopping BIOS WDT even if WatchDogEnabled is 1.

Non zero value - OS WDT will be started after stopping BIOS WDT if WatchDogEnabled is 1. The timer is set according to the value.

Definition at line 118 of file AmtConfig.h.

The documentation for this struct was generated from the following file:

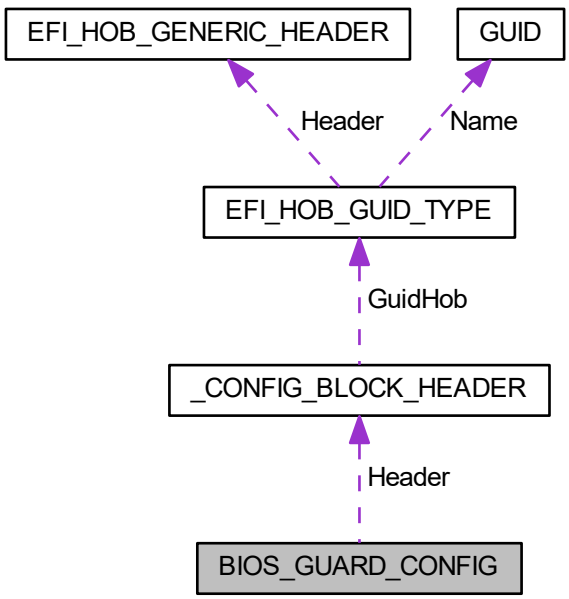
- AmtConfig.h

15.18 BIOS_GUARD_CONFIG Struct Reference

BIOS Guard Configuration Structure.

`#include <BiosGuardConfig.h>`

Collaboration diagram for BIOS_GUARD_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- BIOSGUARD_ATTRIBUTES BiosGuardAttr

  BIT1 - EC Present, BIT2 - EC BIOS Guard protection, BIT3 - Descriptor Override policy, BIT4 - Flash wearout protection, BIT5 - FTU enable.
- UINT64 BgpdtHash [4]

  Hash of the BGPDT that will be programmed to PLAT_FRMW_PROT_HASH_0/1/2/3 MSR.
- EFI_PHYSICAL_ADDRESS BiosGuardModulePtr

  Pointer to the BIOS Guard Module.
- EFI_PHYSICAL_ADDRESS SendEcCmd

  Platform code can provide interface to communicate with EC through this function.
- UINT8 EcCmdProvisionEav

  EC Command Provision Eav.
- UINT8 EcCmdLock

  EC Command Lock.
- UINT8 Reserved [6]

  Reserved for future use and config block alignment.

15.18.1 Detailed Description

BIOS Guard Configuration Structure.

Platform policies for BIOS Guard Configuration for all processor security features configuration. Platform code can pass relevant configuration data through this structure.

Note

Optional. These policies will be ignored if CPU_SECURITY_PREMEM_CONFIG -> BiosGuard is disabled, or PeiBiosGuardLibNull is used.

Revision 1:

- Initial version.

Definition at line 55 of file BiosGuardConfig.h.

The documentation for this struct was generated from the following file:

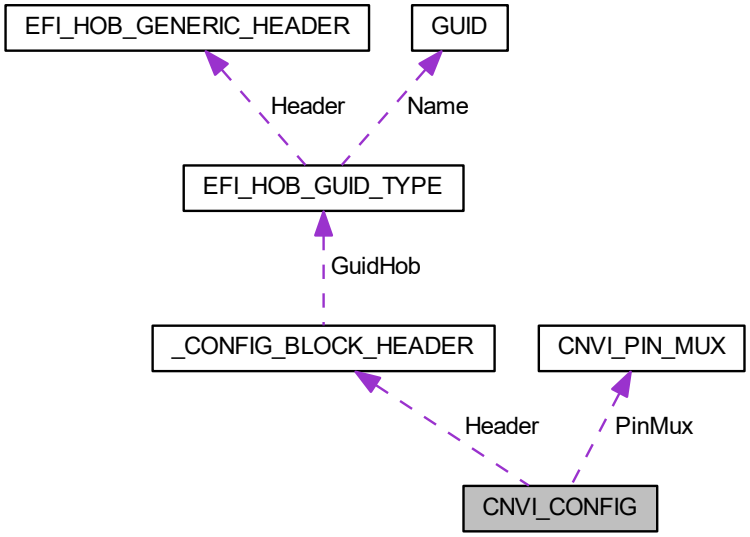
- BiosGuardConfig.h

15.19 CNVI_CONFIG Struct Reference

The CNVI_CONFIG block describes the expected configuration of the CNVi IP.

`#include <CnviConfig.h>`

Collaboration diagram for CNVI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Mode: 1

  This option allows for automatic detection of Connectivity Solution.
- UINT32 BtCore: 1

  The option to turn ON or OFF the BT Core. 0: Disabled, ***1: Enabled***
- UINT32 BtAudioOffload: 1

  The option to enable or disable BT Audio Offload.
- CNVI_PIN_MUX PinMux

  CNVi PinMux Configuration RESET#/CLKREQ to CRF, can have two alternative mappings, depending on board routing requirements.

15.19.1 Detailed Description

The CNVI_CONFIG block describes the expected configuration of the CNVi IP.

Revision 1:

- Initial version.

Definition at line 68 of file CnviConfig.h.

15.19.2 Member Data Documentation

15.19.2.1 BtAudioOffload

`UINT32 CNVI_CONFIG::BtAudioOffload`

The option to enable or disable BT Audio Offload.

0: Disabled, 1: Enabled

Note

This feature only support with Intel(R) Wireless-AX 22560

Definition at line 84 of file CnviConfig.h.

15.19.2.2 Mode

`UINT32 CNVI_CONFIG::Mode`

This option allows for automatic detection of Connectivity Solution.

Auto Detection assumes that CNVi will be enabled when available; Disable allows for disabling CNVi. CnviMode↩ Disabled = Disabled, **CnviModeAuto = Auto Detection**

Definition at line 77 of file CnviConfig.h.

The documentation for this struct was generated from the following file:

- CnviConfig.h

15.20 CNVI_PIN_MUX Struct Reference

CNVi signals pin muxing settings.

`#include <CnviConfig.h>`

Public Attributes

- UINT32 RfReset

  RF_RESET# Pin mux configuration. Refer to GPIO_∗_MUXING_CNVI_RF_RESET_∗.
- UINT32 Clkreq

  CLKREQ Pin mux configuration. Refer to GPIO_∗_MUXING_CNVI_∗_CLKREQ_∗.

15.20.1 Detailed Description

CNVi signals pin muxing settings.

If signal can be enable only on a single pin then this parameter is ignored by RC. Refer to GPIO_∗_MUXING_C↩ NVI_∗ in GpioPins∗.h for supported settings on a given platform

Definition at line 57 of file CnviConfig.h.

The documentation for this struct was generated from the following file:

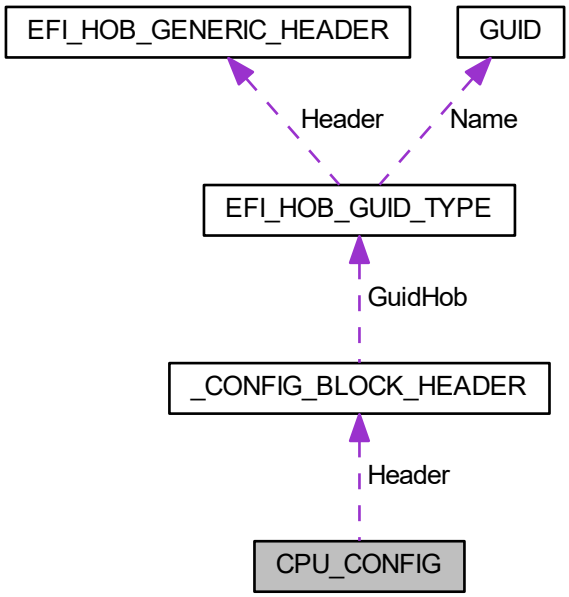
- CnviConfig.h

15.21 CPU_CONFIG Struct Reference

CPU Configuration Structure.

```
#include <CpuConfig.h>
```

Collaboration diagram for CPU_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- EFI_PHYSICAL_ADDRESS MicrocodePatchAddress

  Pointer to microcode patch that is suitable for this processor.
- UINT32 AesEnable: 1

  Enable or Disable Advanced Encryption Standard (AES) feature.
- UINT32 TxtEnable: 1

  Enable or Disable Trusted Execution Technology (TXT) feature.
- UINT32 SkipMpInit: 1

  For Fsp only, Silicon Initialization will skip MP Initialization (including BSP) if enabled. For non-FSP, this should always be 0.
- UINT32 PpinSupport: 2

  Enable or Disable or Auto for PPIN Support to view Protected Processor Inventory Number.
- UINT32 AcSplitLock: 1

  Enable or Disable #AC machine check on split lock.
- UINT32 AvxDisable: 1

  Enable or Disable Avx.
- UINT32 Avx3Disable: 1

  Enable or Disable Avx3.
- UINT32 RsvdBits: 24

  Reserved for future use.
- UINT16 SmbiosType4MaxSpeedOverride

  Provide the option for platform to override the MaxSpeed field of Smbios Type 4.
- UINT8 Reserved0 [2]

  Reserved for future use.

15.21.1 Detailed Description

CPU Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Add SmbiosType4MaxSpeedOverride. **Revision 3**:
- Add AvxDisable & Avx3Disable.

Definition at line 54 of file CpuConfig.h.

15.21.2 Member Data Documentation

15.21.2.1 AcSplitLock

`UINT32 CPU_CONFIG::AcSplitLock`

Enable or Disable #AC machine check on split lock.

- **0: Disable**
- 1: Enable

Definition at line 84 of file CpuConfig.h.

15.21.2.2 AesEnable

`UINT32 CPU_CONFIG::AesEnable`

Enable or Disable Advanced Encryption Standard (AES) feature.

For some countries, this should be disabled for legal reasons.

- 0: Disable
- **1: Enable**

Definition at line 64 of file CpuConfig.h.

15.21.2.3 Avx3Disable

`UINT32 CPU_CONFIG::Avx3Disable`

Enable or Disable Avx3.

- 1: Disable
- **0: Enable**

Definition at line 96 of file CpuConfig.h.

15.21.2.4 AvxDisable

`UINT32 CPU_CONFIG::AvxDisable`

Enable or Disable Avx.

- 1: Disable
- **0: Enable**

Definition at line 90 of file CpuConfig.h.

15.21.2.5 PpinSupport

`UINT32 CPU_CONFIG::PpinSupport`

Enable or Disable or Auto for PPIN Support to view Protected Processor Inventory Number.

- **0: Disable**
- 1: Enable
- 2: Auto : Feature is based on End Of Manufacturing (EOM) flag. If EOM is set, it is disabled.

Definition at line 78 of file CpuConfig.h.

15.21.2.6 SmbiosType4MaxSpeedOverride

`UINT16 CPU_CONFIG::SmbiosType4MaxSpeedOverride`

Provide the option for platform to override the MaxSpeed field of Smbios Type 4.

Value 4000 means 4000MHz. If this value is not zero, it dominates the field. If this value is zero, CPU RC will update the field according to the max radio. **default is 0.**

Definition at line 105 of file CpuConfig.h.

15.21.2.7 TxtEnable

`UINT32 CPU_CONFIG::TxtEnable`

Enable or Disable Trusted Execution Technology (TXT) feature.

- 0: Disable
- **1: Enable**

Definition at line 70 of file CpuConfig.h.

The documentation for this struct was generated from the following file:

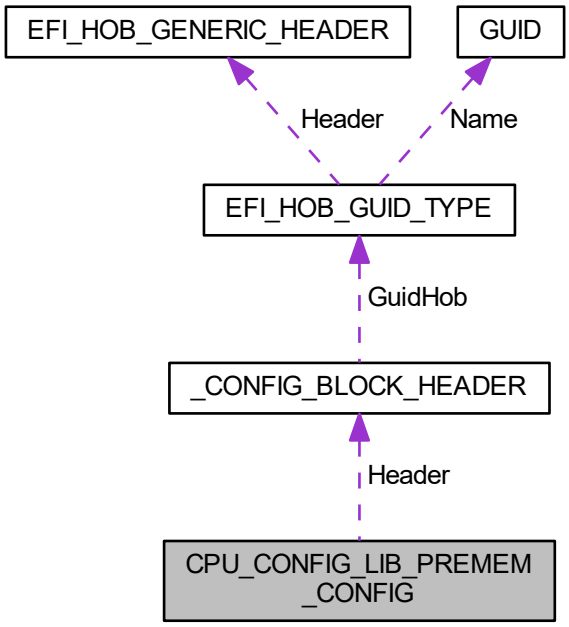
- CpuConfig.h

15.22 CPU_CONFIG_LIB_PREMEM_CONFIG Struct Reference

CPU Config Library PreMemory Configuration Structure.

`#include <CpuConfigLibPreMemConfig.h>`

Collaboration diagram for CPU_CONFIG_LIB_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 HyperThreading: 1

  *Enable or Disable Hyper Threading; 0: Disable; **1: Enable**.*
- UINT32 BootFrequency: 2

  Sets the boot frequency starting from reset vector.
- UINT32 ActiveCoreCount: 3

  Number of processor cores to enable.
- UINT32 JtagC10PowerGateDisable: 1

  *False: JTAG is power gated in C10 state. True: keeps the JTAG power up during C10 and deeper power states for debug purpose. **0: False**< >**; 1: True.***
- UINT32 BistOnReset: 1

  ***(Test)** Enable or Disable BIST on Reset; **0: Disable**; 1: Enable.*
- UINT32 VmxEnable: 1

  Enable or Disable Virtual Machine Extensions (VMX) feature.
- UINT32 FClkFrequency: 2

Processor Early Power On Configuration FCLK setting.

- UINT32 CrashLogEnable: 1

  Enable or Disable CrashLog feature.
- UINT32 TmeEnable: 1

  Enable or Disable Total Memory Encryption (TME) feature.
- UINT32 DebugInterfaceEnable: 2

  *Enable or Disable processor debug features; 0: Disable; 1: Enable; **2: No Change**.*
- UINT32 DebugInterfaceLockEnable: 1

  *Lock or Unlock debug interface features; 0: Disable; **1: Enable**.*
- UINT32 ActiveCoreCount1: 4

  Number of big cores in processor to enable.
- UINT32 PeciSxReset: 1

  Enables a mailbox command to resolve rare PECI related Sx issues.
- UINT32 PeciC10Reset: 1

  Enables the mailbox command to resolve PECI reset issues during Pkg-C10 exit.
- UINT32 ActiveSmallCoreCount: 6

  Number of small cores in processor to enable.
- UINT32 CrashLogGprs: 2

  Enable or Disable CrashLog GPRs dump.
- UINT32 BclkSource: 2

  *Clock source of BCLK OC Frequency; **0: CPU** , 1: PCH, 2: Ext. Clock (optional)*
- UINT8 CpuRatio

  CpuRatio - Max non-turbo ratio (Flexible Ratio Boot) is set to CpuRatio.
- UINT8 ConfigTdpLevel

  *Configuration for boot TDP selection; **0: TDP Nominal**; 1: TDP Down; 2: TDP Up.*
- UINT8 Reserved [2]

  Reserved for alignment.
- UINT32 ElixirSpringsPatchAddr

  Address of Elixir Springs Patch(es)
- UINT32 ElixirSpringsPatchSize

  Elixir Springs Patch(es) Size.

15.22.1 Detailed Description

CPU Config Library PreMemory Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Expand the supported number of processor cores (ActiveCoreCount1). **Revision 3**:
- Added PECI Sx and C10 Reset. **Revision 4**:
- Added ActiveSmallCoreCount. **Revision 5**:
- Added CrashLogGprs **Revision 6**:
- Added ConfigTdpLevel **Revision 7**:
- Added BclkSource.

Definition at line 53 of file CpuConfigLibPreMemConfig.h.

15.22.2 Member Data Documentation

15.22.2.1 ActiveCoreCount

`UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::ActiveCoreCount`

Number of processor cores to enable.

- **0: All cores**
- 1: 1 core
- 2: 2 cores
- 3: 3 cores

  Deprecated due to core active number limitaion.

Definition at line 71 of file CpuConfigLibPreMemConfig.h.

15.22.2.2 ActiveCoreCount1

`UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::ActiveCoreCount1`

Number of big cores in processor to enable.

And support up to 16 cores.

- **0: All cores**
- 1: 1 core
- 2: 2 cores
- 3: 3 cores

Definition at line 112 of file CpuConfigLibPreMemConfig.h.

15.22.2.3 ActiveSmallCoreCount

`UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::ActiveSmallCoreCount`

Number of small cores in processor to enable.

And support the enabling of up to 63 cores.

- **0: All cores**
- 1: 1 core
- 2: 2 cores
- 3: 3 cores

Definition at line 138 of file CpuConfigLibPreMemConfig.h.

15.22.2.4 BootFrequency

`UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::BootFrequency`

Sets the boot frequency starting from reset vector.

- 0: Maximum battery performance.
- 1: Maximum non-turbo performance -**2: Turbo performance**.

  Note

  If Turbo is selected BIOS will start in max non-turbo mode and switch to Turbo mode.

Definition at line 63 of file CpuConfigLibPreMemConfig.h.

15.22.2.5 CpuRatio

`UINT8 CPU_CONFIG_LIB_PREMEM_CONFIG::CpuRatio`

CpuRatio - Max non-turbo ratio (Flexible Ratio Boot) is set to CpuRatio.

0: Disabled If disabled, doesn't override max-non turbo ratio.

Definition at line 152 of file CpuConfigLibPreMemConfig.h.

15.22.2.6 CrashLogEnable

`UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::CrashLogEnable`

Enable or Disable CrashLog feature.

- 0: Disable
- **1: Enable**

Definition at line 93 of file CpuConfigLibPreMemConfig.h.

15.22.2.7 CrashLogGprs

`UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::CrashLogGprs`

Enable or Disable CrashLog GPRs dump.

- **0: Disable**
- 1: Gprs Enabled, Smm Gprs Enabled 2: Gprs Enabled, Smm Gprs Disabled

Definition at line 146 of file CpuConfigLibPreMemConfig.h.

15.22.2.8 FClkFrequency

```
UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::FClkFrequency
```

Processor Early Power On Configuration FCLK setting.

- **0: 800 MHz (ULT/ULX)**.
- **1: 1 GHz (DT/Halo)**. Not supported on ULT/ULX.
- 2: 400 MHz.
- 3: Reserved.

Definition at line 87 of file CpuConfigLibPreMemConfig.h.

15.22.2.9 PeciC10Reset

```
UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::PeciC10Reset
```

Enables the mailbox command to resolve PECI reset issues during Pkg-C10 exit.

If Enabled, BIOS will send the CPU message to disable peci reset on C10 exit. The default value is **1: Enable** for CML, and **0: Disable** for all other CPU's

- 0: Disable
- 1: Enable

Definition at line 129 of file CpuConfigLibPreMemConfig.h.

15.22.2.10 PeciSxReset

```
UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::PeciSxReset
```

Enables a mailbox command to resolve rare PECI related Sx issues.

Note

This should only be used on systems that observe PECI Sx issues.

- **0: Disable**
- 1: Enable

Definition at line 120 of file CpuConfigLibPreMemConfig.h.

15.22.2.11 TmeEnable

```
UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::TmeEnable
```

Enable or Disable Total Memory Encryption (TME) feature.

- **0: Disable**
- 1: Enable

Definition at line 100 of file CpuConfigLibPreMemConfig.h.

15.22.2.12 VmxEnable

```
UINT32 CPU_CONFIG_LIB_PREMEM_CONFIG::VmxEnable
```

Enable or Disable Virtual Machine Extensions (VMX) feature.

- 0: Disable
- **1: Enable**

Definition at line 79 of file CpuConfigLibPreMemConfig.h.

The documentation for this struct was generated from the following file:

- CpuConfigLibPreMemConfig.h

15.23 CPU_DMI_EQ_PARAM Struct Reference

Represent lane specific Dmi Gen3 equalization parameters.

```
#include <CpuDmiPreMemConfig.h>
```

Public Attributes

- UINT8 Cm
  Coefficient C-1.
- UINT8 Cp
  Coefficient C+1.
- UINT8 Rsvd0 [2]
  Reserved bytes.

15.23.1 Detailed Description

Represent lane specific Dmi Gen3 equalization parameters.

Definition at line 61 of file CpuDmiPreMemConfig.h.

The documentation for this struct was generated from the following file:

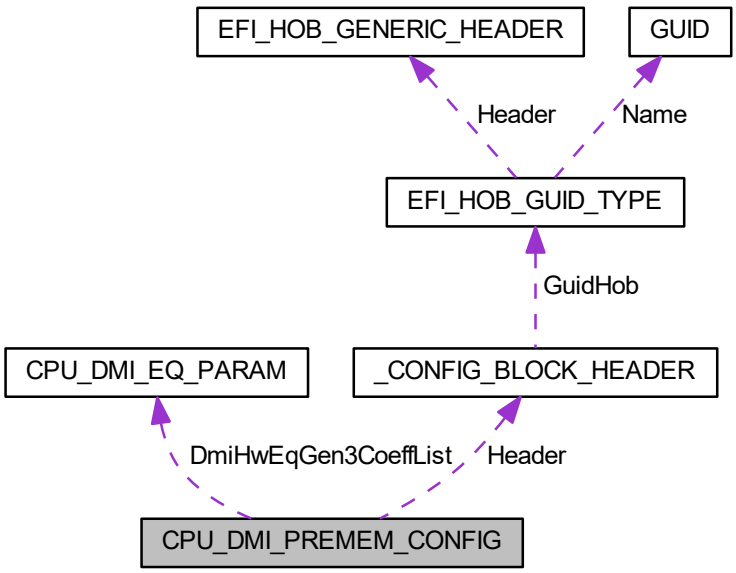
- CpuDmiPreMemConfig.h

15.24 CPU_DMI_PREMEM_CONFIG Struct Reference

The CPU_DMI_CONFIG block describes the expected configuration of the CPU for DMI.

`#include <CpuDmiPreMemConfig.h>`

Collaboration diagram for CPU_DMI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT8 DmiMaxLinkSpeed
- UINT8 DmiGen3EqPh2Enable

  (Test) *DMI Equalization Phase 2 Enable Control*
- UINT8 DmiGen3EqPh3Method

(Test) *Selects the method for performing Phase3 of Gen3 Equalization on DMI*

- UINT8 DmiGen3ProgramStaticEq

  (Test) *Program DMI Gen3 EQ Phase1 Static Presets*

- UINT8 DmiDeEmphasis

  DeEmphasis control for DMI (-6 dB and -3.5 dB are the options)

- UINT8 DmiAspmCtrl

  ASPM configuration on the CPU side of the DMI/OPI Link. Default is ***DmiAspmAutoConfig***

- UINT8 DmiAspmL1ExitLatency

  ASPM configuration on the CPU side of the DMI/OPI Link. Default is ***DmiAspmAutoConfig***

- UINT8 DmiGen3RootPortPreset [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3EndPointPreset [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 7 is default for each lane.

- UINT8 DmiGen3EndPointHint [SA_DMI_MAX_LANE]

  Hint value per lane for the DMI Gen3 End Point. Range: 0-6, 2 is default for each lane.

- UINT8 DmiGen3RxCtlePeaking [SA_DMI_MAX_BUNDLE]

  DMI Gen3 RxCTLEp per-Bundle control.

- UINT8 DmiGen3DsPortRxPreset [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3DsPortTxPreset [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3UsPortRxPreset [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3UsPortTxPreset [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3Ltcpre [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3Ltcpo [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane::define DMI_GEN3↩ _RTCO_PRESET_OVERRIDE_FORM_ID 5007.

- UINT8 DmiGen3RtcoCpre [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 DmiGen3RtcoCpo [SA_DMI_MAX_LANE]

  Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.

- UINT8 Rsvd [1]

  Reserved bytes.

15.24.1 Detailed Description

The CPU_DMI_CONFIG block describes the expected configuration of the CPU for DMI.

Revision 1:

- Initial version. **Revision 2**:
- Added Policies for Dmi Higer Speed Training.

Definition at line 74 of file CpuDmiPreMemConfig.h.

15.24.2 Member Data Documentation

15.24.2.1 DmiGen3EqPh2Enable

`UINT8 CPU_DMI_PREMEM_CONFIG::DmiGen3EqPh2Enable`

(Test) DMI Equalization Phase 2 Enable Control

- Disabled (0x0) : Disable phase 2
- Enabled (0x1) : Enable phase 2
- **Auto** (0x2) : Use the current default method (Default)

Definition at line 90 of file CpuDmiPreMemConfig.h.

15.24.2.2 DmiGen3EqPh3Method

`UINT8 CPU_DMI_PREMEM_CONFIG::DmiGen3EqPh3Method`

(Test) Selects the method for performing Phase3 of Gen3 Equalization on DMI

- **Auto** (0x0) : Use the current default method (Default)
- HwEq (0x1) : Use Adaptive Hardware Equalization
- SwEq (0x2) : Use Adaptive Software Equalization (Implemented in BIOS Reference Code)
- Static (0x3) : Use the Static EQs provided in DmiGen3EndPointPreset array for Phase1 AND Phase3 (Instead of just Phase1)
- Disabled (0x4) : Bypass Equalization Phase 3

Definition at line 99 of file CpuDmiPreMemConfig.h.

15.24.2.3 DmiGen3ProgramStaticEq

`UINT8 CPU_DMI_PREMEM_CONFIG::DmiGen3ProgramStaticEq`

(Test) Program DMI Gen3 EQ Phase1 Static Presets

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 105 of file CpuDmiPreMemConfig.h.

15.24.2.4 DmiGen3RxCtlePeaking

```
UINT8 CPU_DMI_PREMEM_CONFIG::DmiGen3RxCtlePeaking[SA_DMI_MAX_BUNDLE]
```

DMI Gen3 RxCTLEp per-Bundle control.

The range of the setting is (0-15). This setting has to be specified based upon platform design and must follow the guideline. Default is 12.

Definition at line 119 of file CpuDmiPreMemConfig.h.

15.24.2.5 DmiMaxLinkSpeed

```
UINT8 CPU_DMI_PREMEM_CONFIG::DmiMaxLinkSpeed
```

- **Auto** (0x0) : Maximum possible link speed (Default)
- Gen1 (0x1) : Limit Link to Gen1 Speed
- Gen2 (0x2) : Limit Link to Gen2 Speed CpuDmiPreMemConfig
- Gen3 (0x3) : Limit Link to Gen3 Speed

Definition at line 83 of file CpuDmiPreMemConfig.h.

The documentation for this struct was generated from the following file:

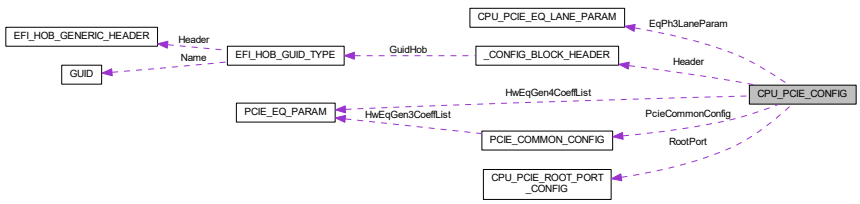
- CpuDmiPreMemConfig.h

15.25 CPU_PCIE_CONFIG Struct Reference

The CPU_PCIE_CONFIG block describes the expected configuration of the CPU PCI Express controllers **Revision 1< / b>: -Initial version.**

```
#include <CpuPcieConfig.h>
```

Collaboration diagram for CPU_PCIE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- CPU_PCIE_ROOT_PORT_CONFIG RootPort [CPU_PCIE_MAX_ROOT_PORTS]

  These members describe the configuration of each SA PCIe root port.
- CPU_PCIE_EQ_LANE_PARAM EqPh3LaneParam [SA_PEG_MAX_LANE]

  Gen3 Equalization settings for physical PCIe lane, index 0 represents PCIe lane 1, etc.
- PCIE_EQ_PARAM HwEqGen4CoeffList [PCIE_HWEQ_COEFFS_MAX]

  List of coefficients used during equalization (applicable to both software and hardware EQ)
- UINT32 FiaProgramming: 1

  < ***(Test)*** *Includes policies which are common to both SA and PCH PCIe*
- UINT32 ClockGating: 1

  < *Skip Fia Configuration and lock if enable*
- UINT32 PowerGating: 1

  This member describes whether the PCI Express Power Gating for each root port is enabled by platform modules.
- UINT32 PegGen3ProgramStaticEq: 1

  (Test) *Program PEG Gen3 EQ Phase1 Static Presets*
- UINT32 PegGen4ProgramStaticEq: 1

  (Test) *Program PEG Gen4 EQ Phase1 Static Presets*
- UINT32 SetSecuredRegisterLock: 1

  (Test) *Cpu Pcie Secure Register Lock*
- UINT32 SlotSelection: 1

  This member allows to select between the PCI Express M2 or CEMx4 slot ***1: PCIe M2****; 0: CEMx4 slot.*
- UINT32 Serl: 1

  Set/Clear Serl(Secure Equalization Register Lock)
- UINT32 PcieDeviceOverrideTablePtr

  PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.

15.25.1 Detailed Description

The CPU_PCIE_CONFIG block describes the expected configuration of the CPU PCI Express controllers **Revision 1**< / **b**>**: -Initial version.**

Revision 2:

- SlotSelection policy added **Revision 3**
- Deprecate PegGen3ProgramStaticEq and PegGen4ProgramStaticEq **Revision 4**:
- Deprecating SetSecuredRegisterLock **Revision 5**:
- Adding Serl

Definition at line 452 of file CpuPcieConfig.h.

15.25.2 Member Data Documentation

15.25.2.1 ClockGating

```
UINT32 CPU_PCIE_CONFIG::ClockGating
```

< Skip Fia Configuration and lock if enable

This member describes whether the PCI Express Clock Gating for each root port is enabled by platform modules. **0: Disable**; 1: Enable.

Definition at line 475 of file CpuPcieConfig.h.

15.25.2.2 EqPh3LaneParam

```
CPU_PCIE_EQ_LANE_PARAM CPU_PCIE_CONFIG::EqPh3LaneParam[SA_PEG_MAX_LANE]
```

Gen3 Equalization settings for physical PCIe lane, index 0 represents PCIe lane 1, etc.

Corresponding entries are used when root port EqPh3Method is PchPcieEqStaticCoeff (default).

Definition at line 462 of file CpuPcieConfig.h.

15.25.2.3 PcieDeviceOverrideTablePtr

```
UINT32 CPU_PCIE_CONFIG::PcieDeviceOverrideTablePtr
```

PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.

This is a pointer points to a 32bit address. And it's only used in PostMem phase. Please refer to PCH_PCIE_DEVICE_OVERRIDE structure for the table. Last entry VendorId must be 0. The prototype of this policy is: CPU_PCIE_DEVICE_OVERRIDE *PcieDeviceOverrideTablePtr;

Definition at line 521 of file CpuPcieConfig.h.

15.25.2.4 PegGen3ProgramStaticEq

```
UINT32 CPU_PCIE_CONFIG::PegGen3ProgramStaticEq
```

(Test) Program PEG Gen3 EQ Phase1 Static Presets

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 487 of file CpuPcieConfig.h.

15.25.2.5 PegGen4ProgramStaticEq

```
UINT32 CPU_PCIE_CONFIG::PegGen4ProgramStaticEq
```

(Test) Program PEG Gen4 EQ Phase1 Static Presets

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 495 of file CpuPcieConfig.h.

15.25.2.6 PowerGating

```
UINT32 CPU_PCIE_CONFIG::PowerGating
```

This member describes whether the PCI Express Power Gating for each root port is enabled by platform modules.

0: Disable; 1: Enable.

Definition at line 480 of file CpuPcieConfig.h.

15.25.2.7 SetSecuredRegisterLock

```
UINT32 CPU_PCIE_CONFIG::SetSecuredRegisterLock
```

(Test) Cpu Pcie Secure Register Lock

- Disabled (0x0)
- **Enabled** (0x1)

Definition at line 501 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

- CpuPcieConfig.h

15.26 CPU_PCIE_DEVICE_OVERRIDE Struct Reference

PCIe device table entry entry.

```
#include <CpuPcieConfig.h>
```

Public Attributes

- UINT16 VendorId

  The vendor Id of Pci Express card ASPM setting override, 0xFFFF means any Vendor ID.
- UINT16 DeviceId

  The Device Id of Pci Express card ASPM setting override, 0xFFFF means any Device ID.
- UINT8 RevId

  The Rev Id of Pci Express card ASPM setting override, 0xFF means all steppings.
- UINT8 BaseClassCode

  The Base Class Code of Pci Express card ASPM setting override, 0xFF means all base class.
- UINT8 SubClassCode

  The Sub Class Code of Pci Express card ASPM setting override, 0xFF means all sub class.
- UINT8 EndPointAspm

  Override device ASPM (see: CPU_PCIE_ASPM_CONTROL) Bit 1 must be set in OverrideConfig for this field to take effect.
- UINT16 OverrideConfig

  The override config bitmap (see: CPU_PCIE_OVERRIDE_CONFIG).
- UINT16 L1SubstatesCapOffset

  The L1Substates Capability Offset Override.
- UINT8 L1SubstatesCapMask

  L1 Substate Capability Mask.
- UINT8 L1sCommonModeRestoreTime

  L1 Substate Port Common Mode Restore Time Override.
- UINT8 L1sTpowerOnScale

  L1 Substate Port Tpower_on Scale Override.
- UINT8 L1sTpowerOnValue

  L1 Substate Port Tpower_on Value Override.
- UINT16 SnoopLatency

  SnoopLatency bit definition Note: All Reserved bits must be set to 0.
- UINT16 NonSnoopLatency

  NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.
- UINT8 ForceLtrOverride

  Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.

15.26.1 Detailed Description

PCIe device table entry entry.

The PCIe device table is being used to override PCIe device ASPM settings. To take effect table consisting of such entries must be instelled as PPI on gPchPcieDeviceTablePpiGuid. Last entry VendorId must be 0.

Definition at line 211 of file CpuPcieConfig.h.

15.26.2 Member Data Documentation

15.26.2.1 ForceLtrOverride

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::ForceLtrOverride
```

Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.

If it's enabled, then: rootport will use LTR override values provided by BIOS forever; LTR messages sent from connected device will be ignored

Definition at line 305 of file CpuPcieConfig.h.

15.26.2.2 L1sCommonModeRestoreTime

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1sCommonModeRestoreTime
```

L1 Substate Port Common Mode Restore Time Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 237 of file CpuPcieConfig.h.

15.26.2.3 L1sTpowerOnScale

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1sTpowerOnScale
```

L1 Substate Port Tpower_on Scale Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 244 of file CpuPcieConfig.h.

15.26.2.4 L1sTpowerOnValue

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1sTpowerOnValue
```

L1 Substate Port Tpower_on Value Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 251 of file CpuPcieConfig.h.

15.26.2.5 L1SubstatesCapMask

```
UINT8 CPU_PCIE_DEVICE_OVERRIDE::L1SubstatesCapMask
```

L1 Substate Capability Mask.

(applicable if bit 2 is set in OverrideConfig) Set to zero then the L1 Substate Capability [3:0] is ignored, and only L1s values are override. Only bit [3:0] are applicable. Other bits are ignored.

Definition at line 230 of file CpuPcieConfig.h.

15.26.2.6 L1SubstatesCapOffset

```
UINT16 CPU_PCIE_DEVICE_OVERRIDE::L1SubstatesCapOffset
```

The L1Substates Capability Offset Override.

(applicable if bit 2 is set in OverrideConfig) This field can be zero if only the L1 Substate value is going to be override.

Definition at line 224 of file CpuPcieConfig.h.

15.26.2.7 NonSnoopLatency

```
UINT16 CPU_PCIE_DEVICE_OVERRIDE::NonSnoopLatency
```

NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored BITS[14:13] - Reserved BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits 000b - 1 ns 001b - 32 ns 010b - 1024 ns 011b - 32,768 ns 100b - 1,048,576 ns 101b - 33,554,432 ns 110b - Reserved 111b - Reserved BITS[9:0] - Non Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 296 of file CpuPcieConfig.h.

15.26.2.8 SnoopLatency

```
UINT16 CPU_PCIE_DEVICE_OVERRIDE::SnoopLatency
```

SnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored BITS[14:13] - Reserved BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits 000b - 1 ns 001b - 32 ns 010b - 1024 ns 011b - 32,768 ns 100b - 1,048,576 ns 101b - 33,554,432 ns 110b - Reserved 111b - Reserved BITS[9:0] - Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 274 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

- CpuPcieConfig.h

15.27 CPU_PCIE_EQ_LANE_PARAM Struct Reference

Represent lane specific PCIe Gen3 equalization parameters.

`#include <CpuPcieConfig.h>`

Public Attributes

- UINT8 Cm

  Coefficient C-1.
- UINT8 Cp

  Coefficient C+1.
- UINT8 PegGen3RootPortPreset

  ***(Test)** Used for programming PEG Gen3 preset values per lane. Range: 0-9, 8 is default for each lane*
- UINT8 PegGen3EndPointPreset

  ***(Test)** Used for programming PEG Gen3 preset values per lane. Range: 0-9, 7 is default for each lane*
- UINT8 PegGen3EndPointHint

  ***(Test)** Hint value per lane for the PEG Gen3 End Point. Range: 0-6, 2 is default for each lane*
- UINT8 PegGen4RootPortPreset

  ***(Test)** Used for programming PEG Gen4 preset values per lane. Range: 0-9, 8 is default for each lane*
- UINT8 PegGen4EndPointPreset

  ***(Test)** Used for programming PEG Gen4 preset values per lane. Range: 0-9, 7 is default for each lane*
- UINT8 PegGen4EndPointHint

  ***(Test)** Hint value per lane for the PEG Gen4 End Point. Range: 0-6, 2 is default for each lane*

15.27.1 Detailed Description

Represent lane specific PCIe Gen3 equalization parameters.

Definition at line 382 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

- CpuPcieConfig.h

15.28 CPU_PCIE_GPIO_INFO Struct Reference

CPU PCIe GPIO Data Structure.

`#include <HybridGraphicsConfig.h>`

Public Attributes

- UINT8 ExpanderNo

  Offset 0 Expander No For I2C based GPIO.
- BOOLEAN Active

  Offset 1 0=Active Low; 1=Active High.
- UINT8 Rsvd0 [2]

  Offset 2 Reserved.
- UINT32 GpioNo

  Offset 4 GPIO pad.

15.28.1 Detailed Description

CPU PCIe GPIO Data Structure.

Definition at line 53 of file HybridGraphicsConfig.h.

The documentation for this struct was generated from the following file:

- HybridGraphicsConfig.h

15.29 CPU_PCIE_ROOT_PORT_CONFIG Struct Reference

The CPU_PCI_ROOT_PORT_CONFIG describe the feature and capability of each CPU PCIe root port.

`#include <CpuPcieConfig.h>`

Public Attributes

- UINT32 ExtSync: 1

  *Indicate whether the extended synch is enabled. **0: Disable**; 1: Enable.*
- UINT32 VcEnabled: 1

  *Virtual Channel. 0: Disable; **1: Enable***
- UINT32 MultiVcEnabled: 1

  *Multiple Virtual Channel. 0: Disable; **1: Enable***
- UINT32 PeerToPeer: 1

  *Peer to Peer Mode. **0: Disable**; 1: Enable.*
- UINT32 RsvdBits0: 28

  Reserved bits.
- UINT8 Gen4EqPh3Method

  PCIe Gen4 Equalization Method.
- UINT8 FomsCp

  FOM Score Board Control Policy.
- UINT8 RsvdBytes0 [2]

  Reserved bytes.
- UINT32 Gen3Uptp: 4

  ***(Test)** Upstream Port Transmitter Preset used during Gen3 Link Equalization. Used for all lanes. Default is **7**.*
- UINT32 Gen3Dptp: 4

  ***(Test)** Downstream Port Transmiter Preset used during Gen3 Link Equalization. Used for all lanes. Default is **7**.*
- UINT32 Gen4Uptp: 4

  ***(Test)** Upstream Port Transmitter Preset used during Gen4 Link Equalization. Used for all lanes. Default is **7**.*
- UINT32 Gen4Dptp: 4

  ***(Test)** Downstream Port Transmiter Preset used during Gen4 Link Equalization. Used for all lanes. Default is **7**.*
- UINT32 Gen5Uptp: 4

  ***(Test)** Upstream Port Transmitter Preset used during Gen5 Link Equalization. Used for all lanes. Default is **7**.*
- UINT32 Gen5Dptp: 4

  ***(Test)** Downstream Port Transmiter Preset used during Gen5 Link Equalization. Used for all lanes. Default is **7**.*
- UINT32 RsvdBits1: 8

  Reserved Bits.
- PCIE_ROOT_PORT_COMMON_CONFIG PcieRpCommonConfig

  ***(Test)** Includes policies which are common to both SA and PCH RootPort*

15.29.1 Detailed Description

The CPU_PCI_ROOT_PORT_CONFIG describe the feature and capability of each CPU PCIe root port.

Definition at line 396 of file CpuPcieConfig.h.

15.29.2 Member Data Documentation

15.29.2.1 Gen4EqPh3Method

```
UINT8 CPU_PCIE_ROOT_PORT_CONFIG::Gen4EqPh3Method
```

PCIe Gen4 Equalization Method.

- HwEq (0x1) : Hardware Equalization (Default)
- StaticEq (0x2) : Static Equalization

Definition at line 408 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

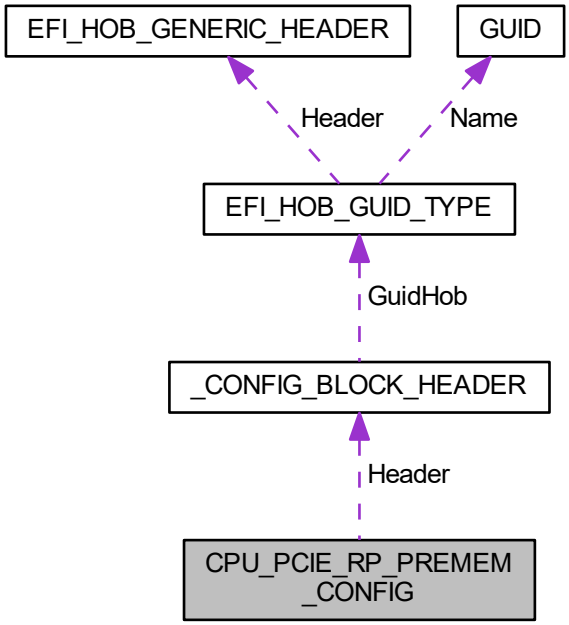
- CpuPcieConfig.h

15.30 CPU_PCIE_RP_PREMEM_CONFIG Struct Reference

CPU PCIe Root Port Pre-Memory Configuration Contains Root Port settings and capabilities **Revision 1**: - Initial version.

```
#include <CpuPcieConfig.h>
```

Collaboration diagram for CPU_PCIE_RP_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- UINT32 RpEnabledMask
  Root Port enabling mask.
- UINT8 LinkDownGpios
  Assertion on Link Down GPIOs.
- UINT8 ClkReqMsgEnable
  Enable ClockReq Messaging.
- UINT8 DekelSquelchWa
  *Dekel Recipe Workaround **2** 1=Minimal, 9=Maximum,.*
- UINT8 PcieSpeed [CPU_PCIE_MAX_ROOT_PORTS]
  Determines each PCIE Port speed capability.
- UINT8 CdrRelock [CPU_PCIE_MAX_ROOT_PORTS]
  *To Enable/Disable CDR Relock **0: Disable**; 1: Enable.*
- UINT8 Xl1el [CPU_PCIE_MAX_ROOT_PORTS]
  *This policy is used while programming DEKEL Recipe **0: Disable**; 1: Enable.*

15.30.1 Detailed Description

CPU PCIe Root Port Pre-Memory Configuration Contains Root Port settings and capabilities **Revision 1**: - Initial version.

Revision 2: - Adding Dekel Suqelch Workaround Setup Variable **Revision 3**: - Deprecate Dekel Suqelch Workaround Setup Variable **Revision 4**: - Adding CDR Relock Setup Variable

Definition at line 147 of file CpuPcieConfig.h.

15.30.2 Member Data Documentation

15.30.2.1 ClkReqMsgEnable

`UINT8 CPU_PCIE_RP_PREMEM_CONFIG::ClkReqMsgEnable`

Enable ClockReq Messaging.

- **Disabled</> (0x0) : Disable ClockReq Messaging(Default)**
- **Enabled (0x1) : Enable ClockReq Messaging**

Definition at line 166 of file CpuPcieConfig.h.

15.30.2.2 LinkDownGpios

`UINT8 CPU_PCIE_RP_PREMEM_CONFIG::LinkDownGpios`

Assertion on Link Down GPIOs.

- **Disabled** (0x0) : Disable assertion on Link Down GPIOs(Default)
- Enabled (0x1) : Enable assertion on Link Down GPIOs

Definition at line 160 of file CpuPcieConfig.h.

15.30.2.3 PcieSpeed

`UINT8 CPU_PCIE_RP_PREMEM_CONFIG::PcieSpeed[CPU_PCIE_MAX_ROOT_PORTS]`

Determines each PCIE Port speed capability.

0: Auto; 1: Gen1; 2: Gen2; 3: Gen3; 4: Gen4 (see: CPU_PCIE_SPEED)

Definition at line 178 of file CpuPcieConfig.h.

15.30.2.4 RpEnabledMask

```
UINT32 CPU_PCIE_RP_PREMEM_CONFIG::RpEnabledMask
```

Root Port enabling mask.

Bit0 presents RP1, Bit1 presents RP2, and so on. 0: Disable; **1: Enable**.

Definition at line 154 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

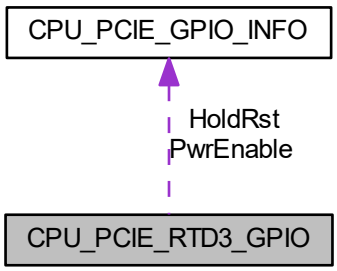
- CpuPcieConfig.h

15.31 CPU_PCIE_RTD3_GPIO Struct Reference

CPU PCIE RTD3 GPIO Data Structure.

```
#include <HybridGraphicsConfig.h>
```

Collaboration diagram for CPU_PCIE_RTD3_GPIO:



Public Attributes

- CPU_PCIE_GPIO_INFO HoldRst

  Offset 0 This field contain PCIe HLD RESET GPIO value and level information.
- CPU_PCIE_GPIO_INFO PwrEnable

  Offset 8 This field contain PCIe PWR Enable GPIO value and level information.
- UINT32 WakeGpioNo

  Offset 16 This field contain PCIe RTD3 Device Wake GPIO Number.
- UINT8 GpioSupport

  *Offset 20 Depends on board design the GPIO configuration may be different: **0=Not Supported**, 1=PCH Based, 2=I2C based.*
- UINT8 Rsvd0 [3]

  Offset 21.

15.31.1 Detailed Description

CPU PCIE RTD3 GPIO Data Structure.

Definition at line 63 of file HybridGraphicsConfig.h.

The documentation for this struct was generated from the following file:

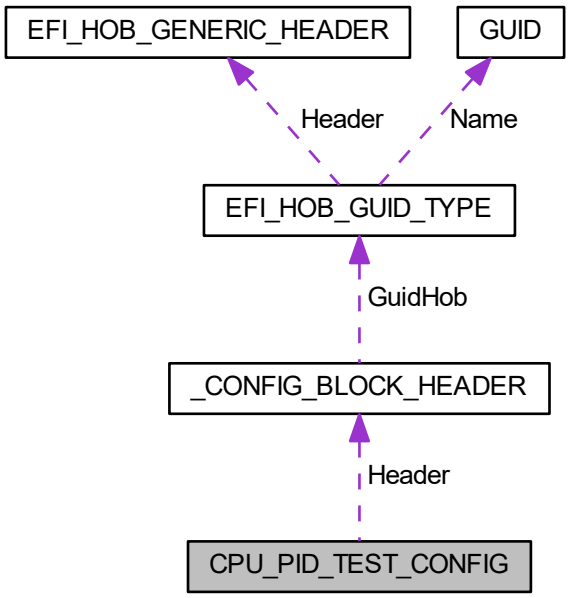
- HybridGraphicsConfig.h

15.32 CPU_PID_TEST_CONFIG Struct Reference

PID Tuning Configuration Structure.

`#include <CpuPidTestConfig.h>`

Collaboration diagram for CPU_PID_TEST_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- UINT16 RatI [3]
  RATL setting, in 1/256 units. Range is 0 - 65280.
- UINT16 VrTdcVr0 [3]

VR Thermal Design Current for VR0. In 1/256 units. Range is 0 - 65280.

- UINT16 VrTdcVr1 [3]

  VR Thermal Design Current for VR1. In 1/256 units. Range is 0 - 65280.
- UINT16 VrTdcVr2 [3]

  VR Thermal Design Current for VR2. In 1/256 units. Range is 0 - 65280.
- UINT16 VrTdcVr3 [3]

  VR Thermal Design Current for VR3. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPsysPl1Msr [3]

  Power Budget Management Psys PL1 MSR. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPsysPl1MmioPcs [3]

  Power Budget Management Psys PL1 MMIO/PCS. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPsysPl2Msr [3]

  Power Budget Management Psys PL2 MSR. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPsysPl2MmioPcs [3]

  Power Budget Management Psys PL2 MMIO/PCS. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPkgPl1Msr [3]

  Power Budget Management Package PL1 MSR. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPkgPl1MmioPcs [3]

  Power Budget Management Package PL1 MMIO/PCS. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPkgPl2Msr [3]

  Power Budget Management Package PL2 MSR. In 1/256 units. Range is 0 - 65280.
- UINT16 PbmPkgPl2MmioPcs [3]

  Power Budget Management Package PL2 MMIO/PCS. In 1/256 units. Range is 0 - 65280.
- UINT16 DdrPl1Msr [3]

  DDR PL1 MSR. In 1/256 units. Range is 0 - 65280.
- UINT16 DdrPl1MmioPcs [3]

  DDR PL1 MMIO/PCS. In 1/256 units. Range is 0 - 65280.
- UINT16 DdrPl2Msr [3]

  DDR PL2 MSR. In 1/256 units. Range is 0 - 65280.
- UINT16 DdrPl2MmioPcs [3]

  DDR PL2 MMIO/PCS. In 1/256 units. Range is 0 - 65280.
- UINT8 PidTuning

  Enable or Disable PID Tuning programming flow.
- UINT8 Rsvd

  Reserved for DWORD alignment.

15.32.1 Detailed Description

PID Tuning Configuration Structure.

Domain is mapped to Kp = 0, Ki = 1, Kd = 2.

Revision 1:

- Initial version.

Definition at line 51 of file CpuPidTestConfig.h.

15.32.2 Member Data Documentation

15.32.2.1 PidTuning

```
UINT8 CPU_PID_TEST_CONFIG::PidTuning
```

Enable or Disable PID Tuning programming flow.

If disabled, all other policies in this config block are ignored.

Definition at line 74 of file CpuPidTestConfig.h.

The documentation for this struct was generated from the following file:

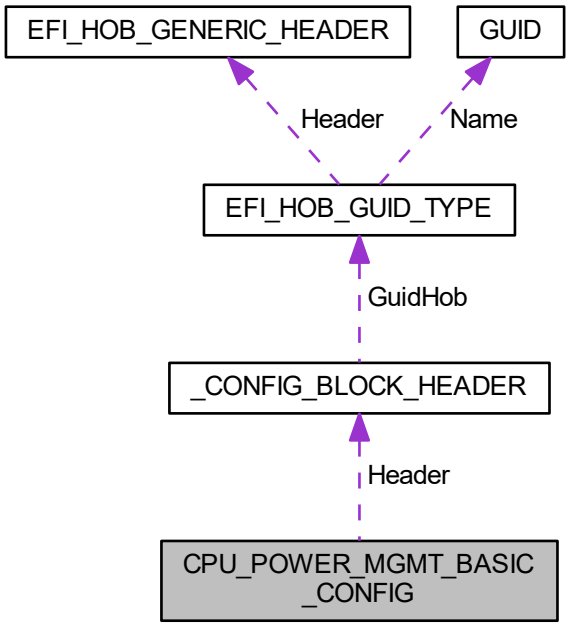
- CpuPidTestConfig.h

15.33 CPU_POWER_MGMT_BASIC_CONFIG Struct Reference

CPU Power Management Basic Configuration Structure.

```
#include <CpuPowerMgmtBasicConfig.h>
```

Collaboration diagram for CPU_POWER_MGMT_BASIC_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 BootFrequency: 2

  Sets the boot frequency starting from reset vector.
- UINT32 SkipSetBootPState: 1

  *Choose whether to skip SetBootPState function for all APs; **0: Do not skip**; 1: Skip.*
- UINT32 Hwp: 2

  Enable or Disable Intel Speed Shift Technology.
- UINT32 HdcControl: 2

  Hardware Duty Cycle Control configuration.
- UINT32 PowerLimit2: 1

  *Enable or Disable short duration Power Limit (PL2). 0: Disable; **1: Enable***
- UINT32 TurboPowerLimitLock: 1

  *MSR 0x610[63] and 0x618[63]: Locks all Turbo power limit settings to read-only; **0: Disable**; 1: Enable (Lock).*
- UINT32 PowerLimit3DutyCycle: 8

  *Package PL3 Duty Cycle. Specifies the PL3 duty cycle percentage, Range 0-100. **Default: 0**.*
- UINT32 PowerLimit3Lock: 1

  *Package PL3 MSR 615h lock; **0: Disable**; 1: Enable (Lock).*
- UINT32 PowerLimit4Lock: 1

  *Package PL4 MSR 601h lock; **0: Disable**; 1: Enable (Lock).*
- UINT32 TccOffsetClamp: 1

  Tcc Offset Clamp for Runtime Average Temperature Limit (RATL) allows CPU to throttle below P1.
- UINT32 TccOffsetLock: 1

  *Tcc Offset Lock for Runtime Average Temperature Limit (RATL) to lock temperature target MSR 1A2h; 0: Disabled; **1: Enabled (Lock)**.*
- UINT32 TurboMode: 1

  *Enable or Disable Turbo Mode. Disable; **1: Enable***
- UINT32 HwpInterruptControl: 1

  *Set HW P-State Interrupts Enabled for MISC_PWR_MGMT MSR 0x1AA[7]; **0: Disable**; 1: Enable.*
- UINT32 ApplyConfigTdp: 1

  *Switch TDP applied setting based on non-cTDP or TDP; 0: non-cTDP; **1: cTDP**.*
- UINT32 HwpLock: 1

  *HWP Lock in MISC PWR MGMT MSR 1AAh; **0: Disable**; 1: Enable (Lock).*
- UINT32 VccInDemotionOverride: 1

  *Enable VccIn Demotion Override configuration. **0: Disable**; 1: Enable.*
- UINT32 RsvdBits: 6

  Reserved for future use.
- UINT8 OneCoreRatioLimit

  1-Core Ratio Limit: LFM to Fused 1-Core Ratio Limit.
- UINT8 TwoCoreRatioLimit

  2-Core Ratio Limit: LFM to Fused 2-Core Ratio Limit, For overclocking part: LFM to Fused 2-Core Ratio Limit + OC Bins.
- UINT8 ThreeCoreRatioLimit

  3-Core Ratio Limit: LFM to Fused 3-Core Ratio Limit, For overclocking part: LFM to Fused 3-Core Ratio Limit + OC Bins.
- UINT8 FourCoreRatioLimit

  4-Core Ratio Limit: LFM to Fused 4-Core Ratio Limit, For overclocking part: LFM to Fused 4-Core Ratio Limit + OC Bins.
- UINT8 FiveCoreRatioLimit

5-Core Ratio Limit: LFM to Fused 5-Core Ratio Limit, For overclocking part: LFM to Fused 5-Core Ratio Limit + OC Bins.

- UINT8 SixCoreRatioLimit

  6-Core Ratio Limit: LFM to Fused 6-Core Ratio Limit, For overclocking part: LFM to Fused 6-Core Ratio Limit + OC Bins.

- UINT8 SevenCoreRatioLimit

  7-Core Ratio Limit: LFM to Fused 7-Core Ratio Limit, For overclocking part: LFM to Fused 7-Core Ratio Limit + OC Bins.

- UINT8 EightCoreRatioLimit

  8-Core Ratio Limit: LFM to Fused 8-Core Ratio Limit, For overclocking part: LFM to Fused 8-Core Ratio Limit + OC Bins.

- UINT8 TccActivationOffset

  TCC Activation Offset.

- UINT8 EnableItbm: 1

  Intel Turbo Boost Max Technology 3.0 Enabling it on processors with OS support will allow OS to exploit the diversity in max turbo frequency of the cores.

- UINT8 EnableItbmDriver: 1
- UINT8 EnablePerCorePState: 1

  Per Core P State OS control mode Disabling will set PCU_MISC_CONFIG (Command 0x06) Bit 31 = 1.

- UINT8 EnableHwpAutoPerCorePstate: 1

  HwP Autonomous Per Core P State Disabling will set Bit 30 = 1, command 0x11.

- UINT8 EnableHwpAutoEppGrouping: 1

  HwP Autonomous EPP grouping.

- UINT8 EnableEpbPeciOverride: 1

  EPB override over PECI Enable by sending pcode command 0x2b , subcommand 0x3 to 1.

- UINT8 EnableFastMsrHwpReq: 1

  Support for Fast MSR for IA32_HWP_REQUEST.

- UINT8 ReservedBits1: 1

  Reserved for future use.

- UINT8 MinRingRatioLimit

  Minimum Ring Ratio Limit. Range from 0 to Max Turbo Ratio. 0 = AUTO/HW Default.

- UINT8 MaxRingRatioLimit

  Maximum Ring Ratio Limit. Range from 0 to Max Turbo Ratio. 0 = AUTO/HW Default.

- UINT16 PowerLimit1

  Package Long duration turbo mode power limit (PL1).

- UINT16 PowerLimit2Power

  Package Short duration turbo mode power limit (PL2).

- UINT16 PowerLimit3

  Package PL3 power limit.

- UINT16 PowerLimit4

  Package PL4 power limit.

- UINT32 PowerLimit1Time

  Package Long duration turbo mode power limit (PL1) time window in seconds.

- UINT32 PowerLimit3Time

  Package PL3 time window. Range from 3ms to 64ms.

- UINT32 TccOffsetTimeWindowForRatl

  Tcc Offset Time Window can range from 5ms to 448000ms for Runtime Average Temperature Limit (RATL).

- UINT32 VccInDemotionMs

  Customize the VccIn Demotion in ms accordingly.

15.33.1 Detailed Description

CPU Power Management Basic Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Changed EnableItbm default to be disable
- Deprecated EnableItbmDriver due to Platform doesn't have ITBMT OS driver **Revision 3**:
- Add ApplyConfigTdp for TDP initialization settings based on non-cTDP or cTDP **Revision 4**:
- Add Hwp Lock support **Revision 5**:
- Add VccInDemotionOverride and VccInDemotionMs

Definition at line 59 of file CpuPowerMgmtBasicConfig.h.

15.33.2 Member Data Documentation

15.33.2.1 BootFrequency

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::BootFrequency
```

Sets the boot frequency starting from reset vector.

- 0: Maximum battery performance.
- 1: Maximum non-turbo performance.
- **2: Turbo performance.**

  Note

  If Turbo is selected BIOS will start in max non-turbo mode and switch to Turbo mode.

Definition at line 68 of file CpuPowerMgmtBasicConfig.h.

15.33.2.2 EightCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EightCoreRatioLimit
```

8-Core Ratio Limit: LFM to Fused 8-Core Ratio Limit, For overclocking part: LFM to Fused 8-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 8-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 150 of file CpuPowerMgmtBasicConfig.h.

15.33.2.3 EnableEpbPeciOverride

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableEpbPeciOverride
```

EPB override over PECI Enable by sending pcode command 0x2b , subcommand 0x3 to 1.

This will allow OOB EPB PECI override control. **0: Disable;** 1: Enable;

Definition at line 198 of file CpuPowerMgmtBasicConfig.h.

15.33.2.4 EnableFastMsrHwpReq

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableFastMsrHwpReq
```

Support for Fast MSR for IA32_HWP_REQUEST.

On systems with HwP enabled, if this feature is available as indicated by MSR 0x65F[0] = 1, set MSR 0x657[0] = 1. 0: Disable; **1: Enable;**

Definition at line 205 of file CpuPowerMgmtBasicConfig.h.

15.33.2.5 EnableHwpAutoEppGrouping

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableHwpAutoEppGrouping
```

HwP Autonomous EPP grouping.

Disabling will set Bit 29 = 1, command 0x11. When set, autonomous will not necesarrily request the same value for all cores with same EPP. Enabling will clean Bit 29 = 0, command 0x11. Autonomous will request same values for all cores with same EPP. 0: Disable; **1: Enable;**

Definition at line 191 of file CpuPowerMgmtBasicConfig.h.

15.33.2.6 EnableHwpAutoPerCorePstate

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableHwpAutoPerCorePstate
```

HwP Autonomous Per Core P State Disabling will set Bit 30 = 1, command 0x11.

When set, autonomous will request the same value for all cores all the time. 0: Disable; **1: Enable;**

Definition at line 183 of file CpuPowerMgmtBasicConfig.h.

15.33.2.7 EnableItbm

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableItbm
```

Intel Turbo Boost Max Technology 3.0 Enabling it on processors with OS support will allow OS to exploit the diversity in max turbo frequency of the cores.

0: Disable; 1: Enable;

Definition at line 164 of file CpuPowerMgmtBasicConfig.h.

15.33.2.8 EnableItbmDriver

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnableItbmDriver
```

Deprecated : Platform doesn't have Intel Turbo Boost Max Technology 3.0 Driver Enabling it will load the driver upon ACPI device with HID = INT3510. **0: Disable;** 1: Enable;

Definition at line 170 of file CpuPowerMgmtBasicConfig.h.

15.33.2.9 EnablePerCorePState

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::EnablePerCorePState
```

Per Core P State OS control mode Disabling will set PCU_MISC_CONFIG (Command 0x06) Bit 31 = 1.

When set, the highest core request is used for all other core requests. 0: Disable; **1: Enable;**

Definition at line 176 of file CpuPowerMgmtBasicConfig.h.

15.33.2.10 FiveCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::FiveCoreRatioLimit
```

5-Core Ratio Limit: LFM to Fused 5-Core Ratio Limit, For overclocking part: LFM to Fused 5-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 5-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 132 of file CpuPowerMgmtBasicConfig.h.

15.33.2.11 FourCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::FourCoreRatioLimit
```

4-Core Ratio Limit: LFM to Fused 4-Core Ratio Limit, For overclocking part: LFM to Fused 4-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 4-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 126 of file CpuPowerMgmtBasicConfig.h.

15.33.2.12 HdcControl

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::HdcControl
```

Hardware Duty Cycle Control configuration.

0: Disabled; **1: Enabled** 2-3:Reserved HDC enables the processor to autonomously force components to enter into an idle state to lower effective frequency. This allows for increased package level C6 residency.

Note

Currently this feature is recommended to be enabled only on win10

Definition at line 83 of file CpuPowerMgmtBasicConfig.h.

15.33.2.13 Hwp

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::Hwp
```

Enable or Disable Intel Speed Shift Technology.

Enabling allows for processor control of P-state transitions. 0: Disable; **1: Enable;** Bit 1 is ignored.

Note

Currently this feature is recommended to be enabled only on win10

Definition at line 76 of file CpuPowerMgmtBasicConfig.h.

15.33.2.14 OneCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::OneCoreRatioLimit
```

1-Core Ratio Limit: LFM to Fused 1-Core Ratio Limit.

For overclocking parts: LFM to Fused 1-Core Ratio Limit + OC Bins. Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 1-Core Ratio Limit Must be greater than or equal to 2-Core Ratio Limit, 3-Core Ratio Limit, 4-Core Ratio Limit.

Definition at line 108 of file CpuPowerMgmtBasicConfig.h.

15.33.2.15 PowerLimit1

```
UINT16 CPU_POWER_MGMT_BASIC_CONFIG::PowerLimit1
```

Package Long duration turbo mode power limit (PL1).

Default is the TDP power limit of processor. Units are based on POWER_MGMT_CONFIG.CustomPowerUnit.

Definition at line 213 of file CpuPowerMgmtBasicConfig.h.

15.33.2.16 PowerLimit1Time

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::PowerLimit1Time
```

Package Long duration turbo mode power limit (PL1) time window in seconds.

Used in calculating the average power over time. Mobile: **28s** Desktop: **8s** Range: 0 - 128s

Definition at line 237 of file CpuPowerMgmtBasicConfig.h.

15.33.2.17 PowerLimit2Power

```
UINT16 CPU_POWER_MGMT_BASIC_CONFIG::PowerLimit2Power
```

Package Short duration turbo mode power limit (PL2).

Allows for short excursions above TDP power limit. Default = 1.25 $*$ TDP Power Limit. Units are based on POW↩ ER_MGMT_CONFIG.CustomPowerUnit.

Definition at line 218 of file CpuPowerMgmtBasicConfig.h.

15.33.2.18 PowerLimit3

```
UINT16 CPU_POWER_MGMT_BASIC_CONFIG::PowerLimit3
```

Package PL3 power limit.

PL3 is the CPU Peak Power Occurences Limit. **Default: 0**. Range 0-65535. Units are based on POWER_MGM↩ T_CONFIG.CustomPowerUnit.

Definition at line 223 of file CpuPowerMgmtBasicConfig.h.

15.33.2.19 PowerLimit4

```
UINT16 CPU_POWER_MGMT_BASIC_CONFIG::PowerLimit4
```

Package PL4 power limit.

PL4 is a Preemptive CPU Package Peak Power Limit, it will never be exceeded. Power is premptively lowered before limit is reached. **Default: 0**. Range 0-65535. Units are based on POWER_MGMT_CONFIG.CustomPowerUnit.

Definition at line 229 of file CpuPowerMgmtBasicConfig.h.

15.33.2.20 SevenCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::SevenCoreRatioLimit
```

7-Core Ratio Limit: LFM to Fused 7-Core Ratio Limit, For overclocking part: LFM to Fused 7-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 7-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 144 of file CpuPowerMgmtBasicConfig.h.

15.33.2.21 SixCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::SixCoreRatioLimit
```

6-Core Ratio Limit: LFM to Fused 6-Core Ratio Limit, For overclocking part: LFM to Fused 6-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 6-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 138 of file CpuPowerMgmtBasicConfig.h.

15.33.2.22 TccActivationOffset

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::TccActivationOffset
```

TCC Activation Offset.

Offset from factory set TCC activation temperature at which the Thermal Control Circuit must be activated. T↩ CC will be activated at (TCC Activation Temperature - TCC Activation Offset), in degrees Celcius. For Y SKU, the recommended default for this policy is **10** For all other SKUs the recommended default are **0**, causing TCC to activate at TCC Activation temperature.

Note

The policy is recommended for validation purpose only.

Definition at line 158 of file CpuPowerMgmtBasicConfig.h.

15.33.2.23 TccOffsetClamp

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::TccOffsetClamp
```

Tcc Offset Clamp for Runtime Average Temperature Limit (RATL) allows CPU to throttle below P1.

For Y SKU, the recommended default for this policy is **1: Enabled**, which indicates throttling below P1 is allowed. For all other SKUs the recommended default are **0: Disabled**.

Definition at line 94 of file CpuPowerMgmtBasicConfig.h.

15.33.2.24 TccOffsetTimeWindowForRatl

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::TccOffsetTimeWindowForRatl
```

Tcc Offset Time Window can range from 5ms to 448000ms for Runtime Average Temperature Limit (RATL).

For Y SKU, the recommended default for this policy is **5000: 5 seconds**, For all other SKUs the recommended default are **0: Disabled**

Definition at line 243 of file CpuPowerMgmtBasicConfig.h.

15.33.2.25 ThreeCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::ThreeCoreRatioLimit
```

3-Core Ratio Limit: LFM to Fused 3-Core Ratio Limit, For overclocking part: LFM to Fused 3-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 3-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 120 of file CpuPowerMgmtBasicConfig.h.

15.33.2.26 TwoCoreRatioLimit

```
UINT8 CPU_POWER_MGMT_BASIC_CONFIG::TwoCoreRatioLimit
```

2-Core Ratio Limit: LFM to Fused 2-Core Ratio Limit, For overclocking part: LFM to Fused 2-Core Ratio Limit + OC Bins.

Note: OC Bins = 7 means fully unlocked, so range is LFM to 83.

- This 2-Core Ratio Limit Must be Less than or equal to 1-Core Ratio Limit.

Definition at line 114 of file CpuPowerMgmtBasicConfig.h.

15.33.2.27 VccInDemotionMs

```
UINT32 CPU_POWER_MGMT_BASIC_CONFIG::VccInDemotionMs
```

Customize the VccIn Demotion in ms accordingly.

Values used by OEM expected to be in lower end of 1-30 ms range. Value 1 means 1ms, value 2 means 2ms, and so on. Value 0 will disable VccIn Demotion knob. **It's 30ms by silicon default**.

Definition at line 249 of file CpuPowerMgmtBasicConfig.h.

The documentation for this struct was generated from the following file:

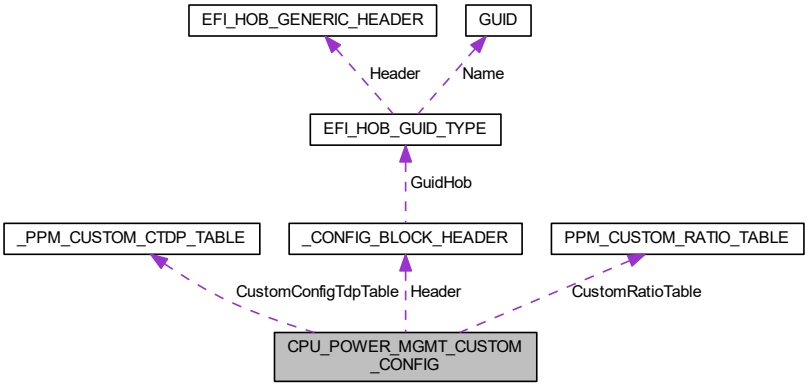
- CpuPowerMgmtBasicConfig.h

15.34 CPU_POWER_MGMT_CUSTOM_CONFIG Struct Reference

CPU Power Management Custom Configuration Structure.

```
#include <CpuPowerMgmtCustomConfig.h>
```

Collaboration diagram for CPU_POWER_MGMT_CUSTOM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- PPM_CUSTOM_RATIO_TABLE CustomRatioTable

  Custom Processor Ratio Table Instance.
- PPM_CUSTOM_CTDP_TABLE CustomConfigTdpTable [MAX_CUSTOM_CTDP_ENTRIES]

  Custom ConfigTdp Settings Instance.
- UINT32 ConfigTdpLock: 1

  *Lock the ConfigTdp mode settings from runtime changes; **0: Disable**; 1: Enable.*
- UINT32 ConfigTdpBios: 1

  *Configure whether to load Configurable TDP SSDT; **0: Disable**; 1: Enable.*
- UINT32 RsvdBits: 30

  Reserved for future use.

15.34.1 Detailed Description

CPU Power Management Custom Configuration Structure.

Revision 1:

- Initial version.

Definition at line 93 of file CpuPowerMgmtCustomConfig.h.

The documentation for this struct was generated from the following file:

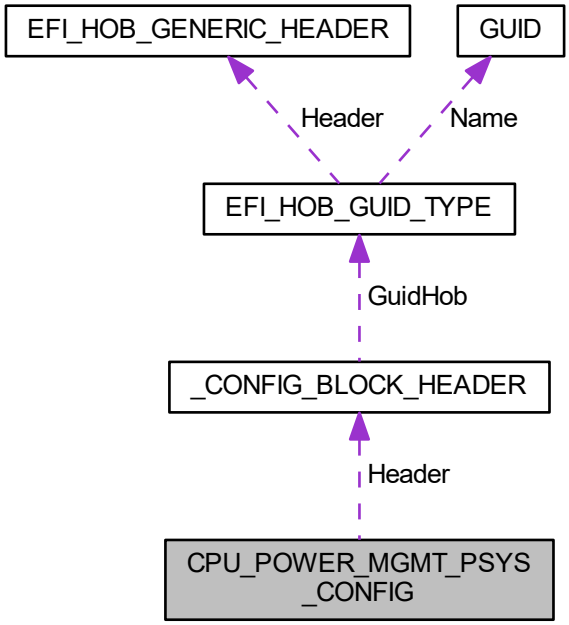
- CpuPowerMgmtCustomConfig.h

15.35 CPU_POWER_MGMT_PSYS_CONFIG Struct Reference

CPU Power Management Psys(Platform) Configuration Structure.

```
#include <CpuPowerMgmtPsysConfig.h>
```

Collaboration diagram for CPU_POWER_MGMT_PSYS_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 PsysPowerLimit1: 1

  MSR 0x65C[15]: PL1 Enable activates the PL1 value to limit average platform power.
- UINT32 PsysPowerLimit1Time: 8

  MSR 0x65C[23:17]: PL1 timewindow in seconds.
- UINT32 PsysPowerLimit2: 1

  MSR 0x65C[47]: PL2 Enable activates the PL2 value to limit average platform power.
- UINT32 RsvdBits: 22

  Reserved for future use.
- UINT16 PsysPowerLimit1Power

  MSR 0x65C[14:0]: Platform PL1 power. Units are based on POWER_MGMT_CONFIG.CustomPowerUnit.
- UINT16 PsysPowerLimit2Power

  MSR 0x65C[46:32]]: Platform PL2 power. Units are based on POWER_MGMT_CONFIG.CustomPowerUnit.
- UINT16 PsysPmax

  PCODE MMIO Mailbox: Platform Power Pmax. ***0 - Auto*** *Specified in 1/8 Watt increments. 0-1024 Watts. Value of 800 = 100W.*
- UINT8 Rsvd [2]

  Reserved for future use and config block alignment.

15.35.1 Detailed Description

CPU Power Management Psys(Platform) Configuration Structure.

Revision 1:

- Initial version.

Definition at line 50 of file CpuPowerMgmtPsysConfig.h.

The documentation for this struct was generated from the following file:

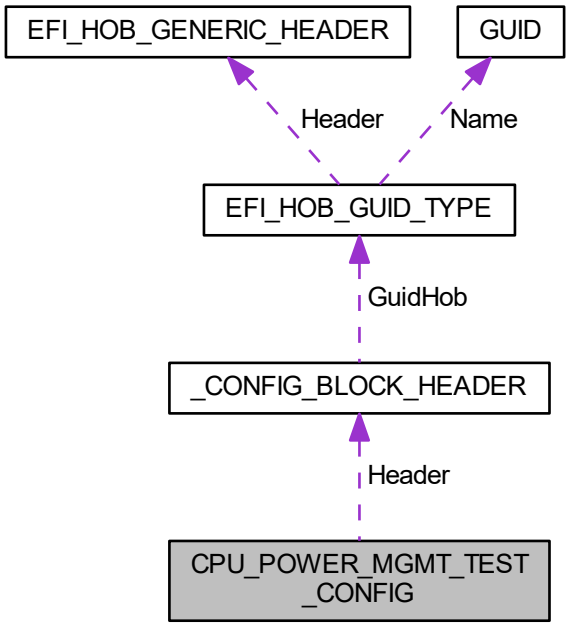
- CpuPowerMgmtPsysConfig.h

15.36 CPU_POWER_MGMT_TEST_CONFIG Struct Reference

CPU Power Management Test Configuration Structure.

```
#include <CpuPowerMgmtTestConfig.h>
```

Collaboration diagram for CPU_POWER_MGMT_TEST_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT32 Eist: 1

  Offset 28-31 Enable or Disable Intel SpeedStep Technology. 0: Disable; ***1: Enable***
- UINT32 EnergyEfficientPState: 1

  Enable or Disable Energy Efficient P-state will be applied in Turbo mode. Disable; ***1: Enable***
- UINT32 EnergyEfficientTurbo: 1

  Enable or Disable Energy Efficient Turbo, will be applied in Turbo mode. Disable; ***1: Enable***
- UINT32 TStates: 1

  Enable or Disable T states; ***0: Disable****; 1: Enable.*
- UINT32 BiProcHot: 1

  Enable or Disable Bi-Directional PROCHOT#; 0: Disable; ***1: Enable****.*
- UINT32 DisableProcHotOut: 1

  Enable or Disable PROCHOT# signal being driven externally; 0: Disable; ***1: Enable****.*
- UINT32 ProcHotResponse: 1

  Enable or Disable PROCHOT# Response; ***0: Disable****; 1: Enable.*
- UINT32 DisableVrThermalAlert: 1

  Enable or Disable VR Thermal Alert; ***0: Disable****; 1: Enable.*
- UINT32 EnableAllThermalFunctions: 1

  Enable or Disable Thermal Reporting through ACPI tables; 0: Disable; ***1: Enable****.*
- UINT32 ThermalMonitor: 1

  Enable or Disable Thermal Monitor; 0: Disable; ***1: Enable****.*
- UINT32 Cx: 1

  Enable or Disable CPU power states (C-states). 0: Disable; ***1: Enable***
- UINT32 PmgCstCfgCtrlLock: 1

  If enabled, sets MSR 0xE2[15]; 0: Disable; ***1: Enable****.*
- UINT32 C1e: 1

  Enable or Disable Enhanced C-states. 0: Disable; ***1: Enable***
- UINT32 C1AutoDemotion: 1

  Enable or Disable C6/C7 auto demotion to C1. 0: Disabled; ***1: C1 Auto demotion***
- UINT32 C1UnDemotion: 1

  Enable or Disable C1UnDemotion. 0: Disabled; ***1: C1 Auto undemotion***
- UINT32 C3AutoDemotion: 1

  [CoffeeLake Only] Enable or Disable C6/C7 auto demotion to C3 0: Disabled; ***1: C3 Auto demotion***
- UINT32 C3UnDemotion: 1

  [CoffeeLake Only] Enable or Disable C3UnDemotion. 0: Disabled; ***1: C3 Auto undemotion***
- UINT32 PkgCStateDemotion: 1

  Enable or Disable Package Cstate Demotion. Disable; ***1: Enable*** *[WhiskeyLake]* ***Disable****; 1: Enable.*
- UINT32 PkgCStateUnDemotion: 1

  Enable or Disable Package Cstate UnDemotion. Disable; ***1: Enable*** *[WhiskeyLake]* ***Disable****; 1: Enable.*
- UINT32 CStatePreWake: 1

  Enable or Disable CState-Pre wake. Disable; ***1: Enable***
- UINT32 TimedMwait: 1

  Enable or Disable TimedMwait Support. ***Disable****; 1: Enable.*
- UINT32 CstCfgCtrIoMwaitRedirection: 1

  Enable or Disable IO to MWAIT redirection; ***0: Disable****; 1: Enable.*
- UINT32 ProcHotLock: 1

  If enabled, sets MSR 0x1FC[23]; ***0: Disable****; 1: Enable.*
- UINT32 RaceToHalt: 1

*Enable or Disable Race To Halt feature; 0: Disable; **1: Enable** . RTH will dynamically increase CPU frequency in order to enter pkg C-State faster to reduce overall power. (RTH is controlled through MSR 1FC bit 20)*

- UINT32 ConfigTdpLevel: 8
- UINT16 CstateLatencyControl1Irtl

  *Offset 32-33 Interrupt Response Time Limit of LatencyContol1 MSR 0x60B[9:0].**0 is Auto**.*
- UINT16 CstateLatencyControl2Irtl

  *Offset 34-35 Interrupt Response Time Limit of LatencyContol2 MSR 0x60C[9:0].**0 is Auto**.*
- UINT16 CstateLatencyControl3Irtl

  *Offset 36-37 Interrupt Response Time Limit of LatencyContol3 MSR 0x633[9:0].**0 is Auto**.*
- UINT16 CstateLatencyControl4Irtl

  *Offset 38-39 Interrupt Response Time Limit of LatencyContol4 MSR 0x634[9:0].**0 is Auto**.*
- UINT16 CstateLatencyControl5Irtl

  *Offset 40-41 Interrupt Response Time Limit of LatencyContol5 MSR 0x635[9:0].**0 is Auto**.*
- UINT8 Rsvd1 [2]

  Offset 42-43 Reserved for config block alignment.
- MAX_PKG_C_STATE PkgCStateLimit

  Offset 44 This field is used to set the Max Pkg Cstate. Default set to Auto which limits the Max Pkg Cstate to deep C-state.
- C_STATE_TIME_UNIT Reserved

  Offset 45 Reserved for config block alignment.
- C_STATE_TIME_UNIT CstateLatencyControl1TimeUnit

  *Offset 46 TimeUnit for Latency Control1 MSR 0x60B[12:10]; **2: 1024ns**.*
- C_STATE_TIME_UNIT CstateLatencyControl2TimeUnit

  *Offset 47 TimeUnit for Latency Control2 MSR 0x60C[12:10]; **2: 1024ns**.*
- C_STATE_TIME_UNIT CstateLatencyControl3TimeUnit

  *Offset 48 TimeUnit for Latency Control3 MSR 0x633[12:10]; **2: 1024ns**.*
- C_STATE_TIME_UNIT CstateLatencyControl4TimeUnit

  *Offset 49 TimeUnit for Latency Control4 MSR 0x634[12:10]; **2: 1024ns**.*
- C_STATE_TIME_UNIT CstateLatencyControl5TimeUnit

  *Offset 50 TimeUnit for Latency Control5 MSR 0x635[12:10]; **2: 1024ns**.*
- CUSTOM_POWER_UNIT CustomPowerUnit

  Offset 51 Default power unit in watts or in 125 milliwatt increments.
- PPM_IRM_SETTING PpmIrmSetting

  Offset 52 Interrupt Redirection Mode Select.
- UINT8 Rsvd [4]

  Offset 53-56 Reserved for future use and config block alignment.

15.36.1 Detailed Description

CPU Power Management Test Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Add CstateLatencyControl0TimeUnit for WHL only
- Add CstateLatencyControl0Irtl for WHL only **Revision 3**:
- Change C State LatencyContol to Auto as default. **Revision 4**:
- Deprecate ConfigTdpLevel. Move to premem.

Definition at line 111 of file CpuPowerMgmtTestConfig.h.

15.36.2 Member Data Documentation

15.36.2.1 ConfigTdpLevel

```
UINT32 CPU_POWER_MGMT_TEST_CONFIG::ConfigTdpLevel
```

Deprecated . Move to premem phase.

Definition at line 137 of file CpuPowerMgmtTestConfig.h.

15.36.2.2 CustomPowerUnit

```
CUSTOM_POWER_UNIT CPU_POWER_MGMT_TEST_CONFIG::CustomPowerUnit
```

Offset 51 Default power unit in watts or in 125 milliwatt increments.

- 0: PowerUnitWatts.
- **1: PowerUnit125MilliWatts**.

Definition at line 160 of file CpuPowerMgmtTestConfig.h.

15.36.2.3 PpmIrmSetting

```
PPM_IRM_SETTING CPU_POWER_MGMT_TEST_CONFIG::PpmIrmSetting
```

Offset 52 Interrupt Redirection Mode Select.

- 0: Fixed priority. //Default under CNL.
- 1: Round robin.
- 2: Hash vector.
- 4: PAIR with fixed priority. //Default under KBL, not available under CNL.
- 5: PAIR with round robin. //Not available under CNL.
- 6: PAIR with hash vector. //Not available under CNL.
- 7: No change.

Definition at line 171 of file CpuPowerMgmtTestConfig.h.

15.36.2.4 Reserved

```
C_STATE_TIME_UNIT CPU_POWER_MGMT_TEST_CONFIG::Reserved
```

Offset 45 Reserved for config block alignment.

Todo : The following enums have to be replaced with policies.

Definition at line 149 of file CpuPowerMgmtTestConfig.h.

The documentation for this struct was generated from the following file:

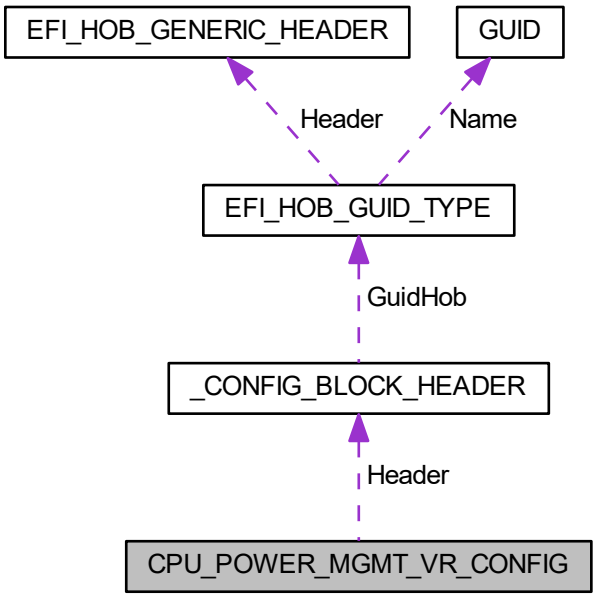
- CpuPowerMgmtTestConfig.h

15.37 CPU_POWER_MGMT_VR_CONFIG Struct Reference

CPU Power Management VR Configuration Structure.

```
#include <CpuPowerMgmtVrConfig.h>
```

Collaboration diagram for CPU_POWER_MGMT_VR_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 AcousticNoiseMitigation: 1

  *Enable or Disable Acoustic Noise Mitigation feature. **0: Disabled**; 1: Enabled.*
- UINT32 SendVrMbxCmd: 2

  VR specific mailbox commands.
- UINT32 EnableMinVoltageOverride: 1

  *Enable or disable Minimum Voltage override for minimum voltage runtime and minimum voltage C8. **0: Disabled** 1: Enabled.*
- UINT32 RfiMitigation: 1

  *Enable or Disable RFI Mitigation. **0: Disable - DCM is the IO_N default**; 1: Enable - Enable IO_N DCM/CCM switching as RFI mitigation.*
- UINT32 RsvdBits: 27

  Reserved for future use.
- UINT8 PsysSlope

  *PCODE MMIO Mailbox: Platform Psys slope correction. **0: Auto** Specified in 1/100 increment values. Range is 0-200. 125 = 1.25.*
- UINT8 PsysOffset

  *PCODE MMIO Mailbox: Platform Psys offset correction. **0: Auto** Units 1/4, Range 0-255. Value of 100 = 100/4 = 25 offset. Deprecated.*
- UINT8 FivrSpreadSpectrum

  *Set the Spread Spectrum Range. **1.5%**, Range: 0.5%, 1%, 1.5%, 2%, 3%, 4%, 5%, 6%. Each Range is translated to internally encoded values. 0.5% = 0, 1% = 3, 1.5% = 8, 2% = 18, 3% = 28, 4% = 34, 5% = 39, 6% = 44.*
- UINT16 FivrRfiFrequency

  PCODE MMIO Mailbox: Set the desired RFI frequency, in increments of 100KHz.
- UINT16 MinVoltageRuntime

  *PCODE MMIO Mailbox: Minimum voltage for runtime. Valid if EnableMinVoltageOverride = 1 .Range 0 to 1999mV. **0: 0mV***
- UINT16 MinVoltageC8

  *PCODE MMIO Mailbox: Minimum voltage for C8. Valid if EnableMinVoltageOverride = 1. Range 0 to 1999mV. **0: 0mV***
- UINT16 PsysOffset1

  *PCODE MMIO Mailbox: Platform Psys offset correction. **0: Auto** Units 1/1000, Range 0-63999. For an offset of 25.348, enter 25348.*
- UINT32 TdcTimeWindow1 [MAX_NUM_VRS]

  *PCODE MMIO Mailbox: Thermal Design Current time window. Defined in milli seconds. **1ms default***
- UINT8 Irms [MAX_NUM_VRS]

  *PCODE MMIO Mailbox: Current root mean square. **0: Disable**; 1: Enable.*
- UINT8 FivrSpectrumEnable

  *Enable or Disable FIVR Spread Spectrum 0: Disable; **1: Enable.***
- UINT8 PreWake

  *PCODE MMIO Mailbox: Acoustic Noise Mitigation Range. This can be programmed only if AcousticNoiseMitigation is enabled.**Default Value = 0 micro ticks** Defines the max pre-wake randomization time in micro ticks. Range is 0-255.*
- UINT8 RampUp

  *PCODE MMIO Mailbox: Acoustic Noise Mitigation Range. This can be programmed only if AcousticNoiseMitigation is enabled.**Default Value = 0 micro ticks** Defines the max ramp up randomization time in micro ticks. Range is 0-255.*
- UINT8 RampDown

  *PCODE MMIO Mailbox: Acoustic Noise Mitigation Range. This can be programmed only if AcousticNoiseMitigation is enabled.**Default Value = 0 micro ticks** Defines the max ramp down randomization time in micro ticks. Range is 0-255.*

VR Settings

The VR related settings are sorted in an array where each index maps to the VR domain as defined below:

- *0 = System Agent VR*
- *1 = IA Core VR*
- *2 = Ring Vr*
- *3 = GT VR*
- *4 = FIVR VR*

The VR settings for a given domain must be populated in the appropriate index.

- UINT16 TdcCurrentLimit [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Thermal Design Current current limit. Specified in 1/8A units. Range is 0-4095. 1000 = 125A. ***0: 0 Amps***
- UINT16 AcLoadline [MAX_NUM_VRS]

  PCODE MMIO Mailbox: AcLoadline in 1/100 mOhms (ie. 1250 = 12.50 mOhm); Range is 0-6249. ***Intel Recommended Defaults vary by domain and SKU.***
- UINT16 DcLoadline [MAX_NUM_VRS]

  *PCODE MMIO Mailbox: DcLoadline in 1/100 mOhms (ie. 1250 = 12.50 mOhm); Range is 0-6249.****Intel Recommended Defaults vary by domain and SKU.***
- UINT16 Psi1Threshold [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Power State 1 current cuttof in 1/4 Amp increments. Range is 0-128A.
- UINT16 Psi2Threshold [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Power State 2 current cuttof in 1/4 Amp increments. Range is 0-128A.
- UINT16 Psi3Threshold [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Power State 3 current cuttof in 1/4 Amp increments. Range is 0-128A.
- INT16 ImonOffset [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Imon offset correction. Value is a 2's complement signed integer. Units 1/1000, Range 0-63999. For an offset = 12.580, use 12580. ***0: Auto***
- UINT16 IccMax [MAX_NUM_VRS]

  PCODE MMIO Mailbox: VR Icc Max limit. 0-255A in 1/4 A units. 400 = 100A. ***Default: 0 - Auto, no override***
- UINT16 VrVoltageLimit [MAX_NUM_VRS]

  PCODE MMIO Mailbox: VR Voltage Limit. Range is 0-7999mV.
- UINT16 ImonSlope [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Imon slope correction. Specified in 1/100 increment values. Range is 0-200. 125 = 1.25. ***0: Auto***
- UINT8 Psi3Enable [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Power State 3 enable/disable; 0: Disable; ***1: Enable****.*
- UINT8 Psi4Enable [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Power State 4 enable/disable; 0: Disable; ***1: Enable****.*
- UINT8 VrConfigEnable [MAX_NUM_VRS]

  Enable/Disable BIOS configuration of VR; 0: Disable; ***1: Enable.***
- UINT8 TdcEnable [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Thermal Design Current enable/disable; ***0: Disable;*** *1: Enable.*
- UINT8 TdcTimeWindow [MAX_NUM_VRS]
- UINT8 TdcLock [MAX_NUM_VRS]

  PCODE MMIO Mailbox: Thermal Design Current Lock; ***0: Disable****; 1: Enable.*
- UINT8 FastPkgCRampDisable [MAX_NUM_VRS]

  Disable Fast Slew Rate for Deep Package C States for VR IA,GT,SA,VLCC,FIVR domain based on Acoustic Noise Mitigation feature enabled. ***0: False****; 1: True.*
- UINT8 SlowSlewRate [MAX_NUM_VRS]

  Slew Rate configuration for Deep Package C States for VR VR IA,GT,SA,VLCC,FIVR domain based on Acoustic Noise Mitigation feature enabled. ***0: Fast/2****; 1: Fast/4; 2: Fast/8; 3: Fast/16.*

15.37.1 Detailed Description

CPU Power Management VR Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Updated Acoustic Noise Mitigation. **Revision 3**:
- Deprecate PsysOffset and added PsysOffset1 for Psys Offset Correction **Revision 4**:
- Deprecate TdcTimeWindow and added TdcTimeWindow1 for TDC Time Added Irms support. **Revision 5**:
- Add RfiMitigation. **Revision 6**:
- Added an option to Enable/Disable FIVR Spread Spectrum **Revision 7**:
- Add Dynamic Periodicity Alteration (DPA) tuning feature

Definition at line 69 of file CpuPowerMgmtVrConfig.h.

15.37.2 Member Data Documentation

15.37.2.1 FivrRfiFrequency

`UINT16 CPU_POWER_MGMT_VR_CONFIG::FivrRfiFrequency`

PCODE MMIO Mailbox: Set the desired RFI frequency, in increments of 100KHz.

0: Auto Range varies based on XTAL clock:

- 0-1918 (Up to 191.8HMz) for 24MHz clock.
- 0-1535 (Up to 153.5MHz) for 19MHz clock.

Definition at line 94 of file CpuPowerMgmtVrConfig.h.

15.37.2.2 SendVrMbxCmd

`UINT32 CPU_POWER_MGMT_VR_CONFIG::SendVrMbxCmd`

VR specific mailbox commands.

00b - no VR specific command sent. 01b - A VR mailbox command specifically for the MPS IMPV8 VR will be sent. 10b - VR specific command sent for PS4 exit issue. 11b - Reserved.

Definition at line 79 of file CpuPowerMgmtVrConfig.h.

15.37.2.3 TdcTimeWindow

```
UINT8 CPU_POWER_MGMT_VR_CONFIG::TdcTimeWindow[MAX_NUM_VRS]
```

Deprecated . PCODE MMIO Mailbox: Thermal Design Current time window. Defined in milli seconds. **1ms default**

Definition at line 121 of file CpuPowerMgmtVrConfig.h.

The documentation for this struct was generated from the following file:

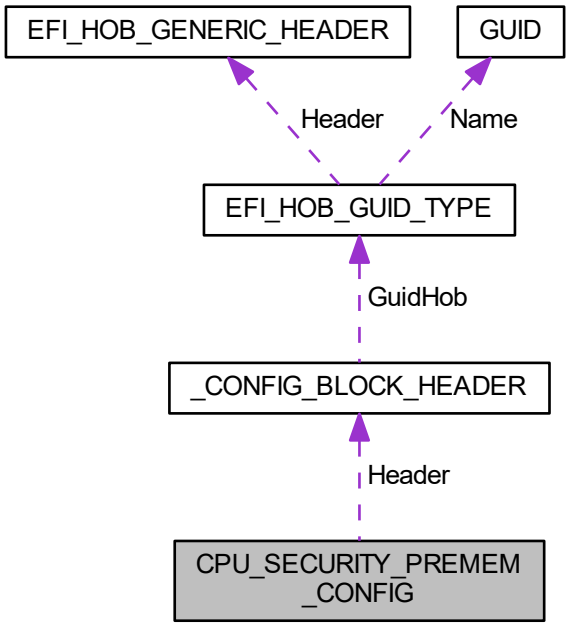
- CpuPowerMgmtVrConfig.h

15.38 CPU_SECURITY_PREMEM_CONFIG Struct Reference

CPU Security PreMemory Configuration Structure.

```
#include <CpuSecurityPreMemConfig.h>
```

Collaboration diagram for CPU_SECURITY_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 PrmrrSize

  *PRMRR Size.**Software Control: 0x0** 32MB: 0x2000000, 64MB: 0x4000000, 128 MB: 0x8000000, 256 MB: 0x10000000, 512 MB: 0x20000000.*
- UINT16 BiosSize

  Flash information for BIOS Guard: BIOS Size in KB.
- UINT8 Reserved [2]

  Reserved for future use.
- UINT32 BiosGuard: 1

  *Enable or Disable BIOS Guard; 0: Disable; **1: Enable**.*
- UINT32 BiosGuardToolsInterface: 1

  *BIOS Guard Tools Interface; **0: Disable**, 1:Enable.*
- UINT32 EnableSgx: 1

  *Enable or Disable Software Guard Extensions; **0: Disable**; 1: Enable.*
- UINT32 Txt: 1

  *Enable or Disable Trusted Execution Technology; **0: Disable**; 1: Enable.*
- UINT32 SkipStopPbet: 1

  ***(Test)** Skip Stop PBET Timer; **0: Disable**; 1: Enable.*
- UINT32 EnableC6Dram: 1

  ***(Test)** This policy indicates whether or not BIOS should allocate PRMRR memory for C6DRAM power gating feature.*
- UINT32 ResetAux: 1

  ***(Test)** Reset Auxiliary content, **0: Disabled**, 1: Enabled*
- UINT32 TxtAcheckRequest: 1

  ***(Test)** AcheckRequest **0: Disabled**, 1: Enabled. When Enabled, it will call Acheck regardless of crashcode value*
- UINT32 RsvdBits: 24

  Reserved for future use.

15.38.1 Detailed Description

CPU Security PreMemory Configuration Structure.

Revision 1:

- Initial version.

Definition at line 50 of file CpuSecurityPreMemConfig.h.

15.38.2 Member Data Documentation

15.38.2.1 BiosGuard

```
UINT32 CPU_SECURITY_PREMEM_CONFIG::BiosGuard
```

Enable or Disable BIOS Guard; 0: Disable; **1: Enable**.

- This is an optional feature and can be opted out.
- If this policy is set to Disabled, the policies in the BIOS_GUARD_CONFIG will be ignored.
- If PeiBiosGuardLibNull is used, this policy will have no effect.

Definition at line 61 of file CpuSecurityPreMemConfig.h.

15.38.2.2 EnableC6Dram

```
UINT32 CPU_SECURITY_PREMEM_CONFIG::EnableC6Dram
```

(Test) This policy indicates whether or not BIOS should allocate PRMRR memory for C6DRAM power gating feature.

- 0: Don't allocate any PRMRR memory for C6DRAM power gating feature.
- **1: Allocate PRMRR memory for C6DRAM power gating feature**.

Definition at line 83 of file CpuSecurityPreMemConfig.h.

15.38.2.3 EnableSgx

```
UINT32 CPU_SECURITY_PREMEM_CONFIG::EnableSgx
```

Enable or Disable Software Guard Extensions; **0: Disable**; 1: Enable.

- This is an optional feature and can be opted out.
- If this policy is set to Disabled, the policies in the CPU_SGX_CONFIG will be ignored.
- If BaseSoftwareGuardLibNull is used, this policy will have no effect.

Definition at line 69 of file CpuSecurityPreMemConfig.h.

15.38.2.4 Txt

```
UINT32 CPU_SECURITY_PREMEM_CONFIG::Txt
```

Enable or Disable Trusted Execution Technology; **0: Disable**; 1: Enable.

- This is an optional feature and can be opted out.
- If this policy is set to Disabled, the policies in the CPU_TXT_PREMEM_CONFIG will be ignored.
- If PeiTxtLibNull is used, this policy will have no effect.

Definition at line 76 of file CpuSecurityPreMemConfig.h.

The documentation for this struct was generated from the following file:

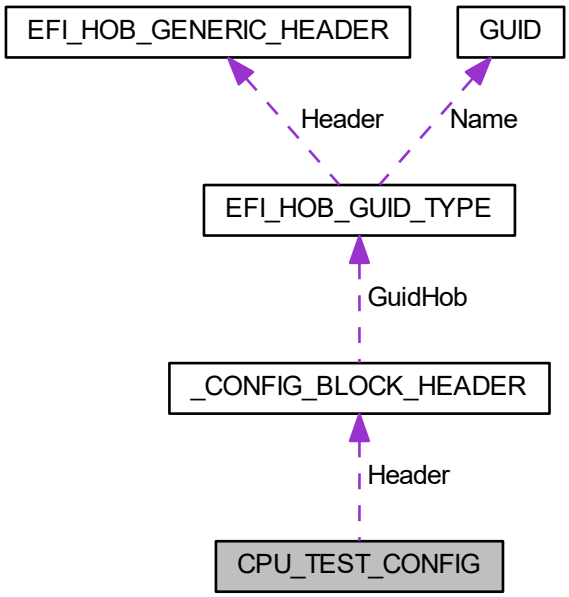
- CpuSecurityPreMemConfig.h

15.39 CPU_TEST_CONFIG Struct Reference

CPU Test Configuration Structure.

```
#include <CpuTestConfig.h>
```

Collaboration diagram for CPU_TEST_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 MlcStreamerPrefetcher: 1

  *Enable or Disable MLC Streamer Prefetcher; 0: Disable; **1: Enable**.*
- UINT32 MlcSpatialPrefetcher: 1

  *Enable or Disable MLC Spatial Prefetcher; 0: Disable; **1: Enable**.*
- UINT32 MonitorMwaitEnable: 1

  *Enable or Disable Monitor /MWAIT instructions; 0: Disable; **1: Enable**.*
- UINT32 MachineCheckEnable: 1

  *Enable or Disable initialization of machine check registers; 0: Disable; **1: Enable**.*
- UINT32 ProcessorTraceOutputScheme: 1

  *Control on Processor Trace output scheme; **0: Single Range Output**; 1: ToPA Output.*
- UINT32 ProcessorTraceEnable: 1

  *Enable or Disable Processor Trace feature; **0: Disable**; 1: Enable.*
- UINT32 ThreeStrikeCounterDisable: 1

  *Disable Three strike counter; **0: FALSE**; 1: TRUE.*
- UINT32 RsvdBits: 25

  Reserved for future use.
- EFI_PHYSICAL_ADDRESS ProcessorTraceMemBase

  Base address of memory region allocated for Processor Trace.
- UINT32 ProcessorTraceMemLength

  Length in bytes of memory region allocated for Processor Trace.

15.39.1 Detailed Description

CPU Test Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Removed Voltage Optimization feature.

Definition at line 52 of file CpuTestConfig.h.

15.39.2 Member Data Documentation

15.39.2.1 ProcessorTraceMemBase

```
EFI_PHYSICAL_ADDRESS CPU_TEST_CONFIG::ProcessorTraceMemBase
```

Base address of memory region allocated for Processor Trace.

Processor Trace requires 2^N alignment and size in bytes per thread, from 4KB to 128MB.

- **NULL: Disable**

Definition at line 67 of file CpuTestConfig.h.

15.39.2.2 ProcessorTraceMemLength

```
UINT32 CPU_TEST_CONFIG::ProcessorTraceMemLength
```

Length in bytes of memory region allocated for Processor Trace.

Processor Trace requires 2^N alignment and size in bytes per thread, from 4KB to 128MB.

- **0: Disable**

Definition at line 73 of file CpuTestConfig.h.

The documentation for this struct was generated from the following file:

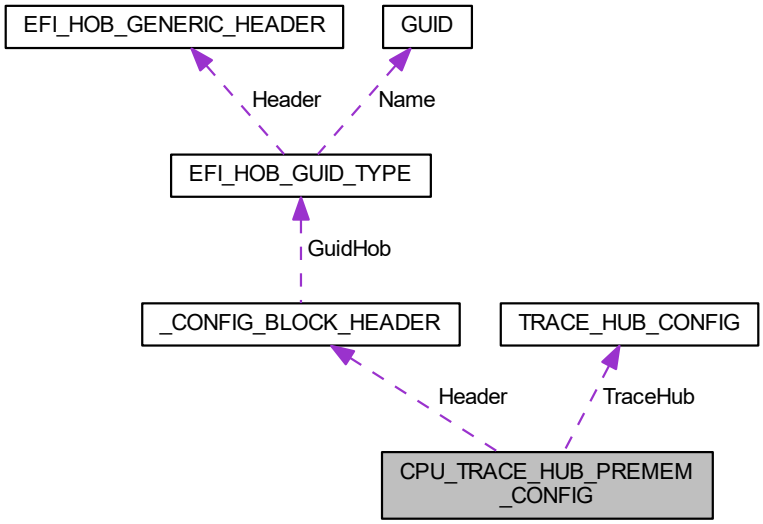
- CpuTestConfig.h

15.40 CPU_TRACE_HUB_PREMEM_CONFIG Struct Reference

CPU Trace Hub PreMem Configuration Contains Trace Hub settings for CPU side tracing **Revision 1**: - Initial version.

```
#include <TraceHubConfig.h>
```

Collaboration diagram for CPU_TRACE_HUB_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- TRACE_HUB_CONFIG TraceHub

  Trace Hub Config.

15.40.1 Detailed Description

CPU Trace Hub PreMem Configuration Contains Trace Hub settings for CPU side tracing **Revision 1**: - Initial version.

Definition at line 112 of file TraceHubConfig.h.

The documentation for this struct was generated from the following file:

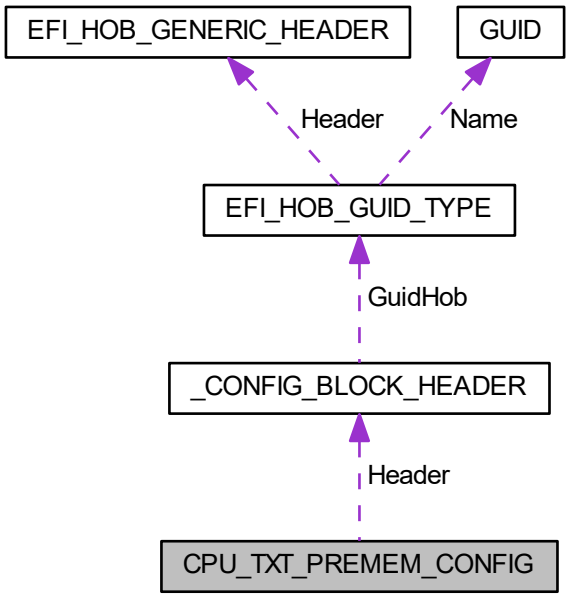
- TraceHubConfig.h

15.41 CPU_TXT_PREMEM_CONFIG Struct Reference

CPU TXT PreMemory Configuration Structure.

```
#include <CpuTxtConfig.h>
```

Collaboration diagram for CPU_TXT_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 SinitMemorySize

  Size of SINIT module if installed in flash part. Zero otherwise.
- UINT32 TxtHeapMemorySize

  Size of memory reserved for TXT Heap. This memory is used by MLE.
- UINT32 TxtDprMemorySize

  Size of DPR protected memory reserved for Intel TXT component.
- EFI_PHYSICAL_ADDRESS TxtDprMemoryBase

  Base address of DPR protected memory reserved for Intel TXT component.
- UINT64 TxtLcpPdSize

  Size of Platform Default Launch Control Policy data if installed in flash part. Zero otherwise.
- EFI_PHYSICAL_ADDRESS TxtLcpPdBase

  Base address of Platform Default Launch Control Policy data if installed in flash part. Zero otherwise.
- EFI_PHYSICAL_ADDRESS ApStartupBase

  Base address of TXT AP Startup code.
- EFI_PHYSICAL_ADDRESS BiosAcmBase

  Base address of BIOS ACM in flash part.
- UINT32 BiosAcmSize

  Size of ACM Binary.
- UINT32 TgaSize

  Size of Trusted Graphics Aperture if supported by chipset.

15.41.1 Detailed Description

CPU TXT PreMemory Configuration Structure.

Note

Optional. These policies will be ignored if CPU_SECURITY_PREMEM_CONFIG -> Txt is disabled, or PeiTxtLibNull is used.

Revision 1:

- Initial version.

Definition at line 51 of file CpuTxtConfig.h.

The documentation for this struct was generated from the following file:

- CpuTxtConfig.h

15.42 DDI_CONFIGURATION Struct Reference

This structure configures the Native GPIOs for DDI port per VBT settings.

`#include <GraphicsConfig.h>`

Public Attributes

- UINT8 DdiPortBConfig

  The Configuration of DDI port A, this settings must match VBT's settings. DdiPortDisabled - No LFP is connected on DdiPortA, ***DdiPortEdp - Set DdiPortA to eDP****, DdiPortMipiDsi - Set DdiPortA to MIPI DSI.*
- UINT8 DdiPortAHpd

  The Configuration of DDI port B, this settings must match VBT's settings. DdiPortDisabled - No LFP is connected on DdiPortB, ***DdiPortEdp - Set DdiPortB to eDP****, DdiPortMipiDsi - Set DdiPortB to MIPI DSI.*
- UINT8 DdiPortBHpd

  The HPD setting of DDI Port A, this settings must match VBT's settings. ***DdiHpdDisable - Disable HPD****, DdiHpd↩ Enable - Enable HPD.*
- UINT8 DdiPortCHpd

  The HPD setting of DDI Port B, this settings must match VBT's settings. DdiHpdDisable - Disable HPD, ***DdiHpd↩ Enable - Enable HPD***
- UINT8 DdiPort1Hpd

  The HPD setting of DDI Port C, this settings must match VBT's settings. ***DdiHpdDisable - Disable HPD****, DdiHpd↩ Enable - Enable HPD.*
- UINT8 DdiPort2Hpd

  The HPD setting of DDI Port 1, this settings must match VBT's settings. ***DdiHpdDisable - Disable HPD****, DdiHpd↩ Enable - Enable HPD.*
- UINT8 DdiPort3Hpd

  The HPD setting of DDI Port 2, this settings must match VBT's settings. ***DdiHpdDisable - Disable HPD****, DdiHpd↩ Enable - Enable HPD.*
- UINT8 DdiPort4Hpd

  The HPD setting of DDI Port 3, this settings must match VBT's settings. ***DdiHpdDisable - Disable HPD****, DdiHpd↩ Enable - Enable HPD.*
- UINT8 DdiPortADdc

  The HPD setting of DDI Port 4, this settings must match VBT's settings. ***DdiHpdDisable - Disable HPD****, DdiHpd↩ Enable - Enable HPD.*
- UINT8 DdiPortBDdc

  The DDC setting of DDI Port A, this settings must match VBT's settings. ***DdiDisable - Disable DDC****, DdiDdcEnable - Enable DDC.*
- UINT8 DdiPortCDdc

  The DDC setting of DDI Port B, this settings must match VBT's settings. DdiDisable - Disable DDC, ***DdiDdcEnable - Enable DDC***
- UINT8 DdiPort1Ddc

  The DDC setting of DDI Port C, this settings must match VBT's settings. ***DdiDisable - Disable DDC****, DdiDdcEnable - Enable DDC.*
- UINT8 DdiPort2Ddc

  The DDC setting of DDI Port 1, this settings must match VBT's settings. ***DdiDisable - Disable DDC****, DdiDdcEnable - Enable DDC.*
- UINT8 DdiPort3Ddc

  The DDC setting of DDI Port 2, this settings must match VBT's settings. ***DdiDisable - Disable DDC****, DdiDdcEnable - Enable DDC.*
- UINT8 DdiPort4Ddc

  The DDC setting of DDI Port 3, this settings must match VBT's settings. ***DdiDisable - Disable DDC****, DdiDdcEnable - Enable DDC.*

15.42.1 Detailed Description

This structure configures the Native GPIOs for DDI port per VBT settings.

Definition at line 69 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

- GraphicsConfig.h

15.43 DMI_HW_WIDTH_CONTROL Struct Reference

This structure allows to customize DMI HW Autonomous Width Control for Thermal and Mechanical spec design.

`#include <ThermalConfig.h>`

Public Attributes

- UINT32 DmiTsawEn: 1

  DMI Thermal Sensor Autonomous Width Enable.
- UINT32 SuggestedSetting: 1

  *0: Disable; **1: Enable** suggested representative values*
- UINT32 RsvdBits0: 6

  Reserved bits.
- UINT32 TS0TW: 3

  *Thermal Sensor 0 Target Width (**DmiThermSensWidthx8**)*
- UINT32 TS1TW: 3

  *Thermal Sensor 1 Target Width (**DmiThermSensWidthx4**)*
- UINT32 TS2TW: 3

  *Thermal Sensor 2 Target Width (**DmiThermSensWidthx2**)*
- UINT32 TS3TW: 3

  *Thermal Sensor 3 Target Width (**DmiThermSensWidthx1**)*
- UINT32 RsvdBits1: 12

  Reserved bits.

15.43.1 Detailed Description

This structure allows to customize DMI HW Autonomous Width Control for Thermal and Mechanical spec design.

When the SuggestedSetting is enabled, the customized values are ignored. Look at DMI_THERMAL_SENSOR_↩ TARGET_WIDTH for possible values

Definition at line 89 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

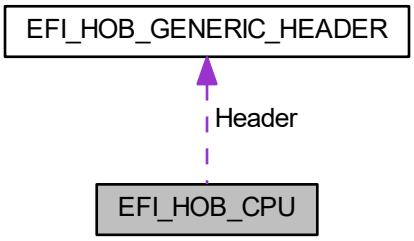
- ThermalConfig.h

15.44 EFI_HOB_CPU Struct Reference

Describes processor information, such as address space and I/O space capabilities.

`#include <PiHob.h>`

Collaboration diagram for EFI_HOB_CPU:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- UINT8 SizeOfMemorySpace

  Identifies the maximum physical memory addressability of the processor.
- UINT8 SizeOfIoSpace

  Identifies the maximum physical I/O addressability of the processor.
- UINT8 Reserved [6]

  This field will always be set to zero.

15.44.1 Detailed Description

Describes processor information, such as address space and I/O space capabilities.

Definition at line 438 of file PiHob.h.

15.44.2 Member Data Documentation

15.44.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_CPU::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_CPU.

Definition at line 442 of file PiHob.h.

The documentation for this struct was generated from the following file:

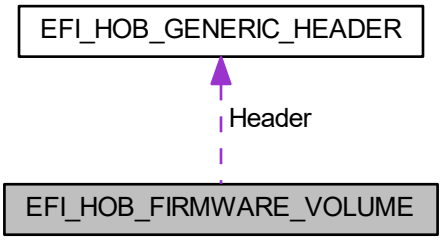
- PiHob.h

15.45 EFI_HOB_FIRMWARE_VOLUME Struct Reference

Details the location of firmware volumes that contain firmware files.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_FIRMWARE_VOLUME:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header
  The HOB generic header.
- EFI_PHYSICAL_ADDRESS BaseAddress
  The physical memory-mapped base address of the firmware volume.
- UINT64 Length
  The length in bytes of the firmware volume.

15.45.1 Detailed Description

Details the location of firmware volumes that contain firmware files.

Definition at line 355 of file PiHob.h.

15.45.2 Member Data Documentation

15.45.2.1 Header

`EFI_HOB_GENERIC_HEADER EFI_HOB_FIRMWARE_VOLUME::Header`

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_FV.

Definition at line 359 of file PiHob.h.

The documentation for this struct was generated from the following file:

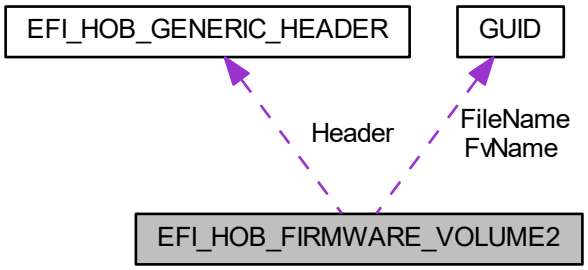
- PiHob.h

15.46 EFI_HOB_FIRMWARE_VOLUME2 Struct Reference

Details the location of a firmware volume that was extracted from a file within another firmware volume.

`#include <PiHob.h>`

Collaboration diagram for EFI_HOB_FIRMWARE_VOLUME2:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header
  The HOB generic header.
- EFI_PHYSICAL_ADDRESS BaseAddress
  The physical memory-mapped base address of the firmware volume.
- UINT64 Length
  The length in bytes of the firmware volume.
- EFI_GUID FvName
  The name of the firmware volume.
- EFI_GUID FileName
  The name of the firmware file that contained this firmware volume.

15.46.1 Detailed Description

Details the location of a firmware volume that was extracted from a file within another firmware volume.

Definition at line 374 of file PiHob.h.

15.46.2 Member Data Documentation

15.46.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_FIRMWARE_VOLUME2::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_FV2.

Definition at line 378 of file PiHob.h.

The documentation for this struct was generated from the following file:

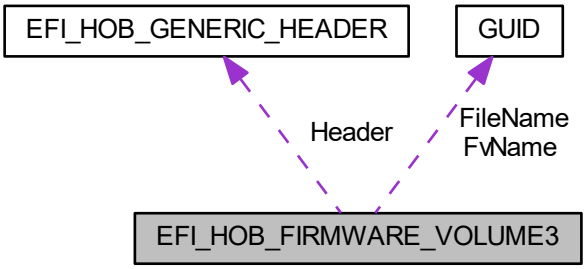
- PiHob.h

15.47 EFI_HOB_FIRMWARE_VOLUME3 Struct Reference

Details the location of a firmware volume that was extracted from a file within another firmware volume.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_FIRMWARE_VOLUME3:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- EFI_PHYSICAL_ADDRESS BaseAddress

  The physical memory-mapped base address of the firmware volume.
- UINT64 Length

  The length in bytes of the firmware volume.
- UINT32 AuthenticationStatus

  The authentication status.
- BOOLEAN ExtractedFv

  TRUE if the FV was extracted as a file within another firmware volume.
- EFI_GUID FvName

  The name of the firmware volume.
- EFI_GUID FileName

  The name of the firmware file that contained this firmware volume.

15.47.1 Detailed Description

Details the location of a firmware volume that was extracted from a file within another firmware volume.

Definition at line 401 of file PiHob.h.

15.47.2 Member Data Documentation

15.47.2.1 ExtractedFv

```
BOOLEAN EFI_HOB_FIRMWARE_VOLUME3::ExtractedFv
```

TRUE if the FV was extracted as a file within another firmware volume.

FALSE otherwise.

Definition at line 422 of file PiHob.h.

15.47.2.2 FileName

```
EFI_GUID EFI_HOB_FIRMWARE_VOLUME3::FileName
```

The name of the firmware file that contained this firmware volume.

Valid only if IsExtractedFv is TRUE.

Definition at line 432 of file PiHob.h.

15.47.2.3 FvName

```
EFI_GUID EFI_HOB_FIRMWARE_VOLUME3::FvName
```

The name of the firmware volume.

Valid only if IsExtractedFv is TRUE.

Definition at line 427 of file PiHob.h.

15.47.2.4 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_FIRMWARE_VOLUME3::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_FV3.

Definition at line 405 of file PiHob.h.

The documentation for this struct was generated from the following file:

- PiHob.h

15.48 EFI_HOB_GENERIC_HEADER Struct Reference

Describes the format and size of the data inside the HOB.

```
#include <PiHob.h>
```

Public Attributes

- UINT16 HobType
  Identifies the HOB data structure type.
- UINT16 HobLength
  The length in bytes of the HOB.
- UINT32 Reserved
  This field must always be set to zero.

15.48.1 Detailed Description

Describes the format and size of the data inside the HOB.

All HOBs must contain this generic HOB header.

Definition at line 36 of file PiHob.h.

The documentation for this struct was generated from the following file:

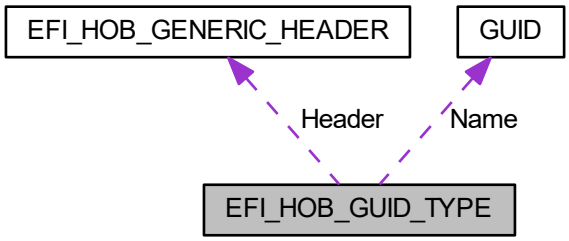
- PiHob.h

15.49 EFI_HOB_GUID_TYPE Struct Reference

Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific GUID.

`#include <PiHob.h>`

Collaboration diagram for EFI_HOB_GUID_TYPE:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header
  The HOB generic header.
- EFI_GUID Name
  A GUID that defines the contents of this HOB.

15.49.1 Detailed Description

Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific GUID.

Definition at line 338 of file PiHob.h.

15.49.2 Member Data Documentation

15.49.2.1 Header

`EFI_HOB_GENERIC_HEADER EFI_HOB_GUID_TYPE::Header`

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_GUID_EXTENSION.

Definition at line 342 of file PiHob.h.

The documentation for this struct was generated from the following file:

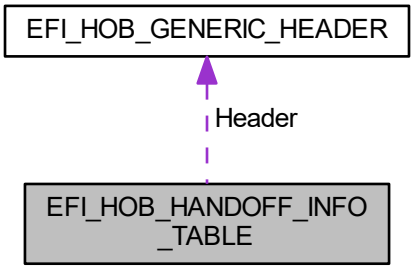
- PiHob.h

15.50 EFI_HOB_HANDOFF_INFO_TABLE Struct Reference

Contains general state information used by the HOB producer phase.

`#include <PiHob.h>`

Collaboration diagram for EFI_HOB_HANDOFF_INFO_TABLE:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header
  The HOB generic header.
- UINT32 Version
  The version number pertaining to the PHIT HOB definition.
- EFI_BOOT_MODE BootMode
  The system boot mode as determined during the HOB producer phase.
- EFI_PHYSICAL_ADDRESS EfiMemoryTop
  The highest address location of memory that is allocated for use by the HOB producer phase.
- EFI_PHYSICAL_ADDRESS EfiMemoryBottom
  The lowest address location of memory that is allocated for use by the HOB producer phase.
- EFI_PHYSICAL_ADDRESS EfiFreeMemoryTop
  The highest address location of free memory that is currently available for use by the HOB producer phase.
- EFI_PHYSICAL_ADDRESS EfiFreeMemoryBottom
  The lowest address location of free memory that is available for use by the HOB producer phase.
- EFI_PHYSICAL_ADDRESS EfiEndOfHobList
  The end of the HOB list.

15.50.1 Detailed Description

Contains general state information used by the HOB producer phase.

This HOB must be the first one in the HOB list.

Definition at line 61 of file PiHob.h.

15.50.2 Member Data Documentation

15.50.2.1 EfiMemoryTop

`EFI_PHYSICAL_ADDRESS EFI_HOB_HANDOFF_INFO_TABLE::EfiMemoryTop`

The highest address location of memory that is allocated for use by the HOB producer phase.

This address must be 4-KB aligned to meet page restrictions of UEFI.

Definition at line 80 of file PiHob.h.

15.50.2.2 Header

`EFI_HOB_GENERIC_HEADER EFI_HOB_HANDOFF_INFO_TABLE::Header`

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_HANDOFF.

Definition at line 65 of file PiHob.h.

15.50.2.3 Version

`UINT32 EFI_HOB_HANDOFF_INFO_TABLE::Version`

The version number pertaining to the PHIT HOB definition.

This value is four bytes in length to provide an 8-byte aligned entry when it is combined with the 4-byte BootMode.

Definition at line 71 of file PiHob.h.

The documentation for this struct was generated from the following file:

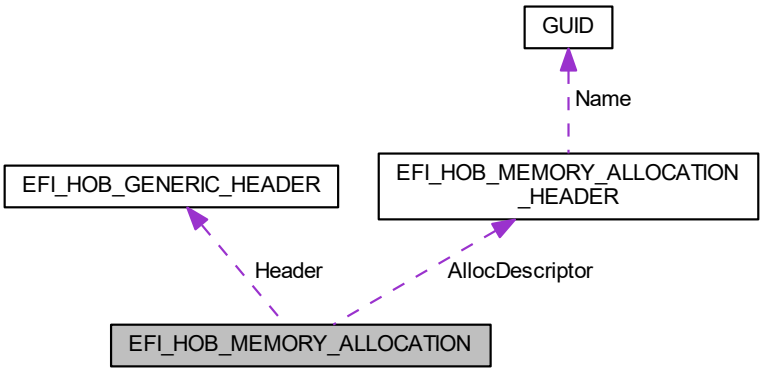
- PiHob.h

15.51 EFI_HOB_MEMORY_ALLOCATION Struct Reference

Describes all memory ranges used during the HOB producer phase that exist outside the HOB list.

`#include <PiHob.h>`

Collaboration diagram for EFI_HOB_MEMORY_ALLOCATION:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- EFI_HOB_MEMORY_ALLOCATION_HEADER AllocDescriptor

  An instance of the EFI_HOB_MEMORY_ALLOCATION_HEADER that describes the various attributes of the logical memory allocation.

15.51.1 Detailed Description

Describes all memory ranges used during the HOB producer phase that exist outside the HOB list.

This HOB type describes how memory is used, not the physical attributes of memory.

Definition at line 145 of file PiHob.h.

15.51.2 Member Data Documentation

15.51.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_MEMORY_ALLOCATION::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_MEMORY_ALLOCATION.

Definition at line 149 of file PiHob.h.

The documentation for this struct was generated from the following file:

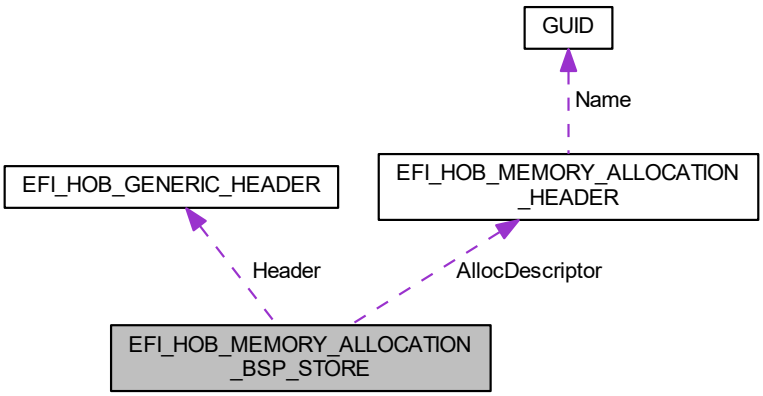
- PiHob.h

15.52 EFI_HOB_MEMORY_ALLOCATION_BSP_STORE Struct Reference

Defines the location of the boot-strap processor (BSP) BSPStore ("Backing Store Pointer Store").

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_MEMORY_ALLOCATION_BSP_STORE:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- EFI_HOB_MEMORY_ALLOCATION_HEADER AllocDescriptor

  An instance of the EFI_HOB_MEMORY_ALLOCATION_HEADER that describes the various attributes of the logical memory allocation.

15.52.1 Detailed Description

Defines the location of the boot-strap processor (BSP) BSPStore ("Backing Store Pointer Store").

This HOB is valid for the Itanium processor family only register overflow store.

Definition at line 185 of file PiHob.h.

15.52.2 Member Data Documentation

15.52.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_MEMORY_ALLOCATION_BSP_STORE::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_MEMORY_ALLOCATION.

Definition at line 189 of file PiHob.h.

The documentation for this struct was generated from the following file:

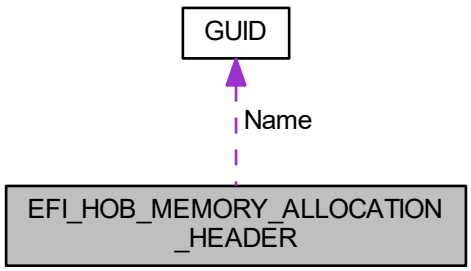
- PiHob.h

15.53 EFI_HOB_MEMORY_ALLOCATION_HEADER Struct Reference

EFI_HOB_MEMORY_ALLOCATION_HEADER describes the various attributes of the logical memory allocation.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_MEMORY_ALLOCATION_HEADER:



Public Attributes

- EFI_GUID Name

  A GUID that defines the memory allocation region's type and purpose, as well as other fields within the memory allocation HOB.
- EFI_PHYSICAL_ADDRESS MemoryBaseAddress

  The base address of memory allocated by this HOB.
- UINT64 MemoryLength

  The length in bytes of memory allocated by this HOB.
- EFI_MEMORY_TYPE MemoryType

  Defines the type of memory allocated by this HOB.
- UINT8 Reserved [4]

  Padding for Itanium processor family.

15.53.1 Detailed Description

EFI_HOB_MEMORY_ALLOCATION_HEADER describes the various attributes of the logical memory allocation.

The type field will be used for subsequent inclusion in the UEFI memory map.

Definition at line 105 of file PiHob.h.

15.53.2 Member Data Documentation

15.53.2.1 MemoryBaseAddress

```
EFI_PHYSICAL_ADDRESS EFI_HOB_MEMORY_ALLOCATION_HEADER::MemoryBaseAddress
```

The base address of memory allocated by this HOB.

Type EFI_PHYSICAL_ADDRESS is defined in AllocatePages() in the UEFI 2.0 specification.

Definition at line 120 of file PiHob.h.

15.53.2.2 MemoryType

```
EFI_MEMORY_TYPE EFI_HOB_MEMORY_ALLOCATION_HEADER::MemoryType
```

Defines the type of memory allocated by this HOB.

The memory type definition follows the EFI_MEMORY_TYPE definition. Type EFI_MEMORY_TYPE is defined in AllocatePages() in the UEFI 2.0 specification.

Definition at line 132 of file PiHob.h.

15.53.2.3 Name

```
EFI_GUID EFI_HOB_MEMORY_ALLOCATION_HEADER::Name
```

A GUID that defines the memory allocation region's type and purpose, as well as other fields within the memory allocation HOB.

This GUID is used to define the additional data within the HOB that may be present for the memory allocation HOB. Type EFI_GUID is defined in InstallProtocolInterface() in the UEFI 2.0 specification.

Definition at line 113 of file PiHob.h.

The documentation for this struct was generated from the following file:

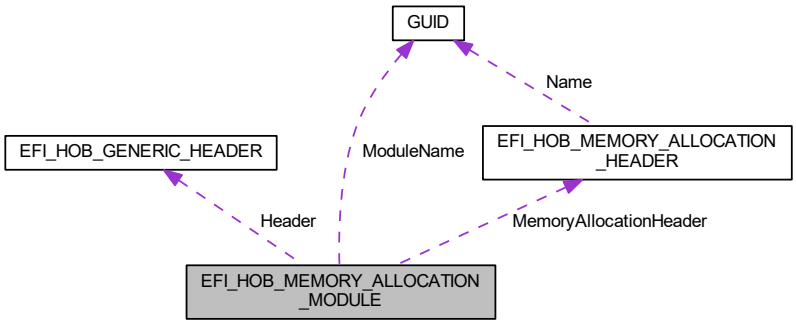
- PiHob.h

15.54 EFI_HOB_MEMORY_ALLOCATION_MODULE Struct Reference

Defines the location and entry point of the HOB consumer phase.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_MEMORY_ALLOCATION_MODULE:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- EFI_HOB_MEMORY_ALLOCATION_HEADER MemoryAllocationHeader

  An instance of the EFI_HOB_MEMORY_ALLOCATION_HEADER that describes the various attributes of the logical memory allocation.
- EFI_GUID ModuleName

  The GUID specifying the values of the firmware file system name that contains the HOB consumer phase component.
- EFI_PHYSICAL_ADDRESS EntryPoint

  The address of the memory-mapped firmware volume that contains the HOB consumer phase firmware file.

15.54.1 Detailed Description

Defines the location and entry point of the HOB consumer phase.

Definition at line 200 of file PiHob.h.

15.54.2 Member Data Documentation

15.54.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_MEMORY_ALLOCATION_MODULE::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_MEMORY_ALLOCATION.

Definition at line 204 of file PiHob.h.

The documentation for this struct was generated from the following file:

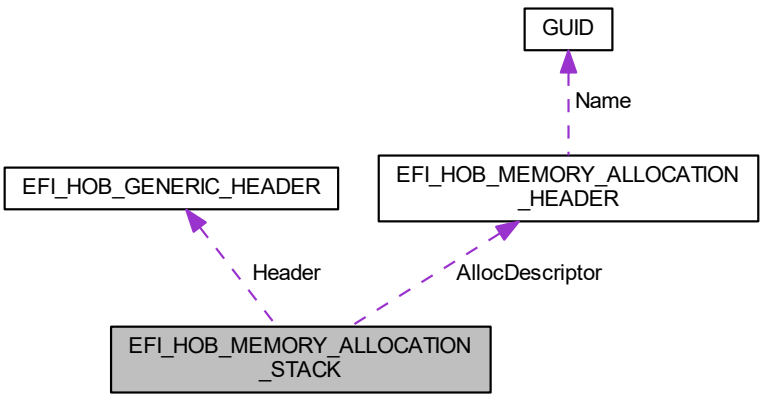
- PiHob.h

15.55 EFI_HOB_MEMORY_ALLOCATION_STACK Struct Reference

Describes the memory stack that is produced by the HOB producer phase and upon which all post-memory-installed executable content in the HOB producer phase is executing.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_MEMORY_ALLOCATION_STACK:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- EFI_HOB_MEMORY_ALLOCATION_HEADER AllocDescriptor

  An instance of the EFI_HOB_MEMORY_ALLOCATION_HEADER that describes the various attributes of the logical memory allocation.

15.55.1 Detailed Description

Describes the memory stack that is produced by the HOB producer phase and upon which all post-memory-installed executable content in the HOB producer phase is executing.

Definition at line 167 of file PiHob.h.

15.55.2 Member Data Documentation

15.55.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_MEMORY_ALLOCATION_STACK::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_MEMORY_ALLOCATION.

Definition at line 171 of file PiHob.h.

The documentation for this struct was generated from the following file:

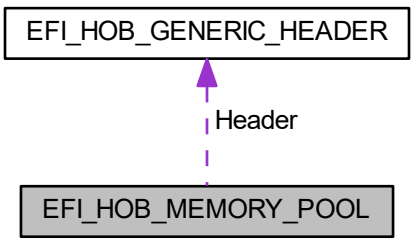
- PiHob.h

15.56 EFI_HOB_MEMORY_POOL Struct Reference

Describes pool memory allocations.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_MEMORY_POOL:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header
  The HOB generic header.

15.56.1 Detailed Description

Describes pool memory allocations.

Definition at line 461 of file PiHob.h.

15.56.2 Member Data Documentation

15.56.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_MEMORY_POOL::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_MEMORY_POOL.

Definition at line 465 of file PiHob.h.

The documentation for this struct was generated from the following file:

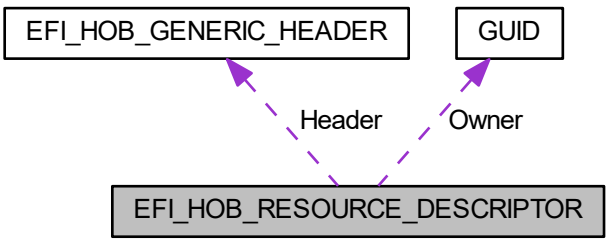
- PiHob.h

15.57 EFI_HOB_RESOURCE_DESCRIPTOR Struct Reference

Describes the resource properties of all fixed, nonrelocatable resource ranges found on the processor host bus during the HOB producer phase.

```
#include <PiHob.h>
```

Collaboration diagram for EFI_HOB_RESOURCE_DESCRIPTOR:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header.
- EFI_GUID Owner

  A GUID representing the owner of the resource.
- EFI_RESOURCE_TYPE ResourceType

  The resource type enumeration as defined by EFI_RESOURCE_TYPE.
- EFI_RESOURCE_ATTRIBUTE_TYPE ResourceAttribute

  Resource attributes as defined by EFI_RESOURCE_ATTRIBUTE_TYPE.
- EFI_PHYSICAL_ADDRESS PhysicalStart

  The physical start address of the resource region.
- UINT64 ResourceLength

  The number of bytes of the resource region.

15.57.1 Detailed Description

Describes the resource properties of all fixed, nonrelocatable resource ranges found on the processor host bus during the HOB producer phase.

Definition at line 306 of file PiHob.h.

15.57.2 Member Data Documentation

15.57.2.1 Header

```
EFI_HOB_GENERIC_HEADER EFI_HOB_RESOURCE_DESCRIPTOR::Header
```

The HOB generic header.

Header.HobType = EFI_HOB_TYPE_RESOURCE_DESCRIPTOR.

Definition at line 310 of file PiHob.h.

15.57.2.2 Owner

```
EFI_GUID EFI_HOB_RESOURCE_DESCRIPTOR::Owner
```

A GUID representing the owner of the resource.

This GUID is used by HOB consumer phase components to correlate device ownership of a resource.

Definition at line 315 of file PiHob.h.

The documentation for this struct was generated from the following file:

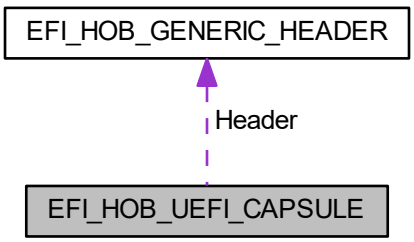
- PiHob.h

15.58 EFI_HOB_UEFI_CAPSULE Struct Reference

Each UEFI capsule HOB details the location of a UEFI capsule.

`#include <PiHob.h>`

Collaboration diagram for EFI_HOB_UEFI_CAPSULE:



Public Attributes

- EFI_HOB_GENERIC_HEADER Header

  The HOB generic header where Header.HobType = EFI_HOB_TYPE_UEFI_CAPSULE.
- EFI_PHYSICAL_ADDRESS BaseAddress

  The physical memory-mapped base address of an UEFI capsule.

15.58.1 Detailed Description

Each UEFI capsule HOB details the location of a UEFI capsule.

It includes a base address and length which is based upon memory blocks with a EFI_CAPSULE_HEADER and the associated CapsuleImageSize-based payloads. These HOB's shall be created by the PEI PI firmware sometime after the UEFI UpdateCapsule service invocation with the CAPSULE_FLAGS_POPULATE_SYSTEM_TABLE flag set in the EFI_CAPSULE_HEADER.

Definition at line 475 of file PiHob.h.

15.58.2 Member Data Documentation

15.58.2.1 BaseAddress

```
EFI_PHYSICAL_ADDRESS EFI_HOB_UEFI_CAPSULE::BaseAddress
```

The physical memory-mapped base address of an UEFI capsule.

This value is set to point to the base of the contiguous memory of the UEFI capsule. The length of the contiguous memory in bytes.

Definition at line 486 of file PiHob.h.

The documentation for this struct was generated from the following file:

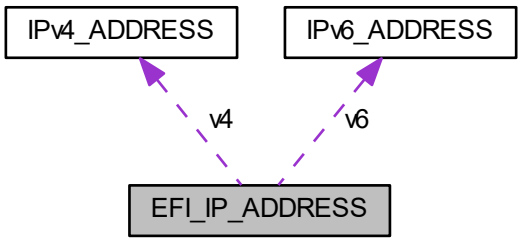
- PiHob.h

15.59 EFI_IP_ADDRESS Union Reference

16-byte buffer aligned on a 4-byte boundary.

```
#include <UefiBaseType.h>
```

Collaboration diagram for EFI_IP_ADDRESS:



15.59.1 Detailed Description

16-byte buffer aligned on a 4-byte boundary.

An IPv4 or IPv6 internet protocol address.

Definition at line 102 of file UefiBaseType.h.

The documentation for this union was generated from the following file:

- UefiBaseType.h

15.60 EFI_MAC_ADDRESS Struct Reference

32-byte buffer containing a network Media Access Control address.

`#include <UefiBaseType.h>`

15.60.1 Detailed Description

32-byte buffer containing a network Media Access Control address.

Definition at line 94 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- UefiBaseType.h

15.61 EFI_MMRAM_DESCRIPTOR Struct Reference

Structure describing a MMRAM region and its accessibility attributes.

`#include <PiMultiPhase.h>`

Public Attributes

- EFI_PHYSICAL_ADDRESS PhysicalStart
  Designates the physical address of the MMRAM in memory.
- EFI_PHYSICAL_ADDRESS CpuStart
  Designates the address of the MMRAM, as seen by software executing on the processors.
- UINT64 PhysicalSize
  Describes the number of bytes in the MMRAM region.
- UINT64 RegionState
  Describes the accessibility attributes of the MMRAM.

15.61.1 Detailed Description

Structure describing a MMRAM region and its accessibility attributes.

Definition at line 109 of file PiMultiPhase.h.

15.61.2 Member Data Documentation

15.61.2.1 CpuStart

```
EFI_PHYSICAL_ADDRESS EFI_MMRAM_DESCRIPTOR::CpuStart
```

Designates the address of the MMRAM, as seen by software executing on the processors.

This address may or may not match PhysicalStart.

Definition at line 120 of file PiMultiPhase.h.

15.61.2.2 PhysicalStart

```
EFI_PHYSICAL_ADDRESS EFI_MMRAM_DESCRIPTOR::PhysicalStart
```

Designates the physical address of the MMRAM in memory.

This view of memory is the same as seen by I/O-based agents, for example, but it may not be the address seen by the processors.

Definition at line 115 of file PiMultiPhase.h.

15.61.2.3 RegionState

```
UINT64 EFI_MMRAM_DESCRIPTOR::RegionState
```

Describes the accessibility attributes of the MMRAM.

These attributes include the hardware state (e.g., Open/Closed/Locked), capability (e.g., cacheable), logical allocation (e.g., allocated), and pre-use initialization (e.g., needs testing/ECC initialization).

Definition at line 131 of file PiMultiPhase.h.

The documentation for this struct was generated from the following file:

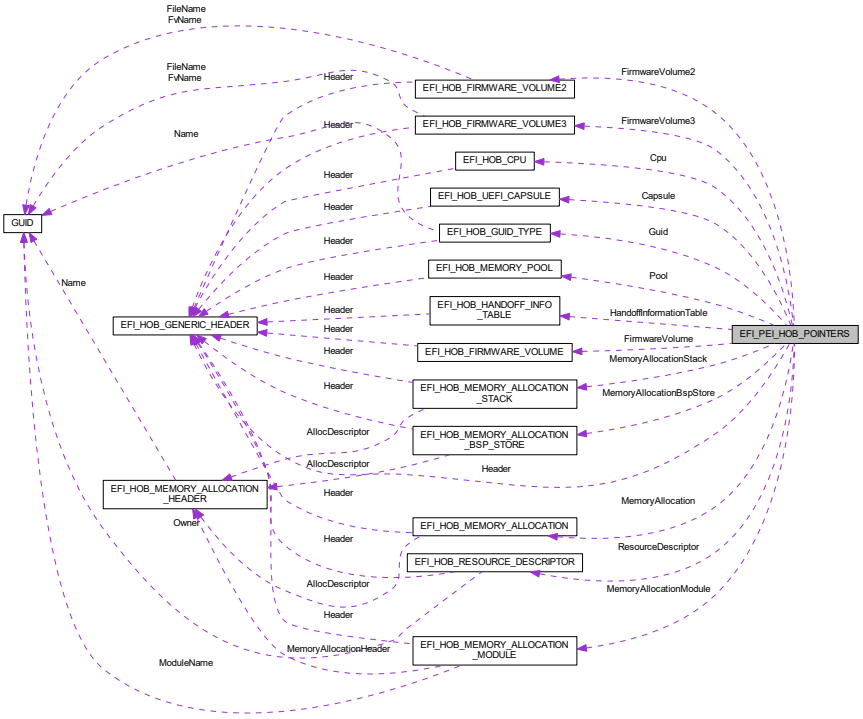
- PiMultiPhase.h

15.62 EFI_PEI_HOB_POINTERS Union Reference

Union of all the possible HOB Types.

`#include <PiHob.h>`

Collaboration diagram for EFI_PEI_HOB_POINTERS:



15.62.1 Detailed Description

Union of all the possible HOB Types.

Definition at line 493 of file PiHob.h.

The documentation for this union was generated from the following file:

- PiHob.h

15.63 EFI_TIME Struct Reference

EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.

`#include <UefiBaseType.h>`

15.63.1 Detailed Description

EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.

Definition at line 66 of file UefiBaseType.h.

The documentation for this struct was generated from the following file:

- UefiBaseType.h

15.64 FIRMWARE_VERSION Struct Reference

Firmware Version Structure.

`#include <FirmwareVersionInfoHob.h>`

15.64.1 Detailed Description

Firmware Version Structure.

Definition at line 28 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

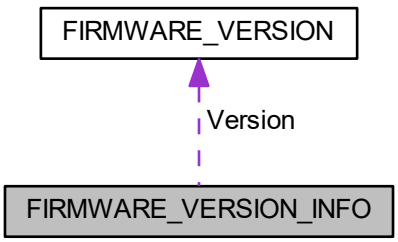
- FirmwareVersionInfoHob.h

15.65 FIRMWARE_VERSION_INFO Struct Reference

Firmware Version Information Structure.

`#include <FirmwareVersionInfoHob.h>`

Collaboration diagram for FIRMWARE_VERSION_INFO:



Public Attributes

- UINT8 ComponentNameIndex

  Offset 0 Index of Component Name.
- UINT8 VersionStringIndex

  Offset 1 Index of Version String.
- FIRMWARE_VERSION Version

  Offset 2-6 Firmware version.

15.65.1 Detailed Description

Firmware Version Information Structure.

Definition at line 38 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

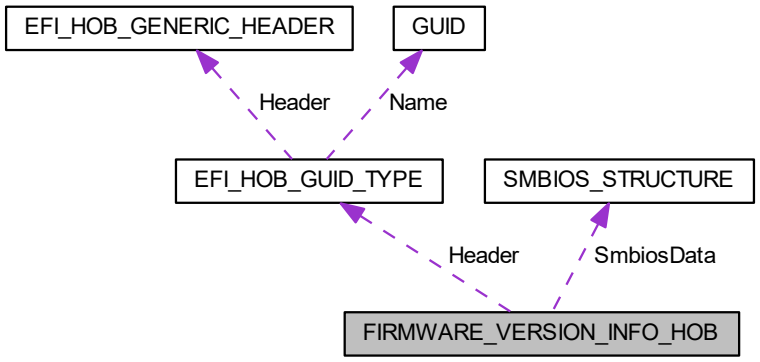
- FirmwareVersionInfoHob.h

15.66 FIRMWARE_VERSION_INFO_HOB Struct Reference

Firmware Version Information HOB Structure.

`#include <FirmwareVersionInfoHob.h>`

Collaboration diagram for FIRMWARE_VERSION_INFO_HOB:



Public Attributes

- EFI_HOB_GUID_TYPE Header

  Offset 0-23 The header of FVI HOB.
- SMBIOS_STRUCTURE SmbiosData

  Offset 24-27 The SMBIOS header of FVI HOB.
- UINT8 Count

  Offset 28 Number of FVI elements included.

15.66.1 Detailed Description

Firmware Version Information HOB Structure.

Definition at line 58 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- FirmwareVersionInfoHob.h

15.67 FIVR_EXT_RAIL_CONFIG Struct Reference

Structure for V1p05/Vnn VR rail configuration.

`#include <FivrConfig.h>`

Public Attributes

- UINT32 EnabledStates: 5

  *Mask to enable the usage of external VR rail in specific S0ix or Sx states Use values from FIVR_RAIL_SX_STATE The default is **FivrRailDisabled**.*
- UINT32 Voltage: 11

  VR rail voltage value that will be used in S0i2/S0i3 states.
- UINT32 IccMax: 8
- UINT32 CtrlRampTmr: 8

  This register holds the control hold off values to be used when changing the rail control for external bypass value in us.
- UINT32 SupportedVoltageStates: 4

  Mask to set the supported configuration in VR rail.
- UINT32 IccMaximum: 16

  *VR rail Icc Maximum Value Granularity of this setting is 1mA and maximal possible value is 500mA The default is **0mA** .*

15.67.1 Detailed Description

Structure for V1p05/Vnn VR rail configuration.

Definition at line 69 of file FivrConfig.h.

15.67.2 Member Data Documentation

15.67.2.1 IccMax

```
UINT32 FIVR_EXT_RAIL_CONFIG::IccMax
```

Deprecated THIS POLICY IS DEPRECATED, PLEASE USE IccMaximum INSTEAD VR rail Icc Max Value Granularity of this setting is 1mA and maximal possible value is 500mA The default is **0mA** .

Definition at line 90 of file FivrConfig.h.

15.67.2.2 SupportedVoltageStates

```
UINT32 FIVR_EXT_RAIL_CONFIG::SupportedVoltageStates
```

Mask to set the supported configuration in VR rail.

Use values from FIVR_RAIL_SUPPORTED_VOLTAGE

Definition at line 102 of file FivrConfig.h.

15.67.2.3 Voltage

```
UINT32 FIVR_EXT_RAIL_CONFIG::Voltage
```

VR rail voltage value that will be used in S0i2/S0i3 states.

This value is given in 2.5mV increments (0=0mV, 1=2.5mV, 2=5mV...) The default for Vnn is set to **420 - 1050 mV**.

Definition at line 82 of file FivrConfig.h.

The documentation for this struct was generated from the following file:

- FivrConfig.h

15.68 FIVR_VCCIN_AUX_CONFIG Struct Reference

Structure for VCCIN_AUX voltage rail configuration.

```
#include <FivrConfig.h>
```

Public Attributes

- UINT8 LowToHighCurModeVolTranTime

  Transition time in microseconds from Low Current Mode Voltage to High Current Mode Voltage.
- UINT8 RetToHighCurModeVolTranTime

  Transition time in microseconds from Retention Mode Voltage to High Current Mode Voltage.
- UINT8 RetToLowCurModeVolTranTime

  Transition time in microseconds from Retention Mode Voltage to Low Current Mode Voltage.
- UINT32 OffToHighCurModeVolTranTime: 11

  Transition time in microseconds from Off (0V) to High Current Mode Voltage.

15.68.1 Detailed Description

Structure for VCCIN_AUX voltage rail configuration.

Definition at line 119 of file FivrConfig.h.

15.68.2 Member Data Documentation

15.68.2.1 LowToHighCurModeVolTranTime

```
UINT8 FIVR_VCCIN_AUX_CONFIG::LowToHighCurModeVolTranTime
```

Transition time in microseconds from Low Current Mode Voltage to High Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN_AUX regulator set point from the low current mode voltage and high current mode voltage. This field has 1us resolution. When value is 0 PCH will not transition VCCIN_AUX to low current mode voltage. The default is **0xC** .

Definition at line 128 of file FivrConfig.h.

15.68.2.2 OffToHighCurModeVolTranTime

```
UINT32 FIVR_VCCIN_AUX_CONFIG::OffToHighCurModeVolTranTime
```

Transition time in microseconds from Off (0V) to High Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN_AUX regulator set point from 0V to the high current mode voltage. This field has 1us resolution. 0 = Transition to 0V is disabled Setting this field to 0 sets VCCIN_AUX as a fixed rail that stays on in all S0 & Sx power states after initial start up on G3 exit The default is **0x96** .

Definition at line 160 of file FivrConfig.h.

15.68.2.3 RetToHighCurModeVolTranTime

`UINT8 FIVR_VCCIN_AUX_CONFIG::RetToHighCurModeVolTranTime`

Transition time in microseconds from Retention Mode Voltage to High Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN_AUX regulator set point from the retention mode voltage to high current mode voltage. This field has 1us resolution. When value is 0 PCH will not transition VCCIN_AUX to retention voltage. The default is **0x36** .

Definition at line 138 of file FivrConfig.h.

15.68.2.4 RetToLowCurModeVolTranTime

`UINT8 FIVR_VCCIN_AUX_CONFIG::RetToLowCurModeVolTranTime`

Transition time in microseconds from Retention Mode Voltage to Low Current Mode Voltage.

Voltage transition time required by motherboard voltage regulator when PCH changes the VCCIN_AUX regulator set point from the retention mode voltage to low current mode voltage. This field has 1us resolution. When value is 0 PCH will not transition VCCIN_AUX to retention voltage. The default is **0x2B** .

Definition at line 148 of file FivrConfig.h.

The documentation for this struct was generated from the following file:

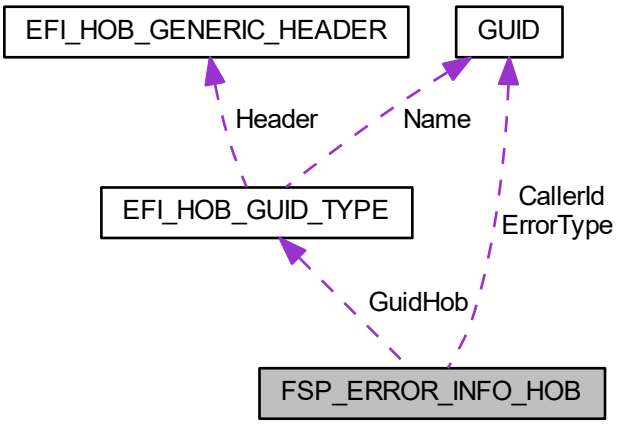
- FivrConfig.h

15.69 FSP_ERROR_INFO_HOB Struct Reference

FSP Error Information Block.

`#include <FspErrorInfo.h>`

Collaboration diagram for FSP_ERROR_INFO_HOB:



Public Attributes

- EFI_HOB_GUID_TYPE GuidHob

  GUID HOB header.
- EFI_STATUS_CODE_TYPE Type

  ReportStatusCode () type identifier.
- EFI_STATUS_CODE_VALUE Value

  ReportStatusCode () value.
- UINT32 Instance

  ReportStatusCode () Instance number.
- EFI_GUID CallerId

  Optional GUID which may be used to identify which internal component of the FSP was executing at the time of the error.
- EFI_GUID ErrorType

  GUID identifying the nature of the fatal error.
- UINT32 Status

  EFI_STATUS code describing the error encountered.

15.69.1 Detailed Description

FSP Error Information Block.

Definition at line 60 of file FspErrorInfo.h.

The documentation for this struct was generated from the following file:

- FspErrorInfo.h

15.70 FSPM_ARCH_CONFIG_PPI Struct Reference

This PPI provides FSP-M Arch Config PPI.

```
#include <FspmArchConfigPpi.h>
```

15.70.1 Detailed Description

This PPI provides FSP-M Arch Config PPI.

Definition at line 32 of file FspmArchConfigPpi.h.

The documentation for this struct was generated from the following file:

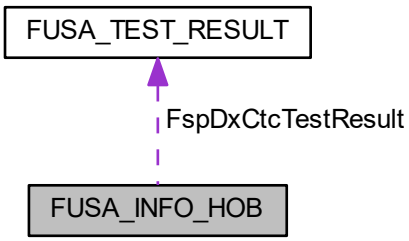
- FspmArchConfigPpi.h

15.71 FUSA_INFO_HOB Struct Reference

Fusa test result HOB structure.

`#include <FusaInfoHob.h>`

Collaboration diagram for FUSA_INFO_HOB:



15.71.1 Detailed Description

Fusa test result HOB structure.

Definition at line 154 of file FusaInfoHob.h.

The documentation for this struct was generated from the following file:

- FusaInfoHob.h

15.72 FUSA_TEST_RESULT Struct Reference

Fusa test result structure.

`#include <FusaInfoHob.h>`

Public Attributes

- UINT32 TestNumber
  test number assigned to this test
- UINT32 TotalChecks
  total number of checks in this test
- UINT8 TestResult
  if all tests passed then this is FUSA_TEST_PASS.
- UINT8 ReservedByte [3]
  reserved, as padding for 4 byte-alignment
- UINT8 CheckResults [32]
  test result for each check.
- UINT32 Crc32
  crc32 of the structure

15.72.1 Detailed Description

Fusa test result structure.

Definition at line 61 of file FusaInfoHob.h.

15.72.2 Member Data Documentation

15.72.2.1 TestResult

`UINT8 FUSA_TEST_RESULT::TestResult`

if all tests passed then this is FUSA_TEST_PASS.

if at least one check fails, then this is TEST_FAIL if the device (eg. MC channel DIMM) is not available then this is FUSA_TEST_DEVICE_NOTAVAILABLE. if the test has not been run, then this is FUSA_TEST_NOTRUN

Definition at line 65 of file FusaInfoHob.h.

The documentation for this struct was generated from the following file:

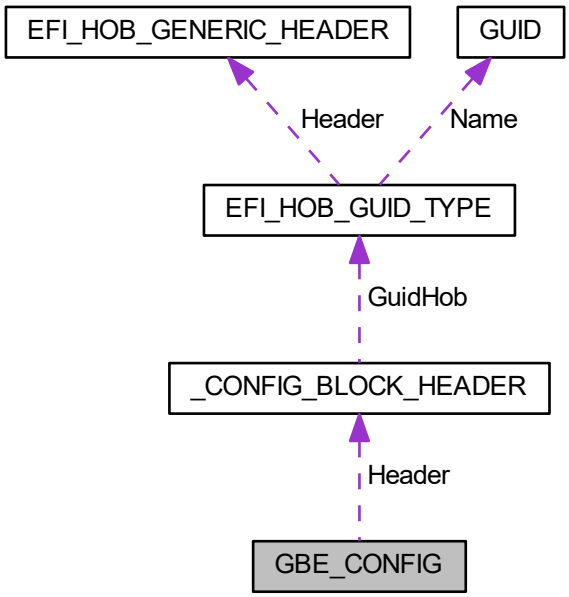
- FusaInfoHob.h

15.73 GBE_CONFIG Struct Reference

PCH intergrated GBE controller configuration settings.

`#include <GbeConfig.h>`

Collaboration diagram for GBE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Enable: 1

  Determines if enable PCH internal GBE, 0: Disable; ***1: Enable****.*
- UINT32 LtrEnable: 1

  0: Disable*; 1: Enable LTR capabilty of PCH internal LAN.*
- UINT32 RsvdBits0: 30

  Reserved bits.

15.73.1 Detailed Description

PCH intergrated GBE controller configuration settings.

Definition at line 46 of file GbeConfig.h.

15.73.2 Member Data Documentation

15.73.2.1 Enable

`UINT32 GBE_CONFIG::Enable`

Determines if enable PCH internal GBE, 0: Disable; **1: Enable**.

When Enable is changed (from disabled to enabled or from enabled to disabled), it needs to set LAN Disable regsiter, which might be locked by FDSWL register. So it's recommendated to issue a global reset when changing the status for PCH Internal LAN.

Definition at line 54 of file GbeConfig.h.

The documentation for this struct was generated from the following file:

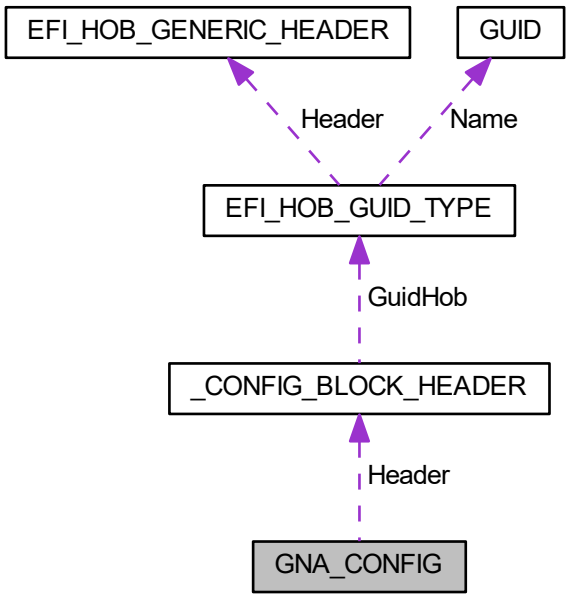
- GbeConfig.h

15.74 GNA_CONFIG Struct Reference

GNA config block for configuring GNA.

`#include <GnaConfig.h>`

Collaboration diagram for GNA_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT32 GnaEnable: 1

  Offset 28:0 This policy enables the GNA Device (SA Device 8) if supported.
- UINT32 RsvdBits0: 31

  Offset 28:1 :Reserved for future use.

15.74.1 Detailed Description

GNA config block for configuring GNA.

Revision 1:

- Initial version.

Definition at line 45 of file GnaConfig.h.

15.74.2 Member Data Documentation

15.74.2.1 GnaEnable

```
UINT32 GNA_CONFIG::GnaEnable
```

Offset 28:0 This policy enables the GNA Device (SA Device 8) if supported.

If FALSE, all other policies in this config block will be ignored. **1=TRUE**; 0=FALSE.

Definition at line 54 of file GnaConfig.h.

The documentation for this struct was generated from the following file:

- GnaConfig.h

15.75 GPIO_CONFIG Struct Reference

GPIO configuration structure used for pin programming.

```
#include <GpioConfig.h>
```

Public Attributes

- UINT32 PadMode: 5

  Pad Mode Pad can be set as GPIO or one of its native functions.
- UINT32 HostSoftPadOwn: 2

  Host Software Pad Ownership Set pad to ACPI mode or GPIO Driver Mode.
- UINT32 Direction: 6

  GPIO Direction Can choose between In, In with inversion, Out, both In and Out, both In with inversion and out or disabling both.
- UINT32 OutputState: 2

  Output State Set Pad output value.
- UINT32 InterruptConfig: 9

  GPIO Interrupt Configuration Set Pad to cause one of interrupts (IOxAPIC/SCI/SMI/NMI).
- UINT32 PowerConfig: 8

  GPIO Power Configuration.
- UINT32 ElectricalConfig: 9

  GPIO Electrical Configuration This setting controls pads termination and voltage tolerance.
- UINT32 LockConfig: 4

  GPIO Lock Configuration This setting controls pads lock.
- UINT32 OtherSettings: 2

  Additional GPIO configuration Refer to definition of GPIO_OTHER_CONFIG for supported settings.
- UINT32 RsvdBits: 17

  Reserved bits for future extension.

15.75.1 Detailed Description

GPIO configuration structure used for pin programming.

Structure contains fields that can be used to configure pad.

Definition at line 55 of file GpioConfig.h.

15.75.2 Member Data Documentation

15.75.2.1 Direction

`UINT32 GPIO_CONFIG::Direction`

GPIO Direction Can choose between In, In with inversion, Out, both In and Out, both In with inversion and out or disabling both.

Refer to definition of GPIO_DIRECTION for supported settings.

Definition at line 76 of file GpioConfig.h.

15.75.2.2 ElectricalConfig

`UINT32 GPIO_CONFIG::ElectricalConfig`

GPIO Electrical Configuration This setting controls pads termination and voltage tolerance.

Refer to definition of GPIO_ELECTRICAL_CONFIG for supported settings.

Definition at line 102 of file GpioConfig.h.

15.75.2.3 HostSoftPadOwn

`UINT32 GPIO_CONFIG::HostSoftPadOwn`

Host Software Pad Ownership Set pad to ACPI mode or GPIO Driver Mode.

Refer to definition of GPIO_HOSTSW_OWN.

Definition at line 70 of file GpioConfig.h.

15.75.2.4 InterruptConfig

```
UINT32 GPIO_CONFIG::InterruptConfig
```

GPIO Interrupt Configuration Set Pad to cause one of interrupts (IOxAPIC/SCI/SMI/NMI).

This setting is applicable only if GPIO is in GpioMode with input enabled. Refer to definition of GPIO_INT_CONFIG for supported settings.

Definition at line 90 of file GpioConfig.h.

15.75.2.5 LockConfig

```
UINT32 GPIO_CONFIG::LockConfig
```

GPIO Lock Configuration This setting controls pads lock.

Refer to definition of GPIO_LOCK_CONFIG for supported settings.

Definition at line 108 of file GpioConfig.h.

15.75.2.6 OutputState

```
UINT32 GPIO_CONFIG::OutputState
```

Output State Set Pad output value.

Refer to definition of GPIO_OUTPUT_STATE for supported settings. This setting takes place when output is enabled.

Definition at line 83 of file GpioConfig.h.

15.75.2.7 PadMode

```
UINT32 GPIO_CONFIG::PadMode
```

Pad Mode Pad can be set as GPIO or one of its native functions.

When in native mode setting Direction (except Inversion), OutputState, InterruptConfig, Host Software Pad Ownership and OutputStateLock are unnecessary. Refer to definition of GPIO_PAD_MODE. Refer to EDS for each native mode according to the pad.

Definition at line 64 of file GpioConfig.h.

15.75.2.8 PowerConfig

```
UINT32 GPIO_CONFIG::PowerConfig
```

GPIO Power Configuration.

This setting controls Pad Reset Configuration. Refer to definition of GPIO_RESET_CONFIG for supported settings.

Definition at line 96 of file GpioConfig.h.

The documentation for this struct was generated from the following file:

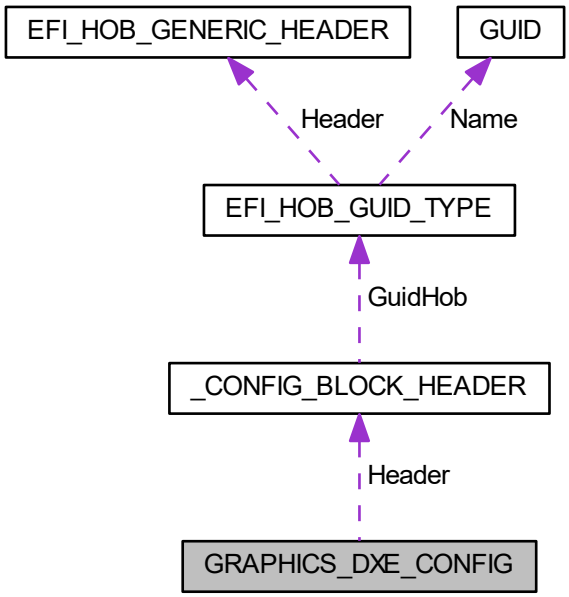
- GpioConfig.h

15.76 GRAPHICS_DXE_CONFIG Struct Reference

This configuration block is to configure IGD related variables used in DXE.

```
#include <GraphicsConfig.h>
```

Collaboration diagram for GRAPHICS_DXE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27: Config Block Header.
- UINT32 Size

  Offset 28 - 31: This field gives the size of the GOP VBT Data buffer.
- EFI_PHYSICAL_ADDRESS VbtAddress

  Offset 32 - 39: This field points to the GOP VBT data buffer.
- UINT8 PlatformConfig

  *Offset 40: This field gives the Platform Configuration Information (0=Platform is S0ix Capable for ULT SKUs only, **1=Platform is not S0ix Capable**, 2=Force Platform is S0ix Capable for All SKUs)*
- UINT8 AlsEnable

  *Offset 41: Ambient Light Sensor Enable: **0=Disable**, 2=Enable.*
- UINT8 BacklightControlSupport

  *Offset 42: Backlight Control Support: 0=PWM Inverted, **2=PWM Normal***
- UINT8 IgdBootType

  *Offset 43: IGD Boot Type CMOS option: **0=Default**, 0x01=CRT, 0x04=EFP, 0x08=LFP, 0x20=EFP3, 0x40=EFP2, 0x80=LFP2.*
- UINT32 IuerStatusVal

  Offset 44 - 47: Offset 16 This field holds the current status of all the supported Ultrabook events (Intel(R) Ultrabook Event Status bits)
- CHAR16 GopVersion [0x10]

  Offset 48 - 79:This field holds the GOP Driver Version. It is an Output Protocol and updated by the Silicon code.
- UINT8 IgdPanelType

  Offset 80: IGD Panel Type CMOS option
  ***0=Default**, 1=640X480LVDS, 2=800X600LVDS, 3=1024X768LVDS, 4=1280X1024LVDS, 5=1400X1050LVDS1*
  6=1400X1050LVDS2, 7=1600X1200LVDS, 8=1280X768LVDS, 9=1680X1050LVDS, 10=1920X1200LVDS, 13=1600X900LVDS
  14=1280X800LVDS, 15=1280X600LVDS, 16=2048X1536LVDS, 17=1366X768LVDS.
- UINT8 IgdPanelScaling

  *Offset 81: IGD Panel Scaling: **0=AUTO**, 1=OFF, 6=Force scaling.*
- UINT8 IgdBlcConfig

  *Offset 82: Backlight Control Support: 0=PWM Inverted, **2=PWM Normal***
- UINT8 IgdDvmtMemSize

  *Offset 83: IGD DVMT Memory Size: 1=128MB, **2=256MB**, 3=MAX.*
- UINT8 GfxTurboIMON

  *Offset 84: IMON Current Value: 14=Minimal, **31=Maximum***
- UINT8 Reserved [3]

  Offset 85: Reserved for DWORD alignment.
- UINT16 BCLM [MAX_BCLM_ENTRIES]

  Offset 88: IGD Backlight Brightness Level Duty cycle Mapping Table.

15.76.1 Detailed Description

This configuration block is to configure IGD related variables used in DXE.

If Intel Gfx Device is not supported or disabled, all policies will be ignored. The data elements should be initialized by a Platform Module.
Revision 1:

- Initial version.

Definition at line 213 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

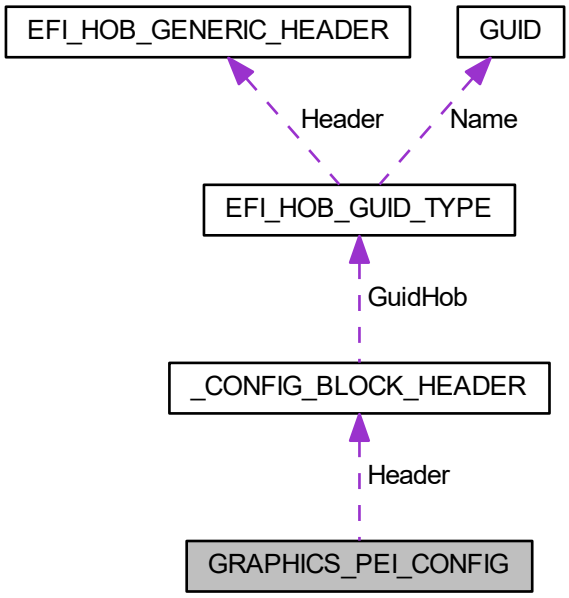
- GraphicsConfig.h

15.77 GRAPHICS_PEI_CONFIG Struct Reference

This configuration block is to configure IGD related variables used in PostMem PEI.

`#include <GraphicsConfig.h>`

Collaboration diagram for GRAPHICS_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 RenderStandby

  *Offset 28 :**(Test)** This field is used to enable or disable RC6 (Render Standby): 0=FALSE, **1=TRUE***
- UINT8 PmSupport

  *Offset 29 :**(Test)** IGD PM Support TRUE/FALSE: 0=FALSE, **1=TRUE***
- UINT16 CdClock

  Offset 30 CdClock Frequency select
  0xFF = Auto.
- UINT8 PeiGraphicsPeimInit

  *Offset 32 : This policy is used to enable/disable Intel Gfx PEIM.**0- Disable**, 1- Enable.*
- UINT8 CdynmaxClampEnable

  *Offset 33 : This policy is used to enable/disable CDynmax Clamping Feature (CCF) **1- Enable**, 0- Disable.*
- UINT16 GtFreqMax

  *Offset 34 : **(Test)** Max GT frequency limited by user in multiples of 50MHz: Default value which indicates normal frequency is **0xFF***
- UINT8 DisableTurboGt

*Offset 36 : This policy is used to enable/disable DisableTurboGt **0- Disable**, 1- Enable.*

- UINT8 SkipCdClockInit

  *Offset 37 : SKip full CD clock initialization. **0- Disable**, 1- Enable.*
- UINT8 RC1pFreqEnable

  *Offset 38 : This policy is used to enable/disable RC1p Frequency. **0- Disable**, 1- Enable.*
- UINT8 PavpEnable

  *Offset 39 :IGD PAVP TRUE/FALSE: 0=FALSE, **1=TRUE***
- VOID * LogoPtr

  Offset 40 Address of Intel Gfx PEIM Logo to be displayed.
- UINT32 LogoSize

  Offset 44 Intel Gfx PEIM Logo Size.
- VOID * GraphicsConfigPtr

  Offset 48 Address of the Graphics Configuration Table.
- VOID * BltBufferAddress

  Offset 52 Address of Blt buffer for PEIM Logo use.
- UINT32 BltBufferSize

  *Offset 56 The size for Blt Buffer, calculating by PixelWidth * PixelHeight * 4 bytes (the size of EFI_GRAPHICS_O↩ UTPUT_BLT_PIXEL)*
- UINT8 ProgramGtChickenBits

  Offset 60 Program GT Chicket bits in GTTMMADR + 0xD00 BITS [3:1].
- UINT8 SkipFspGop

  *Offset 61 This policy is used to skip PEIM GOP in FSP.**0- Use FSP provided GOP driver**, 1- Skip FSP provided GOP driver.*
- UINT8 Rsvd1 [2]

  Offset 62 Reserved for 4 bytes alignment.
- UINT32 LogoPixelHeight

  Offset 64 Address of LogoPixelHeight for PEIM Logo use.
- UINT32 LogoPixelWidth

  Offset 68 Address of LogoPixelWidth for PEIM Logo use.

15.77.1 Detailed Description

This configuration block is to configure IGD related variables used in PostMem PEI.

If Intel Gfx Device is not supported, all policies can be ignored. **Revision 1**:

- Initial version. **Revision 2**:
- Removed DfdRestoreEnable. **Revision 3**:
- Removed DdiConfiguration. **Revision 4**:
- Added new CdClock frequency **Revision 5**:
- Added GT Chicket bits **Revision 6**:
- Added LogoPixelHeight and LogoPixelWidth **Revision 7**:
- Added SkipFspGop

Definition at line 175 of file GraphicsConfig.h.

15.77.2 Member Data Documentation

15.77.2.1 CdClock

```
UINT16 GRAPHICS_PEI_CONFIG::CdClock
```

Offset 30 CdClock Frequency select
0xFF = Auto.

Max CdClock freq based on Reference Clk
0: 192 Mhz, 1: 307.2 Mhz, 2: 312 Mhz, 3: 324 Mhz, 4: 326.4 Mhz, 5: 552 Mhz, 6: 556.8 Mhz, 7: 648 Mhz, 8: 652.8 Mhz

Definition at line 186 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

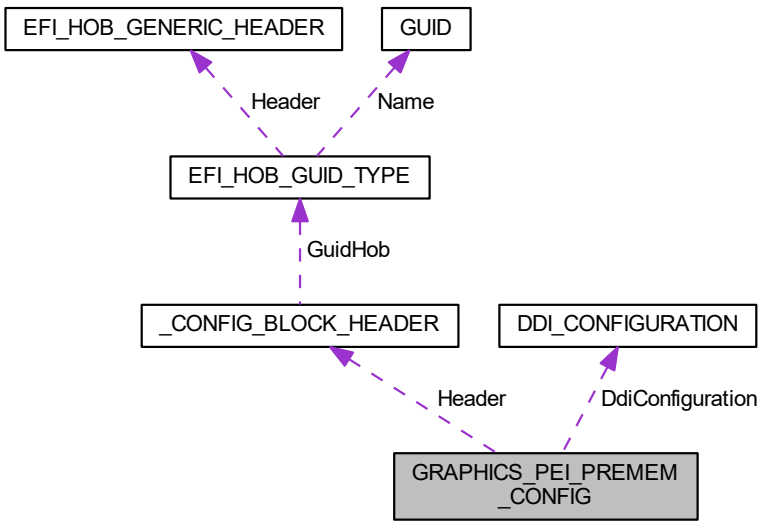
- GraphicsConfig.h

15.78 GRAPHICS_PEI_PREMEM_CONFIG Struct Reference

This Configuration block is to configure GT related PreMem data/variables.

```
#include <GraphicsConfig.h>
```

Collaboration diagram for GRAPHICS_PEI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 PrimaryDisplay

  *Offset 28 Selection of the primary display device: 0=iGFX, 1=PEG, 2=PCIe Graphics on PCH, **3=AUTO**, 4=Switchable Graphics*
  When AUTO mode selected, the priority of display devices is: PCIe Graphics on PCH > PEG > iGFX.
- UINT8 InternalGraphics

  Offset 29 Intel Gfx Support.
- UINT16 IgdDvmt50PreAlloc

  Offset 30 Pre-allocated memory for iGFX
  0 = 0MB,1 or 247 = 32MB,
  2 = 64MB,
  240 = 4MB, 241 = 8MB,
  242 = 12MB, 243 = 16MB,
  244 = 20MB, 245 = 24MB,
  246 = 28MB, 248 = 36MB,
  249 = 40MB, 250 = 44MB,
  251 = 48MB, 252 = 52MB,
  *253 = 56MB, **254 = 60MB**,*
  Note: enlarging pre-allocated memory for iGFX may need to reduce MmioSize because of 4GB boundary limitation
- UINT8 PanelPowerEnable

  *Offset 32 :**(Test)** Control for enabling/disabling VDD force bit (Required only for early enabling of eDP panel): 0=FALSE, **1=TRUE***
- UINT8 ApertureSize

  *Offset 33 :Graphics aperture size (256MB is the recommended size as per BWG) : 0=128MB, **1=256MB**, 3=512MB, 7=1024MB, 15=2048MB.*
- UINT8 GtPsmiSupport

  *Offset 34 :PSMI support On/Off: **0=FALSE**, 1=TRUE.*
- UINT8 PsmiRegionSize

  *Offset 35 :Psmi region size: **0=32MB**, 1=288MB, 2=544MB, 3=800MB, 4=1056MB.*
- UINT8 DismSize

  *Offset 36 :DiSM Size for 2LM Sku: **0=0GB**, 1=1GB, 2=2GB, 3=3GB, 4=4GB, 5=5GB, 6=6GB, 7=7GB.*
- UINT8 DfdRestoreEnable

  *Offset 37 :Display memory map programming for DFD Restore **0- Disable**, 1- Enable.*
- UINT16 GttSize

  *Offset 38 :Selection of iGFX GTT Memory size: 1=2MB, 2=4MB, **3=8MB***
- UINT32 GttMmAdr

  *Offset 40 Temp Address of System Agent GTTMMADR: Default is **0xAF000000***
- UINT32 GmAdr

  Offset 44 Obsolete not to be used, use GmAdr64.
- DDI_CONFIGURATION DdiConfiguration

  Offset 48 DDI configuration, need to match with VBT settings.
- UINT8 GtClosEnable

  Offset 50 Gt ClOS.
- UINT8 Rsvd0 [7]

  Offset 51 Reserved for 4 bytes of alignment.
- UINT64 GmAdr64

  *Offset 58 Temp Address of System Agent GMADR: Default is **0xB0000000***

15.78.1 Detailed Description

This Configuration block is to configure GT related PreMem data/variables.

Revision 1:

- Initial version. **Revision 2**:
- Added DfdRestoreEnable. **Revision 3**:
- Added DdiConfiguration. **Revision 4**:
- Added GmAdr64 and made GmAdr obselete

Definition at line 99 of file GraphicsConfig.h.

15.78.2 Member Data Documentation

15.78.2.1 InternalGraphics

```
UINT8 GRAPHICS_PEI_PREMEM_CONFIG::InternalGraphics
```

Offset 29 Intel Gfx Support.

It controls enabling/disabling iGfx device. When AUTO mode selected, iGFX will be turned off when external graphics detected. If FALSE, all other polices can be ignored. **2 = AUTO**; 0 = FALSE; 1 = TRUE.

Definition at line 116 of file GraphicsConfig.h.

The documentation for this struct was generated from the following file:

- GraphicsConfig.h

15.79 GUID Struct Reference

128 bit buffer containing a unique identifier value.

```
#include <Base.h>
```

15.79.1 Detailed Description

128 bit buffer containing a unique identifier value.

Unless otherwise specified, aligned on a 64 bit boundary.

Definition at line 222 of file Base.h.

The documentation for this struct was generated from the following file:

- Base.h

15.80 HDA_LINK_DMIC Struct Reference

HD Audio DMIC Interface Policies.

`#include <HdAudioConfig.h>`

Public Attributes

- UINT32 Enable: 1

  *HDA DMIC interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*
- UINT32 DmicClockSelect: 2

  *DMIC link clock select: **0: Both**, 1: ClkA, 2: ClkB; default is "Both".*
- HDA_DMIC_PIN_MUX PinMux

  Pin mux configuration.

15.80.1 Detailed Description

HD Audio DMIC Interface Policies.

Definition at line 116 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- HdAudioConfig.h

15.81 HDA_LINK_HDA Struct Reference

HD Audio Link Policies.

`#include <HdAudioConfig.h>`

Public Attributes

- UINT32 Enable: 1

  *HDA interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*
- UINT8 SdiEnable [PCH_MAX_HDA_SDI]

  *HDA SDI signal enable. When enabled related SDI pins will be switched to appropriate native mode: **0: Disable**; 1: Enable.*
- UINT8 Reserved [(4 -(PCH_MAX_HDA_SDI % 4)) % 4]

  Padding for SDI enable table.

15.81.1 Detailed Description

HD Audio Link Policies.

Definition at line 106 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- HdAudioConfig.h

15.82 HDA_LINK_SNDW Struct Reference

HD Audio SNDW Interface Policies.

`#include <HdAudioConfig.h>`

Public Attributes

- UINT32 Enable: 1
  *HDA SNDW interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*

15.82.1 Detailed Description

HD Audio SNDW Interface Policies.

Definition at line 134 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- HdAudioConfig.h

15.83 HDA_LINK_SSP Struct Reference

HD Audio SSP Interface Policies.

`#include <HdAudioConfig.h>`

Public Attributes

- UINT32 Enable: 1
  *HDA SSP interface enable. When enabled related pins will be switched to native mode: **0: Disable**; 1: Enable.*

15.83.1 Detailed Description

HD Audio SSP Interface Policies.

Definition at line 126 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

- HdAudioConfig.h

15.84 HDA_VERB_TABLE_HEADER Struct Reference

Azalia verb table header Every verb table should contain this defined header and followed by azalia verb commands.

```
#include <HdAudioConfig.h>
```

Public Attributes

- UINT16 VendorId

  Codec Vendor ID.
- UINT16 DeviceId

  Codec Device ID.
- UINT8 RevisionId

  Revision ID of the codec. 0xFF matches any revision.
- UINT8 SdiNum

  SDI number, 0xFF matches any SDI.
- UINT16 DataDwords

  Number of data DWORDs following the header.

15.84.1 Detailed Description

Azalia verb table header Every verb table should contain this defined header and followed by azalia verb commands.

Definition at line 73 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

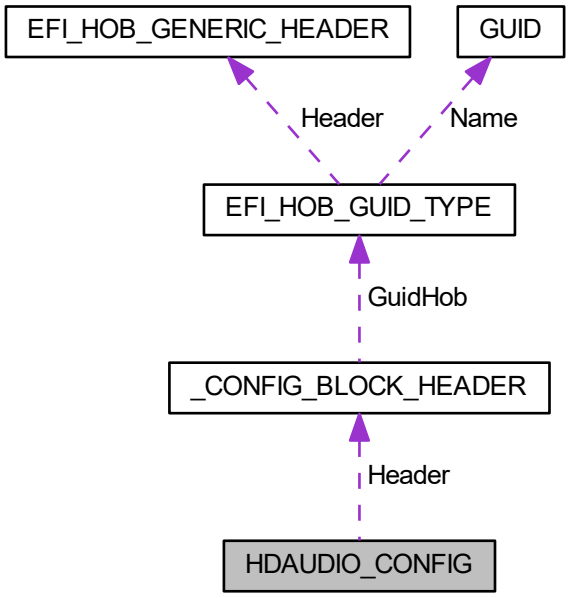
- HdAudioConfig.h

15.85 HDAUDIO_CONFIG Struct Reference

This structure contains the policies which are related to HD Audio device (cAVS).

```
#include <HdAudioConfig.h>
```

Collaboration diagram for HDAUDIO_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Pme: 1

  *Azalia wake-on-ring, **0: Disable**; 1: Enable.*
- UINT32 CodecSxWakeCapability: 1

  *Capability to detect wake initiated by a codec in Sx (eg by modem codec), **0: Disable**; 1: Enable.*
- UINT32 HdAudioLinkFrequency: 4

  *HDA-Link frequency (PCH_HDAUDIO_LINK_FREQUENCY enum): **2: 24MHz**, 1: 12MHz, 0: 6MHz.*
- UINT32 RsvdBits0: 26

  Reserved bits 0.
- UINT8 VerbTableEntryNum

  Number of the verb table entry defined in VerbTablePtr.
- UINT8 Rsvd0 [3]

  Reserved bytes, align to multiple 4.
- UINT32 VerbTablePtr

  Pointer to a verb table array.

15.85.1 Detailed Description

This structure contains the policies which are related to HD Audio device (cAVS).

Revision 1:

- Inital version.

Definition at line 147 of file HdAudioConfig.h.

15.85.2 Member Data Documentation

15.85.2.1 VerbTableEntryNum

```
UINT8 HDAUDIO_CONFIG::VerbTableEntryNum
```

Number of the verb table entry defined in VerbTablePtr.

Each entry points to a verb table which contains HDAUDIO_VERB_TABLE structure and verb command blocks.

Definition at line 157 of file HdAudioConfig.h.

15.85.2.2 VerbTablePtr

```
UINT32 HDAUDIO_CONFIG::VerbTablePtr
```

Pointer to a verb table array.

This pointer points to 32bits address, and is only eligible and consumed in post mem phase. Each entry points to a verb table which contains HDAUDIO_VERB_TABLE structure and verb command blocks. The prototype of this is: HDAUDIO_VERB_TABLE **VerbTablePtr;

Definition at line 166 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

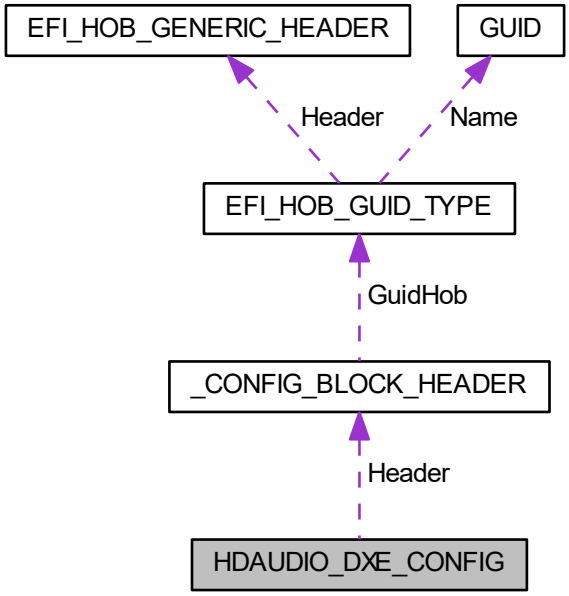
- HdAudioConfig.h

15.86 HDAUDIO_DXE_CONFIG Struct Reference

This structure contains the DXE policies which are related to HD Audio device (cAVS).

```
#include <HdAudioConfig.h>
```

Collaboration diagram for HDAUDIO_DXE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- HDAUDIO_SNDW_CONFIG SndwConfig [PCH_MAX_HDA_SNDW_LINK_NUM]

  SNDW configuration for exposed via SNDW ACPI tables:
- UINT32 DspFeatureMask

  *Bitmask of supported DSP features: [BIT0] - WoV; [BIT1] - BT Sideband; [BIT2] - Codec VAD; [BIT5] - BT Intel HFP; [BIT6] - BT Intel A2DP [BIT7] - DSP based speech pre-processing disabled; [BIT8] - 0: Intel WoV, 1: Windows Voice Activation Default is **zero**.*

15.86.1 Detailed Description

This structure contains the DXE policies which are related to HD Audio device (cAVS).

Revision 1:

- Inital version.

Definition at line 238 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

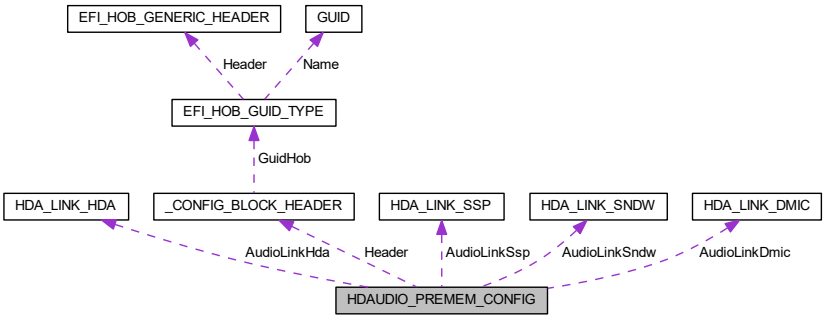
- HdAudioConfig.h

15.87 HDAUDIO_PREMEM_CONFIG Struct Reference

This structure contains the premem policies which are related to HD Audio device (cAVS).

`#include <HdAudioConfig.h>`

Collaboration diagram for HDAUDIO_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Enable: 1

  *Intel HD Audio (Azalia) enablement: 0: Disable, **1: Enable***
- UINT32 DspEnable: 1

  *DSP enablement: 0: Disable; **1: Enable***
- UINT32 VcType: 1

  *Virtual Channel Type Select: **0: VC0**, 1: VC1.*
- UINT32 DspUaaCompliance: 1

  *Universal Audio Architecture compliance for DSP enabled system: **0: Not-UAA Compliant (Intel SST driver supported only)**, 1: UAA Compliant (HDA Inbox driver or SST driver supported)*
- UINT32 IDispLinkFrequency: 4

  *iDisp-Link frequency (PCH_HDAUDIO_LINK_FREQUENCY enum): **4: 96MHz**, 3: 48MHz*
- UINT32 IDispLinkTmode: 3

  *iDisp-Link T-Mode (PCH_HDAUDIO_IDISP_TMODE enum): 0: 2T, 1: 1T, 2: 4T,**3: 8T**, 4: 16T*
- UINT32 IDispCodecDisconnect: 1

  *iDisplay Audio Codec disconnection, **0: Not disconnected, enumerable**; 1: Disconnected SDI, not enumerable*
- UINT32 PowerGatingSupported: 1

  *Power Gating supported: **0: Not supported**, 1: Supported.*
- UINT32 RsvdBits: 19

  Reserved bits 0.
- HDA_LINK_HDA AudioLinkHda

  Audio Link Mode configuration bitmask.
- HDA_LINK_DMIC AudioLinkDmic [PCH_MAX_HDA_DMIC_LINK_NUM]

  *DMIC link enablement: 0: Disable; **1: Enable**.*
- HDA_LINK_SSP AudioLinkSsp [PCH_MAX_HDA_SSP_LINK_NUM]

  *I2S/SSP link enablement: **0: Disable**; 1: Enable.*

- HDA_LINK_SNDW AudioLinkSndw [PCH_MAX_HDA_SNDW_LINK_NUM]

  *SoundWire link enablement: **0: Disable**; 1: Enable.*
- UINT16 ResetWaitTimer

  ***(Test)** The delay timer after Azalia reset, the value is number of microseconds. Default is **600**.*
- UINT8 Rsvd0 [2]

  Reserved bytes, align to multiple 4.

15.87.1 Detailed Description

This structure contains the premem policies which are related to HD Audio device (cAVS).

Revision 1:

- Inital version. **Revision 2:**
- Add DmicClockSelect

Definition at line 177 of file HdAudioConfig.h.

15.87.2 Member Data Documentation

15.87.2.1 AudioLinkDmic

```
HDA_LINK_DMIC HDAUDIO_PREMEM_CONFIG::AudioLinkDmic[PCH_MAX_HDA_DMIC_LINK_NUM]
```

DMIC link enablement: 0: Disable; **1: Enable**.

DMIC0 LKF: Muxed with SNDW2/SNDW4.

Definition at line 204 of file HdAudioConfig.h.

15.87.2.2 AudioLinkHda

```
HDA_LINK_HDA HDAUDIO_PREMEM_CONFIG::AudioLinkHda
```

Audio Link Mode configuration bitmask.

Allows to configure enablement of the following interfaces: HDA-Link, DMIC, SSP, SoundWire. HDA-Link enablement: 0: Disable; **1: Enable**.

Definition at line 199 of file HdAudioConfig.h.

15.87.2.3 AudioLinkSndw

```
HDA_LINK_SNDW HDAUDIO_PREMEM_CONFIG::AudioLinkSndw[PCH_MAX_HDA_SNDW_LINK_NUM]
```

SoundWire link enablement: **0: Disable**; 1: Enable.

SNDW2 LKF: Muxed with DMIC0/DMIC1. SNDW3 LKF: Muxed with DMIC1. SNDW4 LKF: Muxed with DMIC0.

Definition at line 218 of file HdAudioConfig.h.

15.87.2.4 AudioLinkSsp

```
HDA_LINK_SSP HDAUDIO_PREMEM_CONFIG::AudioLinkSsp[PCH_MAX_HDA_SSP_LINK_NUM]
```

I2S/SSP link enablement: **0: Disable**; 1: Enable.

SSP0/1 LKF: Muxed with HDA.

Note

Since the I2S/SSP2 pin set contains pads which are also used for CNVi purpose, enabling AudioLinkSsp2 is exclusive with CNVi is present.

Definition at line 211 of file HdAudioConfig.h.

The documentation for this struct was generated from the following file:

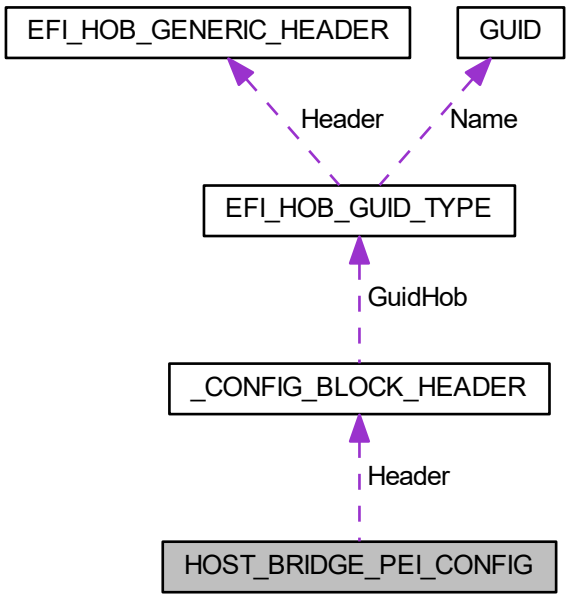
- HdAudioConfig.h

15.88 HOST_BRIDGE_PEI_CONFIG Struct Reference

This configuration block describes HostBridge settings in Post-Mem.

```
#include <HostBridgeConfig.h>
```

Collaboration diagram for HOST_BRIDGE_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 Device4Enable

  Offser 28 :This policy is used to control enable or disable System Agent Thermal device (0,4,0). ***0=FALSE****, 1=TRUE.*
- UINT8 ChapDeviceEnable

  *Offset 29 :****(Test)****This policy is used to control enable or disable System Agent Chap device (0,7,0).* ***0=FALSE****, 1=T↩ RUE.*
- UINT8 SkipPamLock

  Offset 30 :To skip PAM register locking.
- UINT8 EdramTestMode

  Offset 28 :EDRAM Test Mode. For EDRAM stepping - 0- EDRAM SW Disable, 1- EDRAM SW Enable, ***2- EDRAM HW Mode***

15.88.1 Detailed Description

This configuration block describes HostBridge settings in Post-Mem.

Revision 1:

- Initial version.

Definition at line 80 of file HostBridgeConfig.h.

15.88.2 Member Data Documentation

15.88.2.1 SkipPamLock

```
UINT8 HOST_BRIDGE_PEI_CONFIG::SkipPamLock
```

Offset 30 :To skip PAM register locking.

Note

It is still recommended to set PCI Config space B0: D0: F0: Offset 80h[0]=1 in platform code even Silicon code skipped this.
0=All PAM registers will be locked in Silicon code, 1=Skip lock PAM registers in Silicon code.

Definition at line 84 of file HostBridgeConfig.h.

The documentation for this struct was generated from the following file:

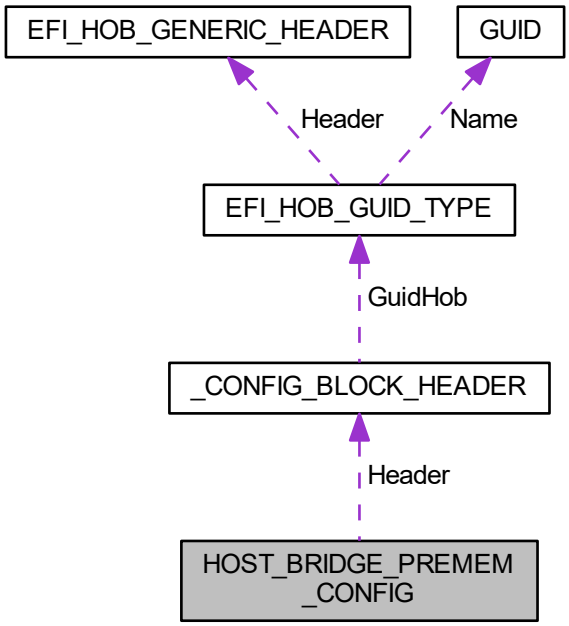
- HostBridgeConfig.h

15.89 HOST_BRIDGE_PREMEM_CONFIG Struct Reference

This configuration block describes HostBridge settings in PreMem.

```
#include <HostBridgeConfig.h>
```

Collaboration diagram for HOST_BRIDGE_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT32 MchBar

  Offset 28 Address of System Agent MCHBAR: ***0xFEDC0000(TGL)/0xFED10000(RKL)/0xFEA80000(JSL)***
- UINT32 DmiBar

  Offset 32 Address of System Agent DMIBAR: ***0xFEDA0000***
- UINT32 EpBar

  Offset 36 Address of System Agent EPBAR: ***0xFEDA1000***
- UINT32 GdxcBar

  Offset 40 Address of System Agent GDXCBAR: ***0xFED84000***
- UINT32 RegBar

  Offset 44 Address of System Agent REGBAR: ***0xFB000000***
- UINT32 EdramBar

  Offset 48 Address of System Agent EDRAMBAR: ***0xFED80000***
- UINT32 MmioSize

  Offset 52 : Size of reserved MMIO space for PCI devices
  0=AUTO*, 512=512MB, 768=768MB, 1024=1024MB, 1280=1280MB, 1536=1536MB, 1792=1792MB, 2048=2048MB, 2304=2304MB, 2560=2560MB, 2816=2816MB, 3072=3072MB*
  When AUTO mode selected, the MMIO size will be calculated by required MMIO size from PCIe devices detected.
- UINT32 MmioSizeAdjustment

  Offset 56 Increase (given positive value) or Decrease (given negative value) the Reserved MMIO size when Dynamic Tolud/AUTO mode enabled (in MBs): ***0=no adjustment***
- UINT8 EnableAbove4GBMmio

  Offset 60 Enable/disable above 4GB MMIO resource support: 0=Disable, ***1=Enable***
- UINT8 Reserved [3]

  Offset 61 Reserved for future use.

15.89.1 Detailed Description

This configuration block describes HostBridge settings in PreMem.

Revision 1:

- Initial version.

Definition at line 53 of file HostBridgeConfig.h.

The documentation for this struct was generated from the following file:

- HostBridgeConfig.h

15.90 HSIO_PARAMETERS Struct Reference

This structure describes USB3 Port N configuration parameters.

`#include <Usb3HsioConfig.h>`

Public Attributes

- UINT8 HsioTxDownscaleAmp

  USB 3.0 TX Output Downscale Amplitude Adjustment (orate01margin) HSIO_TX_DWORD8[21:16] ***Default = 00h***
- UINT8 HsioTxDeEmph

  USB 3.0 TX Output -3.5dB De-Emphasis Adjustment Setting (ow2tapgen2deemph3p5) HSIO_TX_DWORD5[21:16] ***Default = 29h*** *(approximately -3.5dB De-Emphasis)*
- UINT8 HsioCtrlAdaptOffsetCfg

  Signed Magnatude number added to the CTLE code.
- UINT8 HsioFilterSelN

  LFPS filter select for n (filter_sel_n_2_0) HSIO_RX_DWORD51 [29:27] 0h:1.6ns 1h:2.4ns 2h:3.2ns 3h:4.0ns 4h:4.8ns 5h:5.6ns 6h:6.4ns ***Default = 0h***
- UINT8 HsioFilterSelP

  LFPS filter select for p (filter_sel_p_2_0) HSIO_RX_DWORD51 [26:24] 0h:1.6ns 1h:2.4ns 2h:3.2ns 3h:4.0ns 4h:4.8ns 5h:5.6ns 6h:6.4ns ***Default = 0h***
- UINT8 HsioOlfpsCfgPullUpDwnRes

  Controls the input offset (olfpscfgpullupdwnres_sus_usb_2_0) HSIO_RX_DWORD51 [2:0] 000 Prohibited 001 45K 010 Prohibited 011 31K 100 36K 101 36K 110 36K 111 36K ***Default = 3h***
- UINT8 HsioTxDeEmphEnable

  Enable the write to USB 3.0 TX Output -3.5dB De-Emphasis Adjustment, ***0: Disable****; 1: Enable.*
- UINT8 HsioTxDownscaleAmpEnable

  Enable the write to USB 3.0 TX Output Downscale Amplitude Adjustment, ***0: Disable****; 1: Enable.*
- UINT8 HsioCtrlAdaptOffsetCfgEnable

  Enable the write to Signed Magnatude number added to the CTLE code, ***0: Disable****; 1: Enable.*
- UINT8 HsioFilterSelNEnable

  Enable the write to LFPS filter select for n, ***0: Disable****; 1: Enable.*
- UINT8 HsioFilterSelPEnable

  Enable the write to LFPS filter select for p, ***0: Disable****; 1: Enable.*
- UINT8 HsioOlfpsCfgPullUpDwnResEnable

  Enable the write to olfpscfgpullupdwnres, ***0: Disable****; 1: Enable.*
- UINT8 HsioTxRate3UniqTran

  USB 3.0 TX Output - Unique Transition Bit Scale for rate 3 (rate3UniqTranScale) HSIO_TX_DWORD9[6:0] ***Default = 4Ch***
- UINT8 HsioTxRate2UniqTran

  USB 3.0 TX Output -Unique Transition Bit Scale for rate 2 (rate2UniqTranScale) HSIO_TX_DWORD9[14:8] ***Default = 4Ch***
- UINT8 HsioTxRate1UniqTran

  USB 3.0 TX Output - Unique Transition Bit Scale for rate 1 (rate1UniqTranScale) HSIO_TX_DWORD9[22:16] ***Default = 4Ch***
- UINT8 HsioTxRate0UniqTran

  USB 3.0 TX Output - Unique Transition Bit Scale for rate 0 (rate0UniqTranScale) HSIO_TX_DWORD9[30:24] ***Default = 4Ch***
- UINT8 HsioTxRate3UniqTranEnable

  Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 3, ***0: Disable****; 1: Enable.*
- UINT8 HsioTxRate2UniqTranEnable

  Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 2, ***0: Disable****; 1: Enable.*
- UINT8 HsioTxRate1UniqTranEnable

  Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 1, ***0: Disable****; 1: Enable.*
- UINT8 HsioTxRate0UniqTranEnable

  Enable the write to USB 3.0 TX Unique Transition Bit Mode for rate 0, ***0: Disable****; 1: Enable.*

15.90.1 Detailed Description

This structure describes USB3 Port N configuration parameters.

Definition at line 49 of file Usb3HsioConfig.h.

15.90.2 Member Data Documentation

15.90.2.1 HsioCtrlAdaptOffsetCfg

`UINT8 HSIO_PARAMETERS::HsioCtrlAdaptOffsetCfg`

Signed Magnatude number added to the CTLE code.

(ctle_adapt_offset_cfg_4_0) HSIO_RX_DWORD25 [20:16] Ex: -1 – 1_0001. +1: 0_0001 **Default = 0h**

Definition at line 68 of file Usb3HsioConfig.h.

The documentation for this struct was generated from the following file:

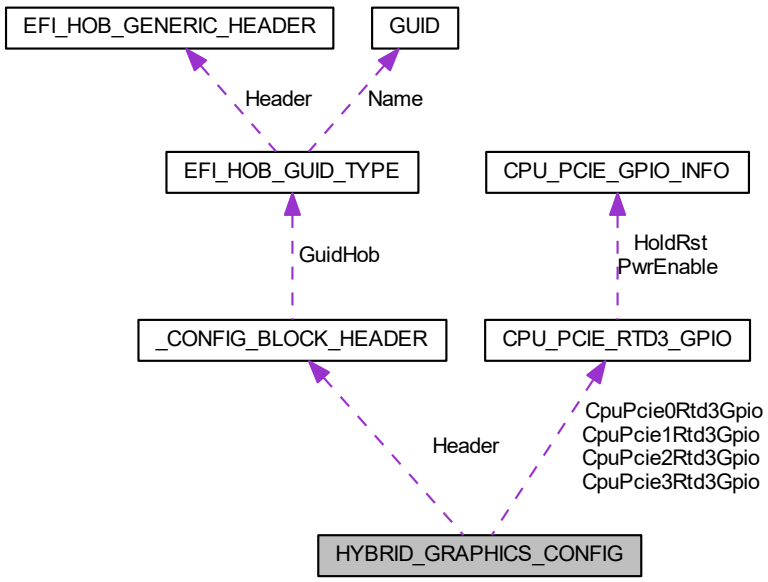
- Usb3HsioConfig.h

15.91 HYBRID_GRAPHICS_CONFIG Struct Reference

This Configuration block configures CPU PCI Express 0/1/2 RTD3 GPIOs & Root Port.

`#include <HybridGraphicsConfig.h>`

Collaboration diagram for HYBRID_GRAPHICS_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- CPU_PCIE_RTD3_GPIO CpuPcie0Rtd3Gpio

  Offset 28 RTD3 GPIOs used for PCIe.
- UINT8 RootPortIndex

  Offset 52 Root Port Index number used for HG.
- UINT8 HgMode

  *Offset 53 HgMode: **0=Disabled**, 1=HG Muxed, 2=HG Muxless, 3=PEG.*
- UINT16 HgSubSystemId

  *Offset 54 Hybrid Graphics Subsystem ID: **2212***
- UINT16 HgDelayAfterPwrEn

  *Offset 56 Dgpu Delay after Power enable using Setup option: 0=Minimal, 1000=Maximum, **300=300 microseconds***
- UINT16 HgDelayAfterHoldReset

  *Offset 58 Dgpu Delay after Hold Reset using Setup option: 0=Minimal, 1000=Maximum, **100=100 microseconds***
- CPU_PCIE_RTD3_GPIO CpuPcie1Rtd3Gpio

  Offset 60 RTD3 GPIOs used for PCIe.
- CPU_PCIE_RTD3_GPIO CpuPcie2Rtd3Gpio

  Offset 84 RTD3 GPIOs used for PCIe.
- CPU_PCIE_RTD3_GPIO CpuPcie3Rtd3Gpio

  Offset 108 RTD3 GPIOs used for PCIe.
- UINT8 HgSlot

  Offset 132 Slot selection between PEG and PCH.
- UINT8 Rsvd0 [3]

  Offset 133 Reserved Bytes.

15.91.1 Detailed Description

This Configuration block configures CPU PCI Express 0/1/2 RTD3 GPIOs & Root Port.

Hybrid Gfx uses the same GPIOs & Root port as PCI Express 0/1/2 RTD3. **Revision 1**:

- Initial version. **Revision 2**:
- Add HgSlot Policy: PEG or PCH Slot Slection for Hybrid Graphics

Definition at line 79 of file HybridGraphicsConfig.h.

The documentation for this struct was generated from the following file:

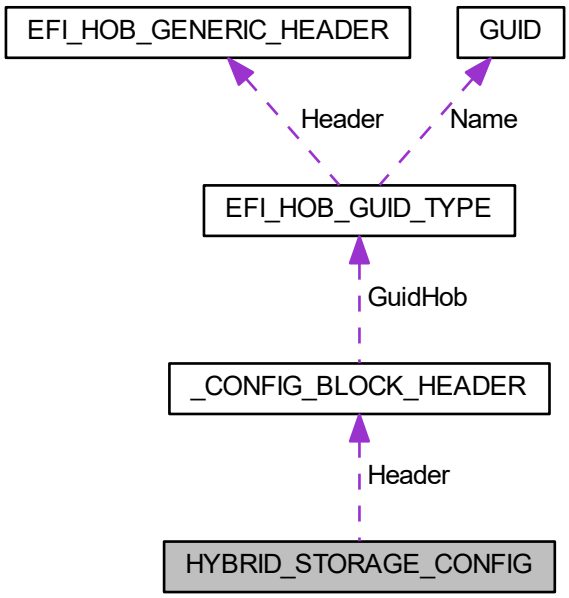
- HybridGraphicsConfig.h

15.92 HYBRID_STORAGE_CONFIG Struct Reference

The HYBRID_STORAGE_CONFIG block describes the expected configuration for Hybrid Storage device.

`#include <HybridStorageConfig.h>`

Collaboration diagram for HYBRID_STORAGE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- UINT8 HybridStorageMode
  *Hybrid Storage Mode **0: Disable**, 1: Enable Dynamic Configuration.*

15.92.1 Detailed Description

The HYBRID_STORAGE_CONFIG block describes the expected configuration for Hybrid Storage device.

Revision 1:

- Init version

Definition at line 52 of file HybridStorageConfig.h.

The documentation for this struct was generated from the following file:

- HybridStorageConfig.h

15.93 I2C_PIN_MUX Struct Reference

I2C signals pin muxing settings.

`#include <SerialIoDevices.h>`

Public Attributes

- UINT32 Sda

  SDA Pin mux configuration. Refer to GPIO_∗_MUXING_SERIALIO_I2Cx_SDA_∗.
- UINT32 Scl

  SCL Pin mux configuration. Refer to GPIO_∗_MUXING_SERIALIO_I2Cx_SCL_∗.

15.93.1 Detailed Description

I2C signals pin muxing settings.

If signal can be enable only on a single pin then this parameter is ignored by RC. Refer to GPIO_∗_MUXING_SE↩ RIALIO_I2Cx_∗ in GpioPins∗.h for supported settings on a given platform

Definition at line 215 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

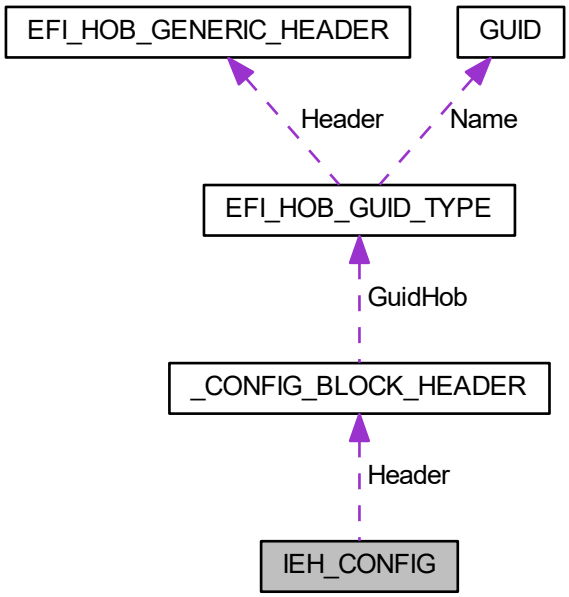
- SerialIoDevices.h

15.94 IEH_CONFIG Struct Reference

The IEH_CONFIG block describes the expected configuration of the PCH Integrated Error Handler.

`#include <IehConfig.h>`

Collaboration diagram for IEH_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Mode: 1

  *IEH mode **0: Bypass Mode**; 1: Enable.*
- UINT32 RsvdBits0: 31

  Reserved bits.

15.94.1 Detailed Description

The IEH_CONFIG block describes the expected configuration of the PCH Integrated Error Handler.

Definition at line 51 of file IehConfig.h.

The documentation for this struct was generated from the following file:

- IehConfig.h

15.95 IOM_AUX_ORI_PAD_CONFIG Struct Reference

The IOM_AUX_ORI_PAD_CONFIG describes IOM TypeC port map GPIO pin.

```
#include <TcssPeiConfig.h>
```

Public Attributes

- UINT32 GpioPullN

  GPIO Pull Up Ping number that is for IOM indecate the pull up pin from TypeC port.
- UINT32 GpioPullP

  GPIO Pull Down Ping number that is for IOM indecate the pull down pin from TypeC port.

15.95.1 Detailed Description

The IOM_AUX_ORI_PAD_CONFIG describes IOM TypeC port map GPIO pin.

Those GPIO setting for DP Aux Orientation Bias Control when the TypeC port didn't have re-timer. IOM needs know Pull-Up and Pull-Down pin for Bias control

Definition at line 55 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- TcssPeiConfig.h

15.96 IOM_INTERFACE_CONFIG Struct Reference

The IOM_EC_INTERFACE_CONFIG block describes interaction between BIOS and IOM-EC.

```
#include <TcssPeiConfig.h>
```

Public Attributes

- UINT32 VccSt

  IOM VCCST request. (Not equal to actual VCCST value)
- UINT32 UsbOverride

  IOM to override USB connection.
- UINT32 D3ColdEnable

  Enable/disable D3 Cold support in TCSS.
- UINT32 D3HotEnable

  Enable/disable D3 Hot support in TCSS.

15.96.1 Detailed Description

The IOM_EC_INTERFACE_CONFIG block describes interaction between BIOS and IOM-EC.

Definition at line 64 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

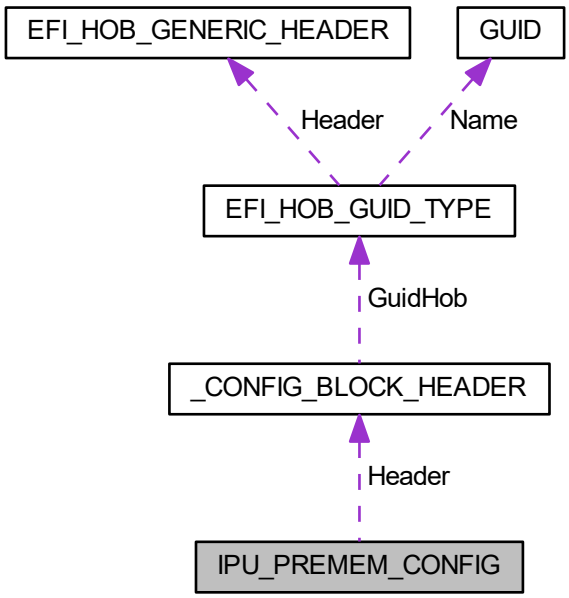
- TcssPeiConfig.h

15.97 IPU_PREMEM_CONFIG Struct Reference

IPU PreMem configuration
Revision 1:

```
#include <IpuPreMemConfig.h>
```

Collaboration diagram for IPU_PREMEM_CONFIG:



Public Attributes

- UINT8 IpuEnable

  Config Block Header.
- UINT8 IpuImrConfiguration

  ***(Test)** It configure the IPU IMR to IPU Camera or IPU Gen when IPU is enabled.*
- UINT8 ImguClkOutEn [GPIO_IMGUCLK_NUMBER_OF_PINS]

  It enable the IMGU CLKOUT.
- UINT8 LaneUsed [MAX_CSI_PORT]

  *Indicate laneUsed of each CSI port **0: Not configured**; 1: x1; 2:x2; 3:x3; 4:x4.*
- UINT8 CsiSpeed [MAX_CSI_PORT]

  *Indicate speed of each CSI port **0: Sensor default**; 1: <416Mbps; 2:<1.5Gbps; 3:<2Gbps; 4:<2.5Gbps; 5:<4Gbps; 6>4Gbps.*

15.97.1 Detailed Description

IPU PreMem configuration
Revision 1:

- Initial version. **Revision 2**:
- Change Bit-wise to Byte-wise. **Revision 3**:
- Add LaneUsed and Speed of each Port configuration for Mcd10 support. **Revision 4**:
- Change GPIO_IMGUCLK_NUMBER_OF_PINS to 6

Definition at line 71 of file IpuPreMemConfig.h.

15.97.2 Member Data Documentation

15.97.2.1 ImguClkOutEn

```
UINT8 IPU_PREMEM_CONFIG::ImguClkOutEn[GPIO_IMGUCLK_NUMBER_OF_PINS]
```

It enable the IMGU CLKOUT.

TRUE FALSE

Definition at line 92 of file IpuPreMemConfig.h.

15.97.2.2 IpuEnable

```
UINT8 IPU_PREMEM_CONFIG::IpuEnable
```

Config Block Header.

(Test) It enables the SA IPU Device if supported and not fused off. If FALSE, all other policies in this config block will be ignored. **1=TRUE**; 0=FALSE.

Definition at line 79 of file IpuPreMemConfig.h.

15.97.2.3 IpuImrConfiguration

```
UINT8 IPU_PREMEM_CONFIG::IpuImrConfiguration
```

(Test) It configure the IPU IMR to IPU Camera or IPU Gen when IPU is enabled.

If FALSE, all other policies in this config block will be ignored. **0=IPU Camera**; 1=IPU Gen

Definition at line 86 of file IpuPreMemConfig.h.

The documentation for this struct was generated from the following file:

- IpuPreMemConfig.h

15.98 IPv4_ADDRESS Struct Reference

4-byte buffer.

```
#include <Base.h>
```

15.98.1 Detailed Description

4-byte buffer.

An IPv4 internet protocol address.

Definition at line 232 of file Base.h.

The documentation for this struct was generated from the following file:

- Base.h

15.99 IPv6_ADDRESS Struct Reference

16-byte buffer.

`#include <Base.h>`

15.99.1 Detailed Description

16-byte buffer.

An IPv6 internet protocol address.

Definition at line 239 of file Base.h.

The documentation for this struct was generated from the following file:

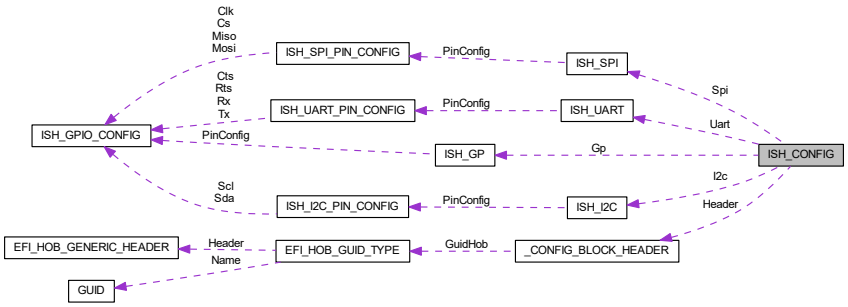
- Base.h

15.100 ISH_CONFIG Struct Reference

The ISH_CONFIG block describes Integrated Sensor Hub device.

`#include <IshConfig.h>`

Collaboration diagram for ISH_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 PdtUnlock: 1

  *ISH PDT Unlock Msg: **0: False** 1: True.*
- UINT32 RsvdBits0: 31

  Reserved Bits.

15.100.1 Detailed Description

The ISH_CONFIG block describes Integrated Sensor Hub device.

Definition at line 135 of file IshConfig.h.

The documentation for this struct was generated from the following file:

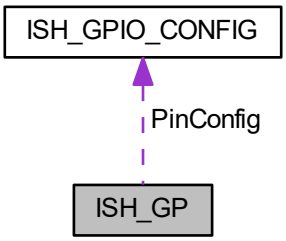
- IshConfig.h

15.101 ISH_GP Struct Reference

Struct contains GPIO pins assigned and signal settings of GP.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH_GP:



Public Attributes

- UINT32 Enable: 1

  *ISH GP GPIO pins assigned: **0: False** 1: True.*
- UINT32 RsvdBits0: 31

  Reserved Bits.

15.101.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of GP.

Definition at line 126 of file IshConfig.h.

The documentation for this struct was generated from the following file:

- IshConfig.h

15.102 ISH_GPIO_CONFIG Struct Reference

ISH GPIO settings.

`#include <IshConfig.h>`

Public Attributes

- UINT32 PinMux
  GPIO signals pin muxing settings.
- UINT32 PadTermination
  GPIO Pads Internal Termination.

15.102.1 Detailed Description

ISH GPIO settings.

Definition at line 48 of file IshConfig.h.

15.102.2 Member Data Documentation

15.102.2.1 PadTermination

`UINT32 ISH_GPIO_CONFIG::PadTermination`

GPIO Pads Internal Termination.

For more information please see Platform Design Guide. Check GPIO_ELECTRICAL_CONFIG for reference

Definition at line 60 of file IshConfig.h.

15.102.2.2 PinMux

```
UINT32 ISH_GPIO_CONFIG::PinMux
```

GPIO signals pin muxing settings.

If signal can be enable only on a single pin then this parameter should be set to 0. Refer to GPIO_∗_MUXI↩ NG_ISH_∗x_∗ in GpioPins∗.h for supported settings on a given platform GPIO Pin mux configuration. Refer to GPIO_∗_MUXING_ISH_∗x_MOSI_∗

Definition at line 54 of file IshConfig.h.

The documentation for this struct was generated from the following file:

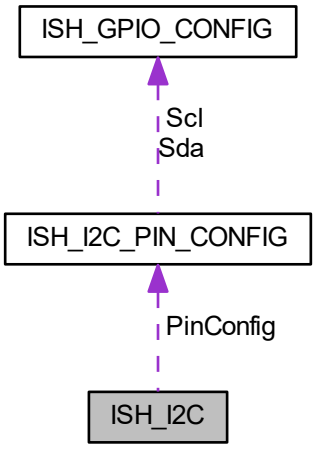
- IshConfig.h

15.103 ISH_I2C Struct Reference

Struct contains GPIO pins assigned and signal settings of I2C.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH_I2C:



Public Attributes

- UINT32 Enable: 1

  *ISH I2C GPIO pins assigned: **0: False** 1: True.*
- UINT32 RsvdBits0: 31

  Reserved Bits.

15.103.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of I2C.

Definition at line 117 of file IshConfig.h.

The documentation for this struct was generated from the following file:

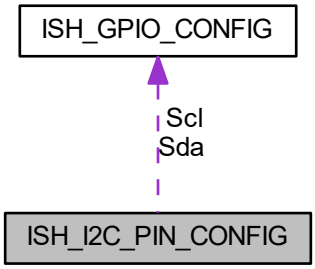
- IshConfig.h

15.104 ISH_I2C_PIN_CONFIG Struct Reference

I2C signals settings.

`#include <IshConfig.h>`

Collaboration diagram for ISH_I2C_PIN_CONFIG:



Public Attributes

- ISH_GPIO_CONFIG Sda
  SDA Pin configuration.
- ISH_GPIO_CONFIG Scl
  SCL Pin configuration.

15.104.1 Detailed Description

I2C signals settings.

Definition at line 88 of file IshConfig.h.

The documentation for this struct was generated from the following file:

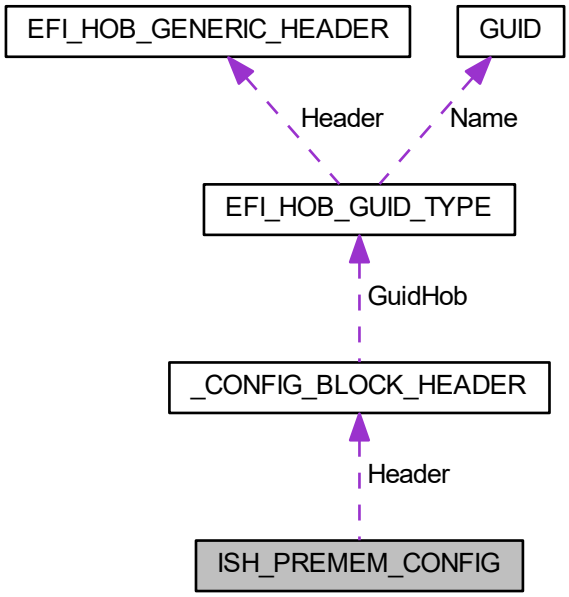
- IshConfig.h

15.105 ISH_PREMEM_CONFIG Struct Reference

Premem Policy for Integrated Sensor Hub device.

`#include <IshConfig.h>`

Collaboration diagram for ISH_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Enable: 1

  *ISH Controler 0: Disable; **1: Enable**.*
- UINT32 RsvdBits0: 31

  Reserved Bits.

15.105.1 Detailed Description

Premem Policy for Integrated Sensor Hub device.

Definition at line 150 of file IshConfig.h.

15.105.2 Member Data Documentation

15.105.2.1 Enable

```
UINT32 ISH_PREMEM_CONFIG::Enable
```

ISH Controler 0: Disable; **1: Enable**.

For Desktop sku, the ISH POR should be disabled. **0:Disable** .

Definition at line 156 of file IshConfig.h.

The documentation for this struct was generated from the following file:

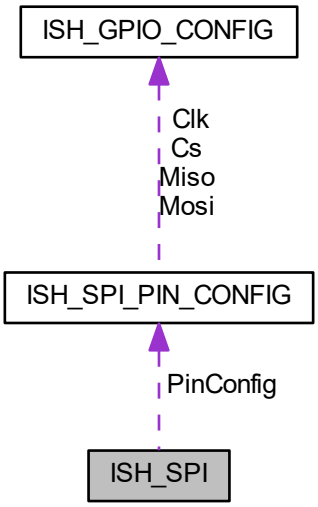
- IshConfig.h

15.106 ISH_SPI Struct Reference

Struct contains GPIO pins assigned and signal settings of SPI.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH_SPI:



Public Attributes

- UINT8 Enable

  *ISH SPI GPIO pins assigned: **0: False** 1: True.*
- UINT8 CsEnable [PCH_MAX_ISH_SPI_CS_PINS]

  *ISH SPI CS pins assigned: **0: False** 1: True.*
- UINT16 RsvdField0

  Reserved field.

15.106.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of SPI.

Definition at line 97 of file IshConfig.h.

The documentation for this struct was generated from the following file:

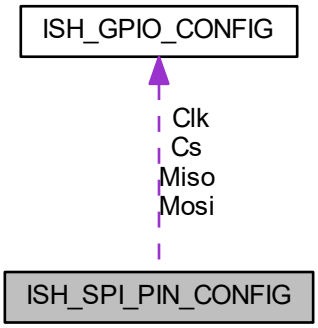
- IshConfig.h

15.107 ISH_SPI_PIN_CONFIG Struct Reference

SPI signals settings.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH_SPI_PIN_CONFIG:



Public Attributes

- ISH_GPIO_CONFIG Mosi

  MOSI Pin configuration.
- ISH_GPIO_CONFIG Miso

  MISO Pin configuration.
- ISH_GPIO_CONFIG Clk

  CLK Pin configuration.
- ISH_GPIO_CONFIG Cs [PCH_MAX_ISH_SPI_CS_PINS]

  CS Pin configuration.

15.107.1 Detailed Description

SPI signals settings.

Definition at line 66 of file IshConfig.h.

The documentation for this struct was generated from the following file:

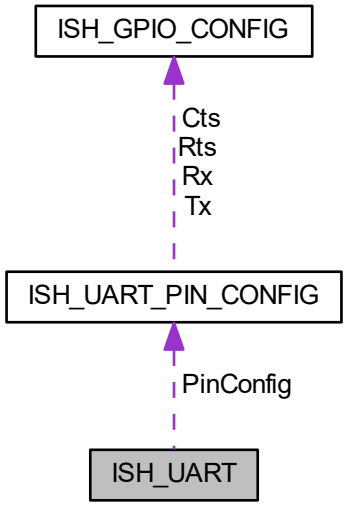
- IshConfig.h

15.108 ISH_UART Struct Reference

Struct contains GPIO pins assigned and signal settings of UART.

`#include <IshConfig.h>`

Collaboration diagram for ISH_UART:



Public Attributes

- UINT32 Enable: 1

  ISH UART GPIO pins assigned: ***0: False*** *1: True.*
- UINT32 RsvdBits0: 31

  Reserved Bits.

15.108.1 Detailed Description

Struct contains GPIO pins assigned and signal settings of UART.

Definition at line 108 of file IshConfig.h.

The documentation for this struct was generated from the following file:

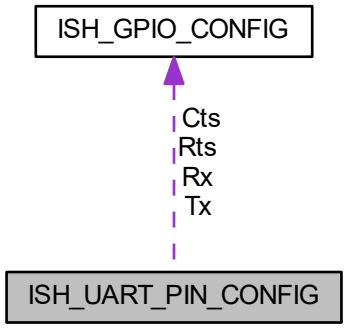
- IshConfig.h

15.109 ISH_UART_PIN_CONFIG Struct Reference

UART signals settings.

```
#include <IshConfig.h>
```

Collaboration diagram for ISH_UART_PIN_CONFIG:



Public Attributes

- ISH_GPIO_CONFIG Rx
  RXD Pin configuration.
- ISH_GPIO_CONFIG Tx
  TXD Pin configuration.
- ISH_GPIO_CONFIG Rts
  RTS Pin configuration.
- ISH_GPIO_CONFIG Cts
  CTS Pin configuration.

15.109.1 Detailed Description

UART signals settings.

Definition at line 77 of file IshConfig.h.

The documentation for this struct was generated from the following file:

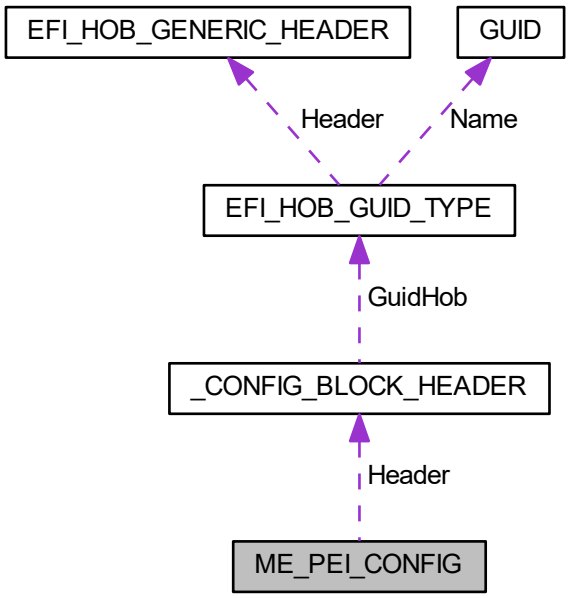
- IshConfig.h

15.110 ME_PEI_CONFIG Struct Reference

ME Pei Post-Memory Configuration Structure.

`#include <MePeiConfig.h>`

Collaboration diagram for ME_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- UINT32 EndOfPostMessage: 2
  0: Disabled; 1: Send in PEI; ***2: Send in DXE*** *- Send EOP at specific phase.*
- UINT32 Heci3Enabled: 1

- UINT32 DisableD0I3SettingForHeci: 1

  ***(Test) 0: Disable**; 1: Enable - Enable/Disable D0i3 for HECI.*
- UINT32 MeUnconfigOnRtcClear: 2

  Enable/Disable Me Unconfig On Rtc Clear.
- UINT32 MctpBroadcastCycle: 1

  ***(Test) 0: Disable**; 1: Enable - Program registers for MCTP Cycle.*
- UINT32 EnforceEDebugMode: 1

  ***0: Disable**; 1: Enable - Enforces ME to enter Enhanced Debug Mode*
- UINT32 RsvdBits: 24

  Reserved for future use & Config block alignment.

15.110.1 Detailed Description

ME Pei Post-Memory Configuration Structure.

Revision 1:

- Initial version. **Revision 2**:
- Deprecated Heci3Enabled. **Revision 3**
- Added EnforceEDebugMode.

Definition at line 123 of file MePeiConfig.h.

15.110.2 Member Data Documentation

15.110.2.1 Heci3Enabled

```
UINT32 ME_PEI_CONFIG::Heci3Enabled
```

Deprecated

Definition at line 127 of file MePeiConfig.h.

15.110.2.2 MeUnconfigOnRtcClear

```
UINT32 ME_PEI_CONFIG::MeUnconfigOnRtcClear
```

Enable/Disable Me Unconfig On Rtc Clear.

If enabled, BIOS will send MeUnconfigOnRtcClearDisable Msg with parameter 0. It will cause ME to unconfig if RTC is cleared.

- 0: Disable
- **1: Enable**
- 2: Cmos is clear, status unkonwn
- 3: Reserved

Definition at line 137 of file MePeiConfig.h.

The documentation for this struct was generated from the following file:

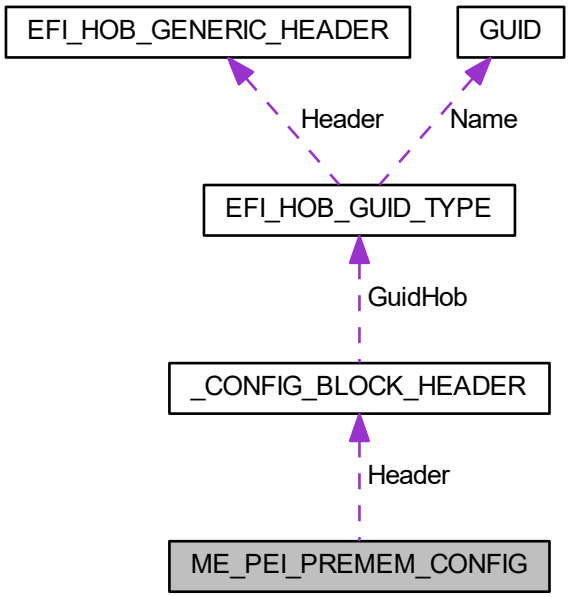
- MePeiConfig.h

15.111 ME_PEI_PREMEM_CONFIG Struct Reference

ME Pei Pre-Memory Configuration Structure.

```
#include <MePeiConfig.h>
```

Collaboration diagram for ME_PEI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 HeciTimeouts: 1

  *0: Disable; **1: Enable** - HECI Send/Receive Timeouts.*
- UINT32 DidInitStat: 2

  ***(Test) 0: Disabled** 1: ME DID init stat 0 - Success 2: ME DID init stat 1 - No Memory in Channels 3: ME DID init stat 2 - Memory Init Error*
- UINT32 DisableCpuReplacedPolling: 1

  ***(Test) 0: Set to 0 to enable polling for CPU replacement** 1: Set to 1 will disable polling for CPU replacement*
- UINT32 SendDidMsg: 1

  ***(Deprecated)** 0: Disable; **1: Enable** - Enable/Disable to send DID message.*
- UINT32 DisableMessageCheck: 1

  ***(Test) 0: ME BIOS will check each messages before sending** 1: ME BIOS always sends messages without checking*
- UINT32 SkipMbpHob: 1

  ***(Test)** The SkipMbpHob policy determines whether ME BIOS Payload data will be requested during boot in a MBP message.*
- UINT32 HeciCommunication2: 1

  ***(Test) 0: Disable**; 1: Enable - Enable/Disable HECI2.*
- UINT32 KtDeviceEnable: 1

  ***(Test)** 0: Disable; **1: Enable** - Enable/Disable Kt Device.*
- UINT32 SkipCpuReplacementCheck: 1

  ***(Test) 0: Disable**; 1: Enable - Enable/Disable to skip CPU replacement check.*
- UINT32 RsvdBits: 22

  Reserved for future use & Config block alignment.
- UINT32 Heci1BarAddress

  HECI1 BAR address.
- UINT32 Heci2BarAddress

  HECI2 BAR address.
- UINT32 Heci3BarAddress

  HECI3 BAR address.

15.111.1 Detailed Description

ME Pei Pre-Memory Configuration Structure.

Revision 1:

- Initial version. **Revision 2:**
- Add SkipCpuReplacementCheck Option. **Revision 3:**
- Deprecate SendDidMsg.

Definition at line 63 of file MePeiConfig.h.

15.111.2 Member Data Documentation

15.111.2.1 SkipMbpHob

```
UINT32 ME_PEI_PREMEM_CONFIG::SkipMbpHob
```

(Test) The SkipMbpHob policy determines whether ME BIOS Payload data will be requested during boot in a MBP message.

If set to 1, BIOS will send the MBP message with SkipMbp flag set causing CSME to respond with MKHI header only and no MBP data **0: ME BIOS will keep MBP and create HOB for MBP data** 1: ME BIOS will skip MBP data

Definition at line 95 of file MePeiConfig.h.

The documentation for this struct was generated from the following file:

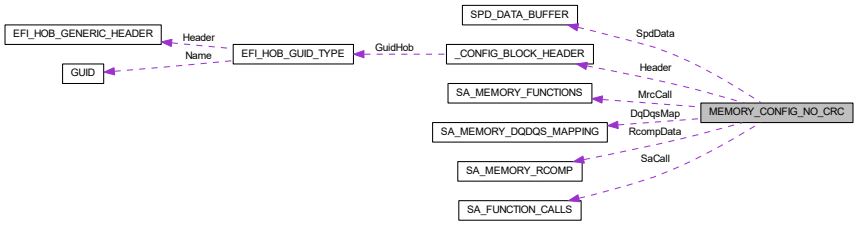
- MePeiConfig.h

15.112 MEMORY_CONFIG_NO_CRC Struct Reference

Memory Configuration The contents of this structure are not CRC'd by the MRC for option change detection.

```
#include <MemoryConfig.h>
```

Collaboration diagram for MEMORY_CONFIG_NO_CRC:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-23 Config Block Header.
- SA_FUNCTION_CALLS SaCall

  Offset 24 Function calls into the SA.
- SA_MEMORY_FUNCTIONS MrcCall

  Offset 204 Function calls into the MRC.
- SPD_DATA_BUFFER * SpdData

  Offset 240 Memory SPD data, will be used by the MRC when SPD SmBus address is zero.
- SA_MEMORY_DQDQS_MAPPING * DqDqsMap

  Offset 244 LPDDR DQ bit and DQS byte swizzling between CPU and DRAM.
- SA_MEMORY_RCOMP * RcompData

  Offset 248 DDR RCOMP resistors and target values.
- UINT64 PlatformMemorySize

  Offset 252 The minimum platform memory size required to pass control into DXE.

- UINT32 CleanMemory:1

  *Offset 256 Ask MRC to clear memory content: **FALSE=Do not Clear Memory**; TRUE=Clear Memory.*
- UINT8 SerialDebugLevel

  Sets the serial debug message level
  0x00 = Disabled
  0x01 = Errors only
  0x02 = Errors and Warnings
  0x03 = Errors, Warnings, and Info
  0x04 = Errors, Warnings, Info, and Events
  0x05 = Displays Memory Init Execution Time Summary only
  .
- UINT8 MemTestOnWarmBoot

  *Offset 261 Run Base Memory Test On WarmBoot: 0=Disabled, **1=Enabled***
- UINT8 Reserved11 [2]

  Offset 262 - 263 Reserved.

15.112.1 Detailed Description

Memory Configuration The contents of this structure are not CRC'd by the MRC for option change detection.

Revision 1: - Initial version. **Revision 2**: - Added MemTestOnWarmBoot

Definition at line 487 of file MemoryConfig.h.

15.112.2 Member Data Documentation

15.112.2.1 SerialDebugLevel

```
UINT8 MEMORY_CONFIG_NO_CRC::SerialDebugLevel
```

Sets the serial debug message level
0x00 = Disabled
0x01 = Errors only
0x02 = Errors and Warnings
0x03 = Errors, Warnings, and Info
0x04 = Errors, Warnings, Info, and Events
0x05 = Displays Memory Init Execution Time Summary only
.

Offset 260

Definition at line 507 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

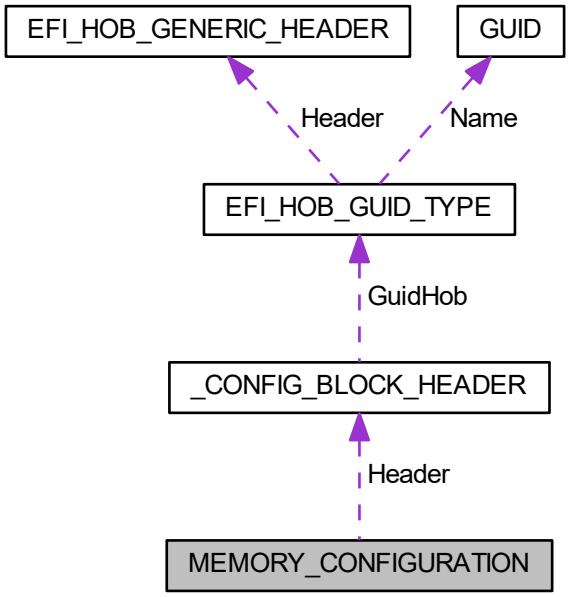
- MemoryConfig.h

15.113 MEMORY_CONFIGURATION Struct Reference

Memory Configuration The contents of this structure are CRC'd by the MRC for option change detection.

`#include <MemoryConfig.h>`

Collaboration diagram for MEMORY_CONFIGURATION:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT16 Size

  Offset 28 The size of this structure, in bytes. Must be the first entry in this structure.
- UINT8 HobBufferSize

  Offset 30 Size of HOB buffer for MRC.
- UINT8 SpdProfileSelected

  Offset 31 SPD XMP profile selection - for XMP supported DIMM: ***0=Default DIMM profile****, 1=Customized profile, 2=XMP profile 1, 3=XMP profile 2.*
- UINT16 tCL

  Offset 32 User defined Memory Timing tCL value, valid when SpdProfileSelected is CUSTOM_PROFILE: ***0=AUTO****, 31=Maximum.*
- UINT16 tRCDtRP

  Offset 34 User defined Memory Timing tRCD value (same as tRP), valid when SpdProfileSelected is CUSTOM_P↩ ROFILE: ***0=AUTO****, 63=Maximum.*
- UINT16 tRAS

  Offset 36 User defined Memory Timing tRAS value, valid when SpdProfileSelected is CUSTOM_PROFILE: ***0=AUTO****, 64=Maximum.*

- UINT16 tWR

  *Offset 38 User defined Memory Timing tWR value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, legal values: 5, 6, 7, 8, 10, 12, 14, 16, 18, 20, 24.*
- UINT16 tRFC

  *Offset 40 User defined Memory Timing tRFC value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 1023=Maximum.*
- UINT16 tRRD

  *Offset 42 User defined Memory Timing tRRD value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 15=Maximum.*
- UINT16 tWTR

  *Offset 44 User defined Memory Timing tWTR value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 28=Maximum.*
- UINT16 tRTP

  *Offset 46 User defined Memory Timing tRTP value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 15=Maximum. DDR4 legal values: 5, 6, 7, 8, 9, 10, 12.*
- UINT16 tFAW

  *Offset 48 User defined Memory Timing tFAW value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 63=Maximum.*
- UINT16 tCWL

  *Offset 50 User defined Memory Timing tCWL value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 20=Maximum.*
- UINT16 tREFI

  *Offset 52 User defined Memory Timing tREFI value, valid when SpdProfileSelected is CUSTOM_PROFILE: **0=AUTO**, 65535=Maximum.*
- UINT16 PciIndex

  *Offset 54 Pci index register address: **0xCF8=Default***
- UINT16 PciData

  *Offset 56 Pci data register address: **0xCFC=Default***
- UINT16 VddVoltage

  *Offset 58 DRAM voltage (Vdd) in millivolts: **0=Platform Default (no override)**, 1200=1.2V, 1350=1.35V etc.*
- UINT16 Idd3n

  Offset 60 EPG Active standby current (Idd3N) in milliamps from DIMM datasheet.
- UINT16 Idd3p

  Offset 62 EPG Active power-down current (Idd3P) in milliamps from DIMM datasheet.
- UINT32 EccSupport:1

  *Offset 64 Bit 0 - DIMM Ecc Support option - for Desktop only: 0=Disable, **1=Enable***
- UINT32 MrcSafeConfig:1

  *Bit 1 - MRC Safe Mode: **0=Disable**, 1=Enable.*
- UINT32 RemapEnable:1

  *Bit 2 - This option is used to control whether to enable/disable memory remap above 4GB: 0=Disable, **1=Enable**.*
- UINT32 ScramblerSupport:1

  *Bit 3 - Memory scrambler support: 0=Disable, **1=Enable***
- UINT32 Vc1ReadMeter:1

  *Bit 4 - VC1 Read Metering Enable: 0=Disable, **1=Enable***
- UINT32 ForceSingleSubchannel:1

  *Bit 5 - TRUE means use SubChannel0 only (for LPDDR4): **0=Disable**, 1=Enable.*
- UINT32 SimicsFlag:1

  *Bit 6 - Option to Enable SIMICS: 0=Disable, **1=Enable***
- UINT32 Ddr4DdpSharedClock:1

  *Bit 7 - Select if CLK0 is shared between Rank0 and Rank1 in DDR4 DDP package. **0=Not shared**, 1=Shared.*
- UINT32 SharedZqPin:1

  *Bit 8 - Select if the ZQ resistor is shared between Ranks in DDR4/LPDDR4 DRAM Packages **0=Not Shared**, 1=Shared.*

- UINT32 LpDqsOscEn:1

  *Bit 9 - LPDDR Write DQ/DQS Retraining: 0=Disable, **1=Enable***
- UINT32 RmtPerTask:1

  *Bit 10 - Rank Margin Tool Per Task. **0 = Disabled**, 1 = Enabled.*
- UINT32 TrainTrace:1

  *Bit 11 - Trained state tracing debug. **0 = Disabled**, 1 = Enabled.*
- UINT32 SafeMode:1

  Bit 12 - Define if safe mode is enabled for MC/IO.
- UINT32 MsHashEnable:1

  *Bit 13 - Controller Hash Enable: 0=Disable, **1=Enable***
- UINT32 DisPgCloseIdleTimeout:1

  *Bit 14 - Disable Page Close Idle Timeout: 0=Enable, **1=Disable***
- UINT32 Ibecc:1

  *Bit 15 - Inband ECC - for LPDDR4, LPDDR5 and DDR4 only: **0=Disable**, 1=Enable.*
- UINT32 IbeccParity:1

  *Bit 16 - Inband ECC Parity Control - for LPDDR4, LPDDR5 and DDR4 only: **0=Disable**, 1=Enable.*
- UINT32 IbeccOperationMode:2

  *Bits 17:18 - Inband ECC Operation Mode: 0=Functional Mode protects requests based on the address range, **1=Makes all requests non protected and ignore range checks**, 2=Makes all requests protected and ignore range checks.*
- UINT32 ChHashOverride:1

  Bit 19 - Select if Channel Hash setting values will be taken from input parameters or automatically taken from POR values depending on DRAM type detected.
- UINT32 McParity:1

  *Bit 20 - MC Parity Control - Enable Parity for CMI/MC: **0=Disable**, 1=Enable.*
- UINT32 IbeccErrorInj:1

  *Bit 21 - In-Band ECC Error Injection: 1=Enable, **0=Disable***
- UINT32 DdrMemoryDown:1

  *Bit 22 - DDDR Memory Down config support: **0=Disable**, 1=Enable.*
- UINT32 RealtimeMemoryOC:1

  *Bit 23 - Real Time Memory OverClock: **0=Disabled**, 1=Enabled.*
- UINT32 OverrideDowngradeForMixedMemory:1

  *Bit 24 - Override Frequency downgrade for mixed memory module **0=Disabled**, 1=Enabled.*
- UINT32 RsvdO64B25t31:7

  Bits 25:31 reserved.
- UINT8 DisableDimmChannel [MEM_CFG_MAX_CONTROLLERS][MEM_CFG_MAX_CHANNELS]

  Disables a DIMM slot in the channel even if a DIMM is present
  Array index represents the channel number (0 = channel 0, 1 = channel 1)
  0x0 = DIMM 0 and DIMM 1 enabled
  0x1 = DIMM 0 disabled, DIMM 1 enabled
  0x2 = DIMM 0 enabled, DIMM 1 disabled
  0x3 = DIMM 0 and DIMM 1 disabled (will disable the whole channel)
  .
- UINT8 Ratio

  *Offset 76 DDR Frequency ratio, to multiply by 133 or 100 MHz depending on RefClk. **0 = Auto***
- UINT8 ProbelessTrace

  *Offset 77 Probeless Trace: **0=Disabled**, **1=Enabled***
- UINT8 ChHashInterleaveBit

  Offset 78 Option to select interleave Address bit. Valid values are 0 - 3 for BITS 6 - 9 (Valid values for BDW are 0-7 for BITS 6 - 13)
- UINT8 SmramMask

  Offset 79 Reserved memory ranges for SMRAM.
- UINT32 BClkFrequency

Offset 80 Base reference clock value, in Hertz: ***100000000 = 100Hz****, 125000000=125Hz, 167000000=167Hz, 250000000=250Hz.*

- UINT32 ECT:1

  Training Algorithms 1 Offset 84.

- UINT32 SOT:1

  Bit 1 - Enable/Disable Sense Amp Offset Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 ERDMPRTC2D:1

  Bit 2 - Enable/Disable Early ReadMPR Timing Centering 2D. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 RDMPRT:1

  Bit 3 - Enable/Disable Read MPR Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 RCVET:1

  Bit 4 - Enable/Disable Receive Enable Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 JWRL:1

  Bit 5 - Enable/Disable JEDEC Write Leveling Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 EWRTC2D:1

  Bit 6 - Enable/Disable Early Write Time Centering 2D Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 ERDTC2D:1

  Bit 7 - Enable/Disable Early Read Time Centering 2D Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 WRTC1D:1

  Bit 8 - Enable/Disable 1D Write Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 WRVC1D:1

  Bit 9 - Enable/Disable 1D Write Voltage Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 RDTC1D:1

  Bit 10 - Enable/Disable 1D Read Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 DIMMODTT:1

  Bit 11 - Enable/Disable DIMM ODT Training. Note it is not recommended to change this setting from the default value: ***0=Disable****, 1=Enable.*

- UINT32 DIMMRONT:1

  Bit 12 - Enable/Disable DIMM RON training. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable****.*

- UINT32 WRDSEQT:1

  Bit 13 - Enable/Disable Write Drive Strength / Equalization Training 2D. Note it is not recommended to change this setting from the default value: ***0=Disable****, 1=Enable.*

- UINT32 WRSRT:1

  Bit 14 - Enable/Disable Write Slew Rate traning. Note it is not recommended to change this setting from the default value: 0=Disable, ***1=Enable.***

- UINT32 RDODTT:1

  Bit 15 - Enable/Disable Read ODT Training. Note it is not recommended to change this setting from the default value: ***0=Disable****, 1=Enable.*

- UINT32 RDEQT:1

  Bit 16 - Enable/Disable Read Equalization Training. Note it is not recommended to change this setting from the default value: ***0=Disable****, 1=Enable.*

- UINT32 RDAPT:1

*Bit 17 - Enable/Disable Read Amplifier Power Training. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

- UINT32 WRTC2D:1

  *Bit 18 - Enable/Disable 2D Write Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

- UINT32 RDTC2D:1

  *Bit 19 - Enable/Disable 2D Read Timing Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

- UINT32 WRVC2D:1

  *Bit 20 - Enable/Disable 2D Write Voltage Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

- UINT32 RDVC2D:1

  *Bit 21 - Enable/Disable 2D Read Voltage Centering Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

- UINT32 CMDVC:1

  *Bit 22 - Enable/Disable Command Vref Centering Training. Note it is not recommended to change this setting from the default value 0=Disable, **1=Enable**.*

- UINT32 LCT:1

  *Bit 23 - Enable/Disable Late Command Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

- UINT32 RTL:1

  *Bit 24 - Enable/Disable Round Trip Latency function. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*

- UINT32 TAT:1

  *Bit 25 - Enable/Disable Turn Around Time function. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

- UINT32 RMT:1

  *Bit 26 - Enable/Disable Rank Margin Tool function: **0=Disable**, 1=Enable.*

- UINT32 MEMTST:1

  *Bit 27 - Enable/Disable Memory Test function: **0=Disable**, 1=Enable.*

- UINT32 ALIASCHK:1

  *Bit 28 - Enable/Disable DIMM SPD Alias Check: 0=Disable, **1=Enable***

- UINT32 RCVENC1D:1

  *Bit 29 - Enable/Disable Receive Enable Centering Training (LPDDR Only). Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

- UINT32 RMC:1

  *Bit 30 - Enable/Disable Retrain Margin Check. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.*

- UINT32 WRDSUDT:1

  Bit 31 - Enable/Disable Write Drive Strength Up/Dn independently.

- UINT32 DCC: 1

  Training Algorithms 2 Offset 88.

- UINT32 RDVC1D: 1

  Bit 1 - Enable/Disable Read Voltage Centering 1D: 0=Disable, 1=Enable.

- UINT32 TXTCO: 1

  Bit 2 - Enable/Disable Write TCO Comp Training: 0=Disable, 1=Enable.

- UINT32 CLKTCO: 1

  Bit 3 - Enable/Disable Clock TCO Comp Training: 0=Disable, 1=Enable.

- UINT32 CMDSR: 1

  Bit 4 - Enable/Disable CMD Slew Rate Training: 0=Disable, 1=Enable.

- UINT32 CMDDSEQ: 1

  Bit 5 - Enable/Disable CMD Drive Strength and Tx Equalization: 0=Disable, 1=Enable.

- UINT32 DIMMODTCA: 1

Bit 6 - Enable/Disable Dimm ODT CA Training: 0=Disable, 1=Enable.

- UINT32 TXTCODQS: 1

  Bit 7 - Enable/Disable Write TCO Dqs Training: 0=Disable, 1=Enable.
- UINT32 CMDDRUD: 1

  Bit 8 - Enable/Disable CMD/CTL Drive Strength Up/Dn 2D: 0=Disable, 1=Enable.
- UINT32 VCCDLLBP: 1

  Bit 9 - Enable/Disable VccDLL bypass to VccIOG training: 0=Disable, 1=Enable.
- UINT32 PVTTDNLP: 1

  Bit 10 - Enable/Disable PanicVttDnLp Training: 0=Disable, 1=Enable.
- UINT32 RDVREFDC: 1

  Bit 11 - Enable/Disable Read Vref Decap Training: 0=Disable, 1=Enable.
- UINT32 VDDQT: 1

  Bit 12 - Enable/Disable Vddq Training: 0=Disable, 1=Enable.
- UINT32 RMTBIT: 1

  Bit 13 - Enable/Disable Rank Margin Tool Per Bit: 0=Disable, 1=Enable.
- UINT32 PDA: 1

  *BIT 14 - Enable/Disable PDA Enumeration Training. Note it is not recommended to change this setting from the default value: 0=Disable, **1=Enable**.*
- UINT32 WRITE0: 1

  BIT 15 - Write0 feature enablement.
- UINT32 ReservedBits2:16

  Bits 16:31 - Reserved.
- UINT32 MrcTimeMeasure:1

  *Offset 92 Bit 0 - Enables serial debug level to display the MRC execution times only: **0=Disable**, 1=Enable.*
- UINT32 MrcFastBoot:1

  *Bit 1 - Enables the MRC fast boot path for faster cold boot execution: 0=Disable, **1=Enable***
- UINT32 DqPinsInterleaved:1

  *Bit 2 - Interleaving mode of DQ/DQS pins which depends on board routing: **0=Disable**, 1=Enable.*
- UINT32 RankInterleave:1

  *Bit 3 - Rank Interleave Mode: 0=Disable, **1=Enable***
- UINT32 EnhancedInterleave:1

  *Bit 4 - Enhanced Interleave Mode: 0=Disable, **1=Enable***
- UINT32 WeaklockEn:1

  *Bit 5 - Weak Lock Enable: 0=Disable, **1=Enable***
- UINT32 ChHashEnable:1

  *Bit 6 - Channel Hash Enable: 0=Disable, **1=Enable***
- UINT32 EnablePwrDn:1

  *Bit 7 - Enable Power Down control for DDR: 0=PCODE control, **1=BIOS control***
- UINT32 EnablePwrDnLpddr:1

  *Bit 8 - Enable Power Down for LPDDR: 0=PCODE control, **1=BIOS control***
- UINT32 SrefCfgEna:1

  *Bit 9 - Enable Self Refresh: 0=Disable, **1=Enable***
- UINT32 ThrtCkeMinDefeatLpddr:1

  *Bit 10 - Throttler CKE min defeature for LPDDR: 0=Disable, **1=Enable***
- UINT32 ThrtCkeMinDefeat:1

  *Bit 11 - Throttler CKE min defeature: **0=Disable**, 1=Enable.*
- UINT32 AutoSelfRefreshSupport:1

  *Bit 12 - FALSE = No auto self refresh support, **TRUE = auto self refresh support***
- UINT32 ExtTemperatureSupport:1

  *Bit 13 - FALSE = No extended temperature support, **TRUE = extended temperature support***
- UINT32 MobilePlatform:1

*Bit 14 - Memory controller device id indicates: **TRUE if mobile**, FALSE if not. Note: This will be auto-detected and updated.*

- UINT32 Force1Dpc:1

  *Bit 15 - TRUE means force one DIMM per channel, **FALSE means no limit***
- UINT32 ForceSingleRank:1

  *Bit 16 - TRUE means use Rank0 only (in each DIMM): **0=Disable**, 1=Enable.*
- UINT32 VttTermination:1

  *Bit 17 - Vtt Termination for Data ODT: **0=Disable**, 1=Enable.*
- UINT32 VttCompForVsshi:1

  *Bit 18 - Enable/Disable Vtt Comparator For Vsshi: **0=Disable**, 1=Enable.*
- UINT32 ExitOnFailure:1

  *Bit 19 - MRC option for exit on failure or continue on failure: 0=Disable, **1=Enable***
- UINT32 NewFeatureEnable1:1

  *Bit 20 - Generic enable knob for new feature set 1 **0: Disable** ; 1: Enable.*
- UINT32 NewFeatureEnable2:1

  *Bit 21 - Generic enable knob for new feature set 2 **0: Disable** ; 1: Enable.*
- UINT32 RhPrevention:1

  *Bit 22 - RH Prevention Enable/Disable: 0=Disable, **1=Enable***
- UINT32 RhSolution:1

  Bit 23 - Type of solution to be used for RHP - 0/1 = HardwareRhp/Refresh2x.
- UINT32 RefreshPanicWm:4

  Bit 24-27 - Deprecated. Use RefreshWm instead.
- UINT32 RefreshHpWm:4

  Bit 28-31 - Deprecated. Use RefreshWm instead.
- UINT32 VddSettleWaitTime

  *Offset 96 Amount of time in microseconds to wait for Vdd to settle on top of 200us required by JEDEC spec: **Default=0***
- UINT16 SrefCfgIdleTmr

  *Offset 100 Self Refresh idle timer: **512=Minimal**, 65535=Maximum.*
- UINT16 ChHashMask

  *Offset 102 Channel Hash Mask: 0x0001=BIT6 set(Minimal), 0x3FFF=BIT[19:6] set(Maximum), **0x30CE= BIT[19:18, 13:12 ,9:7] set***
- UINT16 DdrFreqLimit

  *Offset 104 Memory Frequency setting: 3=1067, 5=1333, 7=1600, 9=1867, 11=2133, 13=2400, **15=2667***
- UINT8 MaxRttWr

  *Offset 106 Maximum DIMM RTT_WR to use in power training: **0=ODT Off**, 1 = 120 ohms.*
- UINT8 ThrtCkeMinTmr

  *Offset 107 Throttler CKE min timer: 0=Minimal, 0xFF=Maximum, **0x00=Default***
- UINT8 ThrtCkeMinTmrLpddr

  *Offset 108 Throttler CKE min timer for LPDDR: 0=Minimal, 0xFF=Maximum, **0x00=Default***
- BOOLEAN PerBankRefresh

  *Offset 109 Enables and Disables the per bank refresh. This only impacts memory technologies that support PBR: LPDDR3, LPDDR4. FALSE=Disabled, **TRUE=Enabled***
- UINT8 SaGv

  *Offset 110 SA GV: **0=Disabled**, 1=Point1, 2=Point2, 3=Point3, 4=Point4, 5=Enabled.*
- UINT8 NModeSupport

  *Offset 111 Memory N Mode Support - Enable user to select Auto, 1N or 2N: **0=AUTO**, 1=1N, 2=2N.*
- UINT8 RefClk

  *Offset 112 Selects the DDR base reference clock. 0x01 = 100MHz, **0x00 = 133MHz***
- UINT8 EnCmdRate

  *Offset 113 CMD Rate Enable: 0=Disable, 5=2 CMDs, **7=3 CMDs**, 9=4 CMDs, 11=5 CMDs, 13=6 CMDs, 15=7 CMDs.*
- UINT8 Refresh2X

*Offset 114 Refresh 2x: **0=Disable**, 1=Enable for WARM or HOT, 2=Enable for HOT only.*

- UINT8 EpgEnable

  Offset 115 Enable Energy Performance Gain.
- UINT8 UserThresholdEnable

  *Offset 116 Flag to manually select the DIMM CLTM Thermal Threshold, 0=Disable, 1=Enable, **0=Default***
- UINT8 UserBudgetEnable

  *Offset 117 Flag to manually select the Budget Registers for CLTM Memory Dimms , 0=Disable, 1=Enable, **0=Default***
- UINT8 RetrainOnFastFail

  *Offset 118 Restart MRC in Cold mode if SW MemTest fails during Fast flow. 0 = Disabled, **1 = Enabled***
- UINT8 PowerDownMode

  *Offset 119 CKE Power Down Mode: **0xFF=AUTO**, 0=No Power Down, 1= APD mode, 6=PPD-DLL Off mode.*
- UINT8 PwdwnIdleCounter

  *Offset 120 CKE Power Down Mode Idle Counter: 0=Minimal, 255=Maximum, **0x80=0x80 DCLK***
- UINT8 CmdRanksTerminated

  *Offset 121 LPDDR: Bitmask of ranks that have CA bus terminated. **0x01=Default, Rank0 is terminating and Rank1 is non-terminating***
- UINT16 MsHashMask

  *Offset 122 Controller Hash Mask: 0x0001=BIT6 set(Minimal), 0x3FFF=BIT[19:6] set(Maximum), **0x30CE= BIT[19:18, 13:12 ,9:7] set***
- UINT32 Lp5CccConfig

  Offset 124 BitMask where bits [3:0] are controller 0 Channel [3:0] and [7:4] are Controller 1 Channel [3:0]. 0 selects Ascending mapping and 1 selects Descending mapping.
- UINT8 RMTLoopCount

  *Offset 128 Indicates the Loop Count to be used for Rank Margin Tool Testing: 1=Minimal, 32=Maximum, 0=AUTO, **0=Default***
- UINT8 MsHashInterleaveBit

  Offset 129 Option to select interleave Address bit. Valid values are 0 - 3 for BITS 6 - 9.
- UINT8 GearRatio

  *Offset 130 This input control's the current gear expressed as an integer when SAGV is disabled: **0=Default**, 1, 2.*
- UINT8 Ddr4OneDpc

  Offset 131 DDR4 1DPC performance feature: 0 - Disabled; 1 - Enabled on DIMM0 only, 2 - Enabled on DIMM1 only; 3 - Enabled on both DIMMs. (bit [0] - DIMM0, bit [1] - DIMM1)
- UINT32 BclkRfiFreq [MEM_MAX_SAGV_POINTS]

  *Offset 132 Bclk RFI Frequency for each SAGV point in Hz units. 98000000Hz = 98MHz **0 - No RFI Tuning**. Range is 98Mhz-100Mhz.*
- UINT16 SaGvFreq [MEM_MAX_SAGV_POINTS]

  *Offset 148 Frequency per SAGV point. 0 is Auto, otherwise holds the frequency value expressed as an integer: **0=Default**, 1067, 1333, 1600, 1800, 1867, etc.*
- UINT8 SaGvGear [MEM_MAX_SAGV_POINTS]

  Offset 156 Gear ratio per SAGV point.
- UINT8 IbeccProtectedRegionEnable [MEM_MAX_IBECC_REGIONS]

  *Offset 160 Enable use of address range for ECC Protection: **0=Default**, 1.*
- UINT16 IbeccProtectedRegionBase [MEM_MAX_IBECC_REGIONS]

  *Offset 168 Base address for address range of ECC Protection: **0=Default**, 1.*
- UINT16 IbeccProtectedRegionMask [MEM_MAX_IBECC_REGIONS]

  *Offset 184 Mask address for address range of ECC Protection: **0=Default**, 1.*
- UINT32 CmdMirror

  Offset 200 BitMask where bits [3:0] are controller 0 Channel [3:0] and [7:4] are Controller 1 Channel [3:0]. 0 = No Command Mirror and 1 = Command Mirror.
- UINT8 CpuBclkSpread

  *Offset 204 CPU BCLK Spread Specturm: 0 = Disabled; **1 = Enabled***
- UINT8 ExtendedBankHashing

*Offset 205 Enable EBH Extended Bank Hashing: 0=Disabled; **1 = Enabled**.*

- UINT16 VddqVoltageOverride

  Offset 206 VccddqVoltage override in # of 1mV.

- UINT8 MarginLimitCheck

  *Offset 208 Margin limit check enable: **0=Disable**, 1=L1 only, 2=L2 only, 3=Both L1 and L2.*

- UINT8 RsvdO209

  Offset 209.

- UINT16 MarginLimitL2

  *Offset 210 Margin limit check L2 threshold: **100=Default***

- UINT8 RefreshWm

  *Offset 211 Refresh Watermark, **High**, Low.*

- UINT8 Reserved214 [3]

  Reserved for natural alignment.

15.113.1 Detailed Description

Memory Configuration The contents of this structure are CRC'd by the MRC for option change detection.

This structure is copied en mass to the MrcInput structure. If you add fields here, you must update the MrcInput structure. **Revision 1**: - Initial version. **Revision 2**: - Adding ChHashOverride option. **Revision 3**: - Adding PDA enumeration option. **Revision 4**: - Adding LPDDR4 Command Mirroring. **Revision 5**: - Adding CpuBclkSpread option. **Revision 6**: - Adding McParity option. **Revision 7**: - Adding VddqVoltageOverride option. **Revision 8**: - Adding ExtendedBankHashing option. **Revision 9**: - Adding IbeccErrorInj option **Revision 10**: - Adding Ddr↩ MemoryDown option

Definition at line 283 of file MemoryConfig.h.

15.113.2 Member Data Documentation

15.113.2.1 ChHashInterleaveBit

```
UINT8 MEMORY_CONFIGURATION::ChHashInterleaveBit
```

Offset 78 Option to select interleave Address bit. Valid values are 0 - 3 for BITS 6 - 9 (Valid values for BDW are 0-7 for BITS 6 - 13)

- Channel Hash Enable.
  NOTE: BIT7 will interleave the channels at a 2 cache-line granularity, BIT8 at 4 and BIT9 at 8
  0=BIT6, **1=BIT7**, 2=BIT8, 3=BIT9

Definition at line 349 of file MemoryConfig.h.

15.113.2.2 DCC

```
UINT32 MEMORY_CONFIGURATION::DCC
```

Training Algorithms 2 Offset 88.

Bit 0 - Enable/Disable Duty Cycle Correction: 0=Disable, 1=Enable.

Definition at line 387 of file MemoryConfig.h.

15.113.2.3 DisableDimmChannel

```
UINT8 MEMORY_CONFIGURATION::DisableDimmChannel[MEM_CFG_MAX_CONTROLLERS][MEM_CFG_MAX_CHANNELS]
```

Disables a DIMM slot in the channel even if a DIMM is present
Array index represents the channel number (0 = channel 0, 1 = channel 1)
0x0 = DIMM 0 and DIMM 1 enabled
0x1 = DIMM 0 disabled, DIMM 1 enabled
0x2 = DIMM 0 enabled, DIMM 1 disabled
0x3 = DIMM 0 and DIMM 1 disabled (will disable the whole channel)
.

Offset 68-75

Definition at line 341 of file MemoryConfig.h.

15.113.2.4 ECT

```
UINT32 MEMORY_CONFIGURATION::ECT
```

Training Algorithms 1 Offset 84.

Bit 0 - Enable/Disable Early Command Training. Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable.

Definition at line 354 of file MemoryConfig.h.

15.113.2.5 SaGvGear

```
UINT8 MEMORY_CONFIGURATION::SaGvGear[MEM_MAX_SAGV_POINTS]
```

Offset 156 Gear ratio per SAGV point.

0 is Auto, otherwise holds the Gear ratio expressed as an integer: **0=Default**, 1, 2. Only valid combinations of Gear Ratio per point is: | point | set1 | set2 | set3 | 0 | 1 | 2 | 2 | 1 | 1 | 2 | 2 | 2 | 1 | 2 | 2 | 3 | 1 | 2 | 1 Offset 156

Definition at line 468 of file MemoryConfig.h.

15.113.2.6 WRDSUDT

```
UINT32 MEMORY_CONFIGURATION::WRDSUDT
```

Bit 31 - Enable/Disable Write Drive Strength Up/Dn independently.

Note it is not recommended to change this setting from the default value: **0=Disable**, 1=Enable

Definition at line 385 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

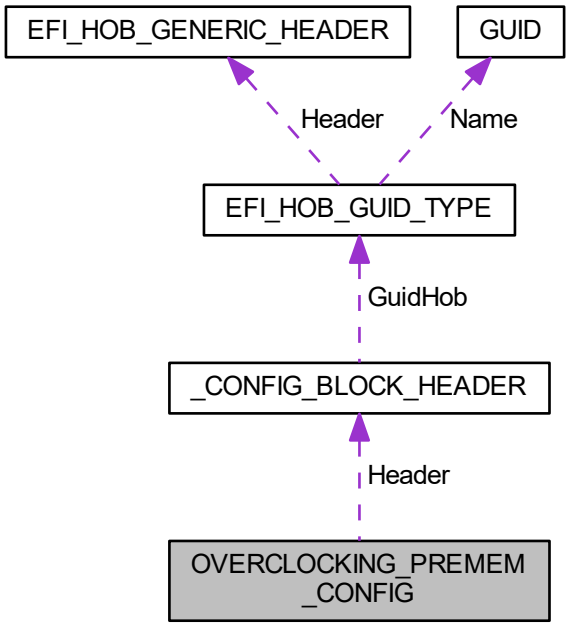
- MemoryConfig.h

15.114 OVERCLOCKING_PREMEM_CONFIG Struct Reference

Overclocking Configuration Structure.

```
#include <OverclockingConfig.h>
```

Collaboration diagram for OVERCLOCKING_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 OcSupport: 1

  Overclocking support.
- UINT32 OcLock: 1

  If enabled, sets OC lock bit in MSR 0x194[20], locking the OC mailbox and other OC configuration settings.; 0: Disable; ***1: Enable (Lock)****.*
- UINT32 CoreVoltageMode: 1

  Core voltage mode, specifies which voltage mode the processor will be operating.
- UINT32 CorePllVoltageOffset: 6

  Core PLL voltage offset. ***0: No offset****. Range 0-63 in 17.5mv units.*
- UINT32 Avx2RatioOffset: 5

  AVX2 Ratio Offset. ***0: No offset****. Range is 0-31. Used to lower the AVX ratio to maximize possible ratio for SSE workload.*
- UINT32 Avx3RatioOffset: 5

  AVX3 Ratio Offset. ***0: No offset****. Range is 0-31. Used to lower the AVX3 ratio to maximize possible ratio for SSE workload.*
- UINT32 BclkAdaptiveVoltage: 1

  Bclk Adaptive Voltage enable/disable. ***0: Disabled****, 1: Enabled. When enabled, the CPU V/F curves are aware of BCLK frequency when calculated.*
- UINT32 RingDownBin: 1

  Ring Downbin enable/disable.
- UINT32 RingVoltageMode: 1

  Ring voltage mode, specifies which voltage mode the processor will be operating.
- UINT32 GtVoltageMode: 1

  Specifies whether GT voltage is operating in Adaptive or Override mode: ***0=Adaptive****, 1=Override.*
- UINT32 RealtimeMemoryTiming: 1

  Enable/Disable the message sent to the CPU to allow realtime memory timing changes after MRC_DONE. ***0=Disable****, 1=Enable.*
- UINT32 FivrFaults: 1

  Fivr Faults. Enable or Disable FIVR Faults. 0: Disabled, ***1: Enabled.***
- UINT32 FivrEfficiency: 1

  Fivr Efficiency Management. 0: Disabled, ***1: Enabled.***
- UINT32 CoreVfPointOffsetMode: 1

  Selects Core Voltage & Frequency Point Offset between Legacy and Selection modes.
- UINT32 UnlimitedIccMax: 1

  Support Unlimited ICCMAX more than maximum value 255.75A. ***0: Disabled****, 1: Enabled.*
- UINT32 PerCoreRatioOverride: 1

  Enable or disable Per Core PState OC supported by writing OCMB 0x1D to program new favored core ratio to each Core. ***0: Disable****, 1: enable.*
- UINT32 DynamicMemoryChange: 1

  Dynamic Memory Timings Changes; ***0: Disabled****; 1: Enabled.*
- UINT32 RingCcfAutoGvDisable: 1

  The Ring supports auto gv'ing to a lower frequency in order to save power.
- UINT32 RsvdBits: 1

  Reserved for future use.
- UINT8 CoreMaxOcRatio

  Maximum core turbo ratio override allows to increase CPU core frequency beyond the fused max turbo ratio limit (P0).
- UINT8 GtMaxOcRatio

  Maximum GT turbo ratio override: 0=Minimal, 60=Maximum, ***0=AUTO***

- UINT8 RingMaxOcRatio

  Maximum ring ratio override allows to increase CPU ring frequency beyond the fused max ring ratio limit.
- UINT16 CoreVoltageOverride

  The core voltage override which is applied to the entire range of cpu core frequencies.
- UINT16 CoreVoltageAdaptive

  Adaptive Turbo voltage target used to define the interpolation voltage point when the cpu is operating in turbo mode range.
- INT16 CoreVoltageOffset

  The core voltage offset applied on top of all other voltage modes.
- UINT16 RingVoltageOverride

  The ring voltage override which is applied to the entire range of cpu ring frequencies.
- UINT16 RingVoltageAdaptive

  Adaptive Turbo voltage target used to define the interpolation voltage point when the ring is operating in turbo mode range.
- INT16 RingVoltageOffset

  The ring voltage offset applied on top of all other voltage modes.
- INT16 GtVoltageOffset

  *The voltage offset applied to GT slice. Valid range from -1000mv to 1000mv: **0=Minimal**, 1000=Maximum.*
- UINT16 GtVoltageOverride

  *The GT voltage override which is applied to the entire range of GT frequencies **0=Default***
- UINT16 GtExtraTurboVoltage

  *The adaptive voltage applied during turbo frequencies. Valid range from 0 to 2000mV: **0=Minimal**, 2000=Maximum.*
- INT16 SaVoltageOffset

  *The voltage offset applied to the SA. Valid range from -1000mv to 1000mv: **0=Default***
- UINT32 GtPllVoltageOffset: 6

  *GT PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 RingPllVoltageOffset: 6

  *Ring PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 SaPllVoltageOffset: 6

  *System Agent PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 McPllVoltageOffset: 6

  *Memory Controller PLL voltage offset. **0: No offset**. Range 0-63 in 17.5mv units.*
- UINT32 SaVoltageMode: 1

  SA/Uncore voltage mode, specifies which voltage mode the processor will be operating.
- UINT32 BoostRefVoltage: 1

  Boost Vref Voltage For OC/BCLK it is possible that default PLL reference voltage of 0.7V is not enough.
- UINT8 TjMaxOffset

  TjMax Offset.
- UINT32 TvbRatioClipping: 1

  This service controls Core frequency reduction caused by high package temperatures for processors that implement the Intel Thermal Velocity Boost (TVB) feature.
- UINT32 TvbVoltageOptimization: 1

  This service controls thermal based voltage optimizations for processors that implement the Intel Thermal Velocity Boost (TVB) feature.
- UINT16 PerCoreHtDisable

  Defines the per-core HT disable mask where: 1 - Disable selected logical core HT, 0 - is ignored.
- UINT8 Avx2VoltageScaleFactor

  Avx2 Voltage Guardband Scale Factor This controls the AVX2 Voltage Guardband Scale factor applied to AVX2 workloads.
- UINT8 Avx512VoltageScaleFactor

  Avx512 Voltage Guardband Scale Factor This controls the AVX512 Voltage Guardband Scale factor applied to AV↩ X512 workloads.

- INT16 CoreVfPointOffset [CPU_OC_MAX_VF_POINTS]

  Array used to specifies the Core Voltage Offset applied to the each selected VF Point.
- UINT8 RsvdByte3 [2]

  Just to keep native alignment.
- UINT8 CoreVfPointRatio [CPU_OC_MAX_VF_POINTS]

  Array for the each selected VF Point to display the Core Ration.
- UINT8 CoreVfPointCount

  Number of supported Core Voltage & Frequency Point.
- UINT32 DisableCoreMask

  Core mask is a bitwise indication of which core should be disabled.
- UINT32 VccInVoltageOverride

  The VcccIn voltage override.
- UINT32 CpuBclkOcFrequency

  *CPU BCLK OC Frequency in 10KHz units increasing. Value 9800 (10KHz) = 98MHz **0 - PCODE default**. Range is 8000-50000 (10KHz)*
- UINT16 SaVoltageOverride

  The SA/Uncore voltage override which is applied to the entire range of uncore frequencies.
- UINT16 SaExtraTurboVoltage

  Adaptive Turbo voltage target used to define the interpolation voltage point when the SA/Uncore is operating in turbo mode range.
- UINT16 VccInMaxLimit

  The VccIn Max Voltage Limit.
- UINT16 VccIoVoltageOverride

  The VccIO voltage override.

15.114.1 Detailed Description

Overclocking Configuration Structure.

Revision 1:

- Initial version. **Revision 2**
- Add PerCoreHtDisable **Revision 3**
- Add Avx2VoltageScaleFactor and Avx512VoltageScaleFactor **Revision 4**
- Add CoreVfPointOffsetMode & CoreVfPointOffset & CoreVfPointRatio & CoreVfPointCount **Revision 5**
- Change OcLock default to 'Enabled' **Revision 6**:
- Add DisableCoreMask. **Revision 7** Add UnlimitedIccMax **Revision 8**
- Add PerCoreRatioOverride and PerCoreRatio for Per Core PState overclocking. **Revision 9**
- Add VccInVoltageOverride. **Revision 10** Add CpuBclkOcFrequency **Revision 11** Add RingCcfAutoGvDisable to ability to disable Ring CCF Auto GV Down **Revision 12** Add SA Voltage adaptive and override configurations **Revision 13** Add VccInMaxLimit **Revision 14** Add VccIoVoltageOverride **Revision 15** Add BoostRef↩ Voltage configuration

Definition at line 88 of file OverclockingConfig.h.

15.114.2 Member Data Documentation

15.114.2.1 Avx2VoltageScaleFactor

`UINT8 OVERCLOCKING_PREMEM_CONFIG::Avx2VoltageScaleFactor`

Avx2 Voltage Guardband Scale Factor This controls the AVX2 Voltage Guardband Scale factor applied to AVX2 workloads.

Valid range is 0-200 in 1/100 units, where a value of 125 would apply a 1.25 scale factor. A value of 0 means no scale factor applied (no change to voltage on AVX commands) A value of 100 applies the default voltage guardband values (1.0 factor). A value $>$ 100 will increase the voltage guardband on AVX2 workloads. A value $<$ 100 will decrease the voltage guardband on AVX2 workloads.

0. No scale factor applied

Definition at line 251 of file OverclockingConfig.h.

15.114.2.2 Avx512VoltageScaleFactor

`UINT8 OVERCLOCKING_PREMEM_CONFIG::Avx512VoltageScaleFactor`

Avx512 Voltage Guardband Scale Factor This controls the AVX512 Voltage Guardband Scale factor applied to AVX512 workloads.

Valid range is 0-200 in 1/100 units, where a value of 125 would apply a 1.25 scale factor. A value of 0 means no scale factor applied (no change to voltage on AVX commands) A value of 100 applies the default voltage guardband values (1.0 factor). A value $>$ 100 will increase the voltage guardband on AVX512 workloads. A value $<$ 100 will decrease the voltage guardband on AVX512 workloads.

0. No scale factor applied

Definition at line 263 of file OverclockingConfig.h.

15.114.2.3 BoostRefVoltage

`UINT32 OVERCLOCKING_PREMEM_CONFIG::BoostRefVoltage`

Boost Vref Voltage For OC/BCLK it is possible that default PLL reference voltage of 0.7V is not enough.

To support the high frequencies needed for BCLK OC, BIOS can program the EPOC bit (strap) to bump up Vref voltage to 1.0V. **Default: 0: 0.7V** 1: 1.0V

Definition at line 212 of file OverclockingConfig.h.

15.114.2.4 CoreMaxOcRatio

```
UINT8 OVERCLOCKING_PREMEM_CONFIG::CoreMaxOcRatio
```

Maximum core turbo ratio override allows to increase CPU core frequency beyond the fused max turbo ratio limit (P0).

0. no override/HW defaults.. Range 0-85.

Definition at line 149 of file OverclockingConfig.h.

15.114.2.5 CoreVfPointOffset

```
INT16 OVERCLOCKING_PREMEM_CONFIG::CoreVfPointOffset[CPU_OC_MAX_VF_POINTS]
```

Array used to specifies the Core Voltage Offset applied to the each selected VF Point.

This voltage is specified in millivolts.

Definition at line 268 of file OverclockingConfig.h.

15.114.2.6 CoreVfPointOffsetMode

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::CoreVfPointOffsetMode
```

Selects Core Voltage & Frequency Point Offset between Legacy and Selection modes.

Need Reset System after enabling OverClocking Feature to Initialize the default value. **0: In Legacy Mode, setting a global offset for the entire VF curve.** 1: In Selection modes, setting a selected VF point.

Definition at line 133 of file OverclockingConfig.h.

15.114.2.7 CoreVoltageAdaptive

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageAdaptive
```

Adaptive Turbo voltage target used to define the interpolation voltage point when the cpu is operating in turbo mode range.

Used when CoreVoltageMode = Adaptive. **0. no override**. Range 0-2000mV.

Definition at line 168 of file OverclockingConfig.h.

15.114.2.8 CoreVoltageMode

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageMode
```

Core voltage mode, specifies which voltage mode the processor will be operating.

0: Adaptive Mode allows the processor to interpolate a voltage curve when beyond fused P0 range; 1: Override, sets one voltage for for the entire frequency range, Pn-P0.

Definition at line 104 of file OverclockingConfig.h.

15.114.2.9 CoreVoltageOffset

```
INT16 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageOffset
```

The core voltage offset applied on top of all other voltage modes.

This offset is applied over the entire frequency range. This is a 2's complement number in mV units. **Default: 0** Range: -1000 to 1000.

Definition at line 173 of file OverclockingConfig.h.

15.114.2.10 CoreVoltageOverride

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::CoreVoltageOverride
```

The core voltage override which is applied to the entire range of cpu core frequencies.

Used when CoreVoltageMode = Override. **0. no override**. Range 0-2000 mV.

Definition at line 162 of file OverclockingConfig.h.

15.114.2.11 DisableCoreMask

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::DisableCoreMask
```

Core mask is a bitwise indication of which core should be disabled.

Bit 0 - core 0, bit 7 - core 7.

Definition at line 281 of file OverclockingConfig.h.

15.114.2.12 OcSupport

`UINT32 OVERCLOCKING_PREMEM_CONFIG::OcSupport`

Overclocking support.

This controls whether OC mailbox transactions are sent. If disabled, all policies in this config block besides OcSupport and OcLock will be ignored. **0: Disable**; 1: Enable.

Note

If PcdOverclockEnable is disabled, this should also be disabled.

Definition at line 97 of file OverclockingConfig.h.

15.114.2.13 PerCoreHtDisable

`UINT16 OVERCLOCKING_PREMEM_CONFIG::PerCoreHtDisable`

Defines the per-core HT disable mask where: 1 - Disable selected logical core HT, 0 - is ignored.

Input is in HEX and each bit maps to a logical core. Ex. A value of '1F' would disable HT for cores 4,3,2,1 and 0. **Default is 0**, all cores have HT enabled. Range is 0 - 0x1FF. You can only disable up to MAX_CORE_COUNT - 1.

Definition at line 239 of file OverclockingConfig.h.

15.114.2.14 RingCcfAutoGvDisable

`UINT32 OVERCLOCKING_PREMEM_CONFIG::RingCcfAutoGvDisable`

The Ring supports auto gv'ing to a lower frequency in order to save power.

And the feature is able to disable Ring auto-gv to be turned-off at high IA frequencies. 0: Disabled; **1: Fused default**

Definition at line 142 of file OverclockingConfig.h.

15.114.2.15 RingDownBin

`UINT32 OVERCLOCKING_PREMEM_CONFIG::RingDownBin`

Ring Downbin enable/disable.

When enabled, the CPU will force the ring ratio to be lower than the core ratio. Disabling will allow the ring and core ratios to run at the same frequency. Uses OC Mailbox command 0x19. 0: Disables Ring Downbin feature. **1: Enables Ring downbin feature.**

Definition at line 116 of file OverclockingConfig.h.

15.114.2.16 RingMaxOcRatio

`UINT8 OVERCLOCKING_PREMEM_CONFIG::RingMaxOcRatio`

Maximum ring ratio override allows to increase CPU ring frequency beyond the fused max ring ratio limit.

0. no override/HW defaults.. Range 0-85.

Definition at line 155 of file OverclockingConfig.h.

15.114.2.17 RingVoltageAdaptive

`UINT16 OVERCLOCKING_PREMEM_CONFIG::RingVoltageAdaptive`

Adaptive Turbo voltage target used to define the interpolation voltage point when the ring is operating in turbo mode range.

Used when RingVoltageMode = Adaptive. **0. no override**. Range 0-2000mV.

Definition at line 185 of file OverclockingConfig.h.

15.114.2.18 RingVoltageMode

`UINT32 OVERCLOCKING_PREMEM_CONFIG::RingVoltageMode`

Ring voltage mode, specifies which voltage mode the processor will be operating.

0: Adaptive Mode allows the processor to interpolate a voltage curve when beyond fused P0 range; 1: Override, sets one voltage for for the entire frequency range, Pn-P0.

Definition at line 122 of file OverclockingConfig.h.

15.114.2.19 RingVoltageOffset

`INT16 OVERCLOCKING_PREMEM_CONFIG::RingVoltageOffset`

The ring voltage offset applied on top of all other voltage modes.

This offset is applied over the entire frequency range. This is a 2's complement number in mV units. **Default: 0** Range: -1000 to 1000.

Definition at line 190 of file OverclockingConfig.h.

15.114.2.20 RingVoltageOverride

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::RingVoltageOverride
```

The ring voltage override which is applied to the entire range of cpu ring frequencies.

Used when RingVoltageMode = Override. **0. no override**. Range 0-2000 mV.

Definition at line 179 of file OverclockingConfig.h.

15.114.2.21 SaExtraTurboVoltage

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::SaExtraTurboVoltage
```

Adaptive Turbo voltage target used to define the interpolation voltage point when the SA/Uncore is operating in turbo mode range.

Used when SaVoltageMode = Adaptive. **0. no override**. Range 0-2000mV.

Definition at line 303 of file OverclockingConfig.h.

15.114.2.22 SaVoltageMode

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::SaVoltageMode
```

SA/Uncore voltage mode, specifies which voltage mode the processor will be operating.

0: Adaptive Mode allows the processor to interpolate a voltage curve when beyond fused P0 range; 1: Override, sets one voltage for for the entire frequency range, Pn-P0.

Definition at line 205 of file OverclockingConfig.h.

15.114.2.23 SaVoltageOverride

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::SaVoltageOverride
```

The SA/Uncore voltage override which is applied to the entire range of uncore frequencies.

Used when SaVoltageMode = Override. **0. no override**. Range 0-2000 mV.

Definition at line 297 of file OverclockingConfig.h.

15.114.2.24 TjMaxOffset

```
UINT8 OVERCLOCKING_PREMEM_CONFIG::TjMaxOffset
```

TjMax Offset.

Specified value here is clipped by pCode (125 - TjMax Offset) to support TjMax in the range of 62 to 115 deg Celsius. **Default: 0 Hardware Defaults** Range 10 to 63. 0 = No offset / Keep HW default.

Definition at line 218 of file OverclockingConfig.h.

15.114.2.25 TvbRatioClipping

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::TvbRatioClipping
```

This service controls Core frequency reduction caused by high package temperatures for processors that implement the Intel Thermal Velocity Boost (TVB) feature.

It is required to be disabled for supporting overclocking at frequencies higher than the default max turbo frequency. **0: Disables TVB ratio clipping.** 1: Enables TVB ratio clipping.

Definition at line 226 of file OverclockingConfig.h.

15.114.2.26 TvbVoltageOptimization

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::TvbVoltageOptimization
```

This service controls thermal based voltage optimizations for processors that implement the Intel Thermal Velocity Boost (TVB) feature.

0: Disables TVB voltage optimization. **1: Enables TVB voltage optimization.**

Definition at line 232 of file OverclockingConfig.h.

15.114.2.27 VccInMaxLimit

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::VccInMaxLimit
```

The VccIn Max Voltage Limit.

This will override maximum VccIn voltage limit to the voltage value specified. **0. no override**. Range 0-3000 mV.

Definition at line 309 of file OverclockingConfig.h.

15.114.2.28 VccInVoltageOverride

```
UINT32 OVERCLOCKING_PREMEM_CONFIG::VccInVoltageOverride
```

The VcccIn voltage override.

This will override VccIn output voltage level to the voltage value specified. The voltage level is fixed and will not change except on PKG C-states or resets.

0. no override. Range 0-3000 mV.

Definition at line 290 of file OverclockingConfig.h.

15.114.2.29 VccIoVoltageOverride

```
UINT16 OVERCLOCKING_PREMEM_CONFIG::VccIoVoltageOverride
```

The VccIO voltage override.

This will override VccIO output voltage level to the voltage value specified. **0. no override**. Range 0-2000 mV.

Definition at line 315 of file OverclockingConfig.h.

The documentation for this struct was generated from the following file:

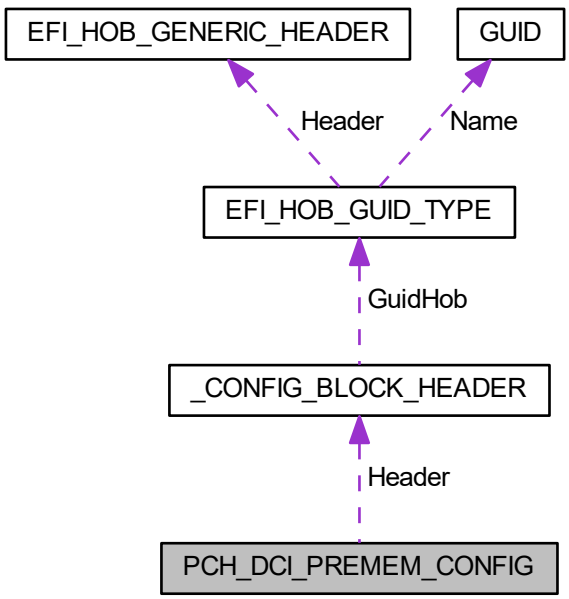
- OverclockingConfig.h

15.115 PCH_DCI_PREMEM_CONFIG Struct Reference

The PCH_DCI_PREMEM_CONFIG block describes policies related to Direct Connection Interface (DCI)

```
#include <DciConfig.h>
```

Collaboration diagram for PCH_DCI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT8 DciEn

  DCI enable.
- UINT8 DciDbcMode

  USB DbC enable mode.
- UINT8 DciModphyPg

  Enable Modphy power gate when DCI is enable.
- UINT8 DciUsb3TypecUfpDbg

  USB3 Type-C UFP2DFP kenel / platform debug support.

15.115.1 Detailed Description

The PCH_DCI_PREMEM_CONFIG block describes policies related to Direct Connection Interface (DCI)

Revision 1:

- Initial version. **Revision 2**:
- Added DciModphyPg
- change to use data in byte unit rather than bit-field

Definition at line 68 of file DciConfig.h.

15.115.2 Member Data Documentation

15.115.2.1 DciDbcMode

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciDbcMode
```

USB DbC enable mode.

Disabled: Clear both USB2/3DBCEN; USB2: Set USB2DBCEN; USB3: Set USB3DBCEN; Both: Set both U↩ SB2/3DBCEN; No Change: Comply with HW value Refer to definition of DCI_USB_DBC_MODE for supported settings. 0:Disabled; 1:USB2; 2:USB3; 3:Both; **4:No Change**

Definition at line 82 of file DciConfig.h.

15.115.2.2 DciEn

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciEn
```

DCI enable.

Determine if to enable DCI debug from host. **0:Disabled**; 1:Enabled

Definition at line 75 of file DciConfig.h.

15.115.2.3 DciModphyPg

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciModphyPg
```

Enable Modphy power gate when DCI is enable.

It must be disabled for 4-wire DCI OOB. Set default to HW default : Disabled **0:Disabled**; 1:Enabled

Definition at line 87 of file DciConfig.h.

15.115.2.4 DciUsb3TypecUfpDbg

```
UINT8 PCH_DCI_PREMEM_CONFIG::DciUsb3TypecUfpDbg
```

USB3 Type-C UFP2DFP kenel / platform debug support.

No change will do nothing to UFP2DFP configuration. When enabled, USB3 Type C UFP (upstream-facing port) may switch to DFP (downstream-facing port) for first connection. It must be enabled for USB3 kernel(kernel mode debug) and platform debug(DFx, DMA, Trace) over UFP Type-C receptacle. Refer to definition of DCI_USB_TYP↩E_C_DEBUG_MODE for supported settings. 0:Disabled; 1:Enabled; **2:No Change**

Definition at line 95 of file DciConfig.h.

The documentation for this struct was generated from the following file:

- DciConfig.h

15.116 PCH_DEVICE_INTERRUPT_CONFIG Struct Reference

The PCH_DEVICE_INTERRUPT_CONFIG block describes interrupt pin, IRQ and interrupt mode for PCH device.

```
#include <InterruptConfig.h>
```

Public Attributes

- UINT8 Device

  Device number.
- UINT8 Function

  Device function.
- UINT8 IntX

  Interrupt pin: INTA-INTD (see PCH_INT_PIN)
- UINT8 Irq

  IRQ to be set for device.

15.116.1 Detailed Description

The PCH_DEVICE_INTERRUPT_CONFIG block describes interrupt pin, IRQ and interrupt mode for PCH device.

Definition at line 57 of file InterruptConfig.h.

The documentation for this struct was generated from the following file:

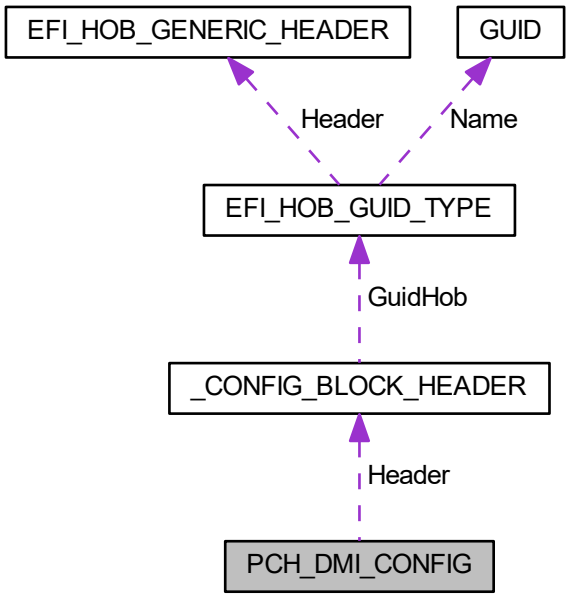
- InterruptConfig.h

15.117 PCH_DMI_CONFIG Struct Reference

The PCH_DMI_CONFIG block describes the expected configuration of the PCH for DMI.

`#include <PchDmiConfig.h>`

Collaboration diagram for PCH_DMI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 PwrOptEnable: 1

  ***0: Disable**; 1: Enable DMI Power Optimizer on PCH side.*
- UINT32 DmiAspmCtrl: 8

  *ASPM configuration on the PCH side of the DMI/OPI Link. Default is **PchPcieAspmAutoConfig***
- UINT32 CwbEnable: 1

  *0: Disable; **1: Enable** Central Write Buffer feature configurable and enabled by default*
- UINT32 L1RpCtl: 1

  *0: Disable; **1: Enable** Allow DMI enter L1 when all root ports are in L1, L0s or link down. Disabled by default.*
- UINT32 DmiPowerReduction: 1

  When set to TRUE turns on:
- UINT32 OpioRecenter: 1

  *0: Disable; **1: Enable** Opio Recentering Disable for Pcie latency*
- UINT32 Rsvdbits: 19

  Reserved bits.

15.117.1 Detailed Description

The PCH_DMI_CONFIG block describes the expected configuration of the PCH for DMI.

Revision 1: - Initial version. **Revision 2**: - Add OpioRecenter

Definition at line 50 of file PchDmiConfig.h.

15.117.2 Member Data Documentation

15.117.2.1 DmiPowerReduction

```
UINT32 PCH_DMI_CONFIG::DmiPowerReduction
```

When set to TRUE turns on:

- L1 State Controller Power Gating
- L1 State PHY Data Lane Power Gating
- PHY Common Lane Power Gating
- Hardware Autonomous Enable
- PMC Request Enable and Sleep Enable

Definition at line 65 of file PchDmiConfig.h.

The documentation for this struct was generated from the following file:

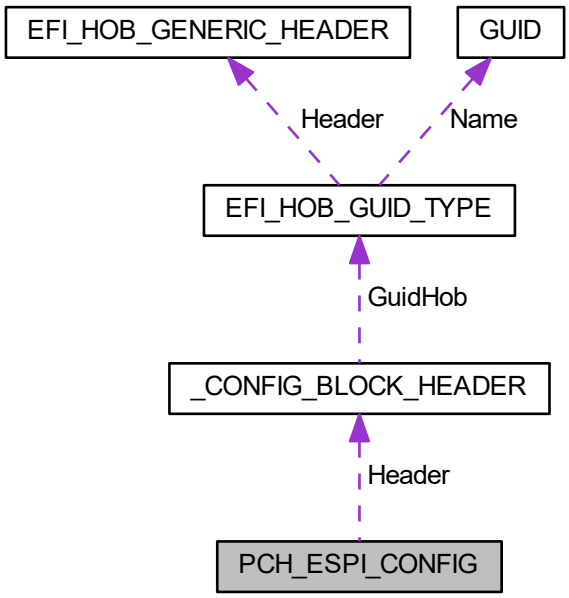
- PchDmiConfig.h

15.118 PCH_ESPI_CONFIG Struct Reference

This structure contains the policies which are related to ESPI.

`#include <EspiConfig.h>`

Collaboration diagram for PCH_ESPI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 LgmrEnable: 1

  LPC (eSPI) Memory Range Decode Enable.
- UINT32 BmeMasterSlaveEnabled: 1

  eSPI Master and Slave BME settings.
- UINT32 HostC10ReportEnable: 1

  Master HOST_C10 (Virtual Wire) to Slave Enable (VWHC10OE) ***0b: Disable HOST_C10 reporting (HOST_C10 indication from PMC is ignored)*** *1b: Enable HOST_C10 reporting to Slave via eSPI Virtual Wire (upon receiving a HOST_C10 indication from PMC)*
- UINT32 LockLinkConfiguration: 1

  eSPI Link Configuration Lock (SBLCL) If set to TRUE then communication through SET_CONFIG/GET_CONFIG to eSPI slaves addresses from range 0x0 - 0x7FF ***1: TRUE****, 0: FALSE*
- UINT32 EspiPmHAE: 1

  Hardware Autonomous Enable (HAE) If set to TRUE, then the IP may request a PG whenever it is idle.
- UINT32 RsvdBits: 27

  Reserved bits.

15.118.1 Detailed Description

This structure contains the policies which are related to ESPI.

Revision 1:

- Initial revision **Revision 2**:
- Added LockLinkConfiguration field to config block

Definition at line 51 of file EspiConfig.h.

15.118.2 Member Data Documentation

15.118.2.1 BmeMasterSlaveEnabled

```
UINT32 PCH_ESPI_CONFIG::BmeMasterSlaveEnabled
```

eSPI Master and Slave BME settings.

When TRUE, then the BME bit enabled in eSPI Master and Slave. 0: FALSE, **1: TRUE**

Definition at line 64 of file EspiConfig.h.

15.118.2.2 LgmrEnable

```
UINT32 PCH_ESPI_CONFIG::LgmrEnable
```

LPC (eSPI) Memory Range Decode Enable.

When TRUE, then the range specified in PCLGMR[31:16] is enabled for decoding to LPC (eSPI). **0: FALSE**, 1: TRUE

Definition at line 58 of file EspiConfig.h.

The documentation for this struct was generated from the following file:

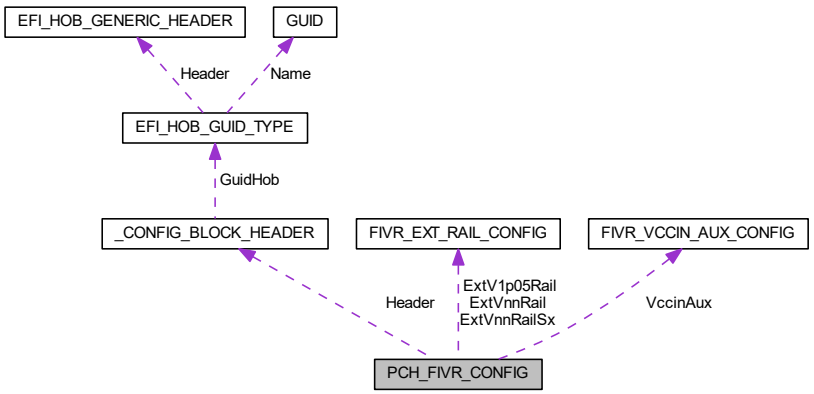
- EspiConfig.h

15.119 PCH_FIVR_CONFIG Struct Reference

The PCH_FIVR_CONFIG block describes FIVR settings.

`#include <FivrConfig.h>`

Collaboration diagram for PCH_FIVR_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- FIVR_EXT_RAIL_CONFIG ExtV1p05Rail

  External V1P05 VR rail configuration.
- FIVR_EXT_RAIL_CONFIG ExtVnnRail

  External Vnn VR rail configuration.
- FIVR_EXT_RAIL_CONFIG ExtVnnRailSx

  Additional External Vnn VR rail configuration that will get applied in Sx entry SMI callback.
- FIVR_VCCIN_AUX_CONFIG VccinAux

  VCCIN_AUX voltage rail configuration.
- UINT32 FivrDynPm: 1

  Enable/Disable FIVR Dynamic Power Management Default is ***1*** .

15.119.1 Detailed Description

The PCH_FIVR_CONFIG block describes FIVR settings.

Definition at line 167 of file FivrConfig.h.

15.119.2 Member Data Documentation

15.119.2.1 ExtVnnRailSx

```
FIVR_EXT_RAIL_CONFIG PCH_FIVR_CONFIG::ExtVnnRailSx
```

Additional External Vnn VR rail configuration that will get applied in Sx entry SMI callback.

Required only if External Vnn VR needs different settings for Sx than those specified in ExtVnnRail.

Definition at line 182 of file FivrConfig.h.

The documentation for this struct was generated from the following file:

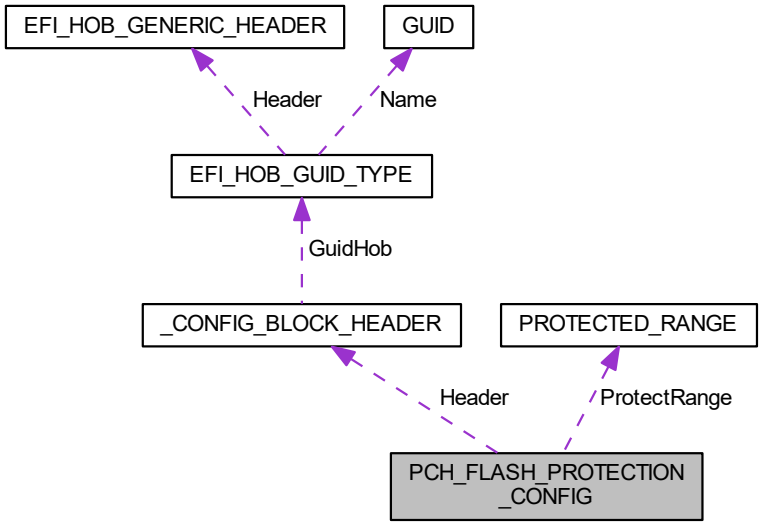
- FivrConfig.h

15.120 PCH_FLASH_PROTECTION_CONFIG Struct Reference

The PCH provides a method for blocking writes and reads to specific ranges in the SPI flash when the Protected Ranges are enabled.

```
#include <FlashProtectionConfig.h>
```

Collaboration diagram for PCH_FLASH_PROTECTION_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- PROTECTED_RANGE ProtectRange [PCH_FLASH_PROTECTED_RANGES]

  Protected Flash Ranges.

15.120.1 Detailed Description

The PCH provides a method for blocking writes and reads to specific ranges in the SPI flash when the Protected Ranges are enabled.

PROTECTED_RANGE is used to specify if flash protection are enabled, the write protection enable bit and the read protection enable bit, and to specify the upper limit and lower base for each register Platform code is responsible to get the range base by PchGetSpiRegionAddresses routine, and set the limit and base accordingly.

Definition at line 76 of file FlashProtectionConfig.h.

The documentation for this struct was generated from the following file:

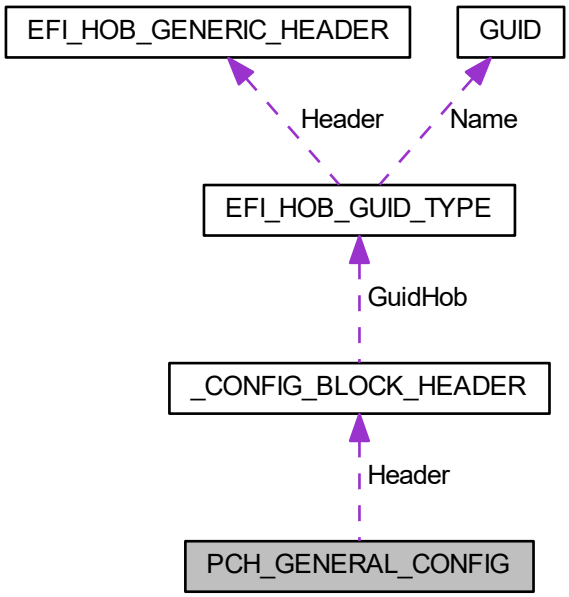
- FlashProtectionConfig.h

15.121 PCH_GENERAL_CONFIG Struct Reference

PCH General Configuration **Revision 1**: - Initial version.

```
#include <PchGeneralConfig.h>
```

Collaboration diagram for PCH_GENERAL_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Crid: 1

  This member describes whether or not the Compatibility Revision ID (CRID) feature of PCH should be enabled.
- UINT32 LegacyIoLowLatency: 1

  Set to enable low latency of legacy IO.
- UINT32 RsvdBits0: 30

  Reserved bits.

15.121.1 Detailed Description

PCH General Configuration **Revision 1**: - Initial version.

Definition at line 55 of file PchGeneralConfig.h.

15.121.2 Member Data Documentation

15.121.2.1 Crid

```
UINT32 PCH_GENERAL_CONFIG::Crid
```

This member describes whether or not the Compatibility Revision ID (CRID) feature of PCH should be enabled.

0: Disable; 1: Enable

Definition at line 61 of file PchGeneralConfig.h.

15.121.2.2 LegacyIoLowLatency

```
UINT32 PCH_GENERAL_CONFIG::LegacyIoLowLatency
```

Set to enable low latency of legacy IO.

Some systems require lower IO latency irrespective of power. This is a tradeoff between power and IO latency.

Note

: Once this is enabled, DmiAspm, Pcie DmiAspm in SystemAgent and ITSS Clock Gating are forced to disabled. **0: Disable**, 1: Enable

Definition at line 70 of file PchGeneralConfig.h.

The documentation for this struct was generated from the following file:

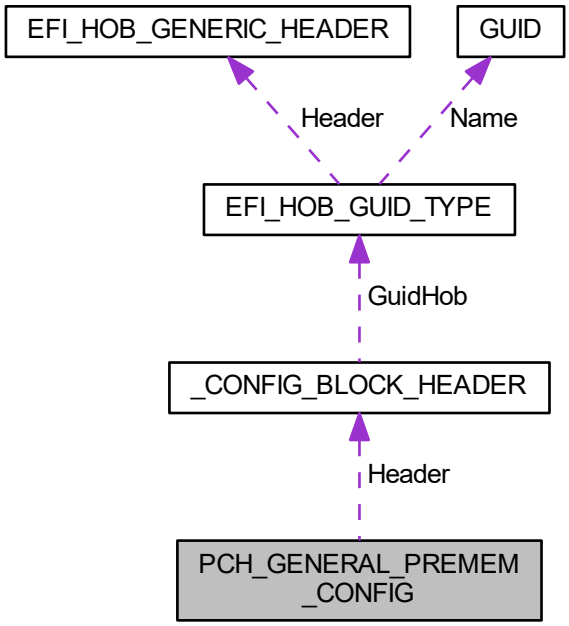
- PchGeneralConfig.h

15.122 PCH_GENERAL_PREMEM_CONFIG Struct Reference

PCH General Pre-Memory Configuration **Revision 1**: - Initial version.

`#include <PchGeneralConfig.h>`

Collaboration diagram for PCH_GENERAL_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Port80Route: 1

  *Control where the Port 80h cycles are sent, **0: LPC**; 1: PCI.*
- UINT32 GpioOverride: 3

  *Gpio override Level – **0: Disable**;.*
- UINT32 PcieRefPllSsc: 8

  *Control for Pcie Ref Pll SSC **0: 0.0% 1: 0.1% 2: 0.2% 3: 0.3% 4: 0.4% 5: 0.5% 0xFE: Disable 0xFF: Auto***
- UINT32 RsvdBits0: 19

  Reserved bits.

15.122.1 Detailed Description

PCH General Pre-Memory Configuration **Revision 1**: - Initial version.

Revision 2: - Added GpioOverride. **Revision 3**: - Added PcieRefPllSsc and deprated IotgPllSscEn

Definition at line 80 of file PchGeneralConfig.h.

15.122.2 Member Data Documentation

15.122.2.1 GpioOverride

```
UINT32 PCH_GENERAL_PREMEM_CONFIG::GpioOverride
```

Gpio override Level – **0: Disable**;.

- 1: Override Level 1 - only skips GpioSetNativePadByFunction
- 2: Override Level 2 - skips GpioSetNativePadByFunction and GpioSetPadMode Additional policy that allows GPIO configuration to be done by external means. If equal to 1 PCH will skip every Pad configuration.

Definition at line 95 of file PchGeneralConfig.h.

The documentation for this struct was generated from the following file:

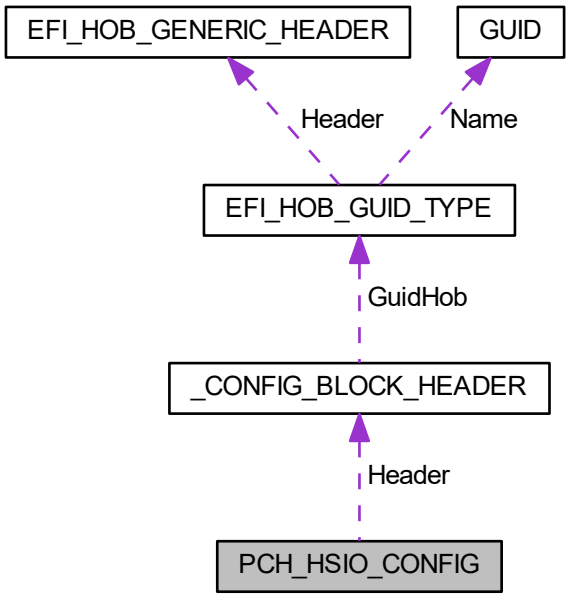
- PchGeneralConfig.h

15.123 PCH_HSIO_CONFIG Struct Reference

The PCH_HSIO_CONFIG block provides HSIO message related settings.

```
#include <HsioConfig.h>
```

Collaboration diagram for PCH_HSIO_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 ChipsetInitBinPtr

  Policy used to point to the Base (+ OEM) ChipsetInit binary used to sync between BIOS and CSME.
- UINT32 ChipsetInitBinLen

  Policy used to indicate the size of the Base (+ OEM) ChipsetInit binary used to sync between BIOS and CSME.

15.123.1 Detailed Description

The PCH_HSIO_CONFIG block provides HSIO message related settings.

Definition at line 71 of file HsioConfig.h.

The documentation for this struct was generated from the following file:

- HsioConfig.h

15.124 PCH_HSIO_PCIE_LANE_CONFIG Struct Reference

The PCH_HSIO_PCIE_LANE_CONFIG describes HSIO settings for PCIe lane.

`#include <HsioPcieConfig.h>`

Public Attributes

- UINT32 HsioRxSetCtleEnable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 3 Set CTLE Value*
- UINT32 HsioRxSetCtle: 6

  PCH PCIe Gen 3 Set CTLE Value.
- UINT32 HsioTxGen1DownscaleAmpEnable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 1 TX Output Downscale Amplitude Adjustment value override*
- UINT32 HsioTxGen1DownscaleAmp: 6

  PCH PCIe Gen 1 TX Output Downscale Amplitude Adjustment value.
- UINT32 HsioTxGen2DownscaleAmpEnable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 2 TX Output Downscale Amplitude Adjustment value override*
- UINT32 HsioTxGen2DownscaleAmp: 6

  PCH PCIe Gen 2 TX Output Downscale Amplitude Adjustment value.
- UINT32 HsioTxGen3DownscaleAmpEnable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 3 TX Output Downscale Amplitude Adjustment value override*
- UINT32 HsioTxGen3DownscaleAmp: 6

  PCH PCIe Gen 3 TX Output Downscale Amplitude Adjustment value.
- UINT32 RsvdBits0: 4

  Reserved Bits.
- UINT32 HsioTxGen1DeEmphEnable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 1 TX Output De-Emphasis Adjustment Setting value override*
- UINT32 HsioTxGen1DeEmph: 6

PCH PCIe Gen 1 TX Output De-Emphasis Adjustment Setting.

- UINT32 HsioTxGen2DeEmph3p5Enable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 2 TX Output -3.5dB Mode De-Emphasis Adjustment Setting value override*
- UINT32 HsioTxGen2DeEmph3p5: 6

  PCH PCIe Gen 2 TX Output -3.5dB Mode De-Emphasis Adjustment Setting.
- UINT32 HsioTxGen2DeEmph6p0Enable: 1

  ***0: Disable**; 1: Enable PCH PCIe Gen 2 TX Output -6.0dB Mode De-Emphasis Adjustment Setting value override*
- UINT32 HsioTxGen2DeEmph6p0: 6

  PCH PCIe Gen 2 TX Output -6.0dB Mode De-Emphasis Adjustment Setting.
- UINT32 RsvdBits1: 11

  Reserved Bits.

15.124.1 Detailed Description

The PCH_HSIO_PCIE_LANE_CONFIG describes HSIO settings for PCIe lane.

Definition at line 48 of file HsioPcieConfig.h.

The documentation for this struct was generated from the following file:

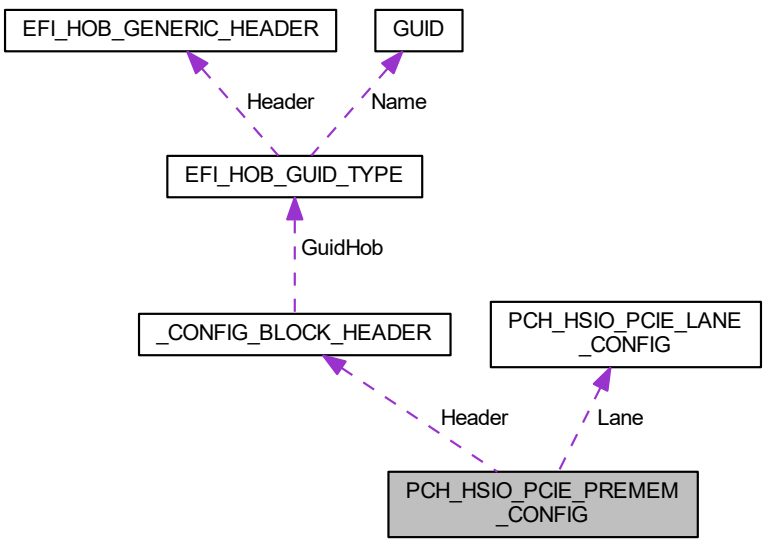
- HsioPcieConfig.h

15.125 PCH_HSIO_PCIE_PREMEM_CONFIG Struct Reference

The PCH_HSIO_PCIE_CONFIG block describes the configuration of the HSIO for PCIe lanes.

```
#include <HsioPcieConfig.h>
```

Collaboration diagram for PCH_HSIO_PCIE_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- PCH_HSIO_PCIE_LANE_CONFIG Lane [PCH_MAX_PCIE_ROOT_PORTS]
  These members describe the configuration of HSIO for PCIe lanes.

15.125.1 Detailed Description

The PCH_HSIO_PCIE_CONFIG block describes the configuration of the HSIO for PCIe lanes.

Definition at line 76 of file HsioPcieConfig.h.

The documentation for this struct was generated from the following file:

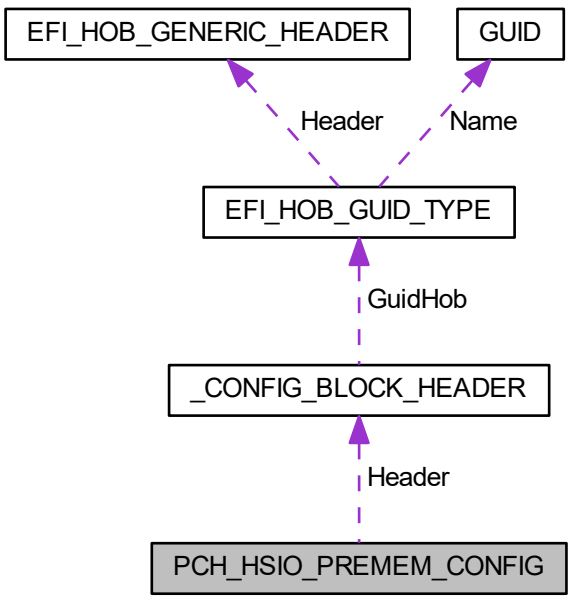
- HsioPcieConfig.h

15.126 PCH_HSIO_PREMEM_CONFIG Struct Reference

The PCH_HSIO_PREMEM_CONFIG block provides HSIO message related settings.

`#include <HsioConfig.h>`

Collaboration diagram for PCH_HSIO_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT8 ChipsetInitMessage

  ***(Test)** 0- Disable, disable will prevent the HSIO version check and ChipsetInit HECI message from being sent **1- Enable** ChipsetInit HECI message*
- UINT8 BypassPhySyncReset

  ***(Test) 0- Disable** 1- Enable When enabled, this is used to bypass the reset after ChipsetInit HECI message.*

15.126.1 Detailed Description

The PCH_HSIO_PREMEM_CONFIG block provides HSIO message related settings.

Definition at line 48 of file HsioConfig.h.

The documentation for this struct was generated from the following file:

- HsioConfig.h

15.127 PCH_HSIO_SATA_PORT_LANE Struct Reference

The PCH_HSIO_SATA_PORT_LANE describes HSIO settings for SATA Port lane.

`#include <HsioSataConfig.h>`

Public Attributes

- UINT32 HsioRxGen1EqBoostMagEnable: 1

  ***0: Disable**; 1: Enable Receiver Equalization Boost Magnitude Adjustment Value override*
- UINT32 HsioRxGen1EqBoostMag: 6

  SATA 1.5 Gb/sReceiver Equalization Boost Magnitude Adjustment value.
- UINT32 HsioRxGen2EqBoostMagEnable: 1

  ***0: Disable**; 1: Enable Receiver Equalization Boost Magnitude Adjustment Value override*
- UINT32 HsioRxGen2EqBoostMag: 6

  SATA 3.0 Gb/sReceiver Equalization Boost Magnitude Adjustment value.
- UINT32 HsioRxGen3EqBoostMagEnable: 1

  ***0: Disable**; 1: Enable Receiver Equalization Boost Magnitude Adjustment Value override*
- UINT32 HsioRxGen3EqBoostMag: 6

  SATA 6.0 Gb/sReceiver Equalization Boost Magnitude Adjustment value.
- UINT32 HsioTxGen1DownscaleAmpEnable: 1

  ***0: Disable**; 1: Enable SATA 1.5 Gb/s TX Output Downscale Amplitude Adjustment value override*
- UINT32 HsioTxGen1DownscaleAmp: 6

  SATA 1.5 Gb/s TX Output Downscale Amplitude Adjustment value.
- UINT32 RsvdBits0: 4

  Reserved bits.
- UINT32 HsioTxGen2DownscaleAmpEnable: 1

  ***0: Disable**; 1: Enable SATA 3.0 Gb/s TX Output Downscale Amplitude Adjustment value override*

- UINT32 HsioTxGen2DownscaleAmp: 6

  SATA 3.0 Gb/s TX Output Downscale Amplitude Adjustment.
- UINT32 HsioTxGen3DownscaleAmpEnable: 1

  ***0: Disable**; 1: Enable SATA 6.0 Gb/s TX Output Downscale Amplitude Adjustment value override*
- UINT32 HsioTxGen3DownscaleAmp: 6

  SATA 6.0 Gb/s TX Output Downscale Amplitude Adjustment.
- UINT32 HsioTxGen1DeEmphEnable: 1

  ***0: Disable**; 1: Enable SATA 1.5 Gb/s TX Output De-Emphasis Adjustment Setting value override*
- UINT32 HsioTxGen1DeEmph: 6

  SATA 1.5 Gb/s TX Output De-Emphasis Adjustment Setting.
- UINT32 HsioTxGen2DeEmphEnable: 1

  ***0: Disable**; 1: Enable SATA 3.0 Gb/s TX Output De-Emphasis Adjustment Setting value override*
- UINT32 HsioTxGen2DeEmph: 6

  SATA 3.0 Gb/s TX Output De-Emphasis Adjustment Setting.
- UINT32 RsvdBits1: 4

  Reserved bits.
- UINT32 HsioTxGen3DeEmphEnable: 1

  ***0: Disable**; 1: Enable SATA 6.0 Gb/s TX Output De-Emphasis Adjustment Setting value override*
- UINT32 HsioTxGen3DeEmph: 6

  SATA 6.0 Gb/s TX Output De-Emphasis Adjustment Setting value override.
- UINT32 RsvdBits2: 25

  Reserved bits.

15.127.1 Detailed Description

The PCH_HSIO_SATA_PORT_LANE describes HSIO settings for SATA Port lane.

Definition at line 46 of file HsioSataConfig.h.

The documentation for this struct was generated from the following file:

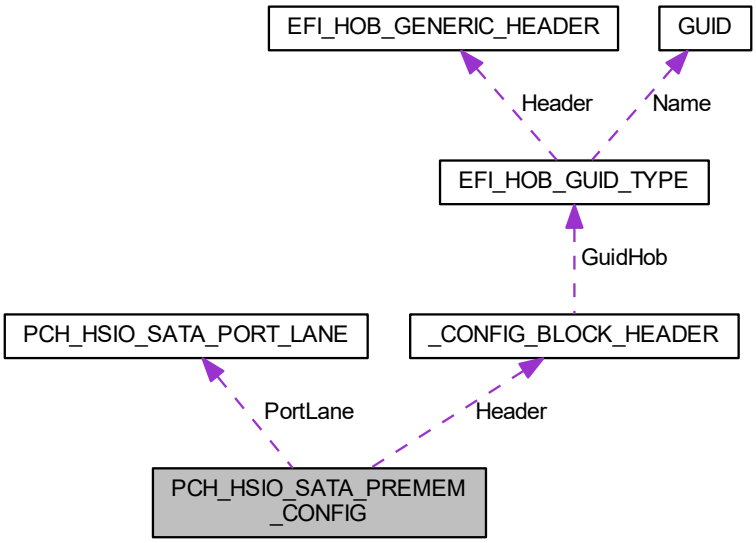
- HsioSataConfig.h

15.128 PCH_HSIO_SATA_PREMEM_CONFIG Struct Reference

The PCH_HSIO_SATA_CONFIG block describes the HSIO configuration of the SATA controller.

```
#include <HsioSataConfig.h>
```

Collaboration diagram for PCH_HSIO_SATA_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- PCH_HSIO_SATA_PORT_LANE PortLane [PCH_MAX_SATA_PORTS]

  These members describe the configuration of HSIO for SATA lanes.

15.128.1 Detailed Description

The PCH_HSIO_SATA_CONFIG block describes the HSIO configuration of the SATA controller.

Definition at line 82 of file HsioSataConfig.h.

The documentation for this struct was generated from the following file:

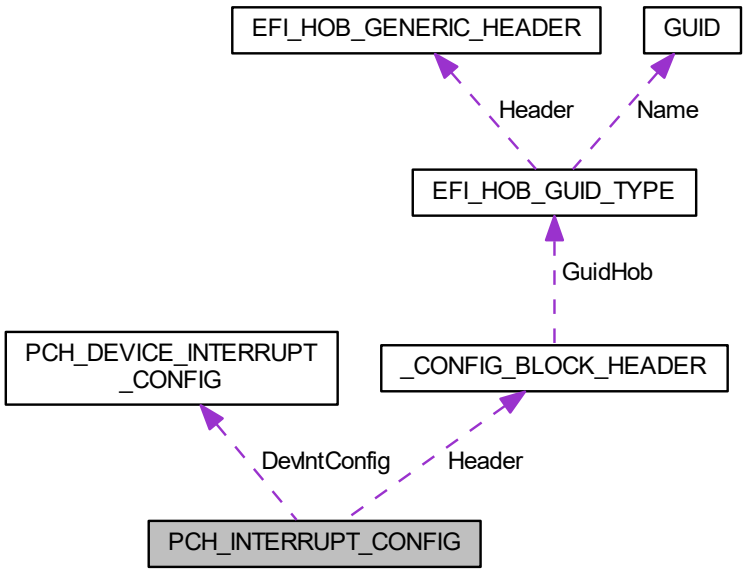
- HsioSataConfig.h

15.129 PCH_INTERRUPT_CONFIG Struct Reference

The PCH_INTERRUPT_CONFIG block describes interrupt settings for PCH.

```
#include <InterruptConfig.h>
```

Collaboration diagram for PCH_INTERRUPT_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- UINT8 NumOfDevIntConfig
  Number of entries in DevIntConfig table.
- UINT8 Rsvd0 [3]
  Reserved bytes, align to multiple 4.
- PCH_DEVICE_INTERRUPT_CONFIG DevIntConfig [PCH_MAX_DEVICE_INTERRUPT_CONFIG]
  Array which stores PCH devices interrupts settings.
- UINT8 GpioIrqRoute
  *Interrupt routing for GPIO. Default is **14**.*
- UINT8 SciIrqSelect
  *Interrupt select for SCI. Default is **9**.*
- UINT8 TcoIrqSelect
  *Interrupt select for TCO. Default is **9**.*
- UINT8 TcoIrqEnable
  *Enable IRQ generation for TCO. **0: Disable**; 1: Enable.*

15.129.1 Detailed Description

The PCH_INTERRUPT_CONFIG block describes interrupt settings for PCH.

Definition at line 73 of file InterruptConfig.h.

The documentation for this struct was generated from the following file:

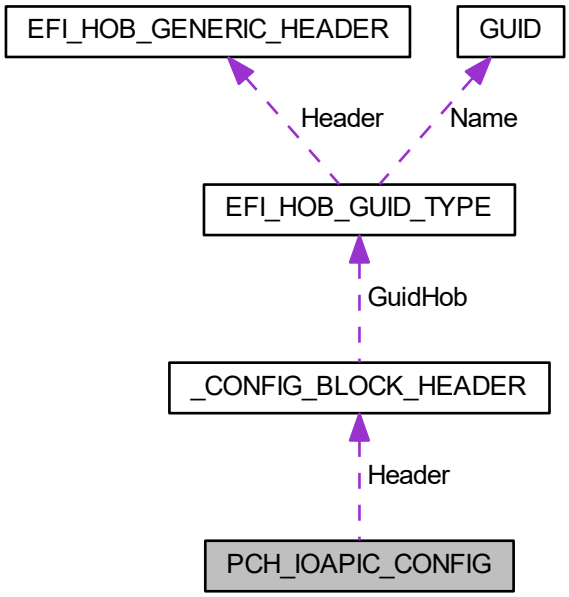
- InterruptConfig.h

15.130 PCH_IOAPIC_CONFIG Struct Reference

The PCH_IOAPIC_CONFIG block describes the expected configuration of the PCH IO APIC, it's optional and PCH code would ignore it if the BdfValid bit is not TRUE.

```
#include <IoApicConfig.h>
```

Collaboration diagram for PCH_IOAPIC_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 IoApicEntry24_119: 1

  *0: Disable; **1: Enable** IOAPIC Entry 24-119*
- UINT32 Enable8254ClockGating: 1

  Enable 8254 Static Clock Gating during early POST time.
- UINT32 Enable8254ClockGatingOnS3: 1

  Enable 8254 Static Clock Gating on S3 resume path.
- UINT32 RsvdBits1: 29

  Reserved bits.
- UINT8 IoApicId

  *This member determines IOAPIC ID. Default is **0x02**.*
- UINT8 Rsvd0 [3]

  Reserved bytes.

15.130.1 Detailed Description

The PCH_IOAPIC_CONFIG block describes the expected configuration of the PCH IO APIC, it's optional and PCH code would ignore it if the BdfValid bit is not TRUE.

Bus:device:function fields will be programmed to the register P2SB IBDF(P2SB PCI offset R6Ch-6Dh), it's using for the following purpose: As the Requester ID when initiating Interrupt Messages to the processor. As the Completer ID when responding to the reads targeting the IOxAPI's Memory-Mapped I/O registers. This field defaults to Bus 0: Device 31: Function 0 after reset. BIOS can program this field to provide a unique Bus:Device:Function number for the internal IOxAPIC. The address resource range of IOAPIC must be reserved in E820 and ACPI as system resource.

Definition at line 57 of file IoApicConfig.h.

15.130.2 Member Data Documentation

15.130.2.1 Enable8254ClockGating

```
UINT32 PCH_IOAPIC_CONFIG::Enable8254ClockGating
```

Enable 8254 Static Clock Gating during early POST time.

0: Disable, **1: Enable** Setting 8254CGE is required to support SLP_S0. Enable this if 8254 timer is not used. However, set 8254CGE=1 in POST time might fail to boot legacy OS using 8254 timer. Make sure it is disabled to support legacy OS using 8254 timer.

Note

: For some OS environment that it needs to set 8254CGE in late state it should set this policy to FALSE and use ItssSet8254ClockGateState (TRUE) in SMM later. This is also required during S3 resume. To avoid SMI requirement in S3 reusme path, it can enable the Enable8254ClockGatingOnS3 and RC will do 8254 CGE programming in PEI during S3 resume with BOOT_SAI.

Definition at line 73 of file IoApicConfig.h.

15.130.2.2 Enable8254ClockGatingOnS3

```
UINT32 PCH_IOAPIC_CONFIG::Enable8254ClockGatingOnS3
```

Enable 8254 Static Clock Gating on S3 resume path.

0: Disable, **1: Enable** This is only applicable when Enable8254ClockGating is disabled. If Enable8254ClockGating is enabled, RC will do the 8254 CGE programming on S3 resume path as well.

Definition at line 80 of file IoApicConfig.h.

The documentation for this struct was generated from the following file:

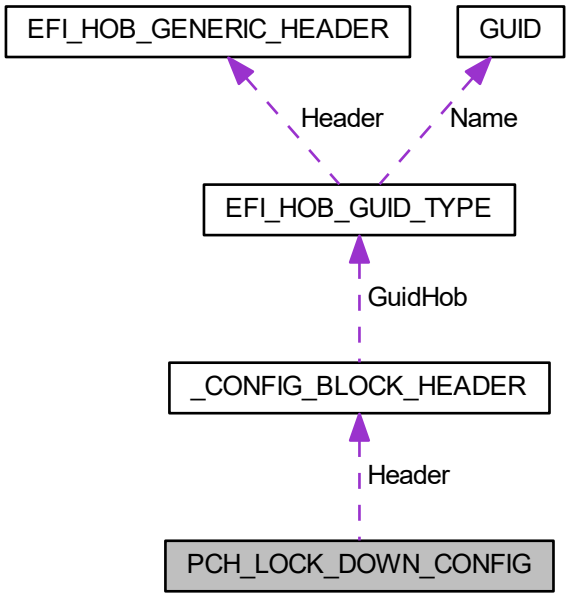
- IoApicConfig.h

15.131 PCH_LOCK_DOWN_CONFIG Struct Reference

The PCH_LOCK_DOWN_CONFIG block describes the expected configuration of the PCH for security requirement.

`#include <LockDownConfig.h>`

Collaboration diagram for PCH_LOCK_DOWN_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 GlobalSmi: 1

  ***(Test)** Enable SMI_LOCK bit to prevent writes to the Global SMI Enable bit.*
- UINT32 BiosInterface: 1

  ***(Test)** Enable BIOS Interface Lock Down bit to prevent writes to the Backup Control Register Top Swap bit and the General Control and Status Registers Boot BIOS Straps.*
- UINT32 BiosLock: 1

  Enable the BIOS Lock Enable (BLE) feature and set EISS bit (D31:F5:RegDCh[5]) for the BIOS region protection.
- UINT32 UnlockGpioPads: 1

  ***(Test)** This test option when set will force all GPIO pads to be unlocked before BIOS transitions to POSTBOOT_SAI.*
- UINT32 RsvdBits0: 28

  Reserved bits.

15.131.1 Detailed Description

The PCH_LOCK_DOWN_CONFIG block describes the expected configuration of the PCH for security requirement.

Definition at line 47 of file LockDownConfig.h.

15.131.2 Member Data Documentation

15.131.2.1 BiosInterface

```
UINT32 PCH_LOCK_DOWN_CONFIG::BiosInterface
```

(Test) Enable BIOS Interface Lock Down bit to prevent writes to the Backup Control Register Top Swap bit and the General Control and Status Registers Boot BIOS Straps.

Intel strongly recommends that BIOS sets the BIOS Interface Lock Down bit. Enabling this bit will mitigate malicious software attempts to replace the system BIOS with its own code. 0: Disable; **1: Enable**.

Definition at line 60 of file LockDownConfig.h.

15.131.2.2 BiosLock

```
UINT32 PCH_LOCK_DOWN_CONFIG::BiosLock
```

Enable the BIOS Lock Enable (BLE) feature and set EISS bit (D31:F5:RegDCh[5]) for the BIOS region protection.

When it is enabled, the BIOS Region can only be modified from SMM. If this EISS bit is set, then WPD must be a '1' and InSMM.STS must be '1' also in order to write to BIOS regions of SPI Flash. If this EISS bit is clear, then the InSMM.STS is a don't care. The BIOS must set the EISS bit while BIOS Guard support is enabled. In recovery path, platform can temporary disable EISS for SPI programming in PEI phase or early DXE phase. When PcdSmm↩ VariableEnable is FALSE, to support BIOS regions update outside of SMM, the BiosLock must be set to Disabled by platform. 0: Disable; **1: Enable.**

Definition at line 75 of file LockDownConfig.h.

15.131.2.3 GlobalSmi

```
UINT32 PCH_LOCK_DOWN_CONFIG::GlobalSmi
```

(Test) Enable SMI_LOCK bit to prevent writes to the Global SMI Enable bit.

0: Disable; **1: Enable**.

Definition at line 52 of file LockDownConfig.h.

15.131.2.4 UnlockGpioPads

```
UINT32 PCH_LOCK_DOWN_CONFIG::UnlockGpioPads
```

(Test) This test option when set will force all GPIO pads to be unlocked before BIOS transitions to POSTBOOT_SAI.

This option should not be enabled in production configuration and used only for debug purpose when free runtime reconfiguration of GPIO pads is needed. **0: Disable**; 1: Enable.

Definition at line 83 of file LockDownConfig.h.

The documentation for this struct was generated from the following file:

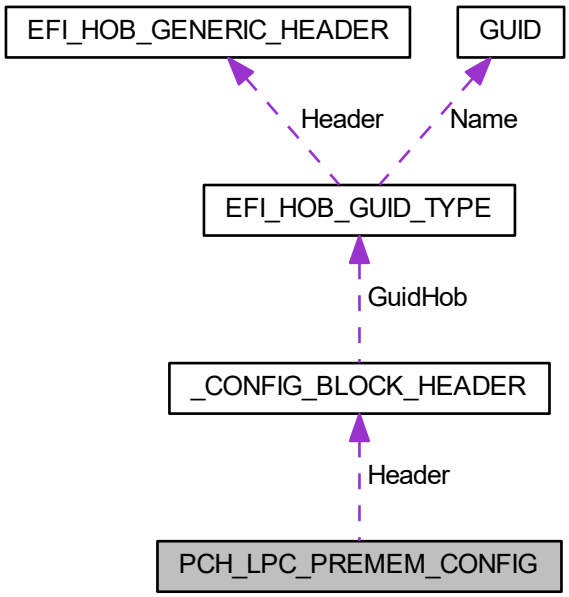
- LockDownConfig.h

15.132 PCH_LPC_PREMEM_CONFIG Struct Reference

This structure contains the policies which are related to LPC.

```
#include <LpcConfig.h>
```

Collaboration diagram for PCH_LPC_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 EnhancePort8xhDecoding: 1

  Enhance the port 8xh decoding.
- UINT32 LpcPmHAE: 1

  Hardware Autonomous Enable.
- UINT32 RsvdBits: 30

  Reserved bits.

15.132.1 Detailed Description

This structure contains the policies which are related to LPC.

Definition at line 46 of file LpcConfig.h.

15.132.2 Member Data Documentation

15.132.2.1 EnhancePort8xhDecoding

```
UINT32 PCH_LPC_PREMEM_CONFIG::EnhancePort8xhDecoding
```

Enhance the port 8xh decoding.

Original LPC only decodes one byte of port 80h, with this enhancement LPC can decode word or dword of port 80h-83h.

Note

: this will occupy one LPC generic IO range register. While this is enabled, read from port 80h always return 0x00. 0: Disable, **1: Enable**

Definition at line 54 of file LpcConfig.h.

15.132.2.2 LpcPmHAE

```
UINT32 PCH_LPC_PREMEM_CONFIG::LpcPmHAE
```

Hardware Autonomous Enable.

When enabled, LPC will automatically engage power gating when it has reached its idle condition. 0: Disable, **1: Enable**

Definition at line 60 of file LpcConfig.h.

The documentation for this struct was generated from the following file:

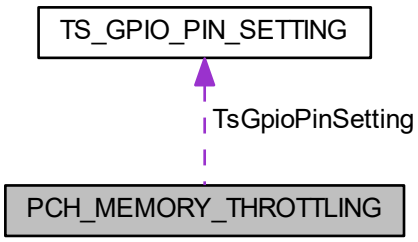
- LpcConfig.h

15.133 PCH_MEMORY_THROTTLING Struct Reference

This structure supports an external memory thermal sensor (TS-on-DIMM or TS-on-Board).

`#include <ThermalConfig.h>`

Collaboration diagram for PCH_MEMORY_THROTTLING:



Public Attributes

- UINT32 Enable: 1

  This will enable PCH memory throttling.
- TS_GPIO_PIN_SETTING TsGpioPinSetting [2]

  GPIO_C and GPIO_D selection for memory throttling.

15.133.1 Detailed Description

This structure supports an external memory thermal sensor (TS-on-DIMM or TS-on-Board).

Definition at line 126 of file ThermalConfig.h.

15.133.2 Member Data Documentation

15.133.2.1 Enable

`UINT32 PCH_MEMORY_THROTTLING::Enable`

This will enable PCH memory throttling.

While this policy is enabled, must also enable EnableExtts in SA policy. **0: Disable**; 1: Enable

Definition at line 132 of file ThermalConfig.h.

15.133.2.2 TsGpioPinSetting

```
TS_GPIO_PIN_SETTING PCH_MEMORY_THROTTLING::TsGpioPinSetting[2]
```

GPIO_C and GPIO_D selection for memory throttling.

It's strongly recommended to choose GPIO_C and GPIO_D for memory throttling feature, and route EXTTS# accordingly.

Definition at line 139 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

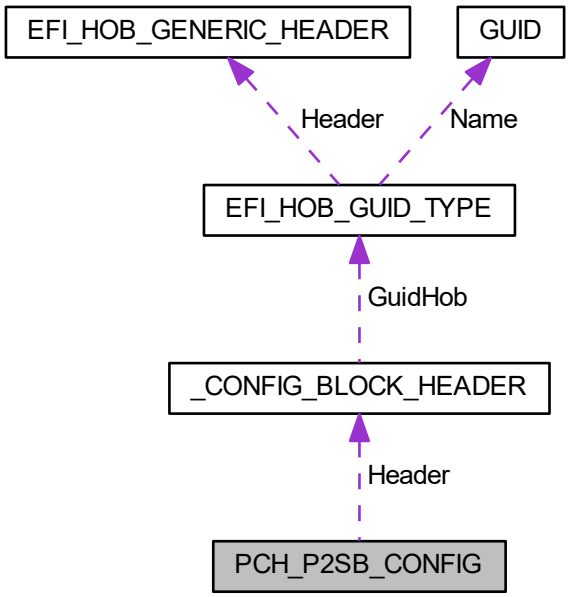
- ThermalConfig.h

15.134 PCH_P2SB_CONFIG Struct Reference

This structure contains the policies which are related to P2SB device.

```
#include <P2sbConfig.h>
```

Collaboration diagram for PCH_P2SB_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 SbAccessUnlock: 1

  ***(Test)** The sideband MMIO register access to specific ports will be locked before 3rd party code execution.*
- UINT32 Rsvdbits: 31

  Reserved bits.

15.134.1 Detailed Description

This structure contains the policies which are related to P2SB device.

Definition at line 46 of file P2sbConfig.h.

15.134.2 Member Data Documentation

15.134.2.1 SbAccessUnlock

```
UINT32 PCH_P2SB_CONFIG::SbAccessUnlock
```

(Test) The sideband MMIO register access to specific ports will be locked before 3rd party code execution.

Currently it disables PSFx access. This policy unlocks the sideband MMIO space for those IPs. **0: Lock sideband access** ; 1: Unlock sideband access. NOTE: Do not set this policy "SbAccessUnlock" unless its necessary.

Definition at line 56 of file P2sbConfig.h.

The documentation for this struct was generated from the following file:

- P2sbConfig.h

15.135 PCH_PCIE_CLOCK Struct Reference

PCH_PCIE_CLOCK describes PCIe source clock generated by PCH.

```
#include <PchPcieRpConfig.h>
```

Public Attributes

- UINT8 Usage

  Purpose of given clock (see PCH_PCIE_CLOCK_USAGE). Default: Unused, 0xFF.
- UINT8 ClkReq

  ClkSrc - ClkReq mapping. Default: 1:1 mapping with Clock numbers.
- UINT8 RsvdBytes [2]

  Reserved byte.

15.135.1 Detailed Description

PCH_PCIE_CLOCK describes PCIe source clock generated by PCH.

Definition at line 287 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

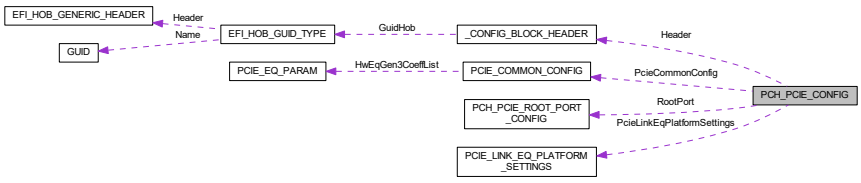
- PchPcieRpConfig.h

15.136 PCH_PCIE_CONFIG Struct Reference

The PCH_PCIE_CONFIG block describes the expected configuration of the PCH PCI Express controllers **Revision 1**:

`#include <PchPcieRpConfig.h>`

Collaboration diagram for PCH_PCIE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- PCIE_COMMON_CONFIG PcieCommonConfig

  These members describe the configuration of each PCH PCIe root port.
- PCIE_LINK_EQ_PLATFORM_SETTINGS PcieLinkEqPlatformSettings

  Global PCIe link EQ settings that BIOS will use during PCIe link EQ for every port.
- UINT8 OverrideEqualizationDefaults

  ***0: Use project default equalization settings**; 1: Use equalization settings from PcieLinkEqPlatformSettings*
- UINT8 EnablePort8xhDecode

  ***(Test)** This member describes whether PCIE root port Port 8xh Decode is enabled.*
- UINT8 PchPciePort8xhDecodePortIndex

  ***(Test)** The Index of PCIe Port that is selected for Port8xh Decode (0 Based)*

15.136.1 Detailed Description

The PCH_PCIE_CONFIG block describes the expected configuration of the PCH PCI Express controllers **Revision 1**:

- Initial version.

Definition at line 327 of file PchPcieRpConfig.h.

15.136.2 Member Data Documentation

15.136.2.1 EnablePort8xhDecode

`UINT8 PCH_PCIE_CONFIG::EnablePort8xhDecode`

(Test) This member describes whether PCIE root port Port 8xh Decode is enabled.

0: Disable; 1: Enable.

Definition at line 342 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

- PchPcieRpConfig.h

15.137 PCH_PCIE_DEVICE_OVERRIDE Struct Reference

PCIe device table entry entry.

`#include <PchPcieRpConfig.h>`

Public Attributes

- UINT16 VendorId

  The vendor Id of Pci Express card ASPM setting override, 0xFFFF means any Vendor ID.
- UINT16 DeviceId

  The Device Id of Pci Express card ASPM setting override, 0xFFFF means any Device ID.
- UINT8 RevId

  The Rev Id of Pci Express card ASPM setting override, 0xFF means all steppings.
- UINT8 BaseClassCode

  The Base Class Code of Pci Express card ASPM setting override, 0xFF means all base class.
- UINT8 SubClassCode

  The Sub Class Code of Pci Express card ASPM setting override, 0xFF means all sub class.
- UINT8 EndPointAspm

  Override device ASPM (see: PCH_PCIE_ASPM_CONTROL) Bit 1 must be set in OverrideConfig for this field to take effect.
- UINT16 OverrideConfig

  The override config bitmap (see: PCH_PCIE_OVERRIDE_CONFIG).
- UINT16 L1SubstatesCapOffset

  The L1Substates Capability Offset Override.
- UINT8 L1SubstatesCapMask

  L1 Substate Capability Mask.
- UINT8 L1sCommonModeRestoreTime

  L1 Substate Port Common Mode Restore Time Override.
- UINT8 L1sTpowerOnScale

L1 Substate Port Tpower_on Scale Override.

- UINT8 L1sTpowerOnValue

  L1 Substate Port Tpower_on Value Override.

- UINT16 SnoopLatency

  SnoopLatency bit definition Note: All Reserved bits must be set to 0.

- UINT16 NonSnoopLatency

  NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.

- UINT8 ForceLtrOverride

  Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.

15.137.1 Detailed Description

PCIe device table entry entry.

The PCIe device table is being used to override PCIe device ASPM settings. To take effect table consisting of such entries must be instelled as PPI on gPchPcieDeviceTablePpiGuid. Last entry VendorId must be 0.

Definition at line 70 of file PchPcieRpConfig.h.

15.137.2 Member Data Documentation

15.137.2.1 ForceLtrOverride

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::ForceLtrOverride
```

Forces LTR override to be permanent The default way LTR override works is: rootport uses LTR override values provided by BIOS until connected device sends an LTR message, then it will use values from the message This settings allows force override of LTR mechanism.

If it's enabled, then: rootport will use LTR override values provided by BIOS forever; LTR messages sent from connected device will be ignored

Definition at line 164 of file PchPcieRpConfig.h.

15.137.2.2 L1sCommonModeRestoreTime

```
UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1sCommonModeRestoreTime
```

L1 Substate Port Common Mode Restore Time Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 96 of file PchPcieRpConfig.h.

15.137.2.3 L1sTpowerOnScale

`UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1sTpowerOnScale`

L1 Substate Port Tpower_on Scale Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 103 of file PchPcieRpConfig.h.

15.137.2.4 L1sTpowerOnValue

`UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1sTpowerOnValue`

L1 Substate Port Tpower_on Value Override.

(applicable if bit 2 is set in OverrideConfig) L1sCommonModeRestoreTime and L1sTpowerOnScale can have a valid value of 0, but not the L1sTpowerOnValue. If L1sTpowerOnValue is zero, all L1sCommonModeRestoreTime, L1sTpowerOnScale, and L1sTpowerOnValue are ignored, and only L1SubstatesCapOffset is override.

Definition at line 110 of file PchPcieRpConfig.h.

15.137.2.5 L1SubstatesCapMask

`UINT8 PCH_PCIE_DEVICE_OVERRIDE::L1SubstatesCapMask`

L1 Substate Capability Mask.

(applicable if bit 2 is set in OverrideConfig) Set to zero then the L1 Substate Capability [3:0] is ignored, and only L1s values are override. Only bit [3:0] are applicable. Other bits are ignored.

Definition at line 89 of file PchPcieRpConfig.h.

15.137.2.6 L1SubstatesCapOffset

`UINT16 PCH_PCIE_DEVICE_OVERRIDE::L1SubstatesCapOffset`

The L1Substates Capability Offset Override.

(applicable if bit 2 is set in OverrideConfig) This field can be zero if only the L1 Substate value is going to be override.

Definition at line 83 of file PchPcieRpConfig.h.

15.137.2.7 NonSnoopLatency

`UINT16 PCH_PCIE_DEVICE_OVERRIDE::NonSnoopLatency`

NonSnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored BITS[14:13] - Reserved BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits 000b - 1 ns 001b - 32 ns 010b - 1024 ns 011b - 32,768 ns 100b - 1,048,576 ns 101b - 33,554,432 ns 110b - Reserved 111b - Reserved BITS[9:0] - Non Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 155 of file PchPcieRpConfig.h.

15.137.2.8 SnoopLatency

`UINT16 PCH_PCIE_DEVICE_OVERRIDE::SnoopLatency`

SnoopLatency bit definition Note: All Reserved bits must be set to 0.

BIT[15] - When set to 1b, indicates that the values in bits 9:0 are valid When clear values in bits 9:0 will be ignored BITS[14:13] - Reserved BITS[12:10] - Value in bits 9:0 will be multiplied with the scale in these bits 000b - 1 ns 001b - 32 ns 010b - 1024 ns 011b - 32,768 ns 100b - 1,048,576 ns 101b - 33,554,432 ns 110b - Reserved 111b - Reserved BITS[9:0] - Snoop Latency Value. The value in these bits will be multiplied with the scale in bits 12:10

This field takes effect only if bit 3 is set in OverrideConfig.

Definition at line 133 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

- PchPcieRpConfig.h

15.138 PCH_PCIE_ROOT_PORT_CONFIG Struct Reference

The PCH_PCI_EXPRESS_ROOT_PORT_CONFIG describe the feature and capability of each PCH PCIe root port.

`#include <PchPcieRpConfig.h>`

Public Attributes

- UINT8 ExtSync

  an instance of Pcie Common Config
- UINT8 SystemErrorEnable

  *Indicate whether the System Error is enabled. **0: Disable**; 1: Enable.*
- UINT8 MvcEnabled

  The Multiple VC (MVC) supports hardware to avoid HoQ block for latency sensitive TC.
- UINT8 VppPort

  Virtual Pin Port is industry standard introduced to PCIe Hot Plug support in systems when GPIO pins expansion is needed.
- UINT8 VppAddress

  PCIe Hot Plug VPP SMBus Address. Default is zero.
- UINT8 RsvdBytes0 [3]

  Reserved bytes.

15.138.1 Detailed Description

The PCH_PCI_EXPRESS_ROOT_PORT_CONFIG describe the feature and capability of each PCH PCIe root port.

Definition at line 296 of file PchPcieRpConfig.h.

15.138.2 Member Data Documentation

15.138.2.1 ExtSync

`UINT8 PCH_PCIE_ROOT_PORT_CONFIG::ExtSync`

an instance of Pcie Common Config

Indicate whether the extended synch is enabled. **0: Disable**; 1: Enable.

Definition at line 298 of file PchPcieRpConfig.h.

15.138.2.2 MvcEnabled

`UINT8 PCH_PCIE_ROOT_PORT_CONFIG::MvcEnabled`

The Multiple VC (MVC) supports hardware to avoid HoQ block for latency sensitive TC.

Currently it is only applicable to Root Ports with 2pX4 port configuration with 2 VCs,or DMI port configuration with 3 VCs. For Root Ports 2pX4 configuration, two RPs (RP0, RP2) shall support two PCIe VCs (VC0 & VC1) and the other RPs (RP1, RP3) shall be disabled. **0: Disable**; 1: Enable

Definition at line 311 of file PchPcieRpConfig.h.

15.138.2.3 VppPort

`UINT8 PCH_PCIE_ROOT_PORT_CONFIG::VppPort`

Virtual Pin Port is industry standard introduced to PCIe Hot Plug support in systems when GPIO pins expansion is needed.

It is server specific feature. **0x00: Default**; 0xFF: Disabled

Definition at line 317 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

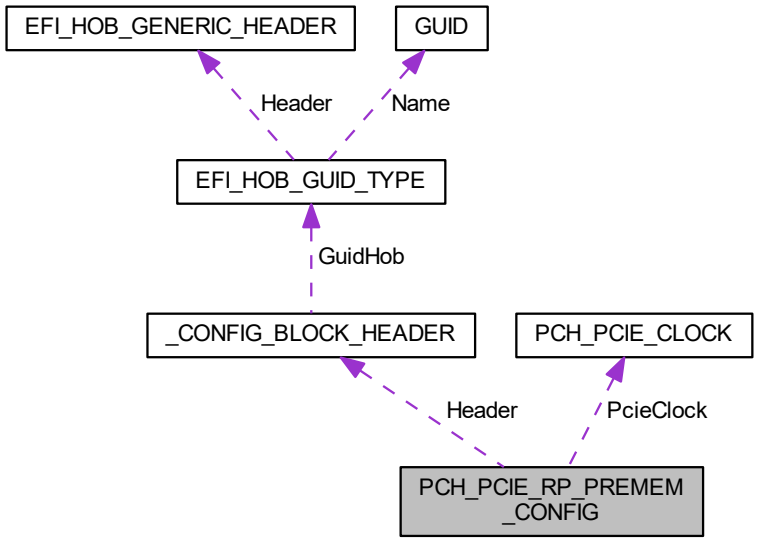
- PchPcieRpConfig.h

15.139 PCH_PCIE_RP_PREMEM_CONFIG Struct Reference

The PCH_PCIE_RP_PREMEM_CONFIG block describes early configuration of the PCH PCI Express controllers **Revision 1**:

```
#include <PchPcieRpConfig.h>
```

Collaboration diagram for PCH_PCIE_RP_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 RpEnabledMask

  Root Port enabling mask.
- PCH_PCIE_CLOCK PcieClock [PCH_MAX_PCIE_CLOCKS]

  Configuration of PCIe source clocks.
- UINT8 Bifurcation [PCH_MAX_PCIE_CONTROLLERS]

  *Per Controller Bifurcation Configuration **0: Disabled**; 1: 4x1; 2: 1x2_2x1; 3: 2x2; 4: 1x4; 5: 4x2; 6: 1x4_2x2; 7: 2x2_1x4; 8: 2x4; 9: 1x8 (see: PCIE_BIFURCATION_CONFIG)*

15.139.1 Detailed Description

The PCH_PCIE_RP_PREMEM_CONFIG block describes early configuration of the PCH PCI Express controllers **Revision 1**:

- Initial version.

Definition at line 355 of file PchPcieRpConfig.h.

15.139.2 Member Data Documentation

15.139.2.1 RpEnabledMask

```
UINT32 PCH_PCIE_RP_PREMEM_CONFIG::RpEnabledMask
```

Root Port enabling mask.

Bit0 presents RP1, Bit1 presents RP2, and so on. 0: Disable; **1: Enable**.

Definition at line 362 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

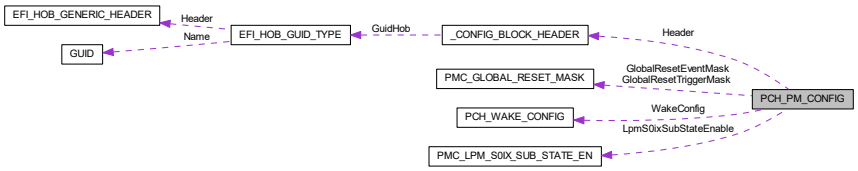
- PchPcieRpConfig.h

15.140 PCH_PM_CONFIG Struct Reference

The PCH_PM_CONFIG block describes expected miscellaneous power management settings.

```
#include <PmConfig.h>
```

Collaboration diagram for PCH_PM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- PCH_WAKE_CONFIG WakeConfig

  Specify Wake Policy.
- UINT32 PchDeepSxPol: 4

  Deep Sx Policy. Refer to PCH_DEEP_SX_CONFIG for each value. Default is ***PchDeepSxPolDisable****.*
- UINT32 PchSlpS3MinAssert: 4

  SLP_S3 Minimum Assertion Width Policy. Refer to PCH_SLP_S3_MIN_ASSERT for each value. Default is ***Pch↩SlpS350ms****.*
- UINT32 PchSlpS4MinAssert: 4

  SLP_S4 Minimum Assertion Width Policy. Refer to PCH_SLP_S4_MIN_ASSERT for each value. Default is ***Pch↩SlpS44s****.*
- UINT32 PchSlpSusMinAssert: 4

*SLP_SUS Minimum Assertion Width Policy. Refer to PCH_SLP_SUS_MIN_ASSERT for each value. Default is **PchSlpSus4s**.*

- UINT32 PchSlpAMinAssert: 4

  *SLP_A Minimum Assertion Width Policy. Refer to PCH_SLP_A_MIN_ASSERT for each value. Default is **PchSlpA2s**.*
- UINT32 SlpStrchSusUp: 1

  This member describes whether or not the LPC ClockRun feature of PCH should be enabled.
- UINT32 SlpLanLowDc: 1

  Enable/Disable SLP_LAN# Low on DC Power.
- UINT32 PwrBtnOverridePeriod: 3

  PCH power button override period.
- UINT32 DisableEnergyReport: 1

  ***(Test)** Disable/Enable PCH to CPU enery report feature.*
- UINT32 DisableDsxAcPresentPulldown: 1

  When set to Disable, PCH will internal pull down AC_PRESENT in deep SX and during G3 exit.
- UINT32 DisableNativePowerButton: 1

  Power button native mode disable.
- UINT32 MeWakeSts: 1

  *Clear the ME_WAKE_STS bit in the Power and Reset Status (PRSTS) register. 0: Disable; **1: Enable**.*
- UINT32 WolOvrWkSts: 1

  *Clear the WOL_OVR_WK_STS bit in the Power and Reset Status (PRSTS) register. 0: Disable; **1: Enable**.*
- UINT32 PsOnEnable: 1

  Decide if PS_ON is to be enabled.
- UINT32 CpuC10GatePinEnable: 1

  Enable/Disable platform support for CPU_C10_GATE# pin to control gating of CPU VccIO and VccSTG rails instead of SLP_S0# pin.
- UINT32 PmcDbgMsgEn: 1

  Control whether to enable PMC debug messages to Trace Hub.
- UINT32 ModPhySusPgEnable: 1

  Enable/Disable ModPHY SUS Power Domain Dynamic Gating.
- UINT32 Usb2PhySusPgEnable: 1

  ***(Test)** This policy option enables USB2 PHY SUS Well Power Gating functionality.*
- UINT32 OsIdleEnable: 1

  Enable Os Idle Mode.
- UINT32 V1p05PhyExtFetControlEn: 1

  *Enable control using EXT_PWR_GATE# pin of external FET to power gate v1p05-PHY **0: Disable**; 1: Enable.*
- UINT32 V1p05IsExtFetControlEn: 1

  *Enable control using EXT_PWR_GATE2# pin of external FET to power gate v1p05-IS supply **0: Disable**; 1: Enable.*
- UINT32 S0ixAutoDemotion: 1

  Enable/Disable the Low Power Mode Host S0ix Auto-Demotion feature.
- UINT32 LatchEventsC10Exit: 1

  Enable/Disable Latch Events C10 Exit.
- UINT8 PchPwrCycDur

  Reset Power Cycle Duration could be customized in the unit of second.
- UINT8 PciePllSsc

  Specifies the Pcie Pll Spread Spectrum Percentage The value of this policy is in 1/10th percent units.
- UINT8 C10DynamicThresholdAdjustment

  Tells BIOS to enable C10 dynamic threshold adjustment mode.
- UINT8 Rsvd0 [1]

  Reserved bytes.
- PMC_LPM_S0IX_SUB_STATE_EN LpmS0ixSubStateEnable

  ***(Test)** Low Power Mode Enable/Disable config.*

- UINT8 GlobalResetMasksOverride

  Set true to enable override of Global Reset Event/Trigger masks.
- UINT8 Rsvd1 [3]

  Reserved bytes.

15.140.1 Detailed Description

The PCH_PM_CONFIG block describes expected miscellaneous power management settings.

The PowerResetStatusClear field would clear the Power/Reset status bits, please set the bits if you want PCH Init driver to clear it, if you want to check the status later then clear the bits.

Revision 1:

- Initial version. **Revision 2**
- Added C10DynamicThresholdAdjustment

Definition at line 194 of file PmConfig.h.

15.140.2 Member Data Documentation

15.140.2.1 C10DynamicThresholdAdjustment

```
UINT8 PCH_PM_CONFIG::C10DynamicThresholdAdjustment
```

Tells BIOS to enable C10 dynamic threshold adjustment mode.

BIOS will only attemt to enable it on PCH SKUs which support it.

Definition at line 376 of file PmConfig.h.

15.140.2.2 CpuC10GatePinEnable

```
UINT32 PCH_PM_CONFIG::CpuC10GatePinEnable
```

Enable/Disable platform support for CPU_C10_GATE# pin to control gating of CPU VccIO and VccSTG rails instead of SLP_S0# pin.

This policy needs to be set if board design includes support for CPU_C10_GATE# pin. 0: Disable; **1: Enable**

Definition at line 280 of file PmConfig.h.

15.140.2.3 DisableDsxAcPresentPulldown

```
UINT32 PCH_PM_CONFIG::DisableDsxAcPresentPulldown
```

When set to Disable, PCH will internal pull down AC_PRESENT in deep SX and during G3 exit.

When set to Enable, PCH will not pull down AC_PRESENT. This setting is ignored when DeepSx is not supported. Default is **0:Disable**

Definition at line 241 of file PmConfig.h.

15.140.2.4 DisableEnergyReport

```
UINT32 PCH_PM_CONFIG::DisableEnergyReport
```

(Test) Disable/Enable PCH to CPU enery report feature.

0: Disable; 1: Enable. Enery Report is must have feature. Wihtout Energy Report, the performance report by workloads/benchmarks will be unrealistic because PCH's energy is not being accounted in power/performance management algorithm. If for some reason PCH energy report is too high, which forces CPU to try to reduce its power by throttling, then it could try to disable Energy Report to do first debug. This might be due to energy scaling factors are not correct or the LPM settings are not kicking in.

Definition at line 234 of file PmConfig.h.

15.140.2.5 DisableNativePowerButton

```
UINT32 PCH_PM_CONFIG::DisableNativePowerButton
```

Power button native mode disable.

While FALSE, the PMC's power button logic will act upon the input value from the GPIO unit, as normal. While TRUE, this will result in the PMC logic constantly seeing the power button as de-asserted. **Default is FALSE.**

Definition at line 248 of file PmConfig.h.

15.140.2.6 GlobalResetMasksOverride

```
UINT8 PCH_PM_CONFIG::GlobalResetMasksOverride
```

Set true to enable override of Global Reset Event/Trigger masks.

Values from GlobalResetTriggerMask and GlobalResetEventMask will be used as override value. **0: Disable**, 1: Enable

Definition at line 405 of file PmConfig.h.

15.140.2.7 LatchEventsC10Exit

```
UINT32 PCH_PM_CONFIG::LatchEventsC10Exit
```

Enable/Disable Latch Events C10 Exit.

When this bit is set to 1, SLP_S0# entry events in SLP_S0_DEBUG_REGx registers are captured on C10 exit (instead of C10 entry which is default) **0: Disable**; 1: Enable.

Definition at line 336 of file PmConfig.h.

15.140.2.8 LpmS0ixSubStateEnable

```
PMC_LPM_S0IX_SUB_STATE_EN PCH_PM_CONFIG::LpmS0ixSubStateEnable
```

(Test) Low Power Mode Enable/Disable config.

Configure if respective S0i2/3 sub-states are to be supported by the platform. By default all sub-states are enabled but for test purpose respective states can be disabled. **Default is 0xFF**

Definition at line 386 of file PmConfig.h.

15.140.2.9 ModPhySusPgEnable

```
UINT32 PCH_PM_CONFIG::ModPhySusPgEnable
```

Enable/Disable ModPHY SUS Power Domain Dynamic Gating.

EXT_PWR_GATE# signal (if supported on platform) can be used to control external FET for power gating ModPHY

Note

: This setting is not supported and ignored on PCH-H 0: Disable; **1: Enable**.

Definition at line 296 of file PmConfig.h.

15.140.2.10 OsIdleEnable

```
UINT32 PCH_PM_CONFIG::OsIdleEnable
```

Enable Os Idle Mode.

0: Disable; **1: Enable**.

Definition at line 309 of file PmConfig.h.

15.140.2.11 PchPwrCycDur

```
UINT8 PCH_PM_CONFIG::PchPwrCycDur
```

Reset Power Cycle Duration could be customized in the unit of second.

Please refer to EDS for all support settings. PCH HW default is 4 seconds, and range is 1∼4 seconds, where **0 is default**, 1 is 1 second, 2 is 2 seconds, ... 4 is 4 seconds. And make sure the setting correct, which never less than the following register.

- GEN_PMCON_B.SLP_S3_MIN_ASST_WDTH
- GEN_PMCON_B.SLP_S4_MIN_ASST_WDTH
- PWRM_CFG.SLP_A_MIN_ASST_WDTH
- PWRM_CFG.SLP_LAN_MIN_ASST_WDTH

Definition at line 363 of file PmConfig.h.

15.140.2.12 PciePllSsc

```
UINT8 PCH_PM_CONFIG::PciePllSsc
```

Specifies the Pcie Pll Spread Spectrum Percentage The value of this policy is in 1/10th percent units.

Valid spread range is 0-20. A value of 0xFF is reserved for AUTO. A value of 0 is SSC of 0.0%. A value of 20 is SSC of 2.0% The default is **0xFF: AUTO - No BIOS override**.

Definition at line 371 of file PmConfig.h.

15.140.2.13 PmcDbgMsgEn

```
UINT32 PCH_PM_CONFIG::PmcDbgMsgEn
```

Control whether to enable PMC debug messages to Trace Hub.

When Enabled, PMC HW will send debug messages to trace hub; When Disabled, PMC HW will never send debug meesages to trace hub.

Note

: When enabled, system may not enter S0ix **0: Disable**; 1: Enable.

Definition at line 288 of file PmConfig.h.

15.140.2.14 PsOnEnable

```
UINT32 PCH_PM_CONFIG::PsOnEnable
```

Decide if PS_ON is to be enabled.

This is available on desktop only. PS_ON is a new C10 state from the CPU on desktop SKUs that enables a lower power target that will be required by the California Energy Commission (CEC). When FALSE, PS_ON is to be disabled.} **0: Disable**; 1: Enable.

Definition at line 273 of file PmConfig.h.

15.140.2.15 PwrBtnOverridePeriod

```
UINT32 PCH_PM_CONFIG::PwrBtnOverridePeriod
```

PCH power button override period.

000b-4s, 001b-6s, 010b-8s, 011b-10s, 100b-12s, 101b-14s **Default is 0: 4s**

Definition at line 222 of file PmConfig.h.

15.140.2.16 S0ixAutoDemotion

```
UINT32 PCH_PM_CONFIG::S0ixAutoDemotion
```

Enable/Disable the Low Power Mode Host S0ix Auto-Demotion feature.

This feature enables the PMC to autonomously manage the deepest allowed S0ix substate to combat thrashing between power management states. 0: Disable; **1: Enable**.

Definition at line 329 of file PmConfig.h.

15.140.2.17 SlpLanLowDc

```
UINT32 PCH_PM_CONFIG::SlpLanLowDc
```

Enable/Disable SLP_LAN# Low on DC Power.

0: Disable; **1: Enable**. Configure On DC PHY Power Diable according to policy SlpLanLowDc. When this is enabled, SLP_LAN# will be driven low when ACPRESENT is low. This indicates that LAN PHY should be powered off on battery mode. This will override the DC_PP_DIS setting by WolEnableOverride.

Definition at line 216 of file PmConfig.h.

15.140.2.18 SlpStrchSusUp

```
UINT32 PCH_PM_CONFIG::SlpStrchSusUp
```

This member describes whether or not the LPC ClockRun feature of PCH should be enabled.

0: Disable; 1: Enable **0: Disable**; 1: Enable SLP_X Stretching After SUS Well Power Up

Definition at line 208 of file PmConfig.h.

15.140.2.19 Usb2PhySusPgEnable

```
UINT32 PCH_PM_CONFIG::Usb2PhySusPgEnable
```

(Test) This policy option enables USB2 PHY SUS Well Power Gating functionality.

Note

: This setting is not supported and ignored on PCH-H 0: disable USB2 PHY SUS Well Power Gating **1: enable USB2 PHY SUS Well Power Gating**

Definition at line 304 of file PmConfig.h.

The documentation for this struct was generated from the following file:

- PmConfig.h

15.141 PCH_SATA_PORT_CONFIG Struct Reference

This structure configures the features, property, and capability for each SATA port.

```
#include <SataConfig.h>
```

Public Attributes

- UINT32 Enable: 1

  Enable SATA port.
- UINT32 HotPlug: 1

  ***0: Disable**; 1: Enable*
- UINT32 InterlockSw: 1

  ***0: Disable**; 1: Enable*
- UINT32 External: 1

  ***0: Disable**; 1: Enable*
- UINT32 SpinUp: 1

  ***0: Disable**; 1: Enable the COMRESET initialization Sequence to the device*
- UINT32 SolidStateDrive: 1

  ***0: HDD**; 1: SSD*
- UINT32 DevSlp: 1

  ***0: Disable**; 1: Enable DEVSLP on the port*
- UINT32 EnableDitoConfig: 1

  ***0: Disable**; 1: Enable DEVSLP Idle Timeout settings (DmVal, DitoVal)*
- UINT32 DmVal: 4

  *DITO multiplier. Default is **15**.*
- UINT32 DitoVal: 10

  *DEVSLP Idle Timeout (DITO), Default is **625**.*
- UINT32 ZpOdd: 1

  *Support zero power ODD **0: Disable**, 1: Enable.*
- UINT32 DevSlpResetConfig: 4

  *0: Hardware default; **0x01: GpioResumeReset**; 0x03: GpioHostDeepReset; 0x05: GpioPlatformReset; 0x07↩ : GpioDswReset*
- UINT32 SataPmPtm: 1

  Deprecated.
- UINT32 RxPolarity: 1

  ***0: Disable**; 1: Enable; Rx Polarity*
- UINT32 RsvdBits0: 3

  Reserved fields for future expansion w/o protocol change.

15.141.1 Detailed Description

This structure configures the features, property, and capability for each SATA port.

Definition at line 73 of file SataConfig.h.

15.141.2 Member Data Documentation

15.141.2.1 Enable

`UINT32 PCH_SATA_PORT_CONFIG::Enable`

Enable SATA port.

It is highly recommended to disable unused ports for power savings 0: Disable; **1: Enable**

Definition at line 78 of file SataConfig.h.

15.141.2.2 ZpOdd

`UINT32 PCH_SATA_PORT_CONFIG::ZpOdd`

Support zero power ODD **0: Disable**, 1: Enable.

This is also used to disable ModPHY dynamic power gate.

Definition at line 92 of file SataConfig.h.

The documentation for this struct was generated from the following file:

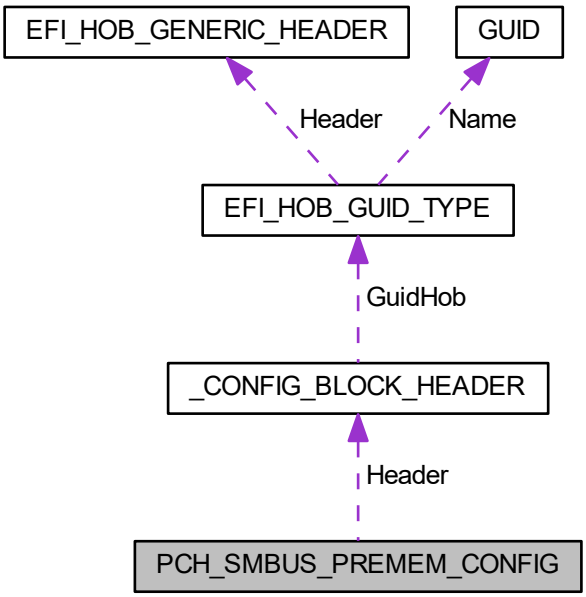
- SataConfig.h

15.142 PCH_SMBUS_PREMEM_CONFIG Struct Reference

The SMBUS_CONFIG block lists the reserved addresses for non-ARP capable devices in the platform.

`#include <SmbusConfig.h>`

Collaboration diagram for PCH_SMBUS_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Revision 1: Init version.
- UINT32 Enable: 1

  This member describes whether or not the SMBus controller of PCH should be enabled.
- UINT32 ArpEnable: 1

  *Enable SMBus ARP support, **0: Disable**; 1: Enable.*
- UINT32 DynamicPowerGating: 1

  ***(Test) Disable** or Enable Smbus dynamic power gating.*
- UINT32 SpdWriteDisable: 1

  (Test)** SPD Write Disable, 0: leave SPD Write Disable bit; **1: set SPD Write Disable bit.
- UINT32 SmbAlertEnable: 1

  *Enable SMBus Alert pin (SMBALERT#). 0: **Disabled, 1: Enabled.***
- UINT32 RsvdBits0: 27

  Reserved bits.
- UINT16 SmbusIoBase

  *SMBUS Base Address (IO space). Default is **0xEFA0**.*
- UINT8 Rsvd0

  Reserved bytes.
- UINT8 NumRsvdSmbusAddresses

  The number of elements in the RsvdSmbusAddressTable.
- UINT8 RsvdSmbusAddressTable [PCH_MAX_SMBUS_RESERVED_ADDRESS]

  Array of addresses reserved for non-ARP-capable SMBus devices.

15.142.1 Detailed Description

The SMBUS_CONFIG block lists the reserved addresses for non-ARP capable devices in the platform.

Definition at line 48 of file SmbusConfig.h.

15.142.2 Member Data Documentation

15.142.2.1 Enable

```
UINT32 PCH_SMBUS_PREMEM_CONFIG::Enable
```

This member describes whether or not the SMBus controller of PCH should be enabled.

0: Disable; **1: Enable**.

Definition at line 57 of file SmbusConfig.h.

15.142.2.2 Header

```
CONFIG_BLOCK_HEADER PCH_SMBUS_PREMEM_CONFIG::Header
```

Revision 1: Init version.

Config Block Header

Definition at line 52 of file SmbusConfig.h.

15.142.2.3 SpdWriteDisable

```
UINT32 PCH_SMBUS_PREMEM_CONFIG::SpdWriteDisable
```

(Test) SPD Write Disable, 0: leave SPD Write Disable bit; **1: set SPD Write Disable bit.**

For security recommendations, SPD write disable bit must be set.

Definition at line 64 of file SmbusConfig.h.

The documentation for this struct was generated from the following file:

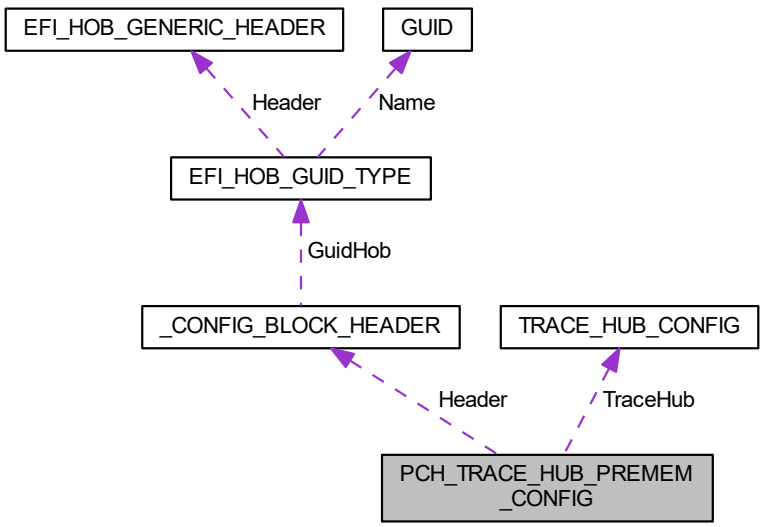
- SmbusConfig.h

15.143 PCH_TRACE_HUB_PREMEM_CONFIG Struct Reference

PCH Trace Hub PreMem Configuration Contains Trace Hub settings for PCH side tracing **Revision 1**: - Initial version.

```
#include <TraceHubConfig.h>
```

Collaboration diagram for PCH_TRACE_HUB_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- TRACE_HUB_CONFIG TraceHub

  Trace Hub Config.

15.143.1 Detailed Description

PCH Trace Hub PreMem Configuration Contains Trace Hub settings for PCH side tracing **Revision 1**: - Initial version.

Definition at line 122 of file TraceHubConfig.h.

The documentation for this struct was generated from the following file:

- TraceHubConfig.h

15.144 PCH_WAKE_CONFIG Struct Reference

This structure allows to customize PCH wake up capability from S5 or DeepSx by WOL, LAN, PCIE wake events.

```
#include <PmConfig.h>
```

Public Attributes

- UINT32 PmeB0S5Dis: 1

  Corresponds to the PME_B0_S5_DIS bit in the General PM Configuration B (GEN_PMCON_B) register.
- UINT32 WolEnableOverride: 1

  *Corresponds to the "WOL Enable Override" bit in the General PM Configuration B (GEN_PMCON_B) register. 0: Disable; **1: Enable**.*
- UINT32 PcieWakeFromDeepSx: 1

  *Determine if enable PCIe to wake from deep Sx. **0: Disable**; 1: Enable.*
- UINT32 WoWlanEnable: 1

  *Determine if WLAN wake from Sx, corresponds to the "HOST_WLAN_PP_EN" bit in the PWRM_CFG3 register. **0: Disable**; 1: Enable.*
- UINT32 WoWlanDeepSxEnable: 1

  *Determine if WLAN wake from DeepSx, corresponds to the "DSX_WLAN_PP_EN" bit in the PWRM_CFG3 register. **0: Disable**; 1: Enable.*
- UINT32 LanWakeFromDeepSx: 1

  *Determine if enable LAN to wake from deep Sx. 0: Disable; **1: Enable**.*

15.144.1 Detailed Description

This structure allows to customize PCH wake up capability from S5 or DeepSx by WOL, LAN, PCIE wake events.

Definition at line 48 of file PmConfig.h.

15.144.2 Member Data Documentation

15.144.2.1 PmeB0S5Dis

```
UINT32 PCH_WAKE_CONFIG::PmeB0S5Dis
```

Corresponds to the PME_B0_S5_DIS bit in the General PM Configuration B (GEN_PMCON_B) register.

When set to 1, this bit blocks wake events from PME_B0_STS in S5, regardless of the state of PME_B0_EN. When cleared (default), wake events from PME_B0_STS are allowed in S5 if PME_B0_EN = 1. **0: Disable**; 1: Enable.

Definition at line 54 of file PmConfig.h.

The documentation for this struct was generated from the following file:

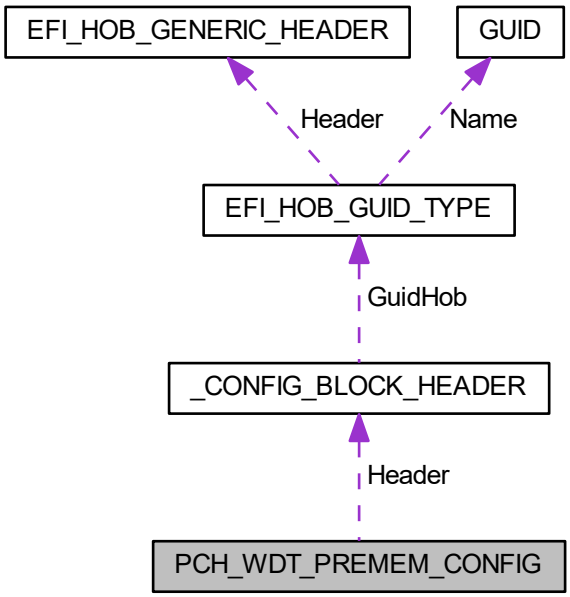
- PmConfig.h

15.145 PCH_WDT_PREMEM_CONFIG Struct Reference

This policy clears status bits and disable watchdog, then lock the WDT registers.

```
#include <WatchDogConfig.h>
```

Collaboration diagram for PCH_WDT_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 DisableAndLock: 1

  ***(Test)** Set 1 to clear WDT status, then disable and lock WDT registers. **0: Disable**; 1: Enable.*

15.145.1 Detailed Description

This policy clears status bits and disable watchdog, then lock the WDT registers.

while WDT is designed to be disabled and locked by Policy, bios should not enable WDT by WDT PPI. In such case, bios shows the warning message but not disable and lock WDT register to make sure WDT event trigger correctly.

Definition at line 51 of file WatchDogConfig.h.

The documentation for this struct was generated from the following file:

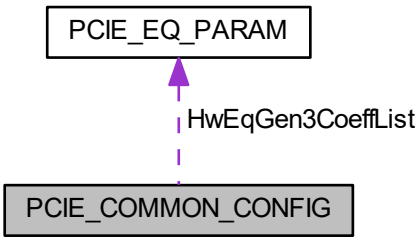
- WatchDogConfig.h

15.146 PCIE_COMMON_CONFIG Struct Reference

PCIe Common Config.

```
#include <PcieConfig.h>
```

Collaboration diagram for PCIE_COMMON_CONFIG:



Public Attributes

- UINT32 EnablePeerMemoryWrite: 1

  This member describes whether Peer Memory Writes are enabled on the platform.
- UINT32 RpFunctionSwap: 1

  RpFunctionSwap allows BIOS to use root port function number swapping when root port of function 0 is disabled.
- UINT32 ComplianceTestMode: 1

  Compliance Test Mode shall be enabled when using Compliance Load Board.
- UINT32 RsvdBits0: 29

  Reserved bits.
- PCIE_EQ_PARAM HwEqGen3CoeffList [PCIE_HWEQ_COEFFS_MAX]

  List of coefficients used during equalization (applicable to both software and hardware EQ) Deprecated Policy.

15.146.1 Detailed Description

PCIe Common Config.

Note

This structure will be expanded to hold all common PCIe policies between SA and PCH

Definition at line 205 of file PcieConfig.h.

15.146.2 Member Data Documentation

15.146.2.1 ComplianceTestMode

`UINT32 PCIE_COMMON_CONFIG::ComplianceTestMode`

Compliance Test Mode shall be enabled when using Compliance Load Board.

0: Disable, 1: Enable

Definition at line 230 of file PcieConfig.h.

15.146.2.2 EnablePeerMemoryWrite

`UINT32 PCIE_COMMON_CONFIG::EnablePeerMemoryWrite`

This member describes whether Peer Memory Writes are enabled on the platform.

0: Disable; 1: Enable.

Definition at line 209 of file PcieConfig.h.

15.146.2.3 RpFunctionSwap

`UINT32 PCIE_COMMON_CONFIG::RpFunctionSwap`

RpFunctionSwap allows BIOS to use root port function number swapping when root port of function 0 is disabled.

A PCIE device can have higher functions only when Function0 exists. To satisfy this requirement, BIOS will always enable Function0 of a device that contains more than 0 enabled root ports.

- **Enabled: One of enabled root ports get assigned to Function0.** This offers no guarantee that any particular root port will be available at a specific DevNr:FuncNr location
- Disabled: Root port that corresponds to Function0 will be kept visible even though it might be not used. That way rootport - to - DevNr:FuncNr assignment is constant. This option will impact ports 1, 9, 17. NOTE: This option will not work if ports 1, 9, 17 are fused or configured for RST PCIe storage or disabled through policy In other words, it only affects ports that would become hidden because they have no device connected. NOTE: Disabling function swap may have adverse impact on power management. This option should ONLY be used when each one of root ports 1, 9, 17:
  - is configured as PCIe and has correctly configured ClkReq signal, or
  - does not own any mPhy lanes (they are configured as SATA or USB)

Definition at line 225 of file PcieConfig.h.

The documentation for this struct was generated from the following file:

- PcieConfig.h

15.147 PCIE_EQ_PARAM Struct Reference

Represent lane specific PCIe Gen3 equalization parameters.

`#include <PcieConfig.h>`

Public Attributes

- UINT8 Cm

  Coefficient C-1.
- UINT8 Cp

  Coefficient C+1.
- UINT8 Rsvd0 [2]

  Reserved bytes.

15.147.1 Detailed Description

Represent lane specific PCIe Gen3 equalization parameters.

Definition at line 77 of file PcieConfig.h.

The documentation for this struct was generated from the following file:

- PcieConfig.h

15.148 PCIE_IMR_CONFIG Struct Reference

PCIe IMR Config.

`#include <PciePreMemConfig.h>`

Public Attributes

- UINT8 ImrEnabled

  *PCIe IMR. **0: Disable**; 1: Enable.*
- UINT8 ImrRpLocation

  0: PCH_PCIe; 1: CPU_PCIe. If PCIeImrEnabled is TRUE then this will use to select the Root port location from PCH PCIe or CPU PCIe.Refer PCIE_IMR_ROOT_PORT_LOCATION above
- UINT16 ImrSize

  PCIe IMR size in megabytes.
- UINT8 ImrRpSelection

  Index of root port that is selected for PCIe IMR (0 based)

15.148.1 Detailed Description

PCIe IMR Config.

Definition at line 53 of file PciePreMemConfig.h.

The documentation for this struct was generated from the following file:

- PciePreMemConfig.h

15.149 PCIE_LINK_EQ_PLATFORM_SETTINGS Struct Reference

PCIe Link EQ Platform Settings.

`#include <PchPcieRpConfig.h>`

Public Attributes

- UINT8 PcieLinkEqMethod

  Tells BIOS which link EQ method should be used for this port. Please refer to PCIE_LINK_EQ_METHOD for details of supported methods. Default: PcieLinkHardwareEq.
- UINT8 PcieLinkEqMode

  Tells BIOS which mode should be used for PCIe link EQ. Please refer to PCIE_LINK_EQ_MODE for details of supported modes. Default: depends on SoC.
- UINT8 LocalTransmitterOverrideEnable

  Specifies if BIOS should perform local transmitter override during phase 2 of EQ process.
- UINT8 Ph3NumberOfPresetsOrCoefficients

  Tells BIOS how many presets/coefficients should be used during link EQ.
- PCIE_LINK_EQ_COEFFICIENTS Ph3CoefficientsList [PCIE_LINK_EQ_COEFFICIENTS_MAX]

  List of the PCIe coefficients to be used during equalization process. Only valid if PcieLinkEqMode is PcieLinkEq↩ CoefficientMode.
- UINT32 Ph3PresetList [PCIE_LINK_EQ_PRESETS_MAX]

  List of the PCIe preset values to be used during equalization process. Only valid if PcieLinkEqMode is PcieLinkEq↩ PresetMode.
- UINT32 Ph1DownstreamPortTransmitterPreset

  Specifies the value of the downstream port transmitter preset to be used during phase 1 of the equalization process. Will be applied to all lanes.
- UINT32 Ph1UpstreamPortTransmitterPreset

  Specifies the value of the upstream port transmitter preset to be used during phase 1 of the equalization process. Will be applied to all lanes.
- UINT32 Ph2LocalTransmitterOverridePreset

  Specifies the preset that should be used during local transmitter override during phase 2 of EQ process.

15.149.1 Detailed Description

PCIe Link EQ Platform Settings.

Definition at line 215 of file PchPcieRpConfig.h.

15.149.2 Member Data Documentation

15.149.2.1 LocalTransmitterOverrideEnable

```
UINT8 PCIE_LINK_EQ_PLATFORM_SETTINGS::LocalTransmitterOverrideEnable
```

Specifies if BIOS should perform local transmitter override during phase 2 of EQ process.

If enabled value in Ph2LocalTransmitterOverridePreset must be valid. **0: Disabled**; 1: Enabled

Definition at line 223 of file PchPcieRpConfig.h.

15.149.2.2 Ph2LocalTransmitterOverridePreset

```
UINT32 PCIE_LINK_EQ_PLATFORM_SETTINGS::Ph2LocalTransmitterOverridePreset
```

Specifies the preset that should be used during local transmitter override during phase 2 of EQ process.

Used only if LocalTransmitterOverrideEnable is TRUE. Will be applied to all PCIe lanes of the root port. Valid up to the PCIE_LINK_EQ_PRESET_MAX value. **Default: 0**< >

Definition at line 239 of file PchPcieRpConfig.h.

15.149.2.3 Ph3NumberOfPresetsOrCoefficients

```
UINT8 PCIE_LINK_EQ_PLATFORM_SETTINGS::Ph3NumberOfPresetsOrCoefficients
```

Tells BIOS how many presets/coefficients should be used during link EQ.

Entries in the Ph3CoefficientsList or Ph3PresetList(depending on chosen mode) need to be valid up to the number specified in this field.

Definition at line 228 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

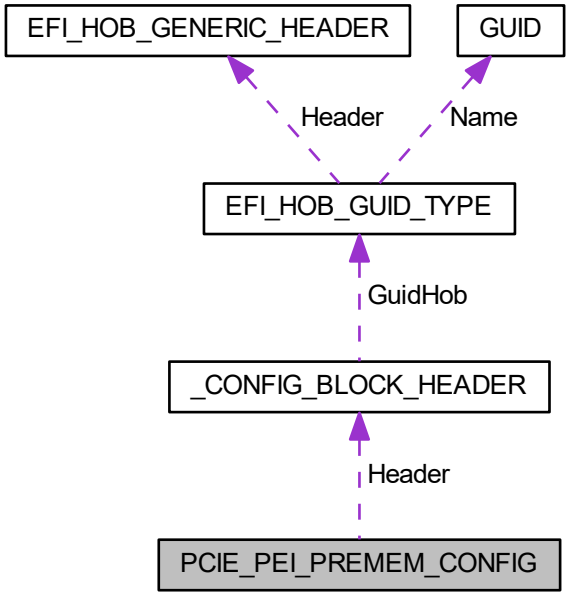
- PchPcieRpConfig.h

15.150 PCIE_PEI_PREMEM_CONFIG Struct Reference

PCI Express and DMI controller configuration
.

`#include <CpuPcieConfig.h>`

Collaboration diagram for PCIE_PEI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Offset 0-27 Config Block Header.
- UINT32 DmiMaxLinkSpeed: 2
  *Offset 28:0 : **(Test)** DMI Link Speed Control.*
- UINT32 DmiGen3EqPh2Enable: 2
  *Offset 28:2 : **(Test)** DMI Equalization Phase 2 Enable Control.*
- UINT32 DmiGen3EqPh3Method: 3
  *Offset 28:4 : **(Test)** Selects the method for performing Phase3 of Gen3 Equalization on DMI.*
- UINT32 DmiGen3ProgramStaticEq: 1
  *Offset 28:7 : **(Test)** Program DMI Gen3 EQ Phase1 Static Presets.*
- UINT32 RsvdBits0: 24
  Offset 28:8 :Reserved for future use.
- UINT32 InitPcieAspmAfterOprom: 1
  Offset 32:0 : Select when PCIe ASPM programming will happen in relation to the Oprom.
- UINT32 RsvdBits1: 31
  Offset 32:1 :Reserved for future use.

- UINT8 DmiGen3RootPortPreset [SA_DMI_MAX_LANE]

  Offset 36 Used for programming DMI Gen3 preset values per lane. Range: 0-9, 8 is default for each lane.
- UINT8 DmiGen3EndPointPreset [SA_DMI_MAX_LANE]

  Offset 40/44 Used for programming DMI Gen3 preset values per lane. Range: 0-9, 7 is default for each lane.
- UINT8 DmiGen3EndPointHint [SA_DMI_MAX_LANE]

  Offset 44/52 Hint value per lane for the DMI Gen3 End Point. Range: 0-6, 2 is default for each lane.
- UINT8 DmiGen3RxCtlePeaking [SA_DMI_MAX_BUNDLE]

  Offset 48/60 : DMI Gen3 RxCTLEp per-Bundle control.
- UINT8 DmiDeEmphasis

  Offset 64 This field is used to describe the DeEmphasis control for DMI (-6 dB and -3.5 dB are the options)
- UINT8 Rsvd0 [3]

  Offset 65.

15.150.1 Detailed Description

PCI Express and DMI controller configuration
.

Note

Optional. These policies will be ignored if there is no PEG port present on board. **Revision 1**:

- Initial version.

Definition at line 76 of file CpuPcieConfig.h.

15.150.2 Member Data Documentation

15.150.2.1 DmiGen3EqPh2Enable

`UINT32 PCIE_PEI_PREMEM_CONFIG::DmiGen3EqPh2Enable`

Offset 28:2 : **(Test)** DMI Equalization Phase 2 Enable Control.

- Disabled (0x0) : Disable phase 2
- Enabled (0x1) : Enable phase 2
- **Auto** (0x2) : Use the current default method (Default)

Definition at line 94 of file CpuPcieConfig.h.

15.150.2.2 DmiGen3EqPh3Method

```
UINT32 PCIE_PEI_PREMEM_CONFIG::DmiGen3EqPh3Method
```

Offset 28:4 : **(Test)** Selects the method for performing Phase3 of Gen3 Equalization on DMI.

- **Auto** (0x0) : Use the current default method (Default)
- HwEq (0x1) : Use Adaptive Hardware Equalization
- SwEq (0x2) : Use Adaptive Software Equalization (Implemented in BIOS Reference Code)
- Static (0x3) : Use the Static EQs provided in DmiGen3EndPointPreset array for Phase1 AND Phase3 (Instead of just Phase1)
- Disabled (0x4) : Bypass Equalization Phase 3

Definition at line 104 of file CpuPcieConfig.h.

15.150.2.3 DmiGen3ProgramStaticEq

```
UINT32 PCIE_PEI_PREMEM_CONFIG::DmiGen3ProgramStaticEq
```

Offset 28:7 : **(Test)** Program DMI Gen3 EQ Phase1 Static Presets.

- Disabled (0x0) : Disable EQ Phase1 Static Presets Programming
- **Enabled** (0x1) : Enable EQ Phase1 Static Presets Programming (Default)

Definition at line 111 of file CpuPcieConfig.h.

15.150.2.4 DmiGen3RxCtlePeaking

```
UINT8 PCIE_PEI_PREMEM_CONFIG::DmiGen3RxCtlePeaking[SA_DMI_MAX_BUNDLE]
```

Offset 48/60 : DMI Gen3 RxCTLEp per-Bundle control.

The range of the setting is (0-15). This setting has to be specified based upon platform design and must follow the guideline. Default is 12.

Definition at line 132 of file CpuPcieConfig.h.

15.150.2.5 DmiMaxLinkSpeed

```
UINT32 PCIE_PEI_PREMEM_CONFIG::DmiMaxLinkSpeed
```

Offset 28:0 : **(Test)** DMI Link Speed Control.

- **Auto** (0x0) : Maximum possible link speed (Default)
- Gen1 (0x1) : Limit Link to Gen1 Speed
- Gen2 (0x2) : Limit Link to Gen2 Speed
- Gen3 (0x3) : Limit Link to Gen3 Speed

Definition at line 86 of file CpuPcieConfig.h.

15.150.2.6 InitPcieAspmAfterOprom

```
UINT32 PCIE_PEI_PREMEM_CONFIG::InitPcieAspmAfterOprom
```

Offset 32:0 : Select when PCIe ASPM programming will happen in relation to the Oprom.

- **Before** (0x0) : Do PCIe ASPM programming before Oprom. (Default)
- After (0x1) : Do PCIe ASPM programming after Oprom. This will require an SMI handler to save/restore ASPM settings.

Definition at line 120 of file CpuPcieConfig.h.

The documentation for this struct was generated from the following file:

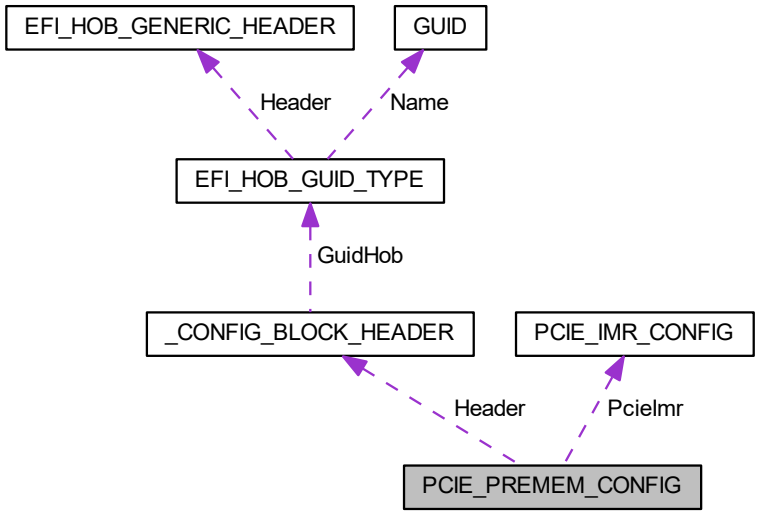
- CpuPcieConfig.h

15.151 PCIE_PREMEM_CONFIG Struct Reference

PCIe Pre-Memory Configuration **Revision 1**: - Initial version.

```
#include <PciePreMemConfig.h>
```

Collaboration diagram for PCIE_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0 - 27 Config Block Header.
- PCIE_IMR_CONFIG PcieImr

  IMR Configuration.

15.151.1 Detailed Description

PCIe Pre-Memory Configuration **Revision 1**: - Initial version.

Definition at line 65 of file PciePreMemConfig.h.

The documentation for this struct was generated from the following file:

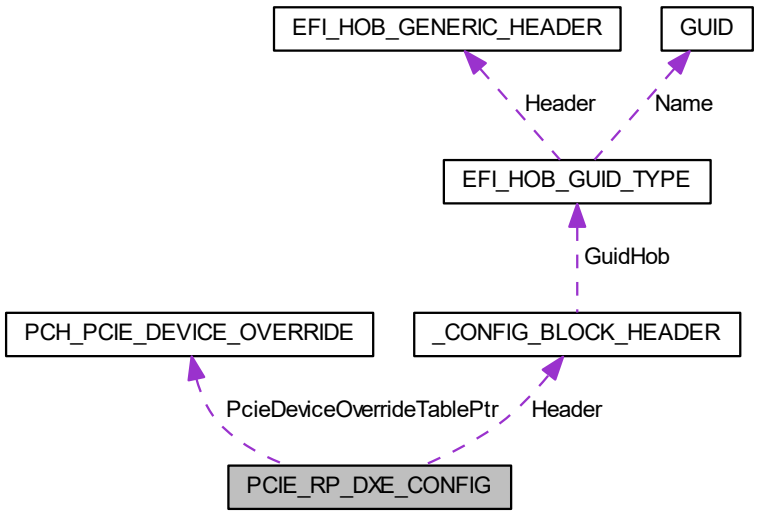
- PciePreMemConfig.h

15.152 PCIE_RP_DXE_CONFIG Struct Reference

The PCIE_RP_DXE_CONFIG block describes the expected configuration of the PCH PCI Express controllers in DXE phase.

```
#include <PchPcieRpConfig.h>
```

Collaboration diagram for PCIE_RP_DXE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- PCH_PCIE_DEVICE_OVERRIDE * PcieDeviceOverrideTablePtr

  PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.

15.152.1 Detailed Description

The PCIE_RP_DXE_CONFIG block describes the expected configuration of the PCH PCI Express controllers in DXE phase.

Revision 1:

- Init version

Definition at line 381 of file PchPcieRpConfig.h.

15.152.2 Member Data Documentation

15.152.2.1 PcieDeviceOverrideTablePtr

```
PCH_PCIE_DEVICE_OVERRIDE* PCIE_RP_DXE_CONFIG::PcieDeviceOverrideTablePtr
```

PCIe device override table The PCIe device table is being used to override PCIe device ASPM settings.

And it's only used in DXE phase. Please refer to PCH_PCIE_DEVICE_OVERRIDE structure for the table. Last entry VendorId must be 0.

Definition at line 391 of file PchPcieRpConfig.h.

The documentation for this struct was generated from the following file:

- PchPcieRpConfig.h

15.153 PMC_GLOBAL_RESET_MASK Union Reference

Description of Global Reset Trigger/Event Mask register.

```
#include <PmConfig.h>
```

15.153.1 Detailed Description

Description of Global Reset Trigger/Event Mask register.

Definition at line 149 of file PmConfig.h.

The documentation for this union was generated from the following file:

- PmConfig.h

15.154 PMC_INTERFACE_CONFIG Struct Reference

The PMC_INTERFACE_CONFIG block describes interaction between BIOS and PMC.

```
#include <TcssPeiConfig.h>
```

Public Attributes

- UINT8 PmcPdEnable

  PMC PD Solution Enable.

15.154.1 Detailed Description

The PMC_INTERFACE_CONFIG block describes interaction between BIOS and PMC.

Definition at line 74 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- TcssPeiConfig.h

15.155 PMC_LPM_S0IX_SUB_STATE_EN Union Reference

Low Power Mode Enable config.

```
#include <PmConfig.h>
```

15.155.1 Detailed Description

Low Power Mode Enable config.

Used to configure if respective S0i2/3 sub-states are to be supported by the platform. Each bit corresponds to one LPM state - LPMx->BITx. Some sub-states will require external FETs controlled by EXT_PWR_GATE#/EXT_P↩ WR_GATE2# pins to gate v1p05-PHY or v1p05-IS supplies

Definition at line 116 of file PmConfig.h.

15.155.2 Member Data Documentation

15.155.2.1 S0i2p2En

```
UINT32 PMC_LPM_S0IX_SUB_STATE_EN::S0i2p2En
```

LPM2 - S0i2.2 Enable.

Requires EXT_PWR_GATE# controlled FET to gate v1p05 PHY. Refer to V1p05PhyExtFetControlEn.

Definition at line 125 of file PmConfig.h.

15.155.2.2 S0i3p3En

```
UINT32 PMC_LPM_S0IX_SUB_STATE_EN::S0i3p3En
```

LPM5 - S0i3.3 Enable.

Requires EXT_PWR_GATE# controlled FET to gate v1p05 PHY. Refer to V1p05PhyExtFetControlEn.

Definition at line 134 of file PmConfig.h.

15.155.2.3 S0i3p4En

```
UINT32 PMC_LPM_S0IX_SUB_STATE_EN::S0i3p4En
```

LPM7 - S0i3.4 Enable.

Requires EXT_PWR_GATE2# controlled FET to gate v1p05-SRAM/ISCLK. Refer to V1p05IsExtFetControlEn.

Definition at line 140 of file PmConfig.h.

The documentation for this union was generated from the following file:

- PmConfig.h

15.156 PPM_CUSTOM_RATIO_TABLE Struct Reference

This structure is used to describe the custom processor ratio table desired by the platform.

```
#include <CpuPowerMgmtCustomConfig.h>
```

Public Attributes

- UINT8 MaxRatio

  The maximum ratio of the custom ratio table.
- UINT8 NumberOfEntries

  The number of custom ratio state entries, ranges from 2 to 40 for a valid custom ratio table.
- UINT8 Rsvd0 [2]

  Reserved for DWORD alignment.
- UINT32 Cpuid

  The CPU ID for which this custom ratio table applies.
- UINT8 StateRatio [MAX_CUSTOM_RATIO_TABLE_ENTRIES]

  The processor ratios in the custom ratio table.
- UINT8 StateRatioMax16 [MAX_16_CUSTOM_RATIO_TABLE_ENTRIES]

  If there are more than 16 total entries in the StateRatio table, then use these 16 entries to fill max 16 table.

15.156.1 Detailed Description

This structure is used to describe the custom processor ratio table desired by the platform.

Definition at line 59 of file CpuPowerMgmtCustomConfig.h.

15.156.2 Member Data Documentation

15.156.2.1 StateRatioMax16

```
UINT8 PPM_CUSTOM_RATIO_TABLE::StateRatioMax16[MAX_16_CUSTOM_RATIO_TABLE_ENTRIES]
```

If there are more than 16 total entries in the StateRatio table, then use these 16 entries to fill max 16 table.

Note

If NumberOfEntries is 16 or less, or the first entry of this table is 0, then this table is ignored, and up to the top 16 values from the StateRatio table is used instead.

Definition at line 70 of file CpuPowerMgmtCustomConfig.h.

The documentation for this struct was generated from the following file:

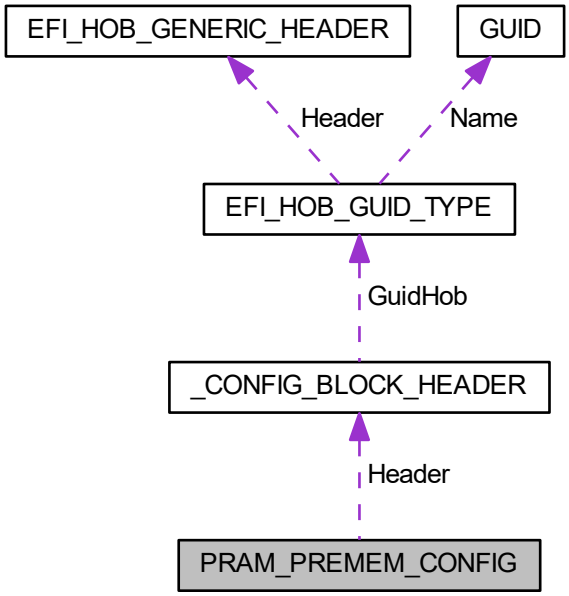
- CpuPowerMgmtCustomConfig.h

15.157 PRAM_PREMEM_CONFIG Struct Reference

Defines Pram configuration parameters.

```
#include <PramPreMemConfig.h>
```

Collaboration diagram for PRAM_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 Pram

  Offset 28: Size of Pram If disabled, or if PcdSaOcEnable is disabled, all other policies in this config block are ignored.
- UINT8 Rsvd [3]

  Offset 29 Reserved for DWORD alignment.

15.157.1 Detailed Description

Defines Pram configuration parameters.

Revision 1:

- Initial version.

Definition at line 46 of file PramPreMemConfig.h.

15.157.2 Member Data Documentation

15.157.2.1 Pram

```
UINT8 PRAM_PREMEM_CONFIG::Pram
```

Offset 28: Size of Pram If disabled, or if PcdSaOcEnable is disabled, all other policies in this config block are ignored.

0=Disable, 1=4MB, 2=16MB, 3=64MB

Definition at line 57 of file PramPreMemConfig.h.

The documentation for this struct was generated from the following file:

- PramPreMemConfig.h

15.158 PROTECTED_RANGE Struct Reference

Protected Flash Range.

```
#include <FlashProtectionConfig.h>
```

Public Attributes

- UINT32 WriteProtectionEnable: 1

  *Write or erase is blocked by hardware. **0: Disable**; 1: Enable.*
- UINT32 ReadProtectionEnable: 1

  *Read is blocked by hardware. **0: Disable**; 1: Enable.*
- UINT32 RsvdBits: 30

  Reserved.
- UINT16 ProtectedRangeLimit

  The address of the upper limit of protection This is a left shifted address by 12 bits with address bits 11:0 are assumed to be FFFh for limit comparison.
- UINT16 ProtectedRangeBase

  The address of the upper limit of protection This is a left shifted address by 12 bits with address bits 11:0 are assumed to be 0.

15.158.1 Detailed Description

Protected Flash Range.

Definition at line 51 of file FlashProtectionConfig.h.

The documentation for this struct was generated from the following file:

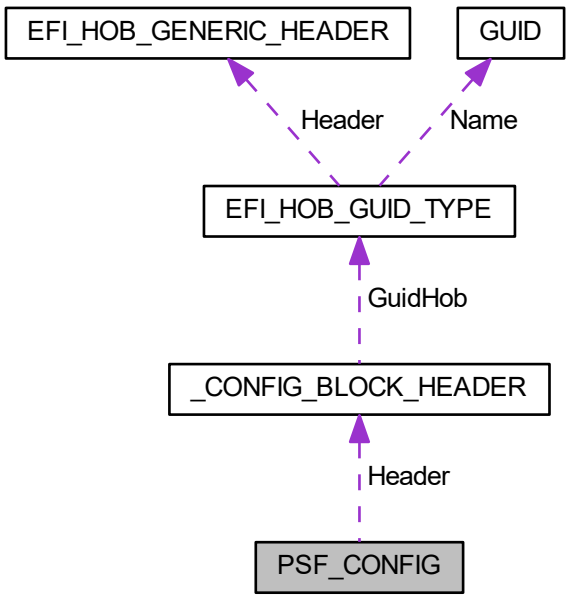
- FlashProtectionConfig.h

15.159 PSF_CONFIG Struct Reference

The PSF_CONFIG block describes the expected configuration of the Primary Sideband Fabric.

`#include <PsfConfig.h>`

Collaboration diagram for PSF_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 TccEnable: 1

  Psf Tcc (Time Coordinated Computing) Enable will decrease psf transaction latency by disable some psf power management features.
- UINT32 RsvdBits0: 31

  Reserved bits.

15.159.1 Detailed Description

The PSF_CONFIG block describes the expected configuration of the Primary Sideband Fabric.

Definition at line 48 of file PsfConfig.h.

15.159.2 Member Data Documentation

15.159.2.1 TccEnable

```
UINT32 PSF_CONFIG::TccEnable
```

Psf Tcc (Time Coordinated Computing) Enable will decrease psf transaction latency by disable some psf power management features.

0: Disable; 1: Enable.

Definition at line 54 of file PsfConfig.h.

The documentation for this struct was generated from the following file:

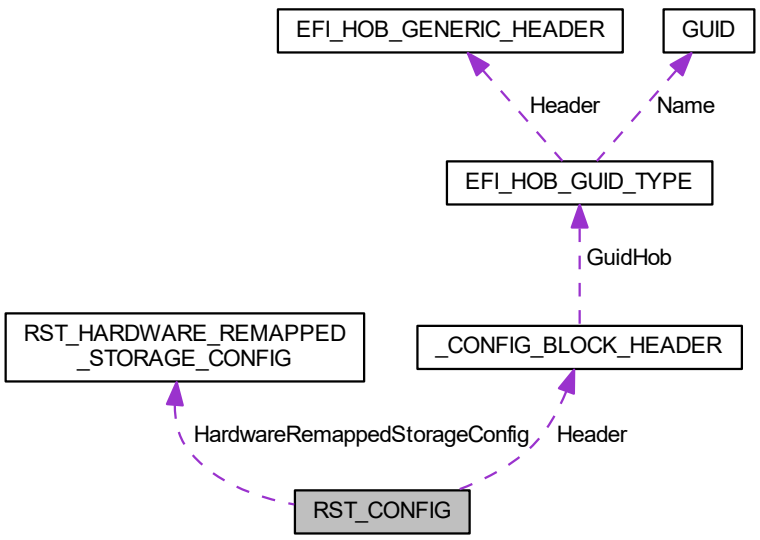
- PsfConfig.h

15.160 RST_CONFIG Struct Reference

Rapid Storage Technology settings.

```
#include <RstConfig.h>
```

Collaboration diagram for RST_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 Raid0: 1

  0 : Disable; ***1 : Enable*** *RAID0*
- UINT32 Raid1: 1

  0 : Disable; ***1 : Enable*** *RAID1*
- UINT32 Raid10: 1

  0 : Disable; ***1 : Enable*** *RAID10*
- UINT32 Raid5: 1

  0 : Disable; ***1 : Enable*** *RAID5*
- UINT32 Irrt: 1

  0 : Disable; ***1 : Enable*** *Intel Rapid Recovery Technology*
- UINT32 OromUiBanner: 1

  0 : Disable; ***1 : Enable*** *OROM UI and BANNER*
- UINT32 OromUiDelay: 2

  00b : 2 secs*; 01b : 4 secs; 10b : 6 secs; 11 : 8 secs (see : SATA_OROM_DELAY)*
- UINT32 HddUnlock: 1

  0 : Disable; ***1 : Enable****. Indicates that the HDD password unlock in the OS is enabled*
- UINT32 LedLocate: 1

  0 : Disable; ***1 : Enable****. Indicates that the LED/SGPIO hardware is attached and ping to locate feature is enabled on the OS*
- UINT32 IrrtOnly: 1

  0 : Disable; ***1 : Enable****. Allow only IRRT drives to span internal and external ports*
- UINT32 SmartStorage: 1

  0 : Disable; ***1 : Enable*** *RST Smart Storage caching Bit*
- UINT32 LegacyOrom: 1

  0 : Disable*; 1 : Enable RST Legacy OROM*
- UINT32 OptaneMemory: 1

  0: Disable; ***1: Enable*** *RST Optane(TM) Memory*
- UINT32 CpuAttachedStorage: 1

  0: Disable; ***1: Enable*** *CPU Attached Storage*
- UINT32 RsvdBits0: 17

  Reserved Bits.
- RST_HARDWARE_REMAPPED_STORAGE_CONFIG HardwareRemappedStorageConfig [PCH_MAX_↩ RST_PCIE_STORAGE_CR]

  This member describes the details of implementation of Intel RST for PCIe Storage remapping (Intel RST Driver is required) Note: RST for PCIe Sorage remapping is supported only for first SATA controller if more controllers are available.

15.160.1 Detailed Description

Rapid Storage Technology settings.

Revision 1:

- Initial version.

Definition at line 84 of file RstConfig.h.

The documentation for this struct was generated from the following file:

- RstConfig.h

15.161 RST_HARDWARE_REMAPPED_STORAGE_CONFIG Struct Reference

This structure describes the details of Intel RST for PCIe Storage remapping Note: In order to use this feature, Intel RST Driver is required.

`#include <RstConfig.h>`

Public Attributes

- UINT32 Enable: 1

  This member describes whether or not the Intel RST for PCIe Storage remapping should be enabled.
- UINT32 RstPcieStoragePort: 5

  *Intel RST for PCIe Storage remapping - PCIe Port Selection (1-based, **0 = autodetect**) The supported ports for PCIe Storage remapping is different depend on the platform and cycle router.*
- UINT32 DeviceResetDelay: 8

  PCIe Storage Device Reset Delay in milliseconds (ms), which it guarantees such delay gap is fulfilled before PCIe Storage Device configuration space is accessed after an reset caused by the link disable and enable step.
- UINT32 RsvdBits0: 18

  Reserved bits.

15.161.1 Detailed Description

This structure describes the details of Intel RST for PCIe Storage remapping Note: In order to use this feature, Intel RST Driver is required.

Definition at line 56 of file RstConfig.h.

15.161.2 Member Data Documentation

15.161.2.1 DeviceResetDelay

`UINT32 RST_HARDWARE_REMAPPED_STORAGE_CONFIG::DeviceResetDelay`

PCIe Storage Device Reset Delay in milliseconds (ms), which it guarantees such delay gap is fulfilled before PCIe Storage Device configuration space is accessed after an reset caused by the link disable and enable step.

Default value is **100ms**.

Definition at line 73 of file RstConfig.h.

15.161.2.2 Enable

```
UINT32 RST_HARDWARE_REMAPPED_STORAGE_CONFIG::Enable
```

This member describes whether or not the Intel RST for PCIe Storage remapping should be enabled.

0: Disable; 1: Enable. Note 1: If Sata Controller is disabled, PCIe Storage Remapping should be disabled as well Note 2: If PCIe Storage remapping is enabled, the PCH integrated AHCI controllers Class Code is configured as RAID

Definition at line 62 of file RstConfig.h.

The documentation for this struct was generated from the following file:

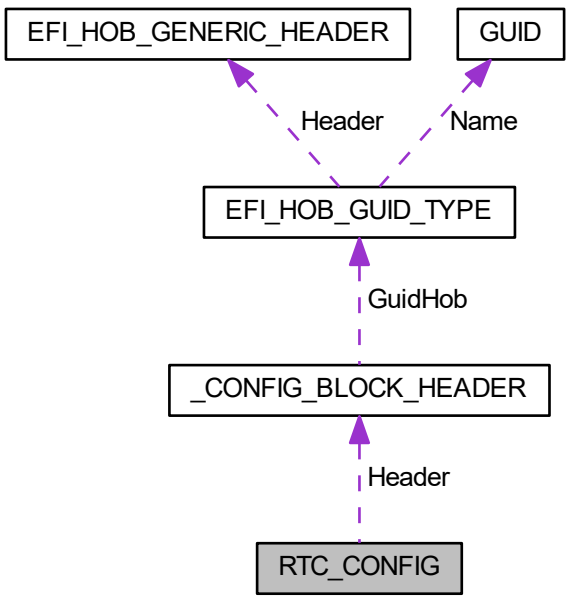
- RstConfig.h

15.162 RTC_CONFIG Struct Reference

The RTC_CONFIG block describes the expected configuration of RTC configuration.

```
#include <RtcConfig.h>
```

Collaboration diagram for RTC_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 BiosInterfaceLock: 1

  When set, prevents RTC TS (BUC.TS) from being changed.
- UINT32 MemoryLock: 1

  When set, bytes 38h-3Fh in the upper 128bytes bank of RTC RAM are locked and cannot be accessed.

15.162.1 Detailed Description

The RTC_CONFIG block describes the expected configuration of RTC configuration.

Definition at line 46 of file RtcConfig.h.

15.162.2 Member Data Documentation

15.162.2.1 BiosInterfaceLock

```
UINT32 RTC_CONFIG::BiosInterfaceLock
```

When set, prevents RTC TS (BUC.TS) from being changed.

This BILD bit has different function compared to LPC/eSPI, SPI. 0: Disabled; **1: Enabled**

Definition at line 53 of file RtcConfig.h.

15.162.2.2 MemoryLock

```
UINT32 RTC_CONFIG::MemoryLock
```

When set, bytes 38h-3Fh in the upper 128bytes bank of RTC RAM are locked and cannot be accessed.

Writes will be droipped and reads will not return any guaranteed data. 0: Disabled; **1: Enabled**

Definition at line 60 of file RtcConfig.h.

The documentation for this struct was generated from the following file:

- RtcConfig.h

15.163 SA_ADDRESS_DECODE Struct Reference

SA memory address decode.

`#include <MemoryConfig.h>`

Public Attributes

- UINT8 Controller

  Offset 0 Zero based Controller number.
- UINT8 Channel

  Offset 1 Zero based Channel number.
- UINT8 Dimm

  Offset 2 Zero based DIMM number.
- UINT8 Rank

  Offset 3 Zero based Rank number.
- UINT8 BankGroup

  Offset 4 Zero based Bank Group number.
- UINT8 Bank

  Offset 5 Zero based Bank number.
- UINT16 Cas

  Offset 6 Zero based CAS number.
- UINT32 Ras

  Offset 8 Zero based RAS number.

15.163.1 Detailed Description

SA memory address decode.

Definition at line 137 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- MemoryConfig.h

15.164 SA_FUNCTION_CALLS Struct Reference

Function calls into the SA.

`#include <MemoryConfig.h>`

Public Attributes

- SA_IO_READ_8 IoRead8

  Offset 0: - CPU I/O port 8-bit read.
- SA_IO_READ_16 IoRead16

  Offset 4: - CPU I/O port 16-bit read.
- SA_IO_READ_32 IoRead32

  Offset 8: - CPU I/O port 32-bit read.
- SA_IO_WRITE_8 IoWrite8

  Offset 12: - CPU I/O port 8-bit write.
- SA_IO_WRITE_16 IoWrite16

  Offset 16: - CPU I/O port 16-bit write.
- SA_IO_WRITE_32 IoWrite32

  Offset 20: - CPU I/O port 32-bit write.
- SA_MMIO_READ_8 MmioRead8

  Offset 24: - Memory Mapped I/O port 8-bit read.
- SA_MMIO_READ_16 MmioRead16

  Offset 28: - Memory Mapped I/O port 16-bit read.
- SA_MMIO_READ_32 MmioRead32

  Offset 32: - Memory Mapped I/O port 32-bit read.
- SA_MMIO_READ_64 MmioRead64

  Offset 36: - Memory Mapped I/O port 64-bit read.
- SA_MMIO_WRITE_8 MmioWrite8

  Offset 40: - Memory Mapped I/O port 8-bit write.
- SA_MMIO_WRITE_16 MmioWrite16

  Offset 44: - Memory Mapped I/O port 16-bit write.
- SA_MMIO_WRITE_32 MmioWrite32

  Offset 48: - Memory Mapped I/O port 32-bit write.
- SA_MMIO_WRITE_64 MmioWrite64

  Offset 52: - Memory Mapped I/O port 64-bit write.
- SA_SMBUS_READ_8 SmbusRead8

  Offset 56: - Smbus 8-bit read.
- SA_SMBUS_READ_16 SmbusRead16

  Offset 60: - Smbus 16-bit read.
- SA_SMBUS_WRITE_8 SmbusWrite8

  Offset 64: - Smbus 8-bit write.
- SA_SMBUS_WRITE_16 SmbusWrite16

  Offset 68: - Smbus 16-bit write.
- SA_GET_PCI_DEVICE_ADDRESS GetPciDeviceAddress

  Offset 72: - Get PCI device address.
- SA_GET_PCIE_DEVICE_ADDRESS GetPcieDeviceAddress

  Offset 76: - Get PCI express device address.
- SA_GET_RTC_TIME GetRtcTime

  Offset 80: - Get the current time value.
- SA_GET_CPU_TIME GetCpuTime

  Offset 84: - The current CPU time in milliseconds.
- SA_MEMORY_COPY CopyMem

  Offset 88: - Perform byte copy operation.
- SA_MEMORY_SET_BYTE SetMem

  Offset 92: - Perform byte initialization operation.
- SA_MEMORY_SET_WORD SetMemWord

Offset 96: - Perform word initialization operation.

- SA_MEMORY_SET_DWORD SetMemDword

  Offset 100: - Perform dword initialization operation.
- SA_LEFT_SHIFT_64 LeftShift64

  Offset 104: - Left shift the 64-bit data value by specified number of bits.
- SA_RIGHT_SHIFT_64 RightShift64

  Offset 108: - Right shift the 64-bit data value by specified number of bits.
- SA_MULT_U64_U32 MultU64x32

  Offset 112: - Multiply a 64-bit data value by a 32-bit data value.
- SA_DIV_U64_U64 DivU64x64

  Offset 116: - Divide a 64-bit data value by a 64-bit data value.
- SA_GET_SPD_DATA GetSpdData

  Offset 120: - Read the SPD data over the SMBus, at the given SmBus SPD address and copy the data to the data structure.
- SA_GET_RANDOM_NUMBER GetRandomNumber

  Offset 124: - Get the next random 32-bit number.
- SA_CPU_MAILBOX_READ CpuMailboxRead

  Offset 128: - Perform a CPU mailbox read.
- SA_CPU_MAILBOX_WRITE CpuMailboxWrite

  Offset 132: - Perform a CPU mailbox write.
- SA_GET_MEMORY_VDD GetMemoryVdd

  Offset 136: - Get the current memory voltage (VDD).
- SA_SET_MEMORY_VDD SetMemoryVdd

  Offset 140: - Set the memory voltage (VDD) to the given value.
- SA_CHECKPOINT CheckPoint

  Offset 144: - Check point that is called at various points in the MRC.
- SA_DEBUG_HOOK DebugHook

  Offset 148: - Typically used to display to the I/O port 80h.
- SA_DEBUG_PRINT DebugPrint

  Offset 152: - Output a string to the debug stream/device.
- SA_GET_RTC_CMOS GetRtcCmos

  Offset 156: - Get the current value of the specified RTC CMOS location.
- SA_MSR_READ_64 ReadMsr64

  Offset 160: - Get the current value of the specified MSR location.
- SA_MSR_WRITE_64 WriteMsr64

  Offset 164 - Set the current value of the specified MSR location.
- SA_MRC_RETURN_FROM_SMC MrcReturnFromSmc

  Offset 168 - Hook function after returning from MrcStartMemoryConfiguration()
- SA_MRC_DRAM_RESET MrcDramReset

  Offset 172 - Assert or deassert DRAM_RESET# pin; this is used in JEDEC Reset.
- SA_DELAY_NS MrcDelayNs

  Offset 176 - Delay (stall) for the given amount of nanoseconds.

15.164.1 Detailed Description

Function calls into the SA.

Definition at line 208 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- MemoryConfig.h

15.165 SA_MEMORY_DQDQS_MAPPING Struct Reference

DqDqs Mapping.

`#include <MemoryConfig.h>`

Public Attributes

- UINT8 DqsMapCpu2Dram [MEM_CFG_MAX_CONTROLLERS][MEM_CFG_MAX_CHANNELS][MEM_C↩ FG_NUM_BYTES_MAPPED]

  DqsMapCpu2Dram.
- UINT8 DqMapCpu2Dram [MEM_CFG_MAX_CONTROLLERS][MEM_CFG_MAX_CHANNELS][MEM_CF↩ G_NUM_BYTES_MAPPED][8]

  DqMapCpu2Dram.

15.165.1 Detailed Description

DqDqs Mapping.

Definition at line 109 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- MemoryConfig.h

15.166 SA_MEMORY_FUNCTIONS Struct Reference

Function calls into the MRC.

`#include <MemoryConfig.h>`

Public Attributes

- SA_CHANNEL_EXIST MrcChannelExist

  Offset 0: - Returns whether Channel is or is not present.
- SA_PRINTF MrcPrintf

  Offset 4: - Print to output stream/device.
- SA_CHANGE_MARGIN MrcChangeMargin

  Offset 8: - Change the margin.
- SA_SIGN_EXTEND MrcSignExtend

  Offset 12: - Sign extends OldMSB to NewMSB Bits (Eg: Bit 6 to Bit 7).
- SA_SHIFT_PI_COMMAND_TRAIN ShiftPiCommandTrain

  Offset 16: - Move CMD/CTL/CLK/CKE PIs during training.
- SA_UPDATE_VREF MrcUpdateVref

  Offset 20: - Update the Vref value and wait until it is stable.

15.166.1 Detailed Description

Function calls into the MRC.

Definition at line 259 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- MemoryConfig.h

15.167 SA_MEMORY_RCOMP Struct Reference

Rcomp Policies.

```
#include <MemoryConfig.h>
```

Public Attributes

- UINT16 RcompResistor

  Offset 0: Reference RCOMP resistors on motherboard ~ 100 ohms.
- UINT16 RcompTarget [MRC_MAX_RCOMP_TARGETS]

  Offset 1: RCOMP target values for DqOdt, DqDrv, CmdDrv, CtlDrv, ClkDrv.

15.167.1 Detailed Description

Rcomp Policies.

Definition at line 118 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

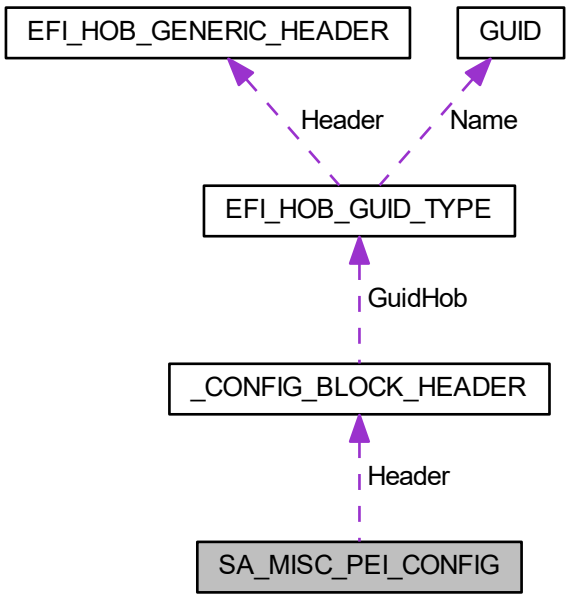
- MemoryConfig.h

15.168 SA_MISC_PEI_CONFIG Struct Reference

This configuration block is to configure SA Miscellaneous variables during PEI Post-Mem.

`#include <SaMiscPeiConfig.h>`

Collaboration diagram for SA_MISC_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Offset 0-27 Config Block Header.

15.168.1 Detailed Description

This configuration block is to configure SA Miscellaneous variables during PEI Post-Mem.

Revision 1:

- Initial version.

Definition at line 47 of file SaMiscPeiConfig.h.

The documentation for this struct was generated from the following file:

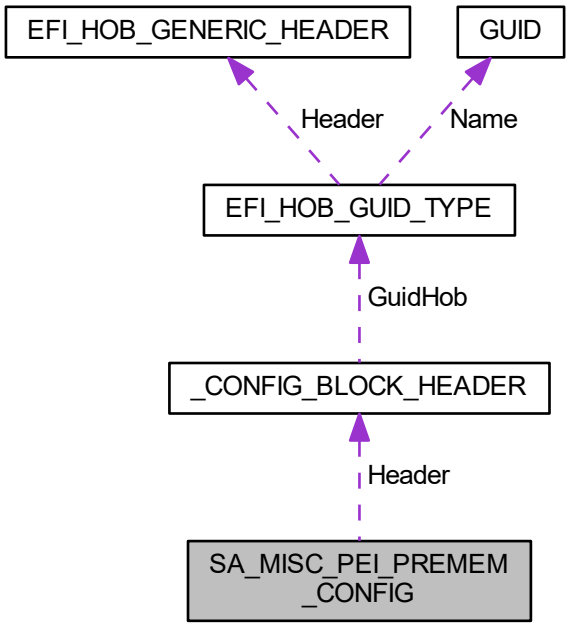
- SaMiscPeiConfig.h

15.169 SA_MISC_PEI_PREMEM_CONFIG Struct Reference

This configuration block is to configure SA Miscellaneous variables during PEI Pre-Mem phase like programming different System Agent BARs, TsegSize, MmioSize required etc.

`#include <SaMiscPeiPreMemConfig.h>`

Collaboration diagram for SA_MISC_PEI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 SpdAddressTable [MEM_CFG_MAX_SOCKETS]

  Offset 28 Memory DIMMs' SPD address for reading SPD data.
- VOID * S3DataPtr

  Offset 44 Memory data save pointer for S3 resume. The memory space should be allocated and filled with proper S3 resume data on a resume path.
- UINT32 SmbusBar

  Offset 48 Address of System Agent SMBUS BAR: ***0xEFA0***
- UINT32 TsegSize

  Offset 52 Size of TSEG in bytes.
- UINT32 IedSize

  Offset 56 ***(Test)*** *Size of IED region in bytes.*
- UINT32 SkipExtGfxScan:1

*(Test) OFfset 60:0 :1=Skip External Gfx Device Scan; **0=Scan for external graphics devices**. Set this policy to skip External Graphics card scanning if the platform uses Internal Graphics only.*

- UINT32 BdatEnable:1

  *Offset 60:1 :This field enables the generation of the BIOS DATA ACPI Tables: **0=FALSE**, 1=TRUE.*
- UINT32 TxtImplemented:1

  *OFfset 60:2 :This field currently is used to tell MRC if it should run after TXT initializatoin completed: **0=Run without waiting for TXT**, 1=Run after TXT initialization by callback.*
- UINT32 ScanExtGfxForLegacyOpRom:1

  *Offset 60:3 : **(Test)** Scan External Discrete Graphics Devices for Legacy Only VGA OpROMs.*
- UINT32 RsvdBits0:28

  Offset 60:4 :Reserved for future use.
- UINT8 UserBd

  *Offset 64 **0=Mobile/Mobile Halo**, 1=Desktop/DT Halo, 5=ULT/ULX/Mobile Halo, 7=UP Server.*
- UINT8 LockPTMregs

  (Test)** Offset 65 Lock PCU Thermal Management registers: 0=FALSE, **1=TRUE
- UINT8 BdatTestType

  *Offset 66 When BdatEnable is set to TRUE, this option selects the type of data which will be populated in the BIOS Data ACPI Tables: **0=RMT**, 1=RMT Per Bit, 2=Margin 2D.*
- UINT8 CridEnable

  *Offset 67 For Platforms supporting Intel(R) SIPP, this policy is use control enable/disable Compatibility Revision ID (CRID) feature: **0=FALSE**, 1=TRUE.*
- UINT32 AcpiReservedMemorySize

  Offset 68 The Size of a Reserved memory buffer allocated in previous boot for S3 resume used. Originally it is retrieved from AcpiVariableCompatibility variable.
- UINT32 OpRomScanTempMmioBar

  ***(Test)** Offset 72 Temporary address to MMIO map OpROMs during VGA scanning. Used for ScanExtGfxForLegacy↩ OpRom feature. MUST BE 16MB ALIGNED!*
- UINT32 OpRomScanTempMmioLimit

  ***(Test)** Offset 76 Limit address for OpROM MMIO range. Used for ScanExtGfxForLegacyOpRom feature. (OpROM↩ ScanTempMmioLimit - OpRomScanTempMmioBar) MUST BE >= 16MB!*
- UINT64 AcpiReservedMemoryBase

  Offset 80 The Base address of a Reserved memory buffer allocated in previous boot for S3 resume used. Originally it is retrieved from AcpiVariableCompatibility variable.
- UINT64 SystemMemoryLength

  Offset 88 Total system memory length from previous boot, this is required for S3 resume. Originally it is retrieved from AcpiVariableCompatibility variable.
- UINT8 WrcFeatureEnable

  Offset 96: Enable/Disable WRC (Write Cache) feature of IOP. When enabled, supports IO devices allocating onto the ring and into LLC.
- UINT8 Reserved1 [3]

  Reserved for config block alignment.
- UINT8 Rsvd [4]

  Reserved for config block alignment.

15.169.1 Detailed Description

This configuration block is to configure SA Miscellaneous variables during PEI Pre-Mem phase like programming different System Agent BARs, TsegSize, MmioSize required etc.

Revision 1:

- Initial version. **Revision 2**:
- Deprecate IedSize.

Definition at line 54 of file SaMiscPeiPreMemConfig.h.

15.169.2 Member Data Documentation

15.169.2.1 IedSize

```
UINT32 SA_MISC_PEI_PREMEM_CONFIG::IedSize
```

Offset 56 **(Test)** Size of IED region in bytes.

0 : IED Disabled (no memory occupied) 0x400000 : 4MB SMM memory occupied by IED (Part of TSEG) **Note: Enabling IED may also enlarge TsegSize together.**

Deprecated

Definition at line 89 of file SaMiscPeiPreMemConfig.h.

15.169.2.2 ScanExtGfxForLegacyOpRom

```
UINT32 SA_MISC_PEI_PREMEM_CONFIG::ScanExtGfxForLegacyOpRom
```

Offset 60:3 : **(Test)** Scan External Discrete Graphics Devices for Legacy Only VGA OpROMs.

When enabled, if the primary graphics device is an external discrete graphics device, Si will scan the graphics device for legacy only VGA OpROMs.

This is intended to ease the implementation of a BIOS feature to automatically enable CSM if the Primary Gfx device only supports Legacy VBIOS (No UEFI GOP Present). Otherwise disabling CSM won't result in no video being displayed. This is useful for platforms that implement PCIe slots that allow the end user to install an arbitrary Gfx device.

This setting will only take effect if SkipExtGfxScan == 0. It is ignored otherwise.

- Disabled (0x0) : Don't Scan for Legacy Only VGA OpROMs (Default)
- **Enabled** (0x1) : Scan External Gfx for Legacy Only VGA OpROM

Definition at line 109 of file SaMiscPeiPreMemConfig.h.

15.169.2.3 SpdAddressTable

```
UINT8 SA_MISC_PEI_PREMEM_CONFIG::SpdAddressTable[MEM_CFG_MAX_SOCKETS]
```

Offset 28 Memory DIMMs' SPD address for reading SPD data.

TGL Mapping 0 - Controller 0 Channel 0 Dimm 0 - DDR4 - DDR5 - LPDDR4 - LPDDR5 1 - Controller 0 Channel 0 Dimm 1 - DDR4 2 - Controller 0 Channel 1 Dimm 0 -------— DDR5 - LPDDR4 - LPDDR5 3 - Controller 0 Channel 1 Dimm 1 -------— DDR5 2DPC 4 - Controller 0 Channel 2 Dimm 0 ----------— LPDDR4 - LPDDR5 6 - Controller 0 Channel 3 Dimm 0 ----------— LPDDR4 - LPDDR5 8 - Controller 1 Channel 0 Dimm 0 - DDR4 - DDR5 - LPDDR4 - LPDDR5 9 - Controller 1 Channel 0 Dimm 1 - DDR4 10 - Controller 1 Channel 1 Dimm 0 -------— DDR5 - LPDDR4 - LPDDR5 11 - Controller 1 Channel 1 Dimm 1 -------— DDR5 2DPC 12 - Controller 1 Channel 2 Dimm 0 ----------— LPDDR4 - LPDDR5 14 - Controller 1 Channel 3 Dimm 0 ----------— LPDDR4 - LPDDR5

Definition at line 72 of file SaMiscPeiPreMemConfig.h.

15.169.2.4 TsegSize

```
UINT32 SA_MISC_PEI_PREMEM_CONFIG::TsegSize
```

Offset 52 Size of TSEG in bytes.

(Must be power of 2) **0x400000**: 4MB for Release build (When IED enabled, it will be 8MB) 0x1000000 : 16MB for Debug build (Regardless IED enabled or disabled)

Definition at line 80 of file SaMiscPeiPreMemConfig.h.

The documentation for this struct was generated from the following file:

- SaMiscPeiPreMemConfig.h

15.170 SA_XDCI_IRQ_INT_CONFIG Struct Reference

The SA XDCI INT Pin and IRQ number.

```
#include <TcssPeiConfig.h>
```

Public Attributes

- UINT8 IntPing

  Int Pin Number.
- UINT8 Irq

  Irq Number.

15.170.1 Detailed Description

The SA XDCI INT Pin and IRQ number.

Definition at line 82 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

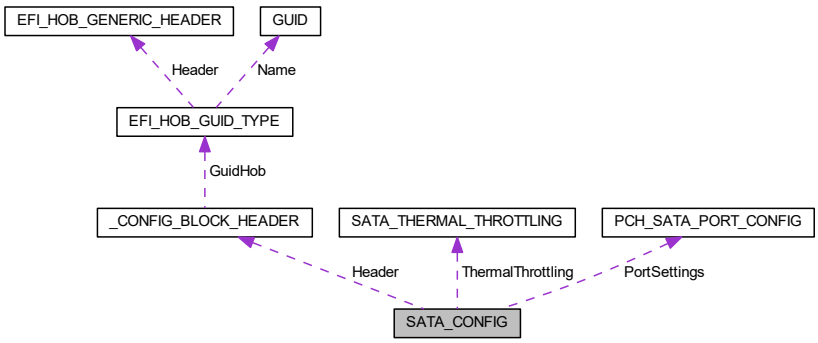
- TcssPeiConfig.h

15.171 SATA_CONFIG Struct Reference

The SATA_CONFIG block describes the expected configuration of the SATA controllers.

`#include <SataConfig.h>`

Collaboration diagram for SATA_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT8 Enable

  This member describes whether or not the SATA controllers should be enabled.
- UINT8 TestMode

  ***(Test) 0: Disable**; 1: Allow entrance to the PCH SATA test modes*
- UINT8 SalpSupport

  *0: Disable; **1: Enable** Aggressive Link Power Management*
- UINT8 PwrOptEnable

  *0: Disable; **1: Enable** SATA Power Optimizer on PCH side.*
- UINT8 EsataSpeedLimit

  EsataSpeedLimit When enabled, BIOS will configure the PxSCTL.SPD to 2 to limit the eSATA port speed.
- UINT8 LedEnable

  *SATA LED indicates SATA controller activity. 0: Disable; **1: Enable** SATA LED.*
- UINT8 RaidDeviceId

This option allows to configure SATA controller device ID while in RAID mode.

- UINT8 SataRstInterrupt

  Controlls which interrupts will be linked to SATA controller CAP list This option will take effect only if SATA controller is in RAID mode Default: ***PchSataMsix***

- UINT8 SataMode

  Determines the system will be configured to which SATA mode.

- UINT8 SpeedLimit

  Indicates the maximum speed the SATA controller can support.

- UINT8 EnclosureSupport

  Enclosure Management Support. 0: Disable; 1: Enable.

- UINT8 SgpioSupport

  Controlls whenever Serial GPIO support is enabled for controller ***0: Disable****; 1: Enable.*

- PCH_SATA_PORT_CONFIG PortSettings [PCH_MAX_SATA_PORTS]

  This member configures the features, property, and capability for each SATA port.

- SATA_THERMAL_THROTTLING ThermalThrottling

  This field decides the settings of Sata thermal throttling.

15.171.1 Detailed Description

The SATA_CONFIG block describes the expected configuration of the SATA controllers.

Revision 1:

- Initial version.

Definition at line 129 of file SataConfig.h.

15.171.2 Member Data Documentation

15.171.2.1 Enable

```
UINT8 SATA_CONFIG::Enable
```

This member describes whether or not the SATA controllers should be enabled.

0: Disable; **1: Enable**.

Definition at line 134 of file SataConfig.h.

15.171.2.2 EsataSpeedLimit

```
UINT8 SATA_CONFIG::EsataSpeedLimit
```

EsataSpeedLimit When enabled, BIOS will configure the PxSCTL.SPD to 2 to limit the eSATA port speed.

Please be noted, this setting could be cleared by HBA reset, which might be issued by EFI AHCI driver when POST time, or by SATA inbox driver/RST driver after POST. To support the Speed Limitation when POST, the EFI AHCI driver should preserve the setting before and after initialization. For support it after POST, it's dependent on driver's behavior. **0: Disable**; 1: Enable

Definition at line 148 of file SataConfig.h.

15.171.2.3 RaidDeviceId

```
UINT8 SATA_CONFIG::RaidDeviceId
```

This option allows to configure SATA controller device ID while in RAID mode.

Refer to SATA_RAID_DEV_ID enumeration for supported options. Choosing Client will allow RST driver loading, RSTe driver will not be able to load Choosing Alternate will not allow RST inbox driver loading in Windows Choosing Server will allow RSTe driver loading, RST driver will not load **0: Client**; 1: Alternate; 2: Server

Definition at line 158 of file SataConfig.h.

15.171.2.4 SataMode

```
UINT8 SATA_CONFIG::SataMode
```

Determines the system will be configured to which SATA mode.

Refer to SATA_MODE enumeration for supported options. Default is **SataModeAhci**.

Definition at line 170 of file SataConfig.h.

15.171.2.5 SpeedLimit

```
UINT8 SATA_CONFIG::SpeedLimit
```

Indicates the maximum speed the SATA controller can support.

Refer to SATA_SPEED enumeration for supported options. **0h: SataSpeedDefault**; 1h: 1.5 Gb/s (Gen 1); 2h: 3 Gb/s(Gen 2); 3h: 6 Gb/s (Gen 1)

Definition at line 176 of file SataConfig.h.

15.171.2.6 ThermalThrottling

```
SATA_THERMAL_THROTTLING SATA_CONFIG::ThermalThrottling
```

This field decides the settings of Sata thermal throttling.

When the Suggested Setting is enabled, PCH RC will use the suggested representative values.

Definition at line 191 of file SataConfig.h.

The documentation for this struct was generated from the following file:

- SataConfig.h

15.172 SATA_THERMAL_THROTTLING Struct Reference

This structure lists PCH supported SATA thermal throttling register setting for customization.

```
#include <SataConfig.h>
```

Public Attributes

- UINT32 P0T1M: 2
  Port 0 T1 Multipler.
- UINT32 P0T2M: 2
  Port 0 T2 Multipler.
- UINT32 P0T3M: 2
  Port 0 T3 Multipler.
- UINT32 P0TDisp: 2
  Port 0 Tdispatch.
- UINT32 P1T1M: 2
  Port 1 T1 Multipler.
- UINT32 P1T2M: 2
  Port 1 T2 Multipler.
- UINT32 P1T3M: 2
  Port 1 T3 Multipler.
- UINT32 P1TDisp: 2
  Port 1 Tdispatch.
- UINT32 P0Tinact: 2
  Port 0 Tinactive.
- UINT32 P0TDispFinit: 1
  Port 0 Alternate Fast Init Tdispatch.
- UINT32 P1Tinact: 2
  Port 1 Tinactive.
- UINT32 P1TDispFinit: 1
  Port 1 Alternate Fast Init Tdispatch.
- UINT32 SuggestedSetting: 1
  *0: Disable; **1: Enable** suggested representative values*
- UINT32 RsvdBits0: 9
  Reserved bits.

15.172.1 Detailed Description

This structure lists PCH supported SATA thermal throttling register setting for customization.

The settings is programmed through SATA Index/Data registers. When the SuggestedSetting is enabled, the customized values are ignored.

Definition at line 104 of file SataConfig.h.

The documentation for this struct was generated from the following file:

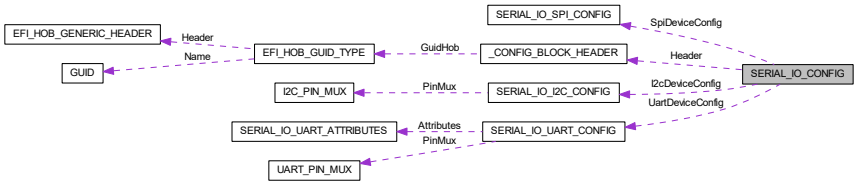
- SataConfig.h

15.173 SERIAL_IO_CONFIG Struct Reference

The SERIAL_IO_CONFIG block provides the configurations to set the Serial IO controllers.

`#include <SerialIoConfig.h>`

Collaboration diagram for SERIAL_IO_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- SERIAL_IO_SPI_CONFIG SpiDeviceConfig [PCH_MAX_SERIALIO_SPI_CONTROLLERS]
  SPI Configuration.
- SERIAL_IO_I2C_CONFIG I2cDeviceConfig [PCH_MAX_SERIALIO_I2C_CONTROLLERS]
  I2C Configuration.
- SERIAL_IO_UART_CONFIG UartDeviceConfig [PCH_MAX_SERIALIO_UART_CONTROLLERS]
  UART Configuration.

15.173.1 Detailed Description

The SERIAL_IO_CONFIG block provides the configurations to set the Serial IO controllers.

Revision 1:

- Inital version.

Definition at line 51 of file SerialIoConfig.h.

The documentation for this struct was generated from the following file:

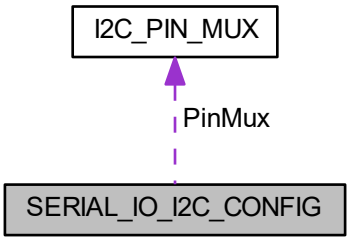
- SerialIoConfig.h

15.174 SERIAL_IO_I2C_CONFIG Struct Reference

Serial IO I2C Controller Configuration.

`#include <SerialIoDevices.h>`

Collaboration diagram for SERIAL_IO_I2C_CONFIG:



Public Attributes

- UINT8 PadTermination

  SerialIoI2cPci see SERIAL_IO_I2C_MODE
- I2C_PIN_MUX PinMux

  I2C pin mux configuration.

15.174.1 Detailed Description

Serial IO I2C Controller Configuration.

Definition at line 223 of file SerialIoDevices.h.

15.174.2 Member Data Documentation

15.174.2.1 PadTermination

`UINT8 SERIAL_IO_I2C_CONFIG::PadTermination`

SerialIoI2cPci see SERIAL_IO_I2C_MODE

I2C Pads Internal Termination. For more information please see Platform Design Guide. Supported values (check GPIO_ELECTRICAL_CONFIG for reference): **GpioTermNone: No termination**, GpioTermWpu1K: 1kOhm weak pull-up, GpioTermWpu5K: 5kOhm weak pull-up, GpioTermWpu20K: 20kOhm weak pull-up

Definition at line 234 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

- SerialIoDevices.h

15.175 SERIAL_IO_SPI_CONFIG Struct Reference

The SERIAL_IO_SPI_CONFIG provides the configurations to set the Serial IO SPI controller.

`#include <SerialIoDevices.h>`

Public Attributes

- UINT8 Mode

  SerialIoSpiPci *see SERIAL_IO_SPI_MODE*
- UINT8 DefaultCsOutput

  0 = CS0 *CS1, CS2, CS3. Default CS used by the SPI HC*
- UINT8 CsPolarity [PCH_MAX_SERIALIO_SPI_CHIP_SELECTS]

  Selects SPI ChipSelect signal polarity, 0 = low ***1 = High***
- UINT8 CsEnable [PCH_MAX_SERIALIO_SPI_CHIP_SELECTS]

  0 = Enable *1 = Disable. Based on this setting GPIO for given SPIx CSx will be configured in Native mode*
- UINT8 CsMode

  0 = HW Control *1 = SW Control. Sets Chip Select Control mode Hardware or Software.*
- UINT8 CsState

  0 = CS is set to low *1 = CS is set to high*

15.175.1 Detailed Description

The SERIAL_IO_SPI_CONFIG provides the configurations to set the Serial IO SPI controller.

Definition at line 82 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

- SerialIoDevices.h

15.176 SERIAL_IO_UART_ATTRIBUTES Struct Reference

UART Settings.

`#include <SerialIoDevices.h>`

Public Attributes

- UINT32 BaudRate

  115200 *Max 6000000 MdePkg.dec PcdUartDefaultBaudRate*
- UINT8 Parity

  1 - No Parity *see EFI_PARITY_TYPE MdePkg.dec PcdUartDefaultParity*
- UINT8 DataBits

  8 *MdePkg.dec PcdUartDefaultDataBits*
- UINT8 StopBits

  1 - One Stop Bit *see EFI_STOP_BITS_TYPE MdePkg.dec PcdUartDefaultStopBits*
- UINT8 AutoFlow

  FALSE *IntelFrameworkModulePkg.dsc PcdIsaBusSerialUseHalfHandshake*

15.176.1 Detailed Description

UART Settings.

Definition at line 138 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

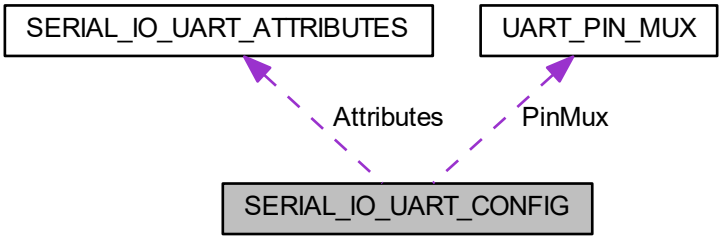
- SerialIoDevices.h

15.177 SERIAL_IO_UART_CONFIG Struct Reference

Serial IO UART Controller Configuration.

```
#include <SerialIoDevices.h>
```

Collaboration diagram for SERIAL_IO_UART_CONFIG:



Public Attributes

- SERIAL_IO_UART_ATTRIBUTES Attributes

  see SERIAL_IO_UART_ATTRIBUTES
- UART_PIN_MUX PinMux

  UART pin mux configuration.
- UINT8 Mode

  SerialIoUartPci *see SERIAL_IO_UART_MODE*
- UINT8 DBG2

  FALSE *If TRUE adds UART to DBG2 table and overrides UartPg to SerialIoUartPgDisabled*
- UINT8 PowerGating

  SerialIoUartPgAuto *Applies to Hidden/COM/SkipInit see SERIAL_IO_UART_PG*
- UINT8 DmaEnable

  TRUE *Applies to SerialIoUartPci only. Informs OS driver to use DMA, if false it will run in PIO mode*

15.177.1 Detailed Description

Serial IO UART Controller Configuration.

Definition at line 161 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

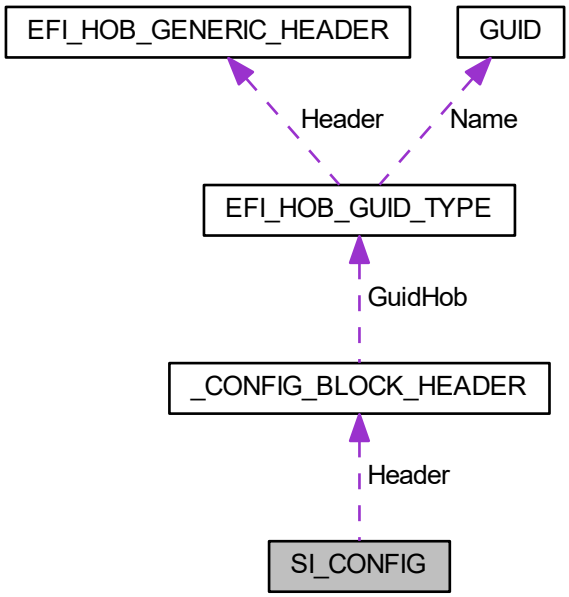
- SerialIoDevices.h

15.178 SI_CONFIG Struct Reference

The Silicon Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

```
#include <SiConfig.h>
```

Collaboration diagram for SI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0 - 27 Config Block Header.
- UINT8 CsmFlag

  CSM status flag.
- UINT8 SkipSsidProgramming

  This is used to skip the SSID programming in silicon code.
- UINT16 CustomizedSvid

  When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the SVID for all internal devices.
- UINT16 CustomizedSsid

  When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the Sid for all internal devices.
- UINT32 * SsidTablePtr

  SsidTablePtr contains the SVID_SID_INIT_ENTRY table.
- UINT16 NumberOfSsidTableEntry

  Number of valid enties in SsidTablePtr.
- UINT32 TraceHubMemBase

  If Trace Hub is enabled and trace to memory is desired, Platform code or BootLoader needs to allocate trace hub memory as reserved, and save allocated memory base to TraceHubMemBase to ensure Trace Hub memory is configured properly.
- UINT8 SkipBiosDoneWhenFwUpdate

  This is used to skip setting BIOS_DONE MSR during firmware update boot mode.

15.178.1 Detailed Description

The Silicon Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

Revision 1:

- Initial version. **Revision 2**:
- Added TraceHubMemBase

Definition at line 54 of file SiConfig.h.

15.178.2 Member Data Documentation

15.178.2.1 CustomizedSsid

```
UINT16 SI_CONFIG::CustomizedSsid
```

When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the Sid for all internal devices.

0: use silicon default SSID 0x7270 , Non-zero: use customized SSID.

Definition at line 79 of file SiConfig.h.

15.178.2.2 CustomizedSvid

```
UINT16 SI_CONFIG::CustomizedSvid
```

When SkipSsidProgramming is FALSE, silicon code will use this as default value to program the SVID for all internal devices.

0: use silicon default SVID 0x8086 , Non-zero: use customized SVID.

Definition at line 73 of file SiConfig.h.

15.178.2.3 NumberOfSsidTableEntry

```
UINT16 SI_CONFIG::NumberOfSsidTableEntry
```

Number of valid enties in SsidTablePtr.

This is valid when SkipSsidProgramming is FALSE; **Default is 0.**

Definition at line 118 of file SiConfig.h.

15.178.2.4 SkipBiosDoneWhenFwUpdate

```
UINT8 SI_CONFIG::SkipBiosDoneWhenFwUpdate
```

This is used to skip setting BIOS_DONE MSR during firmware update boot mode.

When set to TRUE and boot mode is BOOT_ON_FLASH_UPDATE, skip setting BIOS_DONE MSR at EndofPei. **0: FALSE**, 1: TRUE

Definition at line 135 of file SiConfig.h.

15.178.2.5 SkipSsidProgramming

```
UINT8 SI_CONFIG::SkipSsidProgramming
```

This is used to skip the SSID programming in silicon code.

When set to TRUE, silicon code will not do any SSID programming and platform code needs to handle that by itself properly. **0: FALSE**, 1: TRUE

Definition at line 66 of file SiConfig.h.

15.178.2.6 SsidTablePtr

```
UINT32* SI_CONFIG::SsidTablePtr
```

SsidTablePtr contains the SVID_SID_INIT_ENTRY table.

This is valid when SkipSsidProgramming is FALSE; It doesn't need to contain entries for all Intel internal devices. It can only contains the SVID_SID_INIT_ENTRY entries for those Dev# Func# which needs to be overridden. In the enties, only Dev, Function, SubSystemVendorId, and SubSystemId are required. **Default is NULL.**

E.g. Platform only needs to override BDF 0:31:5 to AAAA:BBBB and BDF 0:31:3 to CCCC:DDDD, it can be done in platform like this: STATIC SVID_SID_INIT_ENTRY mSsidTablePtr[SI_MAX_DEVICE_COUNT] = {0};

VOID SiPolicyUpdate () { UINT32 EntryCount = 0; SiPolicy->SkipSsidProgramming = FALSE; SiPolicy->Ssid↩ TablePtr = mSsidTablePtr;

mSsidTablePtr[EntryCount].Address.Bits.Device = SpiDeviceNumber (); mSsidTablePtr[EntryCount].Address.↩ Bits.Function = SpiFunctionNumber (); mSsidTablePtr[EntryCount].SvidSidValue.SubSystemVendorId = 0xAA↩ AA; mSsidTablePtr[EntryCount].SvidSidValue.SubSystemId = 0xBBBB; EntryCount ++; mSsidTablePtr[Entry↩ Count].Address.Bits.Device = HdaDevNumber (); mSsidTablePtr[EntryCount].Address.Bits.Function = HdaFunc↩ Number (); mSsidTablePtr[EntryCount].SvidSidValue.SubSystemVendorId = 0xCCCC; mSsidTablePtr[Entry↩ Count].SvidSidValue.SubSystemId = 0xDDDD; EntryCount ++; ASSERT (EntryCount < SI_MAX_DEVICE_CO↩ UNT); SiPolicy->NumberOfSsidTableEntry = EntryCount; }

Definition at line 112 of file SiConfig.h.

15.178.2.7 TraceHubMemBase

```
UINT32 SI_CONFIG::TraceHubMemBase
```

If Trace Hub is enabled and trace to memory is desired, Platform code or BootLoader needs to allocate trace hub memory as reserved, and save allocated memory base to TraceHubMemBase to ensure Trace Hub memory is configured properly.

To get total trace hub memory size please refer to TraceHubCalculateTotalBufferSize ()

Noted: If EDKII memory service is used to allocate memory, it will require double memory size to support size-aligned memory allocation, so Platform code or FSP Wrapper code should ensure enough memory available for size-aligned TraceHub memory allocation.

Definition at line 128 of file SiConfig.h.

The documentation for this struct was generated from the following file:

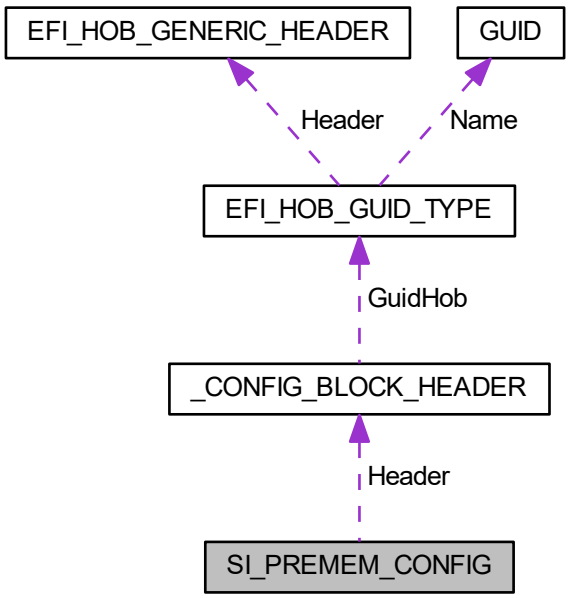
- SiConfig.h

15.179 SI_PREMEM_CONFIG Struct Reference

The Silicon PreMem Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

`#include <SiPreMemConfig.h>`

Collaboration diagram for SI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0 - 27 Config Block Header.
- UINT32 PlatformDebugConsent: 4

  Platform Debug Consent As a master switch to enable platform debug capability and relevant settings with specified probe type.
- UINT8 SkipOverrideBootModeWhenFwUpdate

  This is used to skip override boot mode during firmware update boot mode.

15.179.1 Detailed Description

The Silicon PreMem Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

Revision 1:

- Initial version.

Definition at line 61 of file SiPreMemConfig.h.

15.179.2 Member Data Documentation

15.179.2.1 PlatformDebugConsent

`UINT32 SI_PREMEM_CONFIG::PlatformDebugConsent`

Platform Debug Consent As a master switch to enable platform debug capability and relevant settings with specified probe type.

Manual: Do not use Platform Debug Consent to override other debug-relevant policies, but the user must set each debug option manually, aimed at advanced users.

PDC-dependent policies are listed: DciPreMemConfig->DciEn DciPreMemConfig->DciDbcMode CpuTraceHub↩ Config->EnableMode CpuTraceHubConfig->CpuTraceHubMemReg0Size CpuTraceHubConfig->CpuTraceHub↩ MemReg1Size PchTraceHubPreMemConfig->EnableMode PchTraceHubPreMemConfig->MemReg0Size Pch↩ TraceHubPreMemConfig->MemReg1Size

Note: DCI OOB (aka BSSB) uses CCA probe. Refer to definition of PLATFORM_DEBUG_CONSENT_PROBE_↩ TYPE **0:Disabled**; 2:DCI OOB; 3:USB3 DbC; 4:XDP3/MIPI60 5:USB2 DbC; 6:2-wire DCI OOB; 7:Manual

Definition at line 82 of file SiPreMemConfig.h.

15.179.2.2 SkipOverrideBootModeWhenFwUpdate

`UINT8 SI_PREMEM_CONFIG::SkipOverrideBootModeWhenFwUpdate`

This is used to skip override boot mode during firmware update boot mode.

When set to TRUE and boot mode is BOOT_ON_FLASH_UPDATE, skip setting boot mode to BOOT_WITH_FU↩ LL_CONFIGURATION in PEI memory init. **0: FALSE**, 1: TRUE

Definition at line 90 of file SiPreMemConfig.h.

The documentation for this struct was generated from the following file:

- SiPreMemConfig.h

15.180 SMBIOS_STRUCTURE Struct Reference

The Smbios structure header.

`#include <FirmwareVersionInfoHob.h>`

15.180.1 Detailed Description

The Smbios structure header.

Definition at line 48 of file FirmwareVersionInfoHob.h.

The documentation for this struct was generated from the following file:

- FirmwareVersionInfoHob.h

15.181 SPD_DATA_BUFFER Struct Reference

SPD Data Buffer.

`#include <MemoryConfig.h>`

Public Attributes

- UINT8 SpdData [MEM_CFG_MAX_CONTROLLERS][MEM_CFG_MAX_CHANNELS][MEM_CFG_MAX_↩ DIMMS][MEM_CFG_MAX_SPD_SIZE]
  SpdData.

15.181.1 Detailed Description

SPD Data Buffer.

Definition at line 101 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- MemoryConfig.h

15.182 SPD_OFFSET_TABLE Struct Reference

SPD Offset Table.

`#include <MemoryConfig.h>`

Public Attributes

- UINT16 Start
  Offset 0.
- UINT16 End
  Offset 2.
- UINT8 BootMode
  Offset 4.
- UINT8 Reserved3 [3]
  Offset 5 Reserved for future use.

15.182.1 Detailed Description

SPD Offset Table.

Definition at line 127 of file MemoryConfig.h.

The documentation for this struct was generated from the following file:

- MemoryConfig.h

15.183 SVID_SID_VALUE Struct Reference

Subsystem Vendor ID / Subsystem ID.

`#include <SiConfig.h>`

15.183.1 Detailed Description

Subsystem Vendor ID / Subsystem ID.

Definition at line 148 of file SiConfig.h.

The documentation for this struct was generated from the following file:

- SiConfig.h

15.184 TCSS_DEVEN_PEI_PREMEM_CONFIG Union Reference

The TCSS_DEVEN_PEI_PREMEM_CONFIG block describes Device Enable settings for TCSS.

`#include <TcssPeiPreMemConfig.h>`

Public Attributes

- UINT32 TcssDevEn
  Maps to bits in TCSS_DEVEN_0_0_0_MCHBAR_IMPH.

15.184.1 Detailed Description

The TCSS_DEVEN_PEI_PREMEM_CONFIG block describes Device Enable settings for TCSS.

Definition at line 48 of file TcssPeiPreMemConfig.h.

The documentation for this union was generated from the following file:

- TcssPeiPreMemConfig.h

15.185 TCSS_IOM_ORI_OVERRIDE Struct Reference

The TCSS_IOM_PEI_CONFIG block describes IOM Aux/HSL override settings for TCSS.

`#include <TcssPeiConfig.h>`

Public Attributes

- UINT16 AuxOri

  Bits defining value for IOM Aux Orientation Register.
- UINT16 HslOri

  Bits defining value for IOM HSL Orientation Register.

15.185.1 Detailed Description

The TCSS_IOM_PEI_CONFIG block describes IOM Aux/HSL override settings for TCSS.

Definition at line 134 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

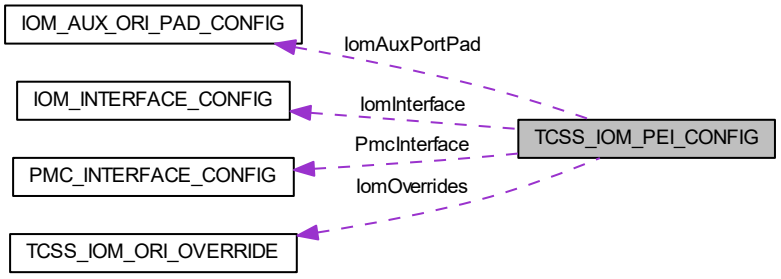
- TcssPeiConfig.h

15.186 TCSS_IOM_PEI_CONFIG Struct Reference

The TCSS_IOM_PEI_CONFIG block describes IOM settings for TCSS.

`#include <TcssPeiConfig.h>`

Collaboration diagram for TCSS_IOM_PEI_CONFIG:



Public Attributes

- IOM_AUX_ORI_PAD_CONFIG IomAuxPortPad [MAX_IOM_AUX_BIAS_COUNT]

  The IOM_AUX_ORI_BIAS_CTRL port config setting.
- IOM_INTERFACE_CONFIG IomInterface

  Config settings are BIOS <-> IOM interface.
- PMC_INTERFACE_CONFIG PmcInterface

  Config settings for BIOS <-> PMC interface.
- UINT8 TcStateLimit

  Tcss C-State deep stage.
- UINT8 DisableTccoldOnUsbConnected

  Disable TC cold On when Usb Connected.
- UINT8 Reserved [1]

  Reserved bytes for future use.

15.186.1 Detailed Description

The TCSS_IOM_PEI_CONFIG block describes IOM settings for TCSS.

Definition at line 142 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

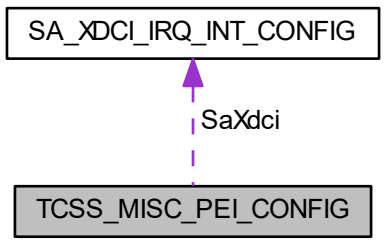
- TcssPeiConfig.h

15.187 TCSS_MISC_PEI_CONFIG Struct Reference

The TCSS_MISC_PEI_CONFIG block describes MISC settings for TCSS.

```
#include <TcssPeiConfig.h>
```

Collaboration diagram for TCSS_MISC_PEI_CONFIG:



Public Attributes

- SA_XDCI_IRQ_INT_CONFIG SaXdci
  System Agent Xdci Int Pin and Irq setting.
- UINT8 IomStayInTCColdeSeconds
  Set IOM stay in TC cold seconds.
- UINT8 IomBeforeEnteringTCCodeSeconds
  Set IOM before entering TC cold seconds.
- UINT8 Rsvd [2]
  Reserved bytes for future use.

15.187.1 Detailed Description

The TCSS_MISC_PEI_CONFIG block describes MISC settings for TCSS.

Definition at line 156 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- TcssPeiConfig.h

15.188 TCSS_MISC_PEI_PREMEM_CONFIG Struct Reference

The TCSS_MISC_PEI_PREMEM_CONFIG block describes MISC settings for TCSS.

```
#include <TcssPeiPreMemConfig.h>
```

Public Attributes

- UINT8 PcieMultipleSegmentEnabled
  This is policy to control Multiple Segment setting.
- UINT8 Rsvd [3]
  Reserved bytes for future use, align to multiple 4.

15.188.1 Detailed Description

The TCSS_MISC_PEI_PREMEM_CONFIG block describes MISC settings for TCSS.

Revision 1: - Initial version.

Definition at line 76 of file TcssPeiPreMemConfig.h.

15.188.2 Member Data Documentation

15.188.2.1 PcieMultipleSegmentEnabled

```
UINT8 TCSS_MISC_PEI_PREMEM_CONFIG::PcieMultipleSegmentEnabled
```

This is policy to control Multiple Segment setting.

When Disabled all the iTBT PCIe RP are located at Segment0 When Enabled all the iTBT PCIe RP are located at Segment1, FSP Wrapper need to update PCIEXBAR and PcdPciExpressRegionLength to 512MB prior to Fspm↩ WrapperPeim. **0: Disable**, 1: Enable

Definition at line 85 of file TcssPeiPreMemConfig.h.

The documentation for this struct was generated from the following file:

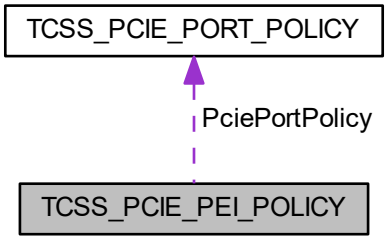
- TcssPeiPreMemConfig.h

15.189 TCSS_PCIE_PEI_POLICY Struct Reference

TCSS_PCIE_PEI_POLICY describes PCIe port settings for TCSS.

```
#include <TcssPeiConfig.h>
```

Collaboration diagram for TCSS_PCIE_PEI_POLICY:



15.189.1 Detailed Description

TCSS_PCIE_PEI_POLICY describes PCIe port settings for TCSS.

Definition at line 127 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

- TcssPeiConfig.h

15.190 TCSS_PCIE_PORT_POLICY Struct Reference

The TCSS_PCIE_PORT_POLICY block describes PCIe settings for TCSS.

`#include <TcssPeiConfig.h>`

Public Attributes

- UINT8 AcsEnabled

  *Indicate whether the ACS is enabled. 0: Disable; **1: Enable**.*
- UINT8 DpcEnabled

  *Downstream Port Containment. 0: Disable; **1: Enable***
- UINT8 RpDpcExtensionsEnabled

  *RP Extensions for Downstream Port Containment. 0: Disable; **1: Enable***
- UINT8 LtrEnable

  *Latency Tolerance Reporting Mechanism. **0: Disable**; 1: Enable.*
- UINT8 PtmEnabled

  Enables PTM capability.
- UINT8 Aspm

  The ASPM configuration of the root port (see: PCH_PCIE_ASPM_CONTROL). Default is
- UINT8 SlotNumber

  Indicates the slot number for the root port. Default is the value as root port index.
- UINT8 SlotPowerLimitScale

  ***(Test)** Specifies scale used for slot power limit value. Leave as 0 to set to default. Default is **zero**.*
- UINT16 SlotPowerLimitValue

  ***(Test)** Specifies upper limit on power supplies by slot. Leave as 0 to set to default. Default is **zero**.*
- UINT8 AdvancedErrorReporting

  *Indicate whether the Advanced Error Reporting is enabled. **0: Disable**; 1: Enable.*
- UINT8 UnsupportedRequestReport

  *Indicate whether the Unsupported Request Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 FatalErrorReport

  *Indicate whether the Fatal Error Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 NoFatalErrorReport

  *Indicate whether the No Fatal Error Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 CorrectableErrorReport

  *Indicate whether the Correctable Error Report is enabled. **0: Disable**; 1: Enable.*
- UINT8 SystemErrorOnFatalError

  *Indicate whether the System Error on Fatal Error is enabled. **0: Disable**; 1: Enable.*
- UINT8 SystemErrorOnNonFatalError

  *Indicate whether the System Error on Non Fatal Error is enabled. **0: Disable**; 1: Enable.*
- UINT8 SystemErrorOnCorrectableError

  *Indicate whether the System Error on Correctable Error is enabled. **0: Disable**; 1: Enable.*
- UINT16 LtrMaxSnoopLatency

  Latency Tolerance Reporting, Max Snoop Latency.
- UINT16 LtrMaxNoSnoopLatency

  Latency Tolerance Reporting, Max Non-Snoop Latency.
- UINT8 SnoopLatencyOverrideMode

  Latency Tolerance Reporting, Snoop Latency Override Mode.
- UINT8 SnoopLatencyOverrideMultiplier

  Latency Tolerance Reporting, Snoop Latency Override Multiplier.

- UINT16 SnoopLatencyOverrideValue

  Latency Tolerance Reporting, Snoop Latency Override Value.
- UINT8 NonSnoopLatencyOverrideMode

  Latency Tolerance Reporting, Non-Snoop Latency Override Mode.
- UINT8 NonSnoopLatencyOverrideMultiplier

  Latency Tolerance Reporting, Non-Snoop Latency Override Multiplier.
- UINT16 NonSnoopLatencyOverrideValue

  Latency Tolerance Reporting, Non-Snoop Latency Override Value.
- UINT8 ForceLtrOverride

  ***0: Disable**; 1: Enable.*
- UINT8 LtrConfigLock

  ***0: Disable**; 1: Enable.*

15.190.1 Detailed Description

The TCSS_PCIE_PORT_POLICY block describes PCIe settings for TCSS.

Definition at line 91 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

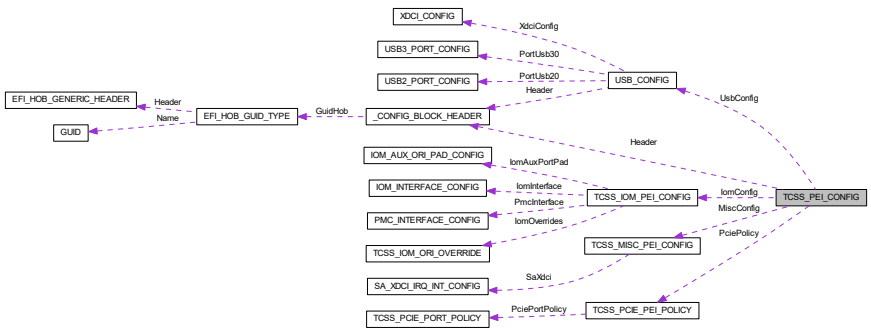
- TcssPeiConfig.h

15.191 TCSS_PEI_CONFIG Struct Reference

The TCSS_PEI_CONFIG block describes TCSS settings for SA.

```
#include <TcssPeiConfig.h>
```

Collaboration diagram for TCSS_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Offset 0-27 Config Block Header.
- TCSS_PCIE_PEI_POLICY PciePolicy
  The PCIe Config.
- USB_CONFIG UsbConfig
  USB config is shared between PCH and SA.
- TCSS_IOM_PEI_CONFIG IomConfig
  The Iom Config.
- TCSS_MISC_PEI_CONFIG MiscConfig
  The MISC Config.

15.191.1 Detailed Description

The TCSS_PEI_CONFIG block describes TCSS settings for SA.

Definition at line 166 of file TcssPeiConfig.h.

The documentation for this struct was generated from the following file:

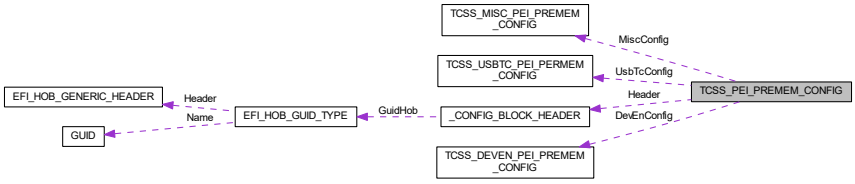
- TcssPeiConfig.h

15.192 TCSS_PEI_PREMEM_CONFIG Struct Reference

This configuration block describes TCSS settings.

`#include <TcssPeiPreMemConfig.h>`

Collaboration diagram for TCSS_PEI_PREMEM_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Offset 0-27 Config Block Header.
- TCSS_DEVEN_PEI_PREMEM_CONFIG DevEnConfig
  TCSS DEVEN.
- TCSS_USBTC_PEI_PERMEM_CONFIG UsbTcConfig
  USB Type C Port Configuration.
- TCSS_MISC_PEI_PREMEM_CONFIG MiscConfig
  The MISC PreMem Config.

15.192.1 Detailed Description

This configuration block describes TCSS settings.

Revision 1:

- Initial version.

Definition at line 94 of file TcssPeiPreMemConfig.h.

The documentation for this struct was generated from the following file:

- TcssPeiPreMemConfig.h

15.193 TCSS_USBTC_PEI_PERMEM_CONFIG Struct Reference

The TCSS_USBTC_PEI_PERMEM_CONFIG block describes IOM settings for TCSS.

```
#include <TcssPeiPreMemConfig.h>
```

Public Attributes

- UINT32 UsbTcPortEn: 4

  bitmap for USB Type C enabled ports
- UINT32 Rsvd: 28

  Reserved bytes for future use.

15.193.1 Detailed Description

The TCSS_USBTC_PEI_PERMEM_CONFIG block describes IOM settings for TCSS.

Definition at line 67 of file TcssPeiPreMemConfig.h.

The documentation for this struct was generated from the following file:

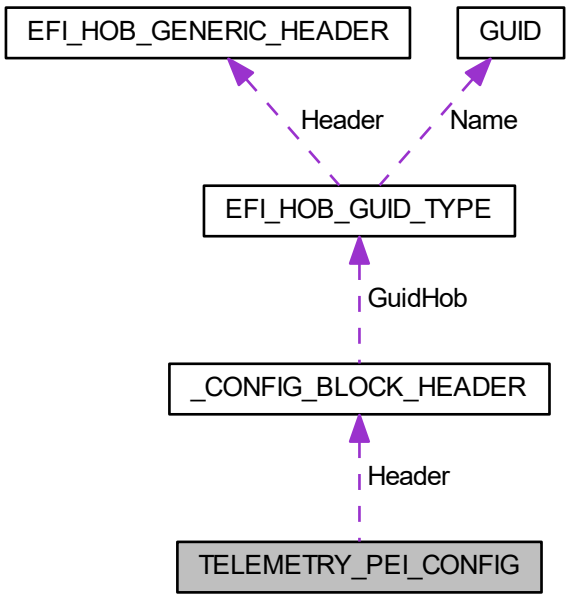
- TcssPeiPreMemConfig.h

15.194 TELEMETRY_PEI_CONFIG Struct Reference

This configuration block describes Telemetry settings in PostMem.

`#include <TelemetryPeiConfig.h>`

Collaboration diagram for TELEMETRY_PEI_CONFIG:



Public Attributes

- UINT32 CpuCrashLogEnable
  Config Block Header.

15.194.1 Detailed Description

This configuration block describes Telemetry settings in PostMem.

Revision 1:

- Initial version.

Definition at line 63 of file TelemetryPeiConfig.h.

The documentation for this struct was generated from the following file:

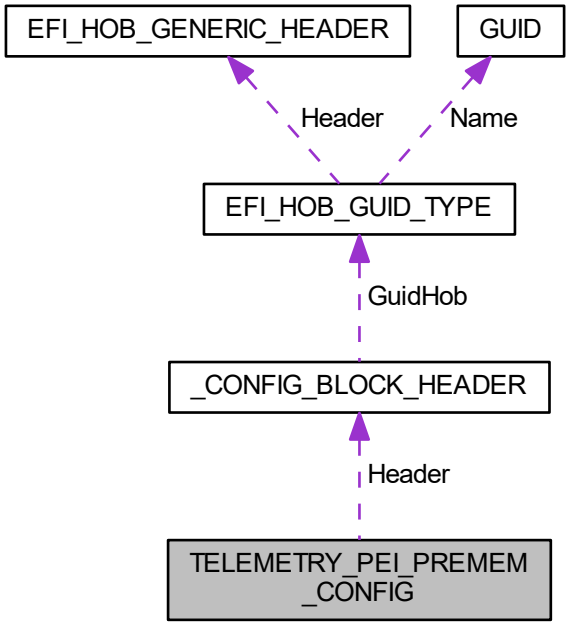
- TelemetryPeiConfig.h

15.195 TELEMETRY_PEI_PREMEM_CONFIG Struct Reference

This configuration block describes Telemetry settings in PreMem.

`#include <TelemetryPeiConfig.h>`

Collaboration diagram for TELEMETRY_PEI_PREMEM_CONFIG:



Public Attributes

- UINT32 CpuCrashLogDevice
  Config Block Header.

15.195.1 Detailed Description

This configuration block describes Telemetry settings in PreMem.

Revision 1:

- Initial version.

Definition at line 53 of file TelemetryPeiConfig.h.

The documentation for this struct was generated from the following file:

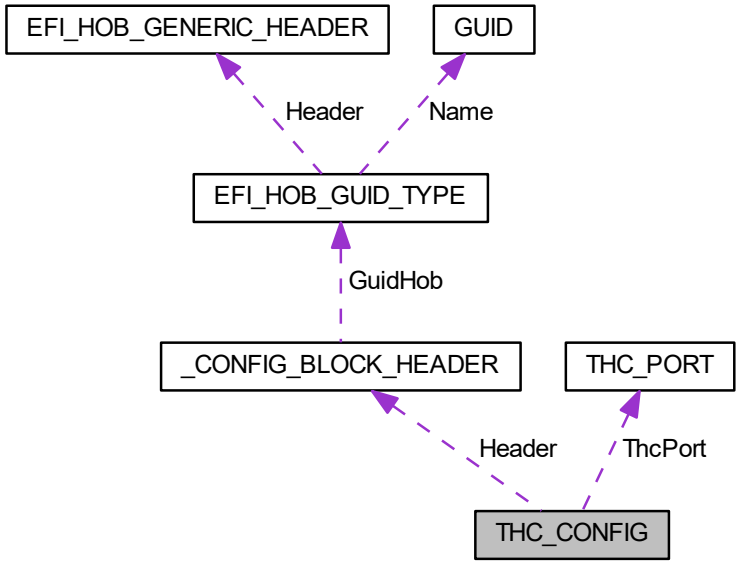
- TelemetryPeiConfig.h

15.196 THC_CONFIG Struct Reference

THC_CONFIG block provides the configurations forTouch Host Controllers.

`#include <ThcConfig.h>`

Collaboration diagram for THC_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Config Block Header.
- THC_PORT ThcPort [2]
  Port Configuration.

15.196.1 Detailed Description

THC_CONFIG block provides the configurations forTouch Host Controllers.

Assignment field in each THC port controlls the THC behavior.

Available scenarios: 1: Single Port 0 used by THC0

- THC0 Enabled
- Port0 assigned to THC0
- Port1 unassigned

- THC1 will be automatically Disabled. 2: Both ports used by THC0
- THC0 Enabled
- Port0 assigned to THC0
- Port1 assigned to THC0
- THC1 will be automatically Disabled. 3: Port 0 used by THC0 and Port 1 used by THC1
- THC0 Enabled
- Port0 assigned to THC0
- THC1 Enabled
- Port1 assigned to THC1. **4: Both Ports unassigned.** Both THC Controllers will be disabled in that case.

Note

Invalid scenario that will cause ASSERT.

1. Same port Number assigned to THC0 or THC1.
2. Two Ports assigned to THC1.

Definition at line 94 of file ThcConfig.h.

The documentation for this struct was generated from the following file:

- ThcConfig.h

15.197 THC_PORT Struct Reference

Port Configuration structure required for each Port that THC might use.

`#include <ThcConfig.h>`

Public Attributes

- UINT32 Assignment

  Sets THCx assignment see THC_PORT_ASSIGNMENT.
- UINT32 InterruptPinMuxing

  Each GPIO PORTx/SPIx INTB Pin has different muxing options refer to GPIO_*_MUXING_THC_SPIx_*.

15.197.1 Detailed Description

Port Configuration structure required for each Port that THC might use.

Definition at line 59 of file ThcConfig.h.

The documentation for this struct was generated from the following file:

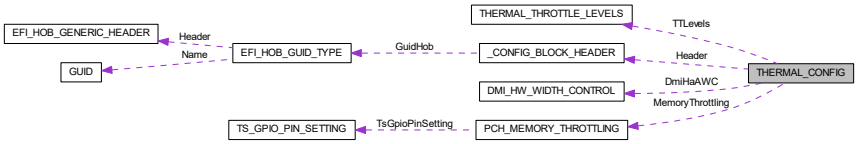
- ThcConfig.h

15.198 THERMAL_CONFIG Struct Reference

The THERMAL_CONFIG block describes the expected configuration of the Thermal IP block.

`#include <ThermalConfig.h>`

Collaboration diagram for THERMAL_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 PchHotEnable: 1

  Enable PCHHOT# pin assertion when temperature is higher than PchHotLevel. 0: ***Disabled, 1: Enabled.***
- THERMAL_THROTTLE_LEVELS TTLevels

  This field decides the settings of Thermal throttling.
- DMI_HW_WIDTH_CONTROL DmiHaAWC

  This field decides the settings of DMI throttling.
- PCH_MEMORY_THROTTLING MemoryThrottling

  Memory Thermal Management settings.
- UINT16 PchHotLevel

  The recommendation is the same as Cat Trip point.

15.198.1 Detailed Description

The THERMAL_CONFIG block describes the expected configuration of the Thermal IP block.

Definition at line 145 of file ThermalConfig.h.

15.198.2 Member Data Documentation

15.198.2.1 DmiHaAWC

`DMI_HW_WIDTH_CONTROL THERMAL_CONFIG::DmiHaAWC`

This field decides the settings of DMI throttling.

When the Suggested Setting is enabled, PCH RC will use the suggested representative values.

Definition at line 158 of file ThermalConfig.h.

15.198.2.2 PchHotLevel

```
UINT16 THERMAL_CONFIG::PchHotLevel
```

The recommendation is the same as Cat Trip point.

This field decides the temperature, default is **120**. Temperature value used for PCHHOT# pin assertion based on 2s complement format

- 0x001 positive 1'C
- 0x000 0'C
- 0x1FF negative 1'C
- 0x1D8 negative 40'C
- and so on

Definition at line 173 of file ThermalConfig.h.

15.198.2.3 TTLevels

```
THERMAL_THROTTLE_LEVELS THERMAL_CONFIG::TTLevels
```

This field decides the settings of Thermal throttling.

When the Suggested Setting is enabled, PCH RC will use the suggested representative values.

Definition at line 153 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

- ThermalConfig.h

15.199 THERMAL_THROTTLE_LEVELS Struct Reference

This structure lists PCH supported throttling register setting for custimization.

```
#include <ThermalConfig.h>
```

Public Attributes

- UINT32 T0Level: 9

  Custimized T0Level value. If SuggestedSetting is used, this setting is ignored.
- UINT32 T1Level: 9

  Custimized T1Level value. If SuggestedSetting is used, this setting is ignored.
- UINT32 T2Level: 9

  Custimized T2Level value. If SuggestedSetting is used, this setting is ignored.
- UINT32 TTEnable: 1

  Enable the thermal throttle function. If SuggestedSetting is used, this settings is ignored.
- UINT32 TTState13Enable: 1

  When set to 1 and the programmed GPIO pin is a 1, then PMSync state 13 will force at least T2 state.
- UINT32 TTLock: 1

  When set to 1, this entire register (TL) is locked and remains locked until the next platform reset.
- UINT32 SuggestedSetting: 1

  *0: Disable; **1: Enable** suggested representative values.*
- UINT32 PchCrossThrottling: 1

  ULT processors support thermal management and cross thermal throttling between the processor package and LP PCH.
- UINT32 Rsvd0

  Reserved bytes.

15.199.1 Detailed Description

This structure lists PCH supported throttling register setting for custimization.

When the SuggestedSetting is enabled, the customized values are ignored.

Definition at line 47 of file ThermalConfig.h.

15.199.2 Member Data Documentation

15.199.2.1 PchCrossThrottling

```
UINT32 THERMAL_THROTTLE_LEVELS::PchCrossThrottling
```

ULT processors support thermal management and cross thermal throttling between the processor package and LP PCH.

The PMSYNC message from PCH to CPU includes specific bit fields to update the PCH thermal status to the processor which is factored into the processor throttling. Enable/Disable PCH Cross Throttling; 0: Disabled, 1: **Enabled**.

Definition at line 69 of file ThermalConfig.h.

15.199.2.2 TTLock

```
UINT32 THERMAL_THROTTLE_LEVELS::TTLock
```

When set to 1, this entire register (TL) is locked and remains locked until the next platform reset.

If SuggestedSetting is used, this setting is ignored.

Definition at line 61 of file ThermalConfig.h.

15.199.2.3 TTState13Enable

```
UINT32 THERMAL_THROTTLE_LEVELS::TTState13Enable
```

When set to 1 and the programmed GPIO pin is a 1, then PMSync state 13 will force at least T2 state.

If SuggestedSetting is used, this setting is ignored.

Definition at line 56 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

- ThermalConfig.h

15.200 TRACE_HUB_CONFIG Struct Reference

TRACE_HUB_CONFIG block describes TraceHub settings.

```
#include <TraceHubConfig.h>
```

Public Attributes

- UINT8 EnableMode
  Trace hub mode.
- UINT8 MemReg0Size
  Trace hub memory buffer region size policy.
- UINT8 AetEnabled
  AET Trace.

15.200.1 Detailed Description

TRACE_HUB_CONFIG block describes TraceHub settings.

Definition at line 78 of file TraceHubConfig.h.

15.200.2 Member Data Documentation

15.200.2.1 AetEnabled

`UINT8 TRACE_HUB_CONFIG::AetEnabled`

AET Trace.

AET base address can be set to FW Base either from CPU trace hub or PCH one. AetEnabled must be exclusive, if AetEnabled = 1 for CPU trace hub, must AetEnabled = 0 for PCH one. The default is set to PCH. CPU Trace Hub **0 = Disabled**; 1 = Enabled PCH Trace Hub 0 = Disabled; **1 = Enabled**

Definition at line 104 of file TraceHubConfig.h.

15.200.2.2 EnableMode

`UINT8 TRACE_HUB_CONFIG::EnableMode`

Trace hub mode.

Default is disabled. Target Debugger mode refers to debug tool running on target device itself and it works as a conventional PCI device; Host Debugger mode refers to SUT debugged via probe on host, configured as ACPI device with PCI configuration sapce hidden. **0 = Disable**; 1 = Target Debugger mode; 2 = Host Debugger mode Refer to TRACE_HUB_ENABLE_MODE

Definition at line 86 of file TraceHubConfig.h.

15.200.2.3 MemReg0Size

`UINT8 TRACE_HUB_CONFIG::MemReg0Size`

Trace hub memory buffer region size policy.

The avaliable memory size options are: 0:0MB (none), 1:1MB, **2:8MB**, 3:64MB, 4:128MB, 5:256MB, 6:512MB. Note : Limitation of total buffer size (CPU + PCH) is 512MB. If iTbt is enabled, the total size limits to 256 MB. Refer to TRACE_BUFFER_SIZE

Definition at line 93 of file TraceHubConfig.h.

The documentation for this struct was generated from the following file:

- TraceHubConfig.h

15.201 TS_GPIO_PIN_SETTING Struct Reference

This structure configures PCH memory throttling thermal sensor GPIO PIN settings.

`#include <ThermalConfig.h>`

Public Attributes

- UINT32 PmsyncEnable: 1

  *GPIO PM_SYNC enable, 0:Diabled, 1:**Enabled** When enabled, RC will overrides the selected GPIO native mode.*
- UINT32 C0TransmitEnable: 1

  *GPIO Transmit enable in C0 state, 0:Disabled, 1:**Enabled***
- UINT32 PinSelection: 1

  *GPIO Pin assignment selection, **0: default**, 1: secondary.*

15.201.1 Detailed Description

This structure configures PCH memory throttling thermal sensor GPIO PIN settings.

Definition at line 103 of file ThermalConfig.h.

15.201.2 Member Data Documentation

15.201.2.1 PmsyncEnable

`UINT32 TS_GPIO_PIN_SETTING::PmsyncEnable`

GPIO PM_SYNC enable, 0:Diabled, 1:**Enabled** When enabled, RC will overrides the selected GPIO native mode.

For GPIO_C, PinSelection 0: CPU_GP_0 (default) or 1: CPU_GP_1 For GPIO_D, PinSelection 0: CPU_GP_↩ 3 (default) or 1: CPU_GP_2 For CNL: CPU_GP_0 is GPP_E3, CPU_GP_1 is GPP_E7, CPU_GP_2 is GPP_B3, CPU_GP_3 is GPP_B4.

Definition at line 111 of file ThermalConfig.h.

The documentation for this struct was generated from the following file:

- ThermalConfig.h

15.202 TSN_MAC_ADDR Struct Reference

The TSN_CONFIG block describes policies related to Time Sensitive Networking(TSN)

`#include <TsnConfig.h>`

15.202.1 Detailed Description

The TSN_CONFIG block describes policies related to Time Sensitive Networking(TSN)

Revision 1:

- Initial version. **Revision 2**:
- Added MultiVcEnable **Revision 3**:
- Added Mac Addr Data

Definition at line 60 of file TsnConfig.h.

The documentation for this struct was generated from the following file:

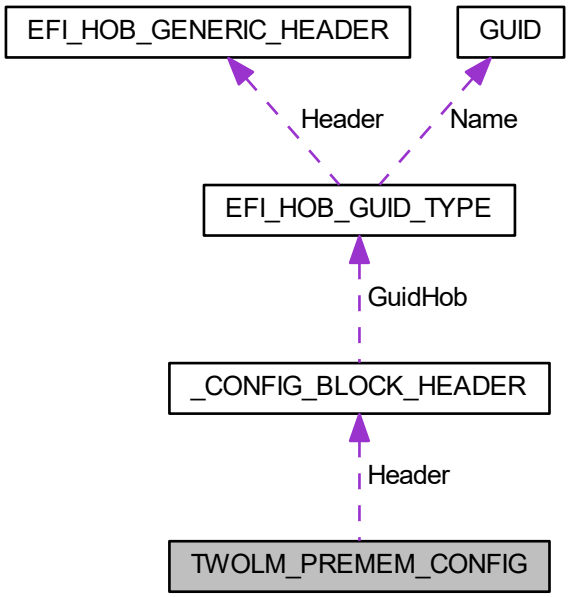
- TsnConfig.h

15.203 TWOLM_PREMEM_CONFIG Struct Reference

The TWOLM_PREMEM_CONFIG block describes 2LM settings.

`#include <TwoLmConfig.h>`

Collaboration diagram for TWOLM_PREMEM_CONFIG:



15.203.1 Detailed Description

The TWOLM_PREMEM_CONFIG block describes 2LM settings.

Revision 1 : Initial Version

Definition at line 56 of file TwoLmConfig.h.

The documentation for this struct was generated from the following file:

- TwoLmConfig.h

15.204 UART_PIN_MUX Struct Reference

UART signals pin muxing settings.

```
#include <SerialIoDevices.h>
```

Public Attributes

- UINT32 Rx

  RXD Pin mux configuration. Refer to GPIO_∗_MUXING_SERIALIO_UARTx_RXD_∗.
- UINT32 Tx

  TXD Pin mux configuration. Refer to GPIO_∗_MUXING_SERIALIO_UARTx_TXD_∗.
- UINT32 Rts

  RTS Pin mux configuration. Refer to GPIO_∗_MUXING_SERIALIO_UARTx_RTS_∗.
- UINT32 Cts

  CTS Pin mux configuration. Refer to GPIO_∗_MUXING_SERIALIO_UARTx_CTS_∗.

15.204.1 Detailed Description

UART signals pin muxing settings.

If signal can be enable only on a single pin then this parameter is ignored by RC. Refer to GPIO_∗_MUXING_SE↩ RIALIO_UARTx_∗ in GpioPins∗.h for supported settings on a given platform

Definition at line 151 of file SerialIoDevices.h.

The documentation for this struct was generated from the following file:

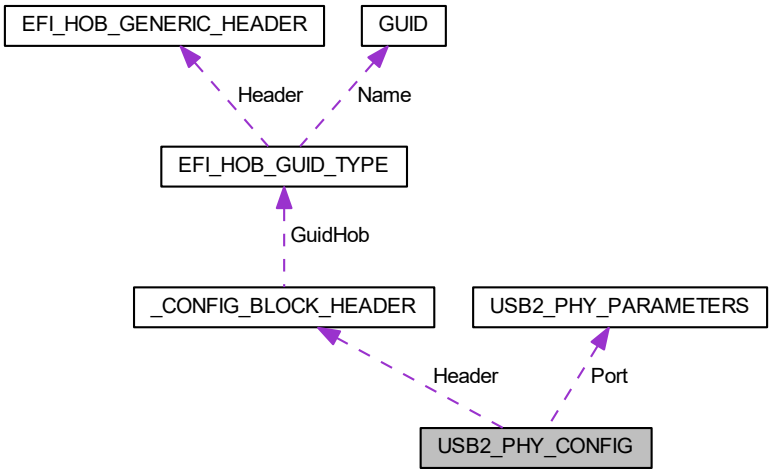
- SerialIoDevices.h

15.205 USB2_PHY_CONFIG Struct Reference

This structure holds info on how to tune electrical parameters of USB2 ports based on board layout.

`#include <Usb2PhyConfig.h>`

Collaboration diagram for USB2_PHY_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- USB2_PHY_PARAMETERS Port [MAX_USB2_PORTS]

  This structure configures per USB2 port physical settings.

15.205.1 Detailed Description

This structure holds info on how to tune electrical parameters of USB2 ports based on board layout.

Revision 1:

- Initial version.

Definition at line 95 of file Usb2PhyConfig.h.

15.205.2 Member Data Documentation

15.205.2.1 Port

```
USB2_PHY_PARAMETERS USB2_PHY_CONFIG::Port[MAX_USB2_PORTS]
```

This structure configures per USB2 port physical settings.

It allows to setup the port location and port length, and configures the port strength accordingly. Changing this policy values from default ones may require disabling USB2 PHY Sus Well Power Gating through Usb2PhySusPgEnable on PCH-LP

Definition at line 103 of file Usb2PhyConfig.h.

The documentation for this struct was generated from the following file:

- Usb2PhyConfig.h

15.206 USB2_PHY_PARAMETERS Struct Reference

This structure configures per USB2 AFE settings.

```
#include <Usb2PhyConfig.h>
```

Public Attributes

- UINT8 Petxiset

  Per Port HS Preemphasis Bias (PERPORTPETXISET) 000b - 0mV 001b - 11.25mV 010b - 16.9mV 011b - 28.15mV 100b - 28.15mV 101b - 39.35mV 110b - 45mV 111b - 56.3mV.
- UINT8 Txiset

  Per Port HS Transmitter Bias (PERPORTTXISET) 000b - 0mV 001b - 11.25mV 010b - 16.9mV 011b - 28.15mV 100b - 28.15mV 101b - 39.35mV 110b - 45mV 111b - 56.3mV.
- UINT8 Predeemp

  Per Port HS Transmitter Emphasis (IUSBTXEMPHASISEN) 00b - Emphasis OFF 01b - De-emphasis ON 10b - Pre-emphasis ON 11b - Pre-emphasis & De-emphasis ON.
- UINT8 Pehalfbit

  Per Port Half Bit Pre-emphasis (PERPORTTXPEHALF) 1b - half-bit pre-emphasis 0b - full-bit pre-emphasis.

15.206.1 Detailed Description

This structure configures per USB2 AFE settings.

It allows to setup the port electrical parameters.

Definition at line 49 of file Usb2PhyConfig.h.

The documentation for this struct was generated from the following file:

- Usb2PhyConfig.h

15.207 USB2_PORT_CONFIG Struct Reference

This structure configures per USB2.0 port settings like enabling and overcurrent protection.

`#include <UsbConfig.h>`

Public Attributes

- UINT32 OverCurrentPin: 8

  These members describe the specific over current pin number of USB 2.0 Port N.
- UINT32 Enable: 1

  *0: Disable; **1: Enable**.*
- UINT32 PortResetMessageEnable: 1

  0: Disable USB2 Port Reset Message; 1: Enable USB2 Port Reset Message
- UINT32 RsvdBits0: 22

  Reserved bits.

15.207.1 Detailed Description

This structure configures per USB2.0 port settings like enabling and overcurrent protection.

Definition at line 54 of file UsbConfig.h.

15.207.2 Member Data Documentation

15.207.2.1 OverCurrentPin

`UINT32 USB2_PORT_CONFIG::OverCurrentPin`

These members describe the specific over current pin number of USB 2.0 Port N.

It is SW's responsibility to ensure that a given port's bit map is set only for one OC pin Description. USB2 and USB3 on the same combo Port must use the same OC pin.

Definition at line 60 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

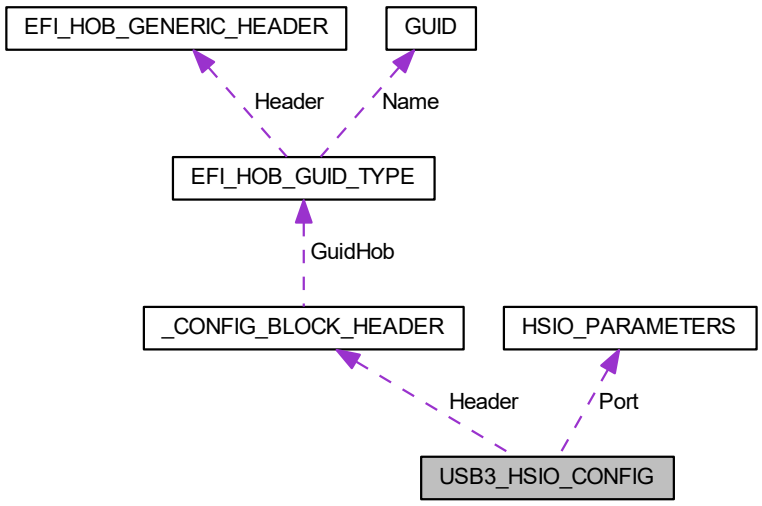
- UsbConfig.h

15.208 USB3_HSIO_CONFIG Struct Reference

Structure for holding USB3 tuning parameters.

`#include <Usb3HsioConfig.h>`

Collaboration diagram for USB3_HSIO_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- HSIO_PARAMETERS Port [MAX_USB3_PORTS]

  These members describe whether the USB3 Port N of PCH is enabled by platform modules.

15.208.1 Detailed Description

Structure for holding USB3 tuning parameters.

Revision 1:

- Initial version. **Revision 2**:
- USB 3.0 TX Output Unique Transition Bit Scale policies added

Definition at line 155 of file Usb3HsioConfig.h.

The documentation for this struct was generated from the following file:

- Usb3HsioConfig.h

15.209 USB3_PORT_CONFIG Struct Reference

This structure configures per USB3.x port settings like enabling and overcurrent protection.

`#include <UsbConfig.h>`

Public Attributes

- UINT32 OverCurrentPin: 8

  These members describe the specific over current pin number of USB 3.x Port N.
- UINT32 Enable: 1

  *0: Disable; **1: Enable**.*
- UINT32 RsvdBits0: 23

  Reserved bits.

15.209.1 Detailed Description

This structure configures per USB3.x port settings like enabling and overcurrent protection.

Definition at line 69 of file UsbConfig.h.

15.209.2 Member Data Documentation

15.209.2.1 OverCurrentPin

`UINT32 USB3_PORT_CONFIG::OverCurrentPin`

These members describe the specific over current pin number of USB 3.x Port N.

It is SW's responsibility to ensure that a given port's bit map is set only for one OC pin Description. USB2 and USB3 on the same combo Port must use the same OC pin.

Definition at line 75 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

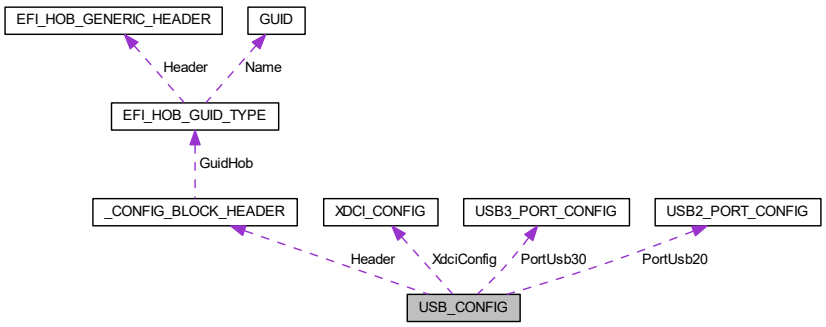
- UsbConfig.h

15.210 USB_CONFIG Struct Reference

This member describes the expected configuration of the USB controller, Platform modules may need to refer Setup options, schematic, BIOS specification to update this field.

`#include <UsbConfig.h>`

Collaboration diagram for USB_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Config Block Header.
- UINT32 PdoProgramming: 1

  This policy option when set will make BIOS program Port Disable Override register during PEI phase.
- UINT32 OverCurrentEnable: 1

  This option allows for control whether USB should program the Overcurrent Pins mapping into xHCI.
- UINT32 XhciOcLock: 1

  ***(Test)** If this policy option is enabled then BIOS will program OCCFDONE bit in xHCI meaning that OC mapping data will be consumed by xHCI and OC mapping registers will be locked.*
- UINT32 LtrOverrideEnable: 1

  Enabling this feature will allow for overriding LTR values for xHCI controller.
- UINT32 USB3LinkSpeed: 1

  This setting enable LBPM GEN1 speed 0: GEN2; 1: GEN1;.
- UINT32 LtrModeEnable: 1

  *This option is used to enable or disable XHCI LTR Mode 0: disable - Disable XHCI LTR Mode **1: enable - Enable XHCI LTR Mode***
- UINT32 RsvdBits0: 26

  Reserved bits.
- UINT32 LtrHighIdleTimeOverride

  High Idle Time Control override value This setting is used only if LtrOverrideEnable is enabled.
- UINT32 LtrMediumIdleTimeOverride

  Medium Idle Time Control override value This setting is used only if LtrOverrideEnable is enabled.
- UINT32 LtrLowIdleTimeOverride

  Low Idle Time Control override value This setting is used only if LtrOverrideEnable is enabled.
- USB2_PORT_CONFIG PortUsb20 [MAX_USB2_PORTS]

  These members describe whether the USB2 Port N of PCH is enabled by platform modules.
- USB3_PORT_CONFIG PortUsb30 [MAX_USB3_PORTS]

  These members describe whether the USB3 Port N of PCH is enabled by platform modules.
- XDCI_CONFIG XdciConfig

  This member describes whether or not the xDCI controller should be enabled.

15.210.1 Detailed Description

This member describes the expected configuration of the USB controller, Platform modules may need to refer Setup options, schematic, BIOS specification to update this field.

The Usb20OverCurrentPins and Usb30OverCurrentPins field must be updated by referring the schematic.

Revision 1: - Initial version. **Revision 2**: - Add USB3LinkSpeed **Revision 3**: - Add LtrModeEnable

Definition at line 103 of file UsbConfig.h.

15.210.2 Member Data Documentation

15.210.2.1 LtrOverrideEnable

`UINT32 USB_CONFIG::LtrOverrideEnable`

Enabling this feature will allow for overriding LTR values for xHCI controller.

Values used for programming will be taken from this config block and BIOS will disregard recommended ones. **0: disable - do not override recommended LTR values** 1: enable - override recommended LTR values

Definition at line 138 of file UsbConfig.h.

15.210.2.2 OverCurrentEnable

`UINT32 USB_CONFIG::OverCurrentEnable`

This option allows for control whether USB should program the Overcurrent Pins mapping into xHCI.

Disabling this feature will disable overcurrent detection functionality. Overcurrent Pin mapping data is contained in respective port structures (i.e. USB30_PORT_CONFIG) in OverCurrentPin field. By default this Overcurrent functionality should be enabled and disabled only for OBS debug usage. **1: Will program USB OC pin mapping in respective xHCI controller registers** 0: Will clear OC pin mapping allow for OBS usage of OC pins

Definition at line 121 of file UsbConfig.h.

15.210.2.3 PdoProgramming

`UINT32 USB_CONFIG::PdoProgramming`

This policy option when set will make BIOS program Port Disable Override register during PEI phase.

When disabled BIOS will not program the PDO during PEI phase and leave PDO register unlocked for later programming. If this is disabled, platform code MUST set it before booting into OS. **1: Enable** 0: Disable

Definition at line 112 of file UsbConfig.h.

15.210.2.4 XhciOcLock

```
UINT32 USB_CONFIG::XhciOcLock
```

(Test) If this policy option is enabled then BIOS will program OCCFDONE bit in xHCI meaning that OC mapping data will be consumed by xHCI and OC mapping registers will be locked.

OverCurrent mapping data is taken from respective port data structure from OverCurrentPin field. If Enable↩ OverCurrent policy is enabled this also should be enabled, otherwise xHCI won't consume OC mapping data. **1: Program OCCFDONE bit and make xHCI consume OverCurrent mapping data** 0: Do not program OCCFDONE bit making it possible to use OBS debug on OC pins.

Definition at line 131 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

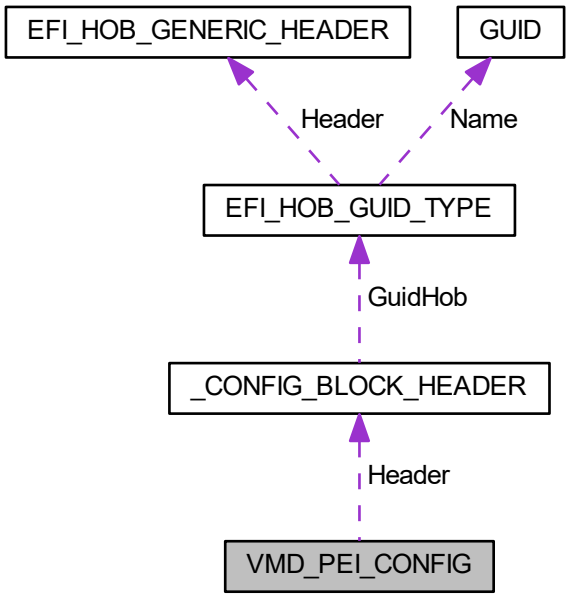
- UsbConfig.h

15.211 VMD_PEI_CONFIG Struct Reference

This configuration block is to configure VMD related variables used in PostMem PEI.

```
#include <VmdPeiConfig.h>
```

Collaboration diagram for VMD_PEI_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 VmdEnable

  Offset 28 This field used to enable VMD controller 1=Enable ***0=Disable(default)***
- UINT8 VmdPortBEnable

  Deprecated < Offset 29 This field used to enable VMD portA Support 1=Enable and 0=Disable (default)
- UINT8 VmdPortCEnable

  Deprecated < Offset 30 This field used to enable VMD portB Support 1=Enable and 0=Disable (default)
- UINT8 VmdPortDEnable

  Deprecated < Offset 31 This field used to enable VMD portC Support 1=Enable and 0=Disable (default)
- UINT8 VmdCfgBarSize

  Deprecated < Offset 32 This field used to enable VMD portD Support 1=Enable and 0=Disable (default)
- UINT8 VmdCfgBarAttr

  Offset 34 This is used to set VMD Config Bar Attributes 0: VMD_32BIT_NONPREFETCH, 1: VMD_64BIT_NONP↩ REFETCH, ***2: VMD_64BIT_PREFETCH(Default)***
- UINT8 VmdMemBarSize1

  Offset 35 This is used to set the VMD Mem Bar1 size. ***25 (32MB)****.*
- UINT8 VmdMemBar1Attr

  Offset 36 This is used to set VMD Mem Bar1 Attributes ***0: VMD_32BIT_NONPREFETCH(Default)*** *1: VMD_64BI↩ T_NONPREFETCH, 2: VMD_64BIT_PREFETCH.*
- UINT8 VmdMemBarSize2

  Offset 37 This is used to set the VMD Mem Bar2 size. ***20(1MB)****.*
- UINT8 VmdMemBar2Attr

  Offset 38 This is used to set VMD Mem Bar2 Attributes 0: VMD_32BIT_NONPREFETCH ***1: VMD_64BIT_NONP↩ REFETCH(Default)****, 2: VMD_64BIT_PREFETCH.*
- UINT8 VmdGlobalMapping

  Offset 39 This field used to enable Global Mapping 1=Enable ***0=Disable(default)***
- RP_BDF_DATA VmdPortEnable [VMD_MAX_DEVICES]

  Offset 40 to 163 This field used to to store b/d/f for each root port along with enable Support 1=Enable ***0=Disable (default)***
- UINT32 VmdCfgBarBase

  This config block will be updated as per the EFI variable.
- UINT32 VmdMemBar1Base

  Temp Address VMD CFG BAR Default is ***0xA0000000***
- UINT32 VmdMemBar2Base

  Temp Address VMD CFG BAR Default is ***0xA2000000***

15.211.1 Detailed Description

This configuration block is to configure VMD related variables used in PostMem PEI.

If VMD Device is not supported, all policies can be ignored. **Revision 1**:

- Initial version. **Revision 2**:
- Deprecated VmdPortAEnable, VmdPortBEnable, VmdPortCEnable, VmdPortDEnable.
- Added VmdPortEnable[VMD_MAX_DEVICES] and structure to hold Vmd EFI Variable details. (Added B/D/F fields along with Port Enable for up to max 31 devices). **Revision 3**: Added policy to get the Bar values from platform PCD. **Revision 4**: Added VmdGlobalMapping to map all the storage devices under VMD

Definition at line 67 of file VmdPeiConfig.h.

15.211.2 Member Data Documentation

15.211.2.1 VmdCfgBarSize

```
UINT8 VMD_PEI_CONFIG::VmdCfgBarSize
```

Deprecated < Offset 32 This field used to enable VMD portD Support 1=Enable and 0=Disable (default)

Offset 33 This is used to set the VMD Config Bar Size. **25(32MB)**

Definition at line 74 of file VmdPeiConfig.h.

The documentation for this struct was generated from the following file:

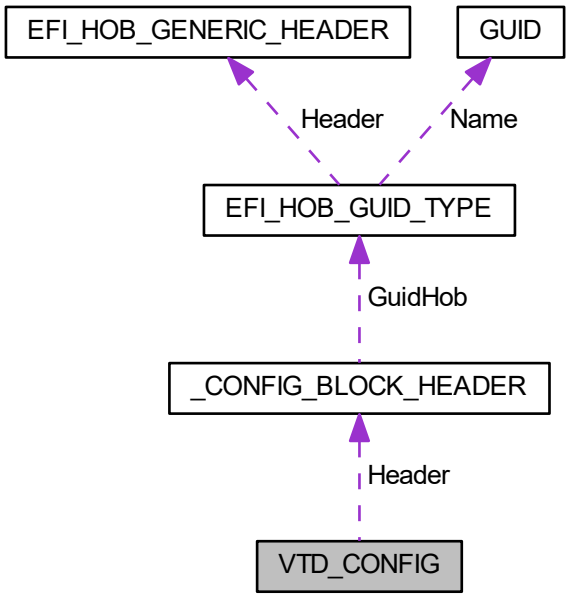
- VmdPeiConfig.h

15.212 VTD_CONFIG Struct Reference

The data elements should be initialized by a Platform Module.

```
#include <VtdConfig.h>
```

Collaboration diagram for VTD_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header

  Offset 0-27 Config Block Header.
- UINT8 VtdDisable

  Offset 28: VT-D Support can be verified by reading CAP ID register as expalined in BIOS Spec.
- UINT8 X2ApicOptOut

  *Offset 29 :This field is used to enable the X2APIC_OPT_OUT bit in the DMAR table. 1=Enable/Set and **0=Disable**/**Clear***
- UINT8 DmaControlGuarantee

  *Offset 30 :This field is used to enable the DMA_CONTROL_GUARANTEE bit in the DMAR table. 1=Enable/Set and **0=Disable**/**Clear***
- UINT8 VtdIgdEnable

  *Offset 31 :This field is used to enable the VtdIgdEnable Policy. 1=Enable/Set and **0=Disable**/**Clear***
- UINT8 VtdIpuEnable

  *Offset 32 :This field is used to enable the VtdIpuEnable Policy. 1=Enable/Set and **0=Disable**/**Clear***
- UINT8 VtdIopEnable

  *Offset 33 :This field is used to enable the VtdIopEnable Policy. 1=Enable/Set and **0=Disable**/**Clear***
- UINT8 VtdItbtEnable

  *Offset 34 :This field is used to enable the VtdItbtEnable Policy. 1=Enable/Set and **0=Disable**/**Clear***
- UINT8 PreBootDmaMask

  Offset 35 :Convey PcdVTdPolicyPropertyMask value from EDK2 IntelSiliconPkg.
- UINT32 BaseAddress [VTD_ENGINE_NUMBER]

  Offset 36: This field is used to describe the base addresses for VT-d function:
  *VTD BAR for Gfx if IGfx is supported : **BaseAddress[0]=0xFED90000,***
  VTD BAR for IPU if IPU is supporrted : BaseAddress[1]=0xFED92000,
  VTD BAR for other DMA Agents (except Igfx and IPU) : BaseAddress[2]=0xFED91000,
  VTD BAR for iTBT if iTBT is supported : BaseAddress[3]=0xFED84000, BaseAddress[4]=0xFED85000, BaseAddress[5]=0xFED86000,BaseAddress[6]=0xFED87000
- UINT32 DmaBufferSize

  Offset 64 :Protect Memory Region (PMR) DMA buffer size.

15.212.1 Detailed Description

The data elements should be initialized by a Platform Module.

The data structure is for VT-d driver initialization
Revision 1:

- Initial version.

Definition at line 50 of file VtdConfig.h.

15.212.2 Member Data Documentation

15.212.2.1 VtdDisable

```
UINT8 VTD_CONFIG::VtdDisable
```

Offset 28: VT-D Support can be verified by reading CAP ID register as expalined in BIOS Spec.

This policy is for debug purpose only. If VT-D is not supported, all other policies in this config block will be ignored.
0 = To use Vt-d; 1 = Avoids programming Vtd bars, Vtd overrides and DMAR table.

Definition at line 60 of file VtdConfig.h.

The documentation for this struct was generated from the following file:

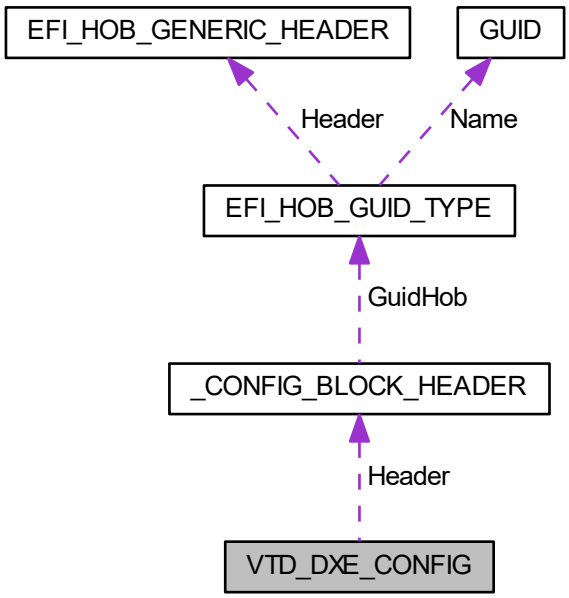
- VtdConfig.h

15.213 VTD_DXE_CONFIG Struct Reference

The data structure is for VT-d driver initialization in DXE
Revision 1:

```
#include <VtdConfig.h>
```

Collaboration diagram for VTD_DXE_CONFIG:



Public Attributes

- CONFIG_BLOCK_HEADER Header
  Offset 0-27 Config Block Header.

15.213.1 Detailed Description

The data structure is for VT-d driver initialization in DXE
Revision 1:

- Initial version.

Definition at line 87 of file VtdConfig.h.

The documentation for this struct was generated from the following file:

- VtdConfig.h

15.214 XDCI_CONFIG Struct Reference

The XDCI_CONFIG block describes the configurations of the xDCI Usb Device controller.

`#include <UsbConfig.h>`

Public Attributes

- UINT32 Enable: 1
  This member describes whether or not the xDCI controller should be enabled.
- UINT32 RsvdBits0: 31
  Reserved bits.

15.214.1 Detailed Description

The XDCI_CONFIG block describes the configurations of the xDCI Usb Device controller.

Definition at line 84 of file UsbConfig.h.

15.214.2 Member Data Documentation

15.214.2.1 Enable

`UINT32 XDCI_CONFIG::Enable`

This member describes whether or not the xDCI controller should be enabled.

0: Disable; **1: Enable**.

Definition at line 89 of file UsbConfig.h.

The documentation for this struct was generated from the following file:

- UsbConfig.h

Chapter 16

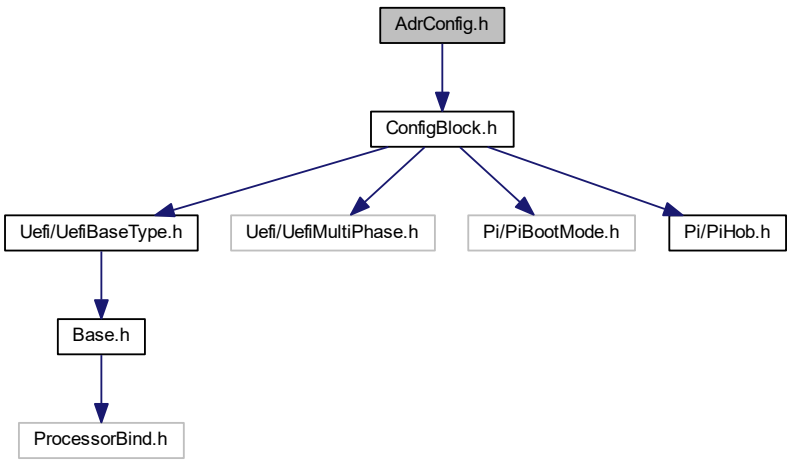
File Documentation

16.1 AdrConfig.h File Reference

ADR policy.

```
#include <ConfigBlock.h>
```

Include dependency graph for AdrConfig.h:



Classes

- union ADR_SOURCE_ENABLE

  ADR Source Enable.
- struct ADR_CONFIG

  *ADR Configuration **Revision 1**: - Initial version.*

16.1.1 Detailed Description

ADR policy.

Copyright

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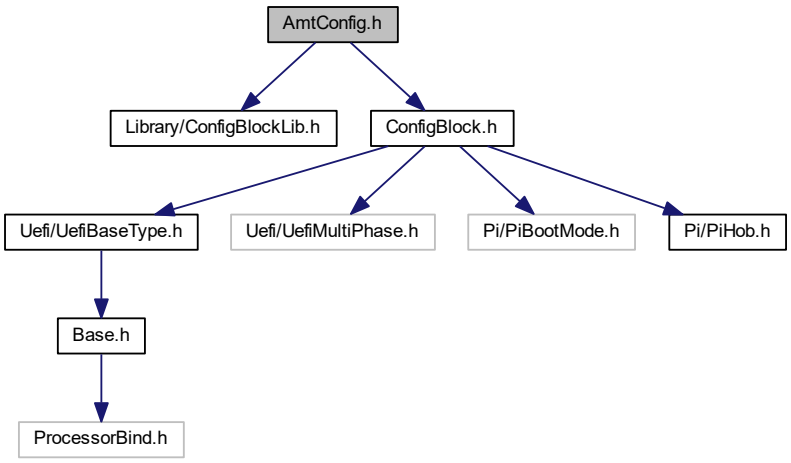
Specification Reference:

16.2 AmtConfig.h File Reference

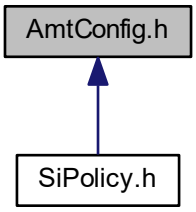
AMT Config Block for PEI/DXE phase.

```
#include <Library/ConfigBlockLib.h>
#include <ConfigBlock.h>
```

Include dependency graph for AmtConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct AMT_PEI_CONFIG
  AMT Pei Configuration Structure.
- struct AMT_DXE_CONFIG
  AMT Dxe Configuration Structure.

Typedefs

- typedef VOID(∗ AMT_REPORT_ERROR) (IN AMT_ERROR_MSG_ID MsgId)
  Show AMT Error message.

Enumerations

- enum AMT_ERROR_MSG_ID
  AMT Error Message ID.

16.2.1 Detailed Description

AMT Config Block for PEI/DXE phase.

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Specification Reference:

16.2.2 Typedef Documentation

16.2.2.1 AMT_REPORT_ERROR

```
typedef VOID(* AMT_REPORT_ERROR) (IN AMT_ERROR_MSG_ID MsgId)
```

Show AMT Error message.

This is to display localized message in the console. This is used to display message strings in local language. To display the message, the routine will check the message ID and ConOut the message strings. For example, the End of Post error displayed in English will be: gST->ConOut->OutputString (gST->ConOut, L"Error sending End Of Post message to ME\n"); It is recommended to clear the screen before displaying the error message and keep the message on the screen for several seconds. A sample is provided, see ShowAmtReportError () to retrieve details.

Parameters

in	*MsgId*	AMT error message ID for displaying on screen message

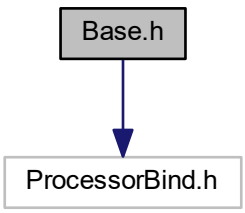
Definition at line 75 of file AmtConfig.h.

16.3 Base.h File Reference

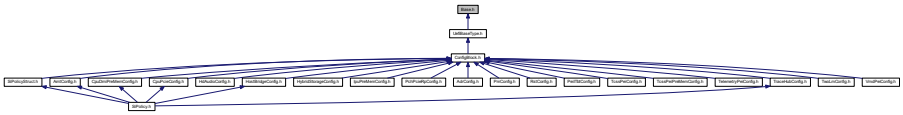
Root include file for Mde Package Base type modules.

```
#include <ProcessorBind.h>
```

Include dependency graph for Base.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct GUID

  128 bit buffer containing a unique identifier value.
- struct IPv4_ADDRESS

  4-byte buffer.
- struct IPv6_ADDRESS

  16-byte buffer.
- struct _LIST_ENTRY

  _LIST_ENTRY structure definition.

Macros

- #define GLOBAL_REMOVE_IF_UNREFERENCED

  Remove the global variable from the linked image if there are no references to it after all compiler and linker optimizations have been performed.
- #define UNREACHABLE()

  Signal compilers and analyzers that this call is not reachable.
- #define NORETURN

  Signal compilers and analyzers that the function cannot return.
- #define ANALYZER_UNREACHABLE()

  Signal the analyzer that this call is not reachable.
- #define ANALYZER_NORETURN

  Signal the analyzer that the function cannot return.
- #define RETURNS_TWICE

  Tell the code optimizer that the function will return twice.
- #define _CONCATENATE(a, b) __CONCATENATE(a, b)

  Private worker functions for ASM_PFX()
- #define ASM_PFX(name) _CONCATENATE (__USER_LABEL_PREFIX__, name)

  *The **USER_LABEL_PREFIX** macro predefined by GNUC represents the prefix on symbols in assembly language.*
- #define CONST const

  Datum is read-only.
- #define STATIC static

  Datum is scoped to the current file or function.
- #define VOID void

  Undeclared type.
- #define IN

  Datum is passed to the function.
- #define OUT

  Datum is returned from the function.
- #define OPTIONAL

  Passing the datum to the function is optional, and a NULL is passed if the value is not supplied.

- #define TRUE ((BOOLEAN)(1==1))

  Boolean true value.
- #define FALSE ((BOOLEAN)(0==1))

  Boolean false value.
- #define NULL ((VOID *) 0)

  *NULL pointer (VOID *)*
- #define MAX_INT8 ((INT8)0x7F)

  Maximum values for common UEFI Data Types.
- #define MIN_INT8 (((INT8) -127) - 1)

  Minimum values for the signed UEFI Data Types.
- #define _INT_SIZE_OF(n) ((sizeof (n) + sizeof (UINTN) - 1) &~(sizeof (UINTN) - 1))

  Return the size of argument that has been aligned to sizeof (UINTN).
- #define VA_START(Marker, Parameter) (Marker = (VA_LIST) ((UINTN) & (Parameter) + _INT_SIZE_OF (Parameter)))

  Retrieves a pointer to the beginning of a variable argument list, based on the name of the parameter that immediately precedes the variable argument list.
- #define VA_ARG(Marker, TYPE) (*(TYPE *) ((Marker += _INT_SIZE_OF (TYPE)) - _INT_SIZE_OF (TYPE)))

  Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.
- #define VA_END(Marker) (Marker = (VA_LIST) 0)

  Terminates the use of a variable argument list.
- #define VA_COPY(Dest, Start) ((void)((Dest) = (Start)))

  Initializes a VA_LIST as a copy of an existing VA_LIST.
- #define _BASE_INT_SIZE_OF(TYPE) ((sizeof (TYPE) + sizeof (UINTN) - 1) / sizeof (UINTN))

  Returns the size of a data type in sizeof(UINTN) units rounded up to the nearest UINTN boundary.
- #define BASE_ARG(Marker, TYPE) (*(TYPE *) ((Marker += _BASE_INT_SIZE_OF (TYPE)) - _BASE_INT_SIZE_OF (TYPE)))

  Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.
- #define OFFSET_OF(TYPE, Field) ((UINTN) &(((TYPE *)0)->Field))

  The macro that returns the byte offset of a field in a data structure.
- #define STATIC_ASSERT _Static_assert

  Portable definition for compile time assertions.
- #define BASE_CR(Record, TYPE, Field) ((TYPE *) ((CHAR8 *) (Record) - OFFSET_OF (TYPE, Field)))

  Macro that returns a pointer to the data structure that contains a specified field of that data structure.
- #define ALIGN_VALUE(Value, Alignment) ((Value) + (((Alignment) - (Value)) & ((Alignment) - 1)))

  Rounds a value up to the next boundary using a specified alignment.
- #define ALIGN_POINTER(Pointer, Alignment) ((VOID *) (ALIGN_VALUE ((UINTN)(Pointer), (Alignment))))

  Adjust a pointer by adding the minimum offset required for it to be aligned on a specified alignment boundary.
- #define ALIGN_VARIABLE(Value) ALIGN_VALUE ((Value), sizeof (UINTN))

  Rounds a value up to the next natural boundary for the current CPU.
- #define MAX(a, b) (((a) > (b)) ? (a) : (b))

  Return the maximum of two operands.
- #define MIN(a, b) (((a) < (b)) ? (a) : (b))

  Return the minimum of two operands.
- #define ABS(a) (((a) < 0) ? (-(a)) : (a))

  Return the absolute value of a signed operand.
- #define ENCODE_ERROR(StatusCode) ((RETURN_STATUS)(MAX_BIT | (StatusCode)))

  Produces a RETURN_STATUS code with the highest bit set.
- #define ENCODE_WARNING(StatusCode) ((RETURN_STATUS)(StatusCode))

  Produces a RETURN_STATUS code with the highest bit clear.

- #define RETURN_ERROR(StatusCode) (((INTN)(RETURN_STATUS)(StatusCode)) < 0)

  Returns TRUE if a specified RETURN_STATUS code is an error code.
- #define RETURN_SUCCESS 0

  The operation completed successfully.
- #define RETURN_LOAD_ERROR ENCODE_ERROR (1)

  The image failed to load.
- #define RETURN_INVALID_PARAMETER ENCODE_ERROR (2)

  The parameter was incorrect.
- #define RETURN_UNSUPPORTED ENCODE_ERROR (3)

  The operation is not supported.
- #define RETURN_BAD_BUFFER_SIZE ENCODE_ERROR (4)

  The buffer was not the proper size for the request.
- #define RETURN_BUFFER_TOO_SMALL ENCODE_ERROR (5)

  The buffer was not large enough to hold the requested data.
- #define RETURN_NOT_READY ENCODE_ERROR (6)

  There is no data pending upon return.
- #define RETURN_DEVICE_ERROR ENCODE_ERROR (7)

  The physical device reported an error while attempting the operation.
- #define RETURN_WRITE_PROTECTED ENCODE_ERROR (8)

  The device can not be written to.
- #define RETURN_OUT_OF_RESOURCES ENCODE_ERROR (9)

  The resource has run out.
- #define RETURN_VOLUME_CORRUPTED ENCODE_ERROR (10)

  An inconsistency was detected on the file system causing the operation to fail.
- #define RETURN_VOLUME_FULL ENCODE_ERROR (11)

  There is no more space on the file system.
- #define RETURN_NO_MEDIA ENCODE_ERROR (12)

  The device does not contain any medium to perform the operation.
- #define RETURN_MEDIA_CHANGED ENCODE_ERROR (13)

  The medium in the device has changed since the last access.
- #define RETURN_NOT_FOUND ENCODE_ERROR (14)

  The item was not found.
- #define RETURN_ACCESS_DENIED ENCODE_ERROR (15)

  Access was denied.
- #define RETURN_NO_RESPONSE ENCODE_ERROR (16)

  The server was not found or did not respond to the request.
- #define RETURN_NO_MAPPING ENCODE_ERROR (17)

  A mapping to the device does not exist.
- #define RETURN_TIMEOUT ENCODE_ERROR (18)

  A timeout time expired.
- #define RETURN_NOT_STARTED ENCODE_ERROR (19)

  The protocol has not been started.
- #define RETURN_ALREADY_STARTED ENCODE_ERROR (20)

  The protocol has already been started.
- #define RETURN_ABORTED ENCODE_ERROR (21)

  The operation was aborted.
- #define RETURN_ICMP_ERROR ENCODE_ERROR (22)

  An ICMP error occurred during the network operation.
- #define RETURN_TFTP_ERROR ENCODE_ERROR (23)

  A TFTP error occurred during the network operation.
- #define RETURN_PROTOCOL_ERROR ENCODE_ERROR (24)

A protocol error occurred during the network operation.

- #define RETURN_INCOMPATIBLE_VERSION ENCODE_ERROR (25)

  A function encountered an internal version that was incompatible with a version requested by the caller.
- #define RETURN_SECURITY_VIOLATION ENCODE_ERROR (26)

  The function was not performed due to a security violation.
- #define RETURN_CRC_ERROR ENCODE_ERROR (27)

  A CRC error was detected.
- #define RETURN_END_OF_MEDIA ENCODE_ERROR (28)

  The beginning or end of media was reached.
- #define RETURN_END_OF_FILE ENCODE_ERROR (31)

  The end of the file was reached.
- #define RETURN_INVALID_LANGUAGE ENCODE_ERROR (32)

  The language specified was invalid.
- #define RETURN_COMPROMISED_DATA ENCODE_ERROR (33)

  The security status of the data is unknown or compromised and the data must be updated or replaced to restore a valid security status.
- #define RETURN_HTTP_ERROR ENCODE_ERROR (35)

  A HTTP error occurred during the network operation.
- #define RETURN_WARN_UNKNOWN_GLYPH ENCODE_WARNING (1)

  The string contained one or more characters that the device could not render and were skipped.
- #define RETURN_WARN_DELETE_FAILURE ENCODE_WARNING (2)

  The handle was closed, but the file was not deleted.
- #define RETURN_WARN_WRITE_FAILURE ENCODE_WARNING (3)

  The handle was closed, but the data to the file was not flushed properly.
- #define RETURN_WARN_BUFFER_TOO_SMALL ENCODE_WARNING (4)

  The resulting buffer was too small, and the data was truncated to the buffer size.
- #define RETURN_WARN_STALE_DATA ENCODE_WARNING (5)

  The data has not been updated within the timeframe set by local policy for this type of data.
- #define RETURN_WARN_FILE_SYSTEM ENCODE_WARNING (6)

  The resulting buffer contains UEFI-compliant file system.
- #define SIGNATURE_16(A, B) ((A) | (B << 8))

  Returns a 16-bit signature built from 2 ASCII characters.
- #define SIGNATURE_32(A, B, C, D) (SIGNATURE_16 (A, B) | (SIGNATURE_16 (C, D) << 16))

  Returns a 32-bit signature built from 4 ASCII characters.
- #define SIGNATURE_64(A, B, C, D, E, F, G, H) (SIGNATURE_32 (A, B, C, D) | ((UINT64) (SIGNATURE_32 (E, F, G, H)) << 32))

  Returns a 64-bit signature built from 8 ASCII characters.
- #define RETURN_ADDRESS(L) ((VOID *) 0)

  Get the return address of the calling function.
- #define ARRAY_SIZE(Array) (sizeof (Array) / sizeof ((Array)[0]))

  Return the number of elements in an array.

Typedefs

- typedef struct _LIST_ENTRY LIST_ENTRY

  LIST_ENTRY structure definition.
- typedef CHAR8 * VA_LIST

  Variable used to traverse the list of arguments.
- typedef UINTN * BASE_LIST

  Pointer to the start of a variable argument list stored in a memory buffer.

16.3.1 Detailed Description

Root include file for Mde Package Base type modules.

This is the include file for any module of type base. Base modules only use types defined via this include file and can be ported easily to any environment. There are a set of base libraries in the Mde Package that can be used to implement base modules.

16.3.2 Macro Definition Documentation

16.3.2.1 _BASE_INT_SIZE_OF

```
#define _BASE_INT_SIZE_OF(
              TYPE ) ((sizeof (TYPE) + sizeof (UINTN) - 1) / sizeof (UINTN))
```

Returns the size of a data type in sizeof(UINTN) units rounded up to the nearest UINTN boundary.

Parameters

TYPE	The date type to determine the size of.

Returns

The size of TYPE in sizeof (UINTN) units rounded up to the nearest UINTN boundary.

Definition at line 751 of file Base.h.

16.3.2.2 _INT_SIZE_OF

```
#define _INT_SIZE_OF(
              n ) ((sizeof (n) + sizeof (UINTN) - 1) &∼(sizeof (UINTN) - 1))
```

Return the size of argument that has been aligned to sizeof (UINTN).

Parameters

n	The parameter size to be aligned.

Returns

The aligned size.

Definition at line 580 of file Base.h.

16.3.2.3 ABS

```
#define ABS(
              a )  (((a) < 0) ?  (-(a)) :  (a))
```

Return the absolute value of a signed operand.

This macro returns the absolute value of the signed operand specified by a.

Parameters

a	The signed operand.

Returns

The absolute value of the signed operand.

Definition at line 954 of file Base.h.

16.3.2.4 ALIGN_POINTER

```
#define ALIGN_POINTER(
              Pointer,
              Alignment ) ((VOID *) (ALIGN_VALUE ((UINTN)(Pointer), (Alignment))))
```

Adjust a pointer by adding the minimum offset required for it to be aligned on a specified alignment boundary.

This function rounds the pointer specified by Pointer to the next alignment boundary specified by Alignment. The pointer to the aligned address is returned.

Parameters

Pointer	The pointer to round up.
Alignment	The alignment boundary to use to return an aligned pointer.

Returns

Pointer to the aligned address.

Definition at line 896 of file Base.h.

16.3.2.5 ALIGN_VALUE

```
#define ALIGN_VALUE(
              Value,
              Alignment ) ((Value) + (((Alignment) - (Value)) & ((Alignment) - 1)))
```

Rounds a value up to the next boundary using a specified alignment.

This function rounds Value up to the next boundary using the specified Alignment. This aligned value is returned.

Parameters

Value	The value to round up.
Alignment	The alignment boundary used to return the aligned value.

Returns

A value up to the next boundary.

Definition at line 881 of file Base.h.

16.3.2.6 ALIGN_VARIABLE

```
#define ALIGN_VARIABLE(
              Value ) ALIGN_VALUE ((Value), sizeof (UINTN))
```

Rounds a value up to the next natural boundary for the current CPU.

This is 4-bytes for 32-bit CPUs and 8-bytes for 64-bit CPUs.

This function rounds the value specified by Value up to the next natural boundary for the current CPU. This rounded value is returned.

Parameters

Value	The value to round up.

Returns

Rounded value specified by Value.

Definition at line 910 of file Base.h.

16.3.2.7 ANALYZER_NORETURN

```
#define ANALYZER_NORETURN
```

Signal the analyzer that the function cannot return.

This excludes compilers.

Definition at line 158 of file Base.h.

16.3.2.8 ANALYZER_UNREACHABLE

```
#define ANALYZER_UNREACHABLE( )
```

Signal the analyzer that this call is not reachable.

This excludes compilers.

Definition at line 132 of file Base.h.

16.3.2.9 ARRAY_SIZE

```
#define ARRAY_SIZE(
              Array ) (sizeof (Array) / sizeof ((Array)[0]))
```

Return the number of elements in an array.

Parameters

Array	An object of array type. Array is only used as an argument to the sizeof operator, therefore Array is never evaluated. The caller is responsible for ensuring that Array's type is not incomplete; that is, Array must have known constant size.

Returns

The number of elements in Array. The result has type UINTN.

Definition at line 1312 of file Base.h.

16.3.2.10 BASE_ARG

```
#define BASE_ARG(
              Marker,
              TYPE ) (*(TYPE *) ((Marker += _BASE_INT_SIZE_OF (TYPE)) - _BASE_INT_SIZE_OF (TY↩
PE)))
```

Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.

This function returns an argument of the type specified by TYPE from the beginning of the variable argument list specified by Marker. Marker is then updated to point to the next argument in the variable argument list. The method for computing the pointer to the next argument in the argument list is CPU specific following the EFIAPI ABI.

Parameters

Marker	The pointer to the beginning of a variable argument list.
TYPE	The type of argument to retrieve from the beginning of the variable argument list.

Returns

An argument of the type specified by TYPE.

Definition at line 769 of file Base.h.

16.3.2.11 BASE_CR

```
#define BASE_CR(
              Record,
              TYPE,
              Field ) ((TYPE *) ((CHAR8 *) (Record) - OFFSET_OF (TYPE, Field)))
```

Macro that returns a pointer to the data structure that contains a specified field of that data structure.

This is a lightweight method to hide information by placing a public data structure inside a larger private data structure and using a pointer to the public data structure to retrieve a pointer to the private data structure.

This function computes the offset, in bytes, of field specified by Field from the beginning of the data structure specified by TYPE. This offset is subtracted from Record, and is used to return a pointer to a data structure of the type specified by TYPE. If the data type specified by TYPE does not contain the field specified by Field, then the module will not compile.

Parameters

Record	Pointer to the field specified by Field within a data structure of type TYPE.
TYPE	The name of the data structure type to return. This data structure must contain the field specified by Field.
Field	The name of the field in the data structure specified by TYPE to which Record points.

Returns

A pointer to the structure from one of it's elements.

Definition at line 867 of file Base.h.

16.3.2.12 ENCODE_ERROR

```
#define ENCODE_ERROR(
              StatusCode ) ((RETURN_STATUS)(MAX_BIT | (StatusCode)))
```

Produces a RETURN_STATUS code with the highest bit set.

Parameters

StatusCode	The status code value to convert into a warning code. StatusCode must be in the range 0x00000000..0x7FFFFFFF.

Returns

The value specified by StatusCode with the highest bit set.

Definition at line 971 of file Base.h.

16.3.2.13 ENCODE_WARNING

```
#define ENCODE_WARNING(
              StatusCode ) ((RETURN_STATUS)(StatusCode))
```

Produces a RETURN_STATUS code with the highest bit clear.

Parameters

StatusCode	The status code value to convert into a warning code. StatusCode must be in the range 0x00000000..0x7FFFFFFF.

Returns

The value specified by StatusCode with the highest bit clear.

Definition at line 982 of file Base.h.

16.3.2.14 FALSE

```
#define FALSE ((BOOLEAN)(0==1))
```

Boolean false value.

UEFI Specification defines this value to be 0, but this form is more portable.

Definition at line 316 of file Base.h.

16.3.2.15 MAX

```
#define MAX(
              a,
              b )  (((a) > (b)) ?  (a) :  (b))
```

Return the maximum of two operands.

This macro returns the maximum of two operand specified by a and b. Both a and b must be the same numerical types, signed or unsigned.

Parameters

a	The first operand with any numerical type.
b	The second operand. Can be any numerical type as long as is the same type as a.

Returns

Maximum of two operands.

Definition at line 926 of file Base.h.

16.3.2.16 MIN

```
#define MIN(
              a,
              b )  (((a) < (b)) ?  (a) :  (b))
```

Return the minimum of two operands.

This macro returns the minimal of two operand specified by a and b. Both a and b must be the same numerical types, signed or unsigned.

Parameters

a	The first operand with any numerical type.
b	The second operand. It should be the same any numerical type with a.

Returns

Minimum of two operands.

Definition at line 941 of file Base.h.

16.3.2.17 NORETURN

```
#define NORETURN
```

Signal compilers and analyzers that the function cannot return.

It is up to the compiler to remove any code past a call to functions flagged with this attribute.

Definition at line 108 of file Base.h.

16.3.2.18 OFFSET_OF

```
#define OFFSET_OF(
              TYPE,
              Field ) ((UINTN) &(((TYPE *)0)->Field))
```

The macro that returns the byte offset of a field in a data structure.

This function returns the offset, in bytes, of field specified by Field from the beginning of the data structure specified by TYPE. If TYPE does not contain Field, the module will not compile.

Parameters

TYPE	The name of the data structure that contains the field specified by Field.
Field	The name of the field in the data structure.

Returns

Offset, in bytes, of field.

Definition at line 789 of file Base.h.

16.3.2.19 RETURN_ADDRESS

```
#define RETURN_ADDRESS(
              L ) ((VOID *) 0)
```

Get the return address of the calling function.

Parameters

L	Return Level.

Returns

0 as compilers don't support this feature.

Definition at line 1298 of file Base.h.

16.3.2.20 RETURN_BUFFER_TOO_SMALL

```
#define RETURN_BUFFER_TOO_SMALL ENCODE_ERROR (5)
```

The buffer was not large enough to hold the requested data.

The required buffer size is returned in the appropriate parameter when this error occurs.

Definition at line 1027 of file Base.h.

16.3.2.21 RETURN_ERROR

```
#define RETURN_ERROR(
              StatusCode ) (((INTN)(RETURN_STATUS)(StatusCode)) < 0)
```

Returns TRUE if a specified RETURN_STATUS code is an error code.

This function returns TRUE if StatusCode has the high bit set. Otherwise, FALSE is returned.

Parameters

StatusCode	The status code value to evaluate.

Return values

TRUE	The high bit of StatusCode is set.
FALSE	The high bit of StatusCode is clear.

Definition at line 995 of file Base.h.

16.3.2.22 RETURNS_TWICE

```
#define RETURNS_TWICE
```

Tell the code optimizer that the function will return twice.

This prevents wrong optimizations which can cause bugs. Tell the code optimizer that the function will return twice. This prevents wrong optimizations which can cause bugs.

Definition at line 178 of file Base.h.

16.3.2.23 SIGNATURE_16

```
#define SIGNATURE_16(
              A,
              B ) ((A) | (B << 8))
```

Returns a 16-bit signature built from 2 ASCII characters.

This macro returns a 16-bit value built from the two ASCII characters specified by A and B.

Parameters

A	The first ASCII character.
B	The second ASCII character.

Returns

A 16-bit value built from the two ASCII characters specified by A and B.

Definition at line 1218 of file Base.h.

16.3.2.24 SIGNATURE_32

```
#define SIGNATURE_32(
              A,
              B,
              C,
              D ) (SIGNATURE_16 (A, B) | (SIGNATURE_16 (C, D) << 16))
```

Returns a 32-bit signature built from 4 ASCII characters.

This macro returns a 32-bit value built from the four ASCII characters specified by A, B, C, and D.

Parameters

A	The first ASCII character.
B	The second ASCII character.
C	The third ASCII character.
D	The fourth ASCII character.

Returns

A 32-bit value built from the two ASCII characters specified by A, B, C and D.

Definition at line 1235 of file Base.h.

16.3.2.25 SIGNATURE_64

```
#define SIGNATURE_64(
              A,
              B,
              C,
              D,
              E,
              F,
              G,
              H )  (SIGNATURE_32 (A, B, C, D) | ((UINT64) (SIGNATURE_32 (E, F, G, H)) << 32))
```

Returns a 64-bit signature built from 8 ASCII characters.

This macro returns a 64-bit value built from the eight ASCII characters specified by A, B, C, D, E, F, G,and H.

Parameters

A	The first ASCII character.
B	The second ASCII character.
C	The third ASCII character.
D	The fourth ASCII character.
E	The fifth ASCII character.
F	The sixth ASCII character.
G	The seventh ASCII character.
H	The eighth ASCII character.

Returns

A 64-bit value built from the two ASCII characters specified by A, B, C, D, E, F, G and H.

Definition at line 1256 of file Base.h.

16.3.2.26 STATIC_ASSERT

```
#define STATIC_ASSERT _Static_assert
```

Portable definition for compile time assertions.

Equivalent to C11 static_assert macro from assert.h.

Parameters

Expression	Boolean expression.
Message	Raised compiler diagnostic message when expression is false.

Definition at line 805 of file Base.h.

16.3.2.27 TRUE

```
#define TRUE ((BOOLEAN)(1==1))
```

Boolean true value.

UEFI Specification defines this value to be 1, but this form is more portable.

Definition at line 310 of file Base.h.

16.3.2.28 UNREACHABLE

```
#define UNREACHABLE( )
```

Signal compilers and analyzers that this call is not reachable.

It is up to the compiler to remove any code past that point.

Definition at line 78 of file Base.h.

16.3.2.29 VA_ARG

```
#define VA_ARG(
              Marker,
              TYPE ) (*(TYPE *) ((Marker += _INT_SIZE_OF (TYPE)) - _INT_SIZE_OF (TYPE)))
```

Returns an argument of a specified type from a variable argument list and updates the pointer to the variable argument list to point to the next argument.

This function returns an argument of the type specified by TYPE from the beginning of the variable argument list specified by Marker. Marker is then updated to point to the next argument in the variable argument list. The method for computing the pointer to the next argument in the argument list is CPU-specific following the EFIAPI ABI.

Parameters

Marker	VA_LIST used to traverse the list of arguments.
TYPE	The type of argument to retrieve from the beginning of the variable argument list.

Returns

An argument of the type specified by TYPE.

Definition at line 710 of file Base.h.

16.3.2.30 VA_COPY

```
#define VA_COPY(
              Dest,
              Start ) ((void)((Dest) = (Start)))
```

Initializes a VA_LIST as a copy of an existing VA_LIST.

This macro initializes Dest as a copy of Start, as if the VA_START macro had been applied to Dest followed by the same sequence of uses of the VA_ARG macro as had previously been used to reach the present state of Start.

Parameters

Dest	VA_LIST used to traverse the list of arguments.
Start	VA_LIST used to traverse the list of arguments.

Definition at line 735 of file Base.h.

16.3.2.31 VA_END

```
#define VA_END(
              Marker ) (Marker = (VA_LIST) 0)
```

Terminates the use of a variable argument list.

This function initializes Marker so it can no longer be used with VA_ARG(). After this macro is used, the only way to access the variable argument list is by using VA_START() again.

Parameters

Marker	VA_LIST used to traverse the list of arguments.

Definition at line 722 of file Base.h.

16.3.2.32 VA_START

```
#define VA_START(
              Marker,
              Parameter ) (Marker = (VA_LIST) ((UINTN) & (Parameter) + _INT_SIZE_OF (Parameter)))
```

Retrieves a pointer to the beginning of a variable argument list, based on the name of the parameter that immediately precedes the variable argument list.

This function initializes Marker to point to the beginning of the variable argument list that immediately follows Parameter. The method for computing the pointer to the next argument in the argument list is CPU-specific following the EFIAPI ABI.

Parameters

Marker	The VA_LIST used to traverse the list of arguments.
Parameter	The name of the parameter that immediately precedes the variable argument list.

Returns

A pointer to the beginning of a variable argument list.

Definition at line 692 of file Base.h.

16.3.3 Typedef Documentation

16.3.3.1 BASE_LIST

```
typedef UINTN* BASE_LIST
```

Pointer to the start of a variable argument list stored in a memory buffer.

Same as UINT8 *.

Definition at line 742 of file Base.h.

16.3.3.2 VA_LIST

```
typedef CHAR8* VA_LIST
```

Variable used to traverse the list of arguments.

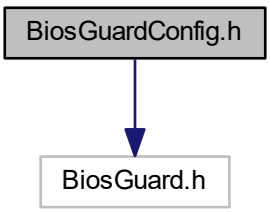
This type can vary by implementation and could be an array or structure.

Definition at line 674 of file Base.h.

16.4 BiosGuardConfig.h File Reference

CPU BIOS Guard Config Block.

```
#include <BiosGuard.h>
```
Include dependency graph for BiosGuardConfig.h:



Classes

- struct BIOS_GUARD_CONFIG

  BIOS Guard Configuration Structure.

Macros

- #define BIOS_GUARD_CONFIG_REVISION 1

  BIOS Guard Configuration Revision.

Typedefs

- typedef EFI_STATUS(∗ PLATFORM_SEND_EC_COMMAND) (IN EC_COMMAND_TYPE EcCmdType, IN UINT8 EcCmd, IN UINT8 SendData, IN OUT UINT8 ∗ReceiveData)

  This function is for platform code to provide EC Commands since different BIOS might have different EC.

Enumerations

- enum EC_COMMAND_TYPE

  Enums for EC Command Type.

Variables

- EFI_GUID gBiosGuardConfigGuid

  BIOS Guard Configuration GUID.

16.4.1 Detailed Description

CPU BIOS Guard Config Block.

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Specification Reference:

16.4.2 Typedef Documentation

16.4.2.1 PLATFORM_SEND_EC_COMMAND

```
typedef EFI_STATUS( * PLATFORM_SEND_EC_COMMAND) (IN EC_COMMAND_TYPE EcCmdType, IN UINT8 EcCmd,
IN UINT8 SendData, IN OUT UINT8 *ReceiveData)
```

This function is for platform code to provide EC Commands since different BIOS might have different EC.

Platform code need to provide a function for CPU code to call to communicate with EC.

Parameters

in	*EcCmdType*	- EC Command Type.
in	*EcCmd*	- EC Command Byte to send.
in	*SendData*	- EC Data Byte to send.
in	*ReceiveData*	- EC Data Byte received.

Return values

EFI_SUCCESS	Command Read/ Write Success.
EFI_DEVICE_ERROR	Command Read/ Write Error.
EFI_OUT_OF_RESOURCES	No enough resources (such as out of memory).

Definition at line 93 of file BiosGuardConfig.h.

16.5 CnviConfig.h File Reference

CNVi policy.

Classes

- struct CNVI_PIN_MUX

  CNVi signals pin muxing settings.
- struct CNVI_CONFIG

  The CNVI_CONFIG block describes the expected configuration of the CNVi IP.

Enumerations

- enum CNVI_MODE

  CNVi Mode options.

16.5.1 Detailed Description

CNVi policy.

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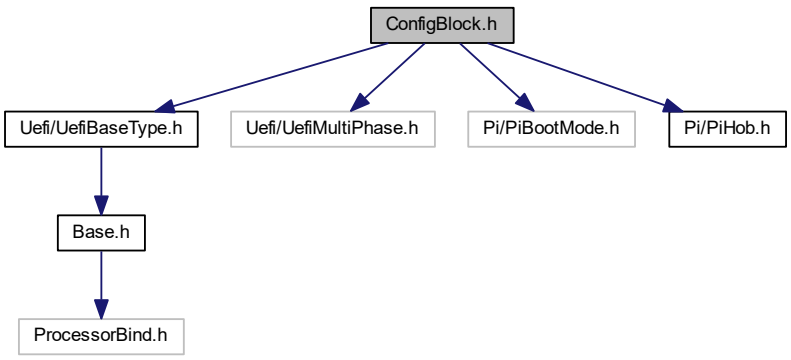
Specification Reference:

16.6 ConfigBlock.h File Reference

Header file for Config Block Lib implementation.

```
#include <Uefi/UefiBaseType.h>
#include <Uefi/UefiMultiPhase.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
```

Include dependency graph for ConfigBlock.h:



This graph shows which files directly or indirectly include this file:

Classes

- struct _CONFIG_BLOCK_HEADER

  Config Block Header.
- struct _CONFIG_BLOCK

  Config Block.
- struct _CONFIG_BLOCK_TABLE_STRUCT

  Config Block Table Header.

Typedefs

- typedef struct _CONFIG_BLOCK_HEADER CONFIG_BLOCK_HEADER

  Config Block Header.
- typedef struct _CONFIG_BLOCK CONFIG_BLOCK

  Config Block.
- typedef struct _CONFIG_BLOCK_TABLE_STRUCT CONFIG_BLOCK_TABLE_HEADER

  Config Block Table Header.

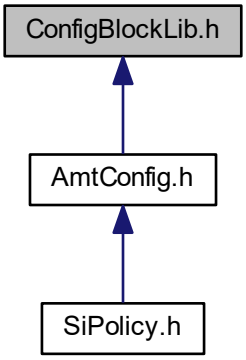
16.6.1 Detailed Description

Header file for Config Block Lib implementation.

16.7 ConfigBlockLib.h File Reference

Header file for Config Block Lib implementation.

This graph shows which files directly or indirectly include this file:



Functions

- EFI_STATUS CreateConfigBlockTable (IN UINT16 TotalSize, OUT VOID **ConfigBlockTableAddress)

  Create config block table.
- EFI_STATUS AddConfigBlock (IN VOID *ConfigBlockTableAddress, OUT VOID **ConfigBlockAddress)

  Add config block into config block table structure.
- EFI_STATUS GetConfigBlock (IN VOID *ConfigBlockTableAddress, IN EFI_GUID *ConfigBlockGuid, OUT VOID **ConfigBlockAddress)

  Retrieve a specific Config Block data by GUID.

16.7.1 Detailed Description

Header file for Config Block Lib implementation.

Copyright

16.7.2 Function Documentation

16.7.2.1 AddConfigBlock()

```
EFI_STATUS AddConfigBlock (
             IN VOID * ConfigBlockTableAddress,
             OUT VOID ** ConfigBlockAddress )
```

Add config block into config block table structure.

Parameters

in	*ConfigBlockTableAddress*	- A pointer to the beginning of Config Block Table Address
out	*ConfigBlockAddress*	- On return, points to a pointer to the beginning of Config Block Address

Return values

EFI_OUT_OF_RESOURCES	- Config Block Table is full and cannot add new Config Block or Config Block Offset Table is full and cannot add new Config Block.
EFI_SUCCESS	- Successfully added Config Block

16.7.2.2 CreateConfigBlockTable()

```
EFI_STATUS CreateConfigBlockTable (
             IN UINT16 TotalSize,
             OUT VOID ** ConfigBlockTableAddress )
```

Create config block table.

Parameters

in	*TotalSize*	- Max size to be allocated for the Config Block Table
out	*ConfigBlockTableAddress*	- On return, points to a pointer to the beginning of Config Block Table Address

Return values

EFI_INVALID_PARAMETER	- Invalid Parameter
EFI_OUT_OF_RESOURCES	- Out of resources
EFI_SUCCESS	- Successfully created Config Block Table at ConfigBlockTableAddress

16.7.2.3 GetConfigBlock()

```
EFI_STATUS GetConfigBlock (
             IN VOID * ConfigBlockTableAddress,
```

```
    IN EFI_GUID * ConfigBlockGuid,
    OUT VOID ** ConfigBlockAddress )
```

Retrieve a specific Config Block data by GUID.

Parameters

in	*ConfigBlockTableAddress*	- A pointer to the beginning of Config Block Table Address
in	*ConfigBlockGuid*	- A pointer to the GUID uses to search specific Config Block
out	*ConfigBlockAddress*	- On return, points to a pointer to the beginning of Config Block Address

Return values

EFI_NOT_FOUND	- Could not find the Config Block
EFI_SUCCESS	- Config Block found and return

16.8 CpuConfig.h File Reference

CPU Config Block.

Classes

- struct CPU_CONFIG
  CPU Configuration Structure.

16.8.1 Detailed Description

CPU Config Block.

Copyright

Specification Reference:

16.9 CpuConfigLibPreMemConfig.h File Reference

CPU Security PreMemory Config Block.

Classes

- struct CPU_CONFIG_LIB_PREMEM_CONFIG
  CPU Config Library PreMemory Configuration Structure.

16.9.1 Detailed Description

CPU Security PreMemory Config Block.

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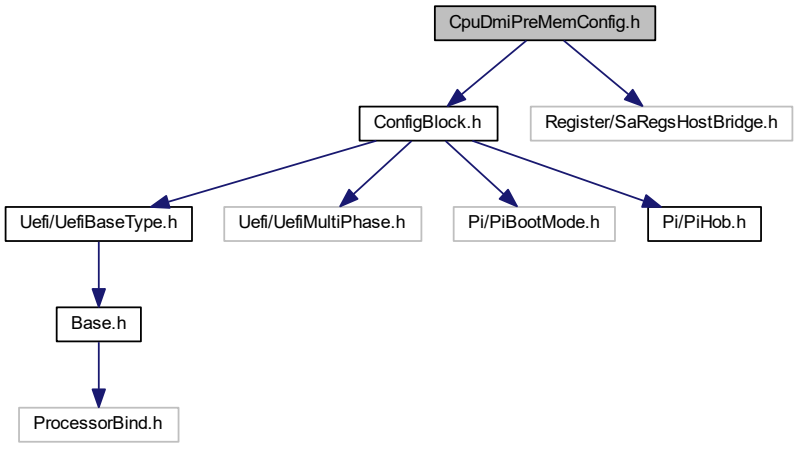
Specification Reference:

16.10 CpuDmiPreMemConfig.h File Reference

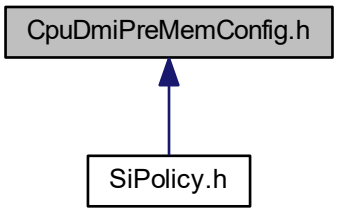
DMI policy.

```
#include <ConfigBlock.h>
#include <Register/SaRegsHostBridge.h>
```

Include dependency graph for CpuDmiPreMemConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct CPU_DMI_EQ_PARAM

  Represent lane specific Dmi Gen3 equalization parameters.
- struct CPU_DMI_PREMEM_CONFIG

  The CPU_DMI_CONFIG block describes the expected configuration of the CPU for DMI.

Enumerations

- enum DMI_ASPM

  The values before AutoConfig match the setting of PCI Express Base Specification 1.1, please be careful for adding new feature.

16.10.1 Detailed Description

DMI policy.

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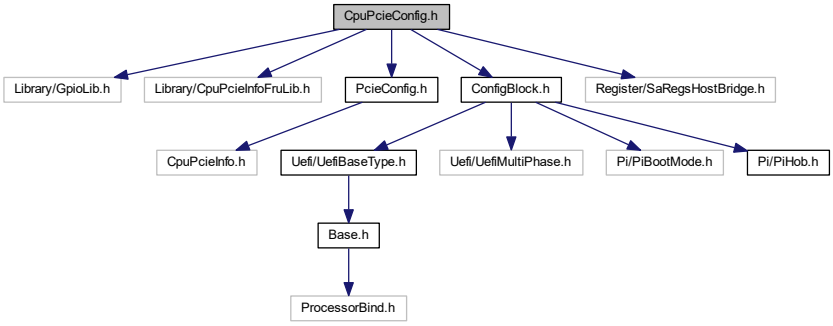
Specification Reference:

16.11 CpuPcieConfig.h File Reference

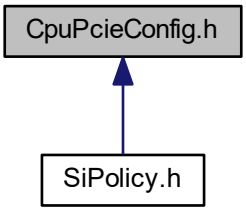
Pcie root port policy.

```
#include <Library/GpioLib.h>
#include <Library/CpuPcieInfoFruLib.h>
#include <PcieConfig.h>
#include <ConfigBlock.h>
#include <Register/SaRegsHostBridge.h>
```

Include dependency graph for CpuPcieConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct PCIE_PEI_PREMEM_CONFIG

  PCI Express and DMI controller configuration

  .
- struct CPU_PCIE_RP_PREMEM_CONFIG

  CPU PCIe Root Port Pre-Memory Configuration Contains Root Port settings and capabilities ***Revision 1****: - Initial version.*
- struct CPU_PCIE_DEVICE_OVERRIDE

  PCIe device table entry entry.
- struct CPU_PCIE_EQ_LANE_PARAM

Represent lane specific PCIe Gen3 equalization parameters.

- struct CPU_PCIE_ROOT_PORT_CONFIG

  The CPU_PCI_ROOT_PORT_CONFIG describe the feature and capability of each CPU PCIe root port.

- struct CPU_PCIE_CONFIG

  The CPU_PCIE_CONFIG block describes the expected configuration of the CPU PCI Express controllers ***Revision 1*** *<* */* ***b*** *>* ***: -Initial version.***

Macros

- #define CPU_PCIE_RP_CONFIG_REVISION 6

  Making any setup structure change after code frozen will need to maintain backward compatibility, bump up structure revision and update below history table
  Revision 1*: - Initial version.*

Enumerations

- enum CPU_PCIE_ASPM_CONTROL

  The values before AutoConfig match the setting of PCI Express Base Specification 1.1, please be careful for adding new feature.

- enum CPU_PCIE_L1SUBSTATES_CONTROL

  Refer to SA EDS for the SA implementation values corresponding to below PCI-E spec defined ranges.

- enum CPU_PCIE_EQ_METHOD

16.11.1 Detailed Description

Pcie root port policy.

Copyright

Specification Reference:

16.11.2 Macro Definition Documentation

16.11.2.1 CPU_PCIE_RP_CONFIG_REVISION

```
#define CPU_PCIE_RP_CONFIG_REVISION 6
```

Making any setup structure change after code frozen will need to maintain backward compatibility, bump up structure revision and update below history table
Revision 1: - Initial version.

Revision 2: - Add Gen3TxOverride and Gen4TxOverride **Revision 3**: - Deprecate Dekel Suqelch Workaround Setup Variable **Revision 4**: - Add FOMS Control Policy Setup Variable **Revision 5**: - Add Gen3HwEqOverride and Gen4HwEqOverride **Revision 6**: - Align revision with CPU_PCIE_RP_CONFIG_REVISION value

Definition at line 62 of file CpuPcieConfig.h.

16.11.3 Enumeration Type Documentation

16.11.3.1 CPU_PCIE_EQ_METHOD

```
enum CPU_PCIE_EQ_METHOD
```

Enumerator

CpuPcieEqDefault	**Deprecated** since revision 3. Behaves as PchPcieEqHardware.
CpuPcieEqHardware	Hardware equalization.
CpuPcieEqStaticCoeff	Fixed equalization (requires Coefficient settings per lane)

Definition at line 372 of file CpuPcieConfig.h.

16.12 CpuPidTestConfig.h File Reference

CPU PID Config Block.

Classes

- struct CPU_PID_TEST_CONFIG

  PID Tuning Configuration Structure.

16.12.1 Detailed Description

CPU PID Config Block.

Copyright

Specification Reference:

16.13 CpuPowerMgmtBasicConfig.h File Reference

CPU Power Management Basic Config Block.

Classes

- struct CPU_POWER_MGMT_BASIC_CONFIG

  CPU Power Management Basic Configuration Structure.

16.13.1 Detailed Description

CPU Power Management Basic Config Block.

Specification Reference:

16.14 CpuPowerMgmtCustomConfig.h File Reference

CPU Power Managment Custom Config Block.

Classes

- struct PPM_CUSTOM_RATIO_TABLE

  This structure is used to describe the custom processor ratio table desired by the platform.
- struct _PPM_CUSTOM_CTDP_TABLE

  PPM Custom ConfigTdp Settings.
- struct CPU_POWER_MGMT_CUSTOM_CONFIG

  CPU Power Management Custom Configuration Structure.

Macros

- #define MAX_CUSTOM_RATIO_TABLE_ENTRIES 40

  Defines the maximum number of custom ratio states supported.
- #define MAX_CUSTOM_CTDP_ENTRIES 3

  Defines the maximum number of custom ConfigTdp entries supported.

Typedefs

- typedef struct _PPM_CUSTOM_CTDP_TABLE PPM_CUSTOM_CTDP_TABLE

  PPM Custom ConfigTdp Settings.

16.14.1 Detailed Description

CPU Power Managment Custom Config Block.

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Specification Reference:

16.14.2 Macro Definition Documentation

16.14.2.1 MAX_CUSTOM_CTDP_ENTRIES

```
#define MAX_CUSTOM_CTDP_ENTRIES 3
```

Defines the maximum number of custom ConfigTdp entries supported.

Warning

: Changing this define would cause DWORD alignment issues in policy structures.

Definition at line 54 of file CpuPowerMgmtCustomConfig.h.

16.15 CpuPowerMgmtPsysConfig.h File Reference

CPU Power Management Psys(Platform) Config Block.

Classes

- struct CPU_POWER_MGMT_PSYS_CONFIG

  CPU Power Management Psys(Platform) Configuration Structure.

16.15.1 Detailed Description

CPU Power Management Psys(Platform) Config Block.

Copyright

Specification Reference:

16.16 CpuPowerMgmtTestConfig.h File Reference

CPU Power Management Test Config Block.

Classes

- struct CPU_POWER_MGMT_TEST_CONFIG

  CPU Power Management Test Configuration Structure.

Enumerations

- enum MAX_PKG_C_STATE

  PPM Package C State Limit.
- enum C_STATE_TIME_UNIT

  PPM Package C State Time Limit.
- enum CUSTOM_POWER_UNIT

  Custom Power Units.
- enum PPM_IRM_SETTING

  PPM Interrupt Redirection Mode Selection.

16.16.1 Detailed Description

CPU Power Management Test Config Block.

Copyright

Specification Reference:

16.16.2 Enumeration Type Documentation

16.16.2.1 CUSTOM_POWER_UNIT

```
enum CUSTOM_POWER_UNIT
```

Custom Power Units.

User can choose to enter in watts or 125 milliwatt increments.

Enumerator

PowerUnitWatts	in Watts.
PowerUnit125MilliWatts	in 125 milliwatt increments. Example: 90 power units times 125 mW equals 11.250 W.

Definition at line 78 of file CpuPowerMgmtTestConfig.h.

16.17 CpuPowerMgmtVrConfig.h File Reference

CPU Power Management VR Config Block.

Classes

- struct CPU_POWER_MGMT_VR_CONFIG

  CPU Power Management VR Configuration Structure.

Macros

- #define MAX_NUM_VRS 5

  Defines the maximum number of VR domains supported.

16.17.1 Detailed Description

CPU Power Management VR Config Block.

Copyright

Specification Reference:

16.17.2 Macro Definition Documentation

16.17.2.1 MAX_NUM_VRS

```
#define MAX_NUM_VRS 5
```

Defines the maximum number of VR domains supported.

Warning

: Changing this define would cause DWORD alignment issues in policy structures.

Definition at line 48 of file CpuPowerMgmtVrConfig.h.

16.18 CpuSecurityPreMemConfig.h File Reference

CPU Security PreMemory Config Block.

Classes

- struct CPU_SECURITY_PREMEM_CONFIG
  CPU Security PreMemory Configuration Structure.

16.18.1 Detailed Description

CPU Security PreMemory Config Block.

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Specification Reference:

16.19 CpuTestConfig.h File Reference

CPU Test Config Block.

Classes

- struct CPU_TEST_CONFIG
  CPU Test Configuration Structure.

16.19.1 Detailed Description

CPU Test Config Block.

Copyright

Specification Reference:

16.20 CpuTxtConfig.h File Reference

CPU TXT PreMemory Config Block.

Classes

- struct CPU_TXT_PREMEM_CONFIG
  CPU TXT PreMemory Configuration Structure.

16.20.1 Detailed Description

CPU TXT PreMemory Config Block.

Copyright

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Specification Reference:

16.21 DciConfig.h File Reference

Dci policy.

Classes

- struct PCH_DCI_PREMEM_CONFIG

  The PCH_DCI_PREMEM_CONFIG block describes policies related to Direct Connection Interface (DCI)

16.21.1 Detailed Description

Dci policy.

Copyright

Specification Reference:

16.22 EspiConfig.h File Reference

Espi policy.

Classes

- struct PCH_ESPI_CONFIG
  This structure contains the policies which are related to ESPI.

16.22.1 Detailed Description

Espi policy.

Copyright

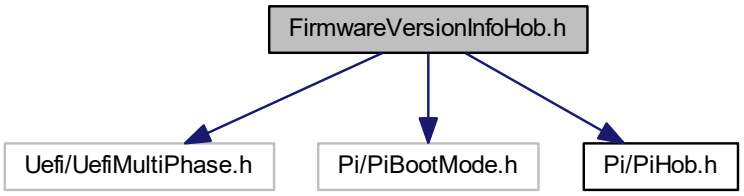
Specification Reference:

16.23 FirmwareVersionInfoHob.h File Reference

Header file for Firmware Version Information.

```
#include <Uefi/UefiMultiPhase.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
```

Include dependency graph for FirmwareVersionInfoHob.h:



Classes

- struct FIRMWARE_VERSION
  Firmware Version Structure.
- struct FIRMWARE_VERSION_INFO
  Firmware Version Information Structure.
- struct SMBIOS_STRUCTURE
  The Smbios structure header.
- struct FIRMWARE_VERSION_INFO_HOB
  Firmware Version Information HOB Structure.

16.23.1 Detailed Description

Header file for Firmware Version Information.

Copyright

16.24 FivrConfig.h File Reference

PCH FIVR policy.

Classes

- struct FIVR_EXT_RAIL_CONFIG

  Structure for V1p05/Vnn VR rail configuration.
- struct FIVR_VCCIN_AUX_CONFIG

  Structure for VCCIN_AUX voltage rail configuration.
- struct PCH_FIVR_CONFIG

  The PCH_FIVR_CONFIG block describes FIVR settings.

Enumerations

- enum FIVR_RAIL_SX_STATE

  Rail support in S0ix and Sx Settings other than FivrRailDisabled can be OR'ed.

16.24.1 Detailed Description

PCH FIVR policy.

Copyright

Specification Reference:

16.25 FlashProtectionConfig.h File Reference

FlashProtection policy.

Classes

- struct PROTECTED_RANGE

  Protected Flash Range.
- struct PCH_FLASH_PROTECTION_CONFIG

  The PCH provides a method for blocking writes and reads to specific ranges in the SPI flash when the Protected Ranges are enabled.

16.25.1 Detailed Description

FlashProtection policy.

Copyright

Specification Reference:

16.26 FspErrorInfo.h File Reference

FSP Error Information HOB to describe errors inside FSP that bootloader may take some actions to handle those error scenarios.

Classes

- struct FSP_ERROR_INFO_HOB

  FSP Error Information Block.

Macros

- #define FSP_ERROR_INFO_HOB_GUID

  GUID value indicating the FSP error information.

16.26.1 Detailed Description

FSP Error Information HOB to describe errors inside FSP that bootloader may take some actions to handle those error scenarios.

Copyright

Specification Reference:

16.27 FspFixedPcds.h File Reference

This file lists all FixedAtBuild PCDs referenced in FSP integration guide.

Macros

- #define PcdFspAreaBaseAddress 0xFFE30000

  FspAreaBaseAddress.
- #define PcdFspImageIdString $TGLFSP$

  FspImageIdString.
- #define PcdSiliconInitVersionMajor 0x0A

  SiliconInitVersionMajor.
- #define PcdSiliconInitVersionMinor 0x00

  SiliconInitVersionMinor.
- #define PcdSiliconInitVersionRevision 0x51

  SiliconInitVersionRevision.
- #define PcdSiliconInitVersionBuild 0x31

  SiliconInitVersionBuild.
- #define PcdGlobalDataPointerAddress 0xFED00148

  GlobalDataPointerAddress.
- #define PcdTemporaryRamBase 0xFEF00000

  TemporaryRamBase.
- #define PcdTemporaryRamSize 0x00080000

  TemporaryRamSize.
- #define PcdFspReservedBufferSize 0x100

  FspReservedBufferSize.

16.27.1 Detailed Description

This file lists all FixedAtBuild PCDs referenced in FSP integration guide.

Those value may vary in different FSP revision to meet different requirements.

16.28 FspInfoHob.h File Reference

Header file for FSP Information HOB.

16.28.1 Detailed Description

Header file for FSP Information HOB.

Specification Reference:

16.29 FspmArchConfigPpi.h File Reference

Header file for FSP-M Arch Config PPI.

Classes

- struct FSPM_ARCH_CONFIG_PPI

  This PPI provides FSP-M Arch Config PPI.

Macros

- #define FSPM_ARCH_CONFIG_GUID

  Global ID for the FSPM_ARCH_CONFIG_PPI.

16.29.1 Detailed Description

Header file for FSP-M Arch Config PPI.

16.30 FusaInfoHob.h File Reference

This file contains definitions required for creation of TGL end-to-end check-the-checker test result hob.

Classes

- struct FUSA_TEST_RESULT

  Fusa test result structure.
- struct FUSA_INFO_HOB

  Fusa test result HOB structure.

Macros

- #define FUSA_INFO_VERSION 0x00000100

  FuSa Info HOB version Use this to compare to the HOB retrieved from the FSP for the exact match.
- #define FUSA_TEST_DEVICE_NOTAVAILABLE 0xFF

  device is not available
- #define FUSA_TEST_NOTRUN 0x0U

  check is not run
- #define FUSA_TEST_FAIL 0xD2U

  check fail
- #define FUSA_TEST_PASS 0x2DU

  check pass

Enumerations

- enum FUSA_TEST_NUMBER

  Fusa Test Number assigned to each Fusa test.

16.30.1 Detailed Description

This file contains definitions required for creation of TGL end-to-end check-the-checker test result hob.

Copyright

Specification Reference:

16.30.2 Enumeration Type Documentation

16.30.2.1 FUSA_TEST_NUMBER

`enum FUSA_TEST_NUMBER`

Fusa Test Number assigned to each Fusa test.

This will be used for the unique id for each test. FUSA_TEST_RESULT->TestNumber will have this value.

Note

While the core4-7 (cbo4-7) that are strictly related to the TGL-H are listed, there are not within the implementation scope and validation scope yet.

Enumerator

FusaTestNumMc0Cmi	Check MC0 CMI path, valid if there is DIMM using MC0.
FusaTestNumMc1Cmi	Check MC1 CMI path, valid if there is DIMM using MC1.
FusaTestNumMc0CmiCh0Data	Check MC0 CH0 CMI path, valid if there is DIMM using MC0 CH0.
FusaTestNumMc0CmiCh1Data	Check MC0 CH1 CMI path, valid if there is DIMM using MC0 CH1.
FusaTestNumMc0CmiCh2Data	Check MC0 CH2 CMI path, valid if there is DIMM using MC0 CH2.
FusaTestNumMc0CmiCh3Data	Check MC0 CH3 CMI path, valid if there is DIMM using MC0 CH3.
FusaTestNumMc1CmiCh0Data	Check MC1 CH0 CMI path, valid if there is DIMM using MC1 CH0.
FusaTestNumMc1CmiCh1Data	Check MC1 CH1 CMI path, valid if there is DIMM using MC1 CH1.
FusaTestNumMc1CmiCh2Data	Check MC1 CH2 CMI path, valid if there is DIMM using MC1 CH2.
FusaTestNumMc1CmiCh3Data	Check MC1 CH3 CMI path, valid if there is DIMM using MC1 CH3.
FusaTestNumIbecc0Cmi	Check Ibecc0 CMI path, valid if there is IBECC range covering MC0 DIMMs.
FusaTestNumIbecc1Cmi	Check Ibecc1 CMI path, valid if there is IBECC range covering MC1 DIMMs.
FusaTestNumIbecc0EccCorrError	Check Ibecc0 ECC correctable error, valid if there is IBECC range covering MC0 DIMMs.
FusaTestNumIbecc1EccCorrError	Check Ibecc1 ECC correctable error, valid if there is IBECC range covering MC1 DIMMs.
FusaTestNumIbecc0EccUncorrError	Check Ibecc0 ECC uncorrectable error, valid if there is IBECC range covering MC0 DIMMs.
FusaTestNumIbecc1EccUncorrError	Check Ibecc0 ECC uncorrectable error, valid if there is IBECC range covering MC1 DIMMs.
FusaTestNumMc0Mbist	Check MC0 MBIST.
FusaTestNumMc1Mbist	Check MC1 MBIST.
FusaTestNumMc0Ch0Mbist	Check MC0 CH0 MBIST.
FusaTestNumMc0Ch1Mbist	Check MC0 CH1 MBIST.
FusaTestNumMc0Ch2Mbist	Check MC0 CH2 MBIST.
FusaTestNumMc0Ch3Mbist	Check MC0 CH3 MBIST.
FusaTestNumMc1Ch0Mbist	Check MC1 CH0 MBIST.
FusaTestNumMc1Ch1Mbist	Check MC1 CH1 MBIST.
FusaTestNumMc1Ch2Mbist	Check MC1 CH2 MBIST.
FusaTestNumMc1Ch3Mbist	Check MC1 CH3 MBIST.

Enumerator

FusaTestNumIbecc0Mbist	Check Ibecc0 MBIST.
FusaTestNumIbecc1Mbist	Check Ibecc1 MBIST.
FusaTestNumCpu0Idi	Check core0 IDI path, valid if there is core0 in the SKU.
FusaTestNumCpu1Idi	Check core1 IDI path, valid if there is core1 in the SKU.
FusaTestNumCpu2Idi	Check core2 IDI path, valid if there is core2 in the SKU.
FusaTestNumCpu3Idi	Check core3 IDI path, valid if there is core3 in the SKU.
FusaTestNumCpu4Idi	Check core4 IDI path, valid if there is core4 in the SKU.
FusaTestNumCpu5Idi	Check core5 IDI path, valid if there is core5 in the SKU.
FusaTestNumCpu6Idi	Check core6 IDI path, valid if there is core6 in the SKU.
FusaTestNumCpu7Idi	Check core7 IDI path, valid if there is core7 in the SKU.
FusaTestNumCpu0Mbist	Check core0 Mbist, valid if there is core0 in the SKU.
FusaTestNumCpu1Mbist	Check core1 Mbist, valid if there is core1 in the SKU.
FusaTestNumCpu2Mbist	Check core2 Mbist, valid if there is core2 in the SKU.
FusaTestNumCpu3Mbist	Check core3 Mbist, valid if there is core3 in the SKU.
FusaTestNumCpu4Mbist	Check core4 Mbist, valid if there is core4 in the SKU.
FusaTestNumCpu5Mbist	Check core5 Mbist, valid if there is core5 in the SKU.
FusaTestNumCpu6Mbist	Check core6 Mbist, valid if there is core6 in the SKU.
FusaTestNumCpu7Mbist	Check core7 Mbist, valid if there is core7 in the SKU.
FusaTestNumCboSlice0Ingress	Check CBO0 ingress path, valid if there is core0 in the SKU.
FusaTestNumCboSlice1Ingress	Check CBO1 ingress path, valid if there is core1 in the SKU.
FusaTestNumCboSlice2Ingress	Check CBO2 ingress path, valid if there is core2 in the SKU.
FusaTestNumCboSlice3Ingress	Check CBO3 ingress path, valid if there is core3 in the SKU.
FusaTestNumCboSlice4Ingress	Check CBO4 ingress path, valid if there is core4 in the SKU.
FusaTestNumCboSlice5Ingress	Check CBO5 ingress path, valid if there is core5 in the SKU.
FusaTestNumCboSlice6Ingress	Check CBO6 ingress path, valid if there is core6 in the SKU.
FusaTestNumCboSlice7Ingress	Check CBO7 ingress path, valid if there is core7 in the SKU.
FusaTestNumOpiLinkIosfData	Check OPI Link path.
FusaTestNumDip	Check DIP path.
FusaTestNumIop	Check IOP path.
FusaTestNumTotal	Totak CTC groups count.

Definition at line 85 of file FusaInfoHob.h.

16.31 GbeConfig.h File Reference

Gigabit Ethernet policy.

Classes

- struct GBE_CONFIG

  PCH intergrated GBE controller configuration settings.

16.31.1 Detailed Description

Gigabit Ethernet policy.

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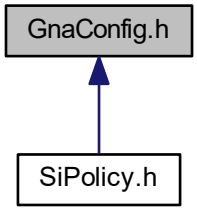
Specification Reference:

16.32 GnaConfig.h File Reference

Policy definition for GNA Config Block.

This graph shows which files directly or indirectly include this file:



Classes

- struct GNA_CONFIG

  GNA config block for configuring GNA.

16.32.1 Detailed Description

Policy definition for GNA Config Block.

Copyright

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Specification Reference:

16.33 GpioConfig.h File Reference

Header file for GpioConfig structure used by GPIO library.

Classes

- struct GPIO_CONFIG

  GPIO configuration structure used for pin programming.

Macros

- #define B_GPIO_INT_CONFIG_INT_SOURCE_MASK 0x1F

  Mask for GPIO_INT_CONFIG for interrupt source.
- #define B_GPIO_INT_CONFIG_INT_TYPE_MASK 0xE0

  Mask for GPIO_INT_CONFIG for interrupt type.
- #define B_GPIO_ELECTRICAL_CONFIG_TERMINATION_MASK 0x1F

  Mask for GPIO_ELECTRICAL_CONFIG for termination value.
- #define B_GPIO_ELECTRICAL_CONFIG_1V8_TOLERANCE_MASK 0x60

  Mask for GPIO_ELECTRICAL_CONFIG for 1v8 tolerance setting.
- #define B_GPIO_LOCK_CONFIG_PAD_CONF_LOCK_MASK 0x3

  Mask for GPIO_LOCK_CONFIG for Pad Configuration Lock.
- #define B_GPIO_LOCK_CONFIG_OUTPUT_LOCK_MASK 0x5

  Mask for GPIO_LOCK_CONFIG for Pad Output Lock.
- #define B_GPIO_OTHER_CONFIG_RXRAW_MASK 0x3

  Mask for GPIO_OTHER_CONFIG for RxRaw1 setting.

Typedefs

- typedef UINT32 GPIO_PAD

  For any GpioPad usage in code use GPIO_PAD type.
- typedef UINT32 GPIO_GROUP

  For any GpioGroup usage in code use GPIO_GROUP type.

Enumerations

- enum GPIO_HARDWARE_DEFAULT
- enum GPIO_PAD_MODE

  GPIO Pad Mode Refer to GPIO documentation on native functions available for certain pad.
- enum GPIO_HOSTSW_OWN

  Host Software Pad Ownership modes This setting affects GPIO interrupt status registers.
- enum GPIO_DIRECTION

  GPIO Direction.
- enum GPIO_OUTPUT_STATE

  GPIO Output State This field is relevant only if output is enabled.
- enum GPIO_INT_CONFIG

  GPIO interrupt configuration This setting is applicable only if pad is in GPIO mode and has input enabled.
- enum GPIO_RESET_CONFIG

  GPIO Power Configuration GPIO_RESET_CONFIG allows to set GPIO Reset type (PADCFG_DW0.PadRstCfg) which will be used to reset certain GPIO settings.
- enum GPIO_ELECTRICAL_CONFIG

  GPIO Electrical Configuration Set GPIO termination and Pad Tolerance (applicable only for some pads) Field from GpioTermNone to GpioTermNative can be OR'ed with GpioTolerance1v8.
- enum GPIO_LOCK_CONFIG

  GPIO LockConfiguration Set GPIO configuration lock and output state lock.
- enum GPIO_OTHER_CONFIG

  Other GPIO Configuration GPIO_OTHER_CONFIG is used for less often settings and for future extensions Supported settings:

16.33.1 Detailed Description

Header file for GpioConfig structure used by GPIO library.

Copyright

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Specification Reference:

16.33.2 Enumeration Type Documentation

16.33.2.1 GPIO_DIRECTION

`enum GPIO_DIRECTION`

GPIO Direction.

Enumerator

GpioDirDefault	Leave pad direction setting unmodified.
GpioDirInOut	Set pad for both output and input.
GpioDirInInvOut	Set pad for both output and input with inversion.
GpioDirIn	Set pad for input only.
GpioDirInInv	Set pad for input with inversion.
GpioDirOut	Set pad for output only.
GpioDirNone	Disable both output and input.

Definition at line 167 of file GpioConfig.h.

16.33.2.2 GPIO_ELECTRICAL_CONFIG

`enum GPIO_ELECTRICAL_CONFIG`

GPIO Electrical Configuration Set GPIO termination and Pad Tolerance (applicable only for some pads) Field from GpioTermNone to GpioTermNative can be OR'ed with GpioTolerance1v8.

Enumerator

GpioTermDefault	Leave termination setting unmodified.
GpioTermNone	none
GpioTermWpd5K	5kOhm weak pull-down
GpioTermWpd20K	20kOhm weak pull-down
GpioTermWpu1K	1kOhm weak pull-up
GpioTermWpu2K	2kOhm weak pull-up
GpioTermWpu5K	5kOhm weak pull-up
GpioTermWpu20K	20kOhm weak pull-up
GpioTermWpu1K2K	1kOhm & 2kOhm weak pull-up
GpioTermNative	Native function controls pads termination This setting is applicable only to some native modes. Please check EDS to determine which native functionality can control pads termination
GpioNoTolerance1v8	Disable 1.8V pad tolerance.
GpioTolerance1v8	Enable 1.8V pad tolerance.

Definition at line 296 of file GpioConfig.h.

16.33.2.3 GPIO_HARDWARE_DEFAULT

enum GPIO_HARDWARE_DEFAULT

Enumerator

GpioHardwareDefault	Leave setting unmodified.

Definition at line 118 of file GpioConfig.h.

16.33.2.4 GPIO_HOSTSW_OWN

enum GPIO_HOSTSW_OWN

Host Software Pad Ownership modes This setting affects GPIO interrupt status registers.

Depending on chosen ownership some GPIO Interrupt status register get updated and other masked. Please refer to EDS for HOSTSW_OWN register description.

Enumerator

GpioHostOwnDefault	Leave ownership value unmodified.
GpioHostOwnAcpi	Set HOST ownership to ACPI. Use this setting if pad is not going to be used by GPIO OS driver. If GPIO is configured to generate SCI/SMI/NMI then this setting must be used for interrupts to work
GpioHostOwnGpio	Set HOST ownership to GPIO Driver mode. Use this setting only if GPIO pad should be controlled by GPIO OS Driver. GPIO OS Driver will be able to control the pad if appropriate entry in ACPI exists (refer to ACPI specification for GpioIo and GpioInt descriptors)

Definition at line 146 of file GpioConfig.h.

16.33.2.5 GPIO_INT_CONFIG

enum GPIO_INT_CONFIG

GPIO interrupt configuration This setting is applicable only if pad is in GPIO mode and has input enabled.

GPIO_INT_CONFIG allows to choose which interrupt is generated (IOxAPIC/SCI/SMI/NMI) and how it is triggered (edge or level). Refer to PADCFG_DW0 register description in EDS for details on this settings. Field from GpioIntNmi to GpioIntApic can be OR'ed with GpioIntLevel to GpioIntBothEdge to describe an interrupt e.g. GpioIntApic

| GpioIntLevel If GPIO is set to cause an SCI then also GPI_GPE_EN is enabled for this pad. If GPIO is set to cause an NMI then also GPI_NMI_EN is enabled for this pad. Not all GPIO are capable of generating an SMI or NMI interrupt. When routing GPIO to cause an IOxAPIC interrupt care must be taken, as this interrupt cannot be shared and its IRQn number is not configurable. Refer to EDS for GPIO pads IRQ numbers (PADCFG_DW1.IntSel) If GPIO is under GPIO OS driver control and appropriate ACPI GpioInt descriptor exist then use only trigger type setting (from GpioIntLevel to GpioIntBothEdge). This type of GPIO Driver interrupt doesn't have any additional routing setting required to be set by BIOS. Interrupt is handled by GPIO OS Driver.

Enumerator

GpioIntDefault	Leave value of interrupt routing unmodified.
GpioIntDis	Disable IOxAPIC/SCI/SMI/NMI interrupt generation.
GpioIntNmi	Enable NMI interrupt only.
GpioIntSmi	Enable SMI interrupt only.
GpioIntSci	Enable SCI interrupt only.
GpioIntApic	Enable IOxAPIC interrupt only.
GpioIntLevel	Set interrupt as level triggered.
GpioIntEdge	Set interrupt as edge triggered (type of edge depends on input inversion)
GpioIntLvlEdgDis	Disable interrupt trigger.
GpioIntBothEdge	Set interrupt as both edge triggered.

Definition at line 207 of file GpioConfig.h.

16.33.2.6 GPIO_LOCK_CONFIG

`enum GPIO_LOCK_CONFIG`

GPIO LockConfiguration Set GPIO configuration lock and output state lock.

GpioLockPadConfig and GpioLockOutputState can be OR'ed. Lock settings reset is in Powergood domain. Care must be taken when using this setting as fields it locks may be reset by a different signal and can be controllable by what is in GPIO_RESET_CONFIG (PADCFG_DW0.PadRstCfg). GPIO library provides functions which allow to unlock a GPIO pad.

Enumerator

GpioLockDefault	Leave lock setting unmodified.
GpioPadConfigLock	Lock Pad Configuration.
GpioOutputStateLock	Lock GPIO pad output value.

Definition at line 329 of file GpioConfig.h.

16.33.2.7 GPIO_OTHER_CONFIG

`enum GPIO_OTHER_CONFIG`

Other GPIO Configuration GPIO_OTHER_CONFIG is used for less often settings and for future extensions Supported settings:

- RX raw override to '1' - allows to override input value to '1' This setting is applicable only if in input mode (both in GPIO and native usage). The override takes place at the internal pad state directly from buffer and before the RXINV.

Enumerator

GpioRxRaw1Default	Use default input override value.
GpioRxRaw1Dis	Don't override input.
GpioRxRaw1En	Override input to '1'.

Definition at line 346 of file GpioConfig.h.

16.33.2.8 GPIO_OUTPUT_STATE

`enum GPIO_OUTPUT_STATE`

GPIO Output State This field is relevant only if output is enabled.

Enumerator

GpioOutDefault	Leave output value unmodified.
GpioOutLow	Set output to low.
GpioOutHigh	Set output to high.

Definition at line 181 of file GpioConfig.h.

16.33.2.9 GPIO_PAD_MODE

`enum GPIO_PAD_MODE`

GPIO Pad Mode Refer to GPIO documentation on native functions available for certain pad.

If GPIO is set to one of NativeX modes then following settings are not applicable and can be skipped:

- Interrupt related settings
- Host Software Ownership
- Output/Input enabling/disabling
- Output lock

Definition at line 132 of file GpioConfig.h.

16.33.2.10 GPIO_RESET_CONFIG

```
enum GPIO_RESET_CONFIG
```

GPIO Power Configuration GPIO_RESET_CONFIG allows to set GPIO Reset type (PADCFG_DW0.PadRstCfg) which will be used to reset certain GPIO settings.

Refer to EDS for settings that are controllable by PadRstCfg.

Enumerator

GpioResetDefault	Leave value of pad reset unmodified.
GpioResetPwrGood	Deprecated settings. Maintained only for compatibility. GPP: RSMRST; GPD: DSW_PWROK; (PadRstCfg = 00b = "Powergood")
GpioResetDeep	Deep GPIO Reset (PadRstCfg = 01b = "Deep GPIO Reset")
GpioResetNormal	GPIO Reset (PadRstCfg = 10b = "GPIO Reset")
GpioResetResume	GPP: Reserved; GPD: RSMRST; (PadRstCfg = 11b = "Resume Reset")
GpioResumeReset	New GPIO reset configuration options. Resume Reset (RSMRST) GPP: PadRstCfg = 00b = "Powergood" GPD: PadRstCfg = 11b = "Resume Reset" Pad setting will reset on: • DeepSx transition • G3 Pad settings will not reset on: • S3/S4/S5 transition • Warm/Cold/Global reset
GpioHostDeepReset	Host Deep Reset PadRstCfg = 01b = "Deep GPIO Reset" Pad settings will reset on: • Warm/Cold/Global reset • DeepSx transition • G3 Pad settings will not reset on: • S3/S4/S5 transition
GpioPlatformReset	Platform Reset (PLTRST) PadRstCfg = 10b = "GPIO Reset" Pad settings will reset on: • S3/S4/S5 transition • Warm/Cold/Global reset • DeepSx transition • G3
GpioDswReset	Deep Sleep Well Reset (DSW_PWROK) GPP: not applicable GPD: PadRstCfg = 00b = "Powergood" Pad settings will reset on: • G3 Pad settings will not reset on: • S3/S4/S5 transition • Warm/Cold/Global reset • DeepSx transition

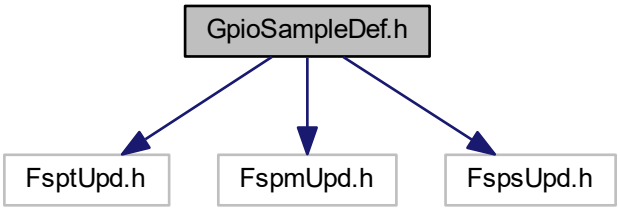
Definition at line 229 of file GpioConfig.h.

16.34 GpioSampleDef.h File Reference


```
#include <FsptUpd.h>
#include <FspmUpd.h>
```

```
#include <FspsUpd.h>
```

Include dependency graph for GpioSampleDef.h:



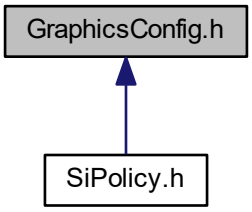
16.34.1 Detailed Description

This file is automatically generated. Please do NOT modify !!!

16.35 GraphicsConfig.h File Reference

Policy definition for Internal Graphics Config Block.

This graph shows which files directly or indirectly include this file:



Classes

- struct DDI_CONFIGURATION

  This structure configures the Native GPIOs for DDI port per VBT settings.
- struct GRAPHICS_PEI_PREMEM_CONFIG

  This Configuration block is to configure GT related PreMem data/variables.
- struct GRAPHICS_PEI_CONFIG

  This configuration block is to configure IGD related variables used in PostMem PEI.
- struct GRAPHICS_DXE_CONFIG

  This configuration block is to configure IGD related variables used in DXE.

16.35.1 Detailed Description

Policy definition for Internal Graphics Config Block.

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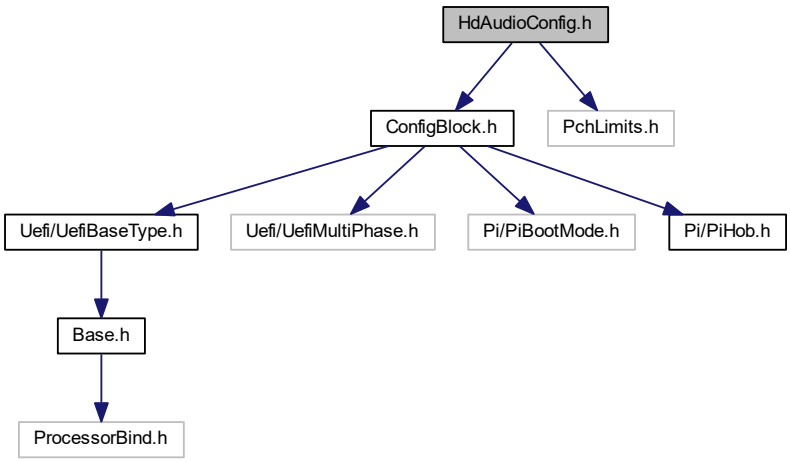
Specification Reference:

16.36 HdAudioConfig.h File Reference

HDAUDIO policy.

```
#include <ConfigBlock.h>
#include <PchLimits.h>
```

Include dependency graph for HdAudioConfig.h:



Classes

- struct HDA_VERB_TABLE_HEADER

  Azalia verb table header Every verb table should contain this defined header and followed by azalia verb commands.
- struct HDA_LINK_HDA

  HD Audio Link Policies.
- struct HDA_LINK_DMIC

  HD Audio DMIC Interface Policies.
- struct HDA_LINK_SSP

  HD Audio SSP Interface Policies.
- struct HDA_LINK_SNDW

  HD Audio SNDW Interface Policies.
- struct HDAUDIO_CONFIG

  This structure contains the policies which are related to HD Audio device (cAVS).
- struct HDAUDIO_PREMEM_CONFIG

  This structure contains the premem policies which are related to HD Audio device (cAVS).
- struct HDAUDIO_DXE_CONFIG

  This structure contains the DXE policies which are related to HD Audio device (cAVS).

Macros

- #define HDAUDIO_VERB_TABLE_VIDDID(Vid, Did) (UINT32)((UINT16)Vid | ((UINT16)Did << 16))

  The PCH_HDAUDIO_CONFIG block describes the expected configuration of the Intel HD Audio feature.
- #define HDAUDIO_VERB_TABLE_INIT(Vid, Did, Rid, Sdi, ...)

  Use this macro to create HDAUDIO_VERB_TABLE and populate size automatically.

16.36.1 Detailed Description

HDAUDIO policy.

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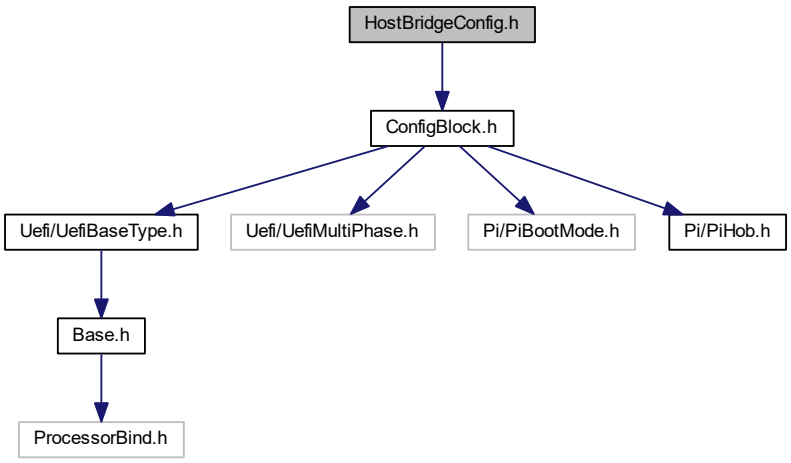
Specification Reference:

16.37 HostBridgeConfig.h File Reference

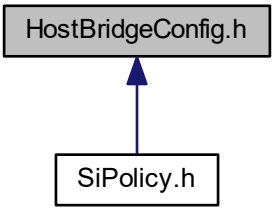
Configurations for HostBridge.

```
#include <ConfigBlock.h>
```

Include dependency graph for HostBridgeConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct HOST_BRIDGE_PREMEM_CONFIG

  This configuration block describes HostBridge settings in PreMem.
- struct HOST_BRIDGE_PEI_CONFIG

  This configuration block describes HostBridge settings in Post-Mem.

16.37.1 Detailed Description

Configurations for HostBridge.

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Specification Reference:

16.38 HsioConfig.h File Reference

HSIO policy.

Classes

- struct PCH_HSIO_PREMEM_CONFIG

  The PCH_HSIO_PREMEM_CONFIG block provides HSIO message related settings.
- struct PCH_HSIO_CONFIG

  The PCH_HSIO_CONFIG block provides HSIO message related settings.

16.38.1 Detailed Description

HSIO policy.

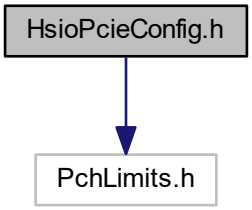
Specification Reference:

16.39 HsioPcieConfig.h File Reference

HSIO pcie policy.

```
#include <PchLimits.h>
```

Include dependency graph for HsioPcieConfig.h:



Classes

- struct PCH_HSIO_PCIE_LANE_CONFIG

  The PCH_HSIO_PCIE_LANE_CONFIG describes HSIO settings for PCIe lane.
- struct PCH_HSIO_PCIE_PREMEM_CONFIG

  The PCH_HSIO_PCIE_CONFIG block describes the configuration of the HSIO for PCIe lanes.

16.39.1 Detailed Description

HSIO pcie policy.

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Specification Reference:

16.40 HsioSataConfig.h File Reference

Hsio Sata policy.

Classes

- struct PCH_HSIO_SATA_PORT_LANE

  The PCH_HSIO_SATA_PORT_LANE describes HSIO settings for SATA Port lane.
- struct PCH_HSIO_SATA_PREMEM_CONFIG

  The PCH_HSIO_SATA_CONFIG block describes the HSIO configuration of the SATA controller.

16.40.1 Detailed Description

Hsio Sata policy.

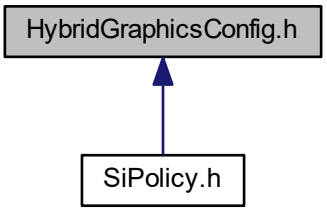
Copyright

Specification Reference:

16.41 HybridGraphicsConfig.h File Reference

Hybrid Graphics policy definitions.

This graph shows which files directly or indirectly include this file:



Classes

- struct CPU_PCIE_GPIO_INFO
  CPU PCIe GPIO Data Structure.
- struct CPU_PCIE_RTD3_GPIO
  CPU PCIE RTD3 GPIO Data Structure.
- struct HYBRID_GRAPHICS_CONFIG
  This Configuration block configures CPU PCI Express 0/1/2 RTD3 GPIOs & Root Port.

Enumerations

- enum GPIO_SUPPORT
  GPIO Support.

16.41.1 Detailed Description

Hybrid Graphics policy definitions.

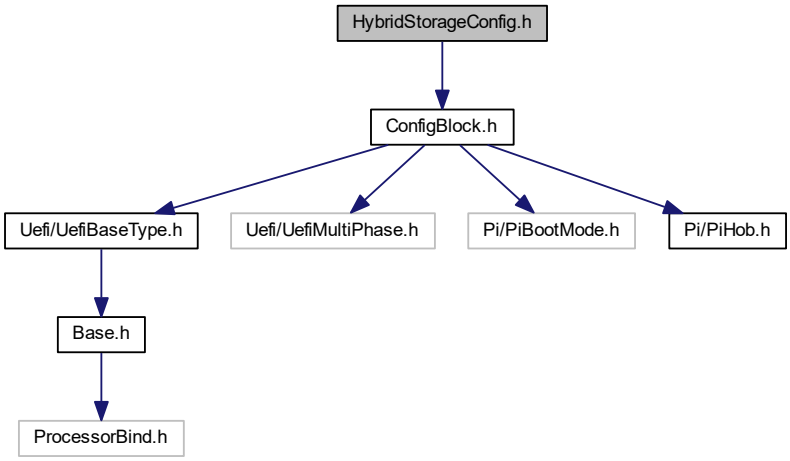
Copyright

Specification Reference:

16.42 HybridStorageConfig.h File Reference

Hybrid Storage policy.

`#include <ConfigBlock.h>`
Include dependency graph for HybridStorageConfig.h:



Classes

- struct HYBRID_STORAGE_CONFIG
  The HYBRID_STORAGE_CONFIG block describes the expected configuration for Hybrid Storage device.

16.42.1 Detailed Description

Hybrid Storage policy.

Copyright

Specification Reference:

16.43 IehConfig.h File Reference

Integrated Error Handler policy.

Classes

- struct IEH_CONFIG

  The IEH_CONFIG block describes the expected configuration of the PCH Integrated Error Handler.

16.43.1 Detailed Description

Integrated Error Handler policy.

Copyright

Specification Reference:

16.44 InterruptConfig.h File Reference

Interrupt policy.

Classes

- struct PCH_DEVICE_INTERRUPT_CONFIG

  The PCH_DEVICE_INTERRUPT_CONFIG block describes interrupt pin, IRQ and interrupt mode for PCH device.
- struct PCH_INTERRUPT_CONFIG

  The PCH_INTERRUPT_CONFIG block describes interrupt settings for PCH.

Macros

- #define PCH_MAX_DEVICE_INTERRUPT_CONFIG 128

  Number of all PCH devices.
- #define PCH_MAX_PXRC_CONFIG 8

  Number of PXRC registers in ITSS.
- #define PCH_MAX_ITSS_IPC_REGS 4

  Number of IPC registers in ITSS.
- #define PCH_MAX_ITSS_IRQ_NUM 120

  Maximum number of IRQs.

Enumerations

- enum PCH_INT_PIN

16.44.1 Detailed Description

Interrupt policy.

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Specification Reference:

16.44.2 Enumeration Type Documentation

16.44.2.1 PCH_INT_PIN

```
enum PCH_INT_PIN
```

Enumerator

PchNoInt	No Interrupt Pin.

Definition at line 46 of file InterruptConfig.h.

16.45 IoApicConfig.h File Reference

IoApic policy.

Classes

- struct PCH_IOAPIC_CONFIG

  The PCH_IOAPIC_CONFIG block describes the expected configuration of the PCH IO APIC, it's optional and PCH code would ignore it if the BdfValid bit is not TRUE.

16.45.1 Detailed Description

IoApic policy.

Copyright

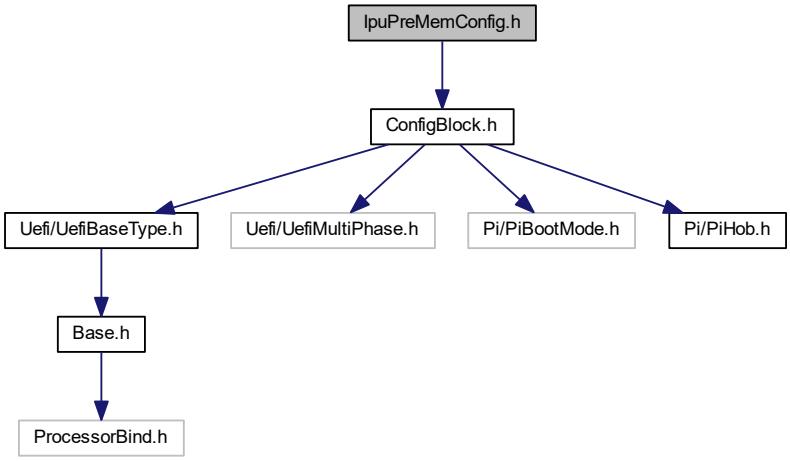
Specification Reference:

16.46 IpuPreMemConfig.h File Reference

IPU policy definitions.

```
#include <ConfigBlock.h>
```

Include dependency graph for IpuPreMemConfig.h:



Classes

- struct IPU_PREMEM_CONFIG

  IPU PreMem configuration
  ***Revision 1**:*

16.46.1 Detailed Description

IPU policy definitions.

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Specification Reference:

16.47 IshConfig.h File Reference

ISH policy.

Classes

- struct ISH_GPIO_CONFIG
  ISH GPIO settings.
- struct ISH_SPI_PIN_CONFIG
  SPI signals settings.
- struct ISH_UART_PIN_CONFIG
  UART signals settings.
- struct ISH_I2C_PIN_CONFIG
  I2C signals settings.
- struct ISH_SPI
  Struct contains GPIO pins assigned and signal settings of SPI.
- struct ISH_UART
  Struct contains GPIO pins assigned and signal settings of UART.
- struct ISH_I2C
  Struct contains GPIO pins assigned and signal settings of I2C.
- struct ISH_GP
  Struct contains GPIO pins assigned and signal settings of GP.
- struct ISH_CONFIG
  The ISH_CONFIG block describes Integrated Sensor Hub device.
- struct ISH_PREMEM_CONFIG
  Premem Policy for Integrated Sensor Hub device.

16.47.1 Detailed Description

ISH policy.

Copyright

Specification Reference:

16.48 LockDownConfig.h File Reference

Lock down policy.

Classes

- struct PCH_LOCK_DOWN_CONFIG

  The PCH_LOCK_DOWN_CONFIG block describes the expected configuration of the PCH for security requirement.

16.48.1 Detailed Description

Lock down policy.

Copyright

Specification Reference:

16.49 LpcConfig.h File Reference

Lpc policy.

Classes

- struct PCH_LPC_PREMEM_CONFIG

  This structure contains the policies which are related to LPC.

16.49.1 Detailed Description

Lpc policy.

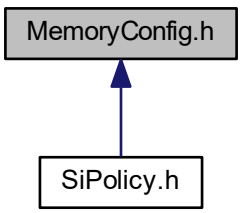
Copyright

Specification Reference:

16.50 MemoryConfig.h File Reference

Policy definition of Memory Config Block.

This graph shows which files directly or indirectly include this file:



Classes

- struct SPD_DATA_BUFFER

  SPD Data Buffer.
- struct SA_MEMORY_DQDQS_MAPPING

  DqDqs Mapping.
- struct SA_MEMORY_RCOMP

  Rcomp Policies.
- struct SPD_OFFSET_TABLE

  SPD Offset Table.
- struct SA_ADDRESS_DECODE

  SA memory address decode.
- struct SA_FUNCTION_CALLS

  Function calls into the SA.
- struct SA_MEMORY_FUNCTIONS

  Function calls into the MRC.
- struct MEMORY_CONFIGURATION

  Memory Configuration The contents of this structure are CRC'd by the MRC for option change detection.
- struct MEMORY_CONFIG_NO_CRC

  Memory Configuration The contents of this structure are not CRC'd by the MRC for option change detection.

Macros

- #define MRC_MAX_RCOMP_TARGETS 5

  MEMORY_CONFIG interface definitions.
- #define MEM_CFG_MAX_CONTROLLERS 2

  Memory SubSystem Definitions.
- #define PEI_MR_SMRAM_ABSEG_MASK 0x01

  SMRAM Memory Range.

Typedefs

- typedef UINT8(∗ SA_IO_READ_8) (UINTN IoAddress)

  CPU I/O port 8-bit read.
- typedef UINT16(∗ SA_IO_READ_16) (UINTN IoAddress)

  CPU I/O port 16-bit read.
- typedef UINT32(∗ SA_IO_READ_32) (UINTN IoAddress)

  CPU I/O port 32-bit read.
- typedef UINT8(∗ SA_IO_WRITE_8) (UINTN IoAddress, UINT8 Value)

  CPU I/O port 8-bit write.
- typedef UINT16(∗ SA_IO_WRITE_16) (UINTN IoAddress, UINT16 Value)

  CPU I/O port 16-bit write.
- typedef UINT32(∗ SA_IO_WRITE_32) (UINTN IoAddress, UINT32 Value)

  CPU I/O port 32-bit write.
- typedef UINT8(∗ SA_MMIO_READ_8) (UINTN Address)

  Memory Mapped I/O port 8-bit read.
- typedef UINT16(∗ SA_MMIO_READ_16) (UINTN Address)

  Memory Mapped I/O port 16-bit read.
- typedef UINT32(∗ SA_MMIO_READ_32) (UINTN Address)

Memory Mapped I/O port 32-bit read.

- typedef UINT64(∗ SA_MMIO_READ_64) (UINTN Address)

  Memory Mapped I/O port 64-bit read.
- typedef UINT8(∗ SA_MMIO_WRITE_8) (UINTN Address, UINT8 Value)

  Memory Mapped I/O port 8-bit write.
- typedef UINT16(∗ SA_MMIO_WRITE_16) (UINTN Address, UINT16 Value)

  Memory Mapped I/O port 16-bit write.
- typedef UINT32(∗ SA_MMIO_WRITE_32) (UINTN Address, UINT32 Value)

  Memory Mapped I/O port 32-bit write.
- typedef UINT64(∗ SA_MMIO_WRITE_64) (UINTN Address, UINT64 Value)

  Memory Mapped I/O port 64-bit write.
- typedef UINT8(∗ SA_SMBUS_READ_8) (UINTN Address, RETURN_STATUS ∗Status)

  Smbus 8-bit read.
- typedef UINT16(∗ SA_SMBUS_READ_16) (UINTN Address, RETURN_STATUS ∗Status)

  Smbus 16-bit read.
- typedef UINT8(∗ SA_SMBUS_WRITE_8) (UINTN Address, UINT8 Value, RETURN_STATUS ∗Status)

  Smbus 8-bit write.
- typedef UINT16(∗ SA_SMBUS_WRITE_16) (UINTN Address, UINT16 Value, RETURN_STATUS ∗Status)

  Smbus 16-bit write.
- typedef UINT32(∗ SA_GET_PCI_DEVICE_ADDRESS) (UINT8 Bus, UINT8 Device, UINT8 Function, UINT8 Offset)

  Get PCI device address.
- typedef UINT32(∗ SA_GET_PCIE_DEVICE_ADDRESS) (UINT8 Bus, UINT8 Device, UINT8 Function, UINT8 Offset)

  Get PCI express device address.
- typedef VOID(∗ SA_GET_RTC_TIME) (UINT8 ∗Second, UINT8 ∗Minute, UINT8 ∗Hour, UINT8 ∗Day, UINT8 ∗Month, UINT16 ∗Year)

  Get the current time value.
- typedef UINT64(∗ SA_GET_CPU_TIME) (VOID)

  The current CPU time in milliseconds.
- typedef VOID ∗(∗ SA_MEMORY_COPY) (VOID ∗Destination, CONST VOID ∗Source, UINTN NumBytes)

  Perform byte copy operation.
- typedef VOID ∗(∗ SA_MEMORY_SET_BYTE) (VOID ∗Buffer, UINTN NumBytes, UINT8 Value)

  Perform byte initialization operation.
- typedef VOID ∗(∗ SA_MEMORY_SET_WORD) (VOID ∗Buffer, UINTN NumWords, UINT16 Value)

  Perform word initialization operation.
- typedef VOID ∗(∗ SA_MEMORY_SET_DWORD) (VOID ∗Buffer, UINTN NumDwords, UINT32 Value)

  Perform dword initialization operation.
- typedef UINT64(∗ SA_LEFT_SHIFT_64) (UINT64 Data, UINTN NumBits)

  Left shift the 64-bit data value by specified number of bits.
- typedef UINT64(∗ SA_RIGHT_SHIFT_64) (UINT64 Data, UINTN NumBits)

  Right shift the 64-bit data value by specified number of bits.
- typedef UINT64(∗ SA_MULT_U64_U32) (UINT64 Multiplicand, UINT32 Multiplier)

  Multiply a 64-bit data value by a 32-bit data value.
- typedef UINT64(∗ SA_DIV_U64_U64) (UINT64 Dividend, UINT64 Divisor, UINT64 ∗Remainder)

  Divide a 64-bit data value by a 64-bit data value.
- typedef BOOLEAN(∗ SA_GET_SPD_DATA) (SPD_BOOT_MODE BootMode, UINT8 SpdAddress, UINT8 ∗Buffer, UINT8 ∗Ddr3Table, UINT32 Ddr3TableSize, UINT8 ∗Ddr4Table, UINT32 Ddr4TableSize, UINT8 ∗LpddrTable, UINT32 LpddrTableSize)

  Read the SPD data over the SMBus, at the given SmBus SPD address and copy the data to the data structure.
- typedef BOOLEAN(∗ SA_GET_RANDOM_NUMBER) (UINT32 ∗Rand)

Get the next random 32-bit number.

- typedef EFI_STATUS(∗ SA_CPU_MAILBOX_READ) (UINT32 Type, UINT32 Command, UINT32 ∗Value, UINT32 ∗Status)

  Perform a CPU mailbox read.
- typedef EFI_STATUS(∗ SA_CPU_MAILBOX_WRITE) (UINT32 Type, UINT32 Command, UINT32 Value, UINT32 ∗Status)

  Perform a CPU mailbox write.
- typedef UINT32(∗ SA_GET_MEMORY_VDD) (VOID ∗GlobalData, UINT32 DefaultVdd)

  Get the current memory voltage (VDD).
- typedef UINT32(∗ SA_SET_MEMORY_VDD) (VOID ∗GlobalData, UINT32 DefaultVdd, UINT32 Value)

  Set the memory voltage (VDD) to the given value.
- typedef UINT32(∗ SA_CHECKPOINT) (VOID ∗GlobalData, UINT32 CheckPoint, VOID ∗Scratch)

  Check point that is called at various points in the MRC.
- typedef VOID(∗ SA_DEBUG_HOOK) (VOID ∗GlobalData, UINT16 DisplayDebugNumber)

  Typically used to display to the I/O port 80h.
- typedef UINT8(∗ SA_CHANNEL_EXIST) (VOID ∗Outputs, UINT8 Channel)

  Returns whether Channel is or is not present.
- typedef INT32(∗ SA_PRINTF) (VOID ∗Debug, UINT32 Level, char ∗Format,...)

  Print to output stream/device.
- typedef VOID(∗ SA_DEBUG_PRINT) (VOID ∗String)

  Output a string to the debug stream/device.
- typedef UINT32(∗ SA_CHANGE_MARGIN) (VOID ∗GlobalData, UINT8 Param, INT32 Value0, INT32 Value1, UINT8 EnMultiCast, UINT8 Channel, UINT8 RankIn, UINT8 Byte, UINT8 BitIn, UINT8 UpdateMrcData, UI↩ NT8 SkipWait, UINT32 RegFileParam)

  Change the margin.
- typedef UINT8(∗ SA_SIGN_EXTEND) (UINT8 Value, UINT8 OldMsb, UINT8 NewMsb)

  Sign extends OldMSB to NewMSB Bits (Eg: Bit 6 to Bit 7).
- typedef VOID(∗ SA_SHIFT_PI_COMMAND_TRAIN) (VOID ∗GlobalData, UINT8 Channel, UINT8 Iteration, UINT8 RankMask, UINT8 GroupMask, INT32 NewValue, UINT8 UpdateHost)

  Move CMD/CTL/CLK/CKE PIs during training.
- typedef VOID(∗ SA_UPDATE_VREF) (VOID ∗GlobalData, UINT8 Channel, UINT8 RankMask, UINT16 DeviceMask, UINT8 VrefType, INT32 Offset, BOOLEAN UpdateMrcData, BOOLEAN PDAmode, BOOLEAN SkipWait)

  Update the Vref value and wait until it is stable.
- typedef UINT8(∗ SA_GET_RTC_CMOS) (UINT8 Location)

  Get the current value of the specified RTC CMOS location.
- typedef UINT64(∗ SA_MSR_READ_64) (UINT32 Location)

  Get the current value of the specified MSR location.
- typedef UINT64(∗ SA_MSR_WRITE_64) (UINT32 Location, UINT64 Data)

  Set the current value of the specified MSR location.
- typedef VOID(∗ SA_MRC_RETURN_FROM_SMC) (VOID ∗GlobalData, UINT32 MrcStatus)

  Hook function after returning from MrcStartMemoryConfiguration()
- typedef VOID(∗ SA_MRC_DRAM_RESET) (UINT32 PciEBaseAddress, UINT32 ResetValue)

  Assert or deassert DRAM_RESET# pin; this is used in JEDEC Reset.
- typedef VOID(∗ SA_DELAY_NS) (VOID ∗GlobalData, UINT32 DelayNs)

  Delay (stall) for the given amount of nanoseconds.

Enumerations

- enum SA_SPD

  SA SPD profile selections.
- enum SPD_BOOT_MODE

  Define the boot modes used by the SPD read function.

16.50.1 Detailed Description

Policy definition of Memory Config Block.

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Specification Reference:

16.50.2 Enumeration Type Documentation

16.50.2.1 SA_SPD

`enum SA_SPD`

SA SPD profile selections.

Enumerator

Default	0, Default SPD
UserDefined	1, User Defined profile
XMPProfile1	2, XMP Profile 1
XMPProfile2	3, XMP Profile 2
XMPProfileMax	Ensures SA_SPD is UINT8.

Definition at line 79 of file MemoryConfig.h.

16.50.2.2 SPD_BOOT_MODE

```
enum SPD_BOOT_MODE
```

Define the boot modes used by the SPD read function.

Enumerator

SpdCold	Cold boot.
SpdWarm	Warm boot.
SpdS3	S3 resume.
SpdFast	Fast boot.
SpdBootModeMax	Delimiter.

Definition at line 90 of file MemoryConfig.h.

16.51 MePeiConfig.h File Reference

ME config block for PEI phase.

Classes

- struct ME_PEI_PREMEM_CONFIG
  ME Pei Pre-Memory Configuration Structure.
- struct ME_PEI_CONFIG
  ME Pei Post-Memory Configuration Structure.

16.51.1 Detailed Description

ME config block for PEI phase.

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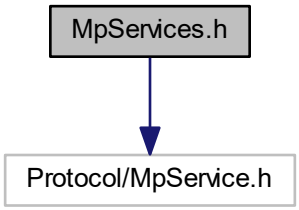
Specification Reference:

16.52 MpServices.h File Reference

This file declares UEFI PI Multi-processor PPI.

```
#include <Protocol/MpService.h>
```

Include dependency graph for MpServices.h:



Classes

- struct _EFI_PEI_MP_SERVICES_PPI

  This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

Typedefs

- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_GET_NUMBER_OF_PROCESSORS) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, OUT UINTN ∗NumberOfProcessors, OUT UINTN ∗NumberOfEnabledProcessors)

  Get the number of CPU's.
- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_GET_PROCESSOR_INFO) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, IN UINTN ProcessorNumber, OUT EFI_PROCESSOR_INFORMATION ∗ProcessorInfoBuffer)

  Get information on a specific CPU.
- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_STARTUP_ALL_APS) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, IN EFI_AP_PROCEDURE Procedure, IN BOOLEAN SingleThread, IN UINTN TimeoutInMicroSeconds, IN VOID ∗ProcedureArgument OPTIONAL)

  Activate all of the application processors.
- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_STARTUP_THIS_AP) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, IN EFI_AP_PROCEDURE Procedure, IN UINTN ProcessorNumber, IN UINTN TimeoutInMicroseconds, IN VOID ∗ProcedureArgument OPTIONAL)

  Activate a specific application processor.
- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_SWITCH_BSP) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, IN UINTN ProcessorNumber, IN BOOLEAN EnableOldBSP)

  Switch the boot strap processor.
- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_ENABLEDISABLEAP) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, IN UINTN ProcessorNumber, IN BOOLEAN EnableAP, IN UINT32 ∗HealthFlag OPTIONAL)

  Enable or disable an application processor.
- typedef EFI_STATUS(∗ EFI_PEI_MP_SERVICES_WHOAMI) (IN CONST EFI_PEI_SERVICES ∗∗PeiServices, IN EFI_PEI_MP_SERVICES_PPI ∗This, OUT UINTN ∗ProcessorNumber)

  Identify the currently executing processor.

16.52.1 Detailed Description

This file declares UEFI PI Multi-processor PPI.

This PPI is installed by some platform or chipset-specific PEIM that abstracts handling multiprocessor support.

Revision Reference:

This PPI is introduced in PI Version 1.4.

16.52.2 Typedef Documentation

16.52.2.1 EFI_PEI_MP_SERVICES_ENABLEDISABLEAP

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_ENABLEDISABLEAP) (IN CONST EFI_PEI_SERVICES **Pei↩
Services, IN EFI_PEI_MP_SERVICES_PPI *This, IN UINTN ProcessorNumber, IN BOOLEAN EnableAP, IN
UINT32 *HealthFlag OPTIONAL)
```

Enable or disable an application processor.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	*ProcessorNumber*	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().
in	*EnableAP*	Specifies the new state for the processor for enabled, FALSE for disabled.
in	*HealthFlag*	If not NULL, a pointer to a value that specifies the new health status of the AP. This flag corresponds to StatusFlag defined in EFI_PEI_MP_SERVICES_PPI.GetProcessorInfo(). Only the PROCESSOR_HEALTH_STATUS_BIT is used. All other bits are ignored. If it is NULL, this parameter is ignored.

Return values

EFI_SUCCESS	The specified AP was enabled or disabled successfully.
EFI_UNSUPPORTED	Enabling or disabling an AP cannot be completed prior to this service returning.
EFI_UNSUPPORTED	Enabling or disabling an AP is not supported.
EFI_DEVICE_ERROR	The calling processor is an AP.
EFI_NOT_FOUND	Processor with the handle specified by ProcessorNumber does not exist.
EFI_INVALID_PARAMETER	ProcessorNumber specifies the BSP.

Definition at line 229 of file MpServices.h.

16.52.2.2 EFI_PEI_MP_SERVICES_GET_NUMBER_OF_PROCESSORS

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_GET_NUMBER_OF_PROCESSORS) (IN CONST EFI_PEI_SERVI↩
CES **PeiServices, IN EFI_PEI_MP_SERVICES_PPI *This, OUT UINTN *NumberOfProcessors, OUT UINTN
*NumberOfEnabledProcessors)
```

Get the number of CPU's.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	Pointer to this instance of the PPI.
out	*NumberOfProcessors*	Pointer to the total number of logical processors in the system, including the BSP and disabled APs.
out	*NumberOfEnabledProcessors*	Number of processors in the system that are enabled.

Return values

EFI_SUCCESS	The number of logical processors and enabled logical processors was retrieved.
EFI_DEVICE_ERROR	The calling processor is an AP.
EFI_INVALID_PARAMETER	NumberOfProcessors is NULL. NumberOfEnabledProcessors is NULL.

Definition at line 44 of file MpServices.h.

16.52.2.3 EFI_PEI_MP_SERVICES_GET_PROCESSOR_INFO

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_GET_PROCESSOR_INFO) (IN CONST EFI_PEI_SERVICES **Pei↩
Services, IN EFI_PEI_MP_SERVICES_PPI *This, IN UINTN ProcessorNumber, OUT EFI_PROCESSOR_INFOR↩
MATION *ProcessorInfoBuffer)
```

Get information on a specific CPU.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	Pointer to this instance of the PPI.
in	*ProcessorNumber*	Pointer to the total number of logical processors in the system, including the BSP and disabled APs.
out	*ProcessorInfoBuffer*	Number of processors in the system that are enabled.

Return values

EFI_SUCCESS	Processor information was returned.
EFI_DEVICE_ERROR	The calling processor is an AP.

Return values

EFI_INVALID_PARAMETER	ProcessorInfoBuffer is NULL.
EFI_NOT_FOUND	The processor with the handle specified by ProcessorNumber does not exist in the platform.

Definition at line 69 of file MpServices.h.

16.52.2.4 EFI_PEI_MP_SERVICES_STARTUP_ALL_APS

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_STARTUP_ALL_APS) (IN CONST EFI_PEI_SERVICES **Pei↩
Services, IN EFI_PEI_MP_SERVICES_PPI *This, IN EFI_AP_PROCEDURE Procedure, IN BOOLEAN Single↩
Thread, IN UINTN TimeoutInMicroSeconds, IN VOID *ProcedureArgument OPTIONAL)
```

Activate all of the application processors.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	*Procedure*	A pointer to the function to be run on enabled APs of the system.
in	*SingleThread*	If TRUE, then all the enabled APs execute the function specified by Procedure one by one, in ascending order of processor handle number. If FALSE, then all the enabled APs execute the function specified by Procedure simultaneously.
in	*TimeoutInMicroSeconds*	Indicates the time limit in microseconds for APs to return from Procedure, for blocking mode only. Zero means infinity. If the timeout expires before all APs return from Procedure, then Procedure on the failed APs is terminated. All enabled APs are available for next function assigned by EFI_PEI_MP_SERVICES_PPI.StartupAllAPs() or EFI_PEI_MP_SERVICES_PPI.StartupThisAP(). If the timeout expires in blocking mode, BSP returns EFI_TIMEOUT.
in	*ProcedureArgument*	The parameter passed into Procedure for all APs.

Return values

EFI_SUCCESS	In blocking mode, all APs have finished before the timeout expired.
EFI_DEVICE_ERROR	Caller processor is AP.
EFI_NOT_STARTED	No enabled APs exist in the system.
EFI_NOT_READY	Any enabled APs are busy.
EFI_TIMEOUT	In blocking mode, the timeout expired before all enabled APs have finished.
EFI_INVALID_PARAMETER	Procedure is NULL.

Definition at line 112 of file MpServices.h.

16.52.2.5 EFI_PEI_MP_SERVICES_STARTUP_THIS_AP

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_STARTUP_THIS_AP) (IN CONST EFI_PEI_SERVICES **Pei↩
Services, IN EFI_PEI_MP_SERVICES_PPI *This, IN EFI_AP_PROCEDURE Procedure, IN UINTN Processor↩
Number, IN UINTN TimeoutInMicroseconds, IN VOID *ProcedureArgument OPTIONAL)
```

Activate a specific application processor.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	*Procedure*	A pointer to the function to be run on enabled APs of the system.
in	*ProcessorNumber*	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().
in	*TimeoutInMicroSeconds*	Indicates the time limit in microseconds for APs to return from Procedure, for blocking mode only. Zero means infinity. If the timeout expires before all APs return from Procedure, then Procedure on the failed APs is terminated. All enabled APs are available for next function assigned by EFI_PEI_MP_SERVICES_PPI.StartupAllAPs() or EFI_PEI_MP_SERVICES_PPI.StartupThisAP(). If the timeout expires in blocking mode, BSP returns EFI_TIMEOUT.
in	*ProcedureArgument*	The parameter passed into Procedure for all APs.

Return values

EFI_SUCCESS	In blocking mode, specified AP finished before the timeout expires.
EFI_DEVICE_ERROR	The calling processor is an AP.
EFI_TIMEOUT	In blocking mode, the timeout expired before the specified AP has finished.
EFI_NOT_FOUND	The processor with the handle specified by ProcessorNumber does not exist.
EFI_INVALID_PARAMETER	ProcessorNumber specifies the BSP or disabled AP.
EFI_INVALID_PARAMETER	Procedure is NULL.

Definition at line 157 of file MpServices.h.

16.52.2.6 EFI_PEI_MP_SERVICES_SWITCH_BSP

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_SWITCH_BSP) (IN CONST EFI_PEI_SERVICES **PeiServices,
IN EFI_PEI_MP_SERVICES_PPI *This, IN UINTN ProcessorNumber, IN BOOLEAN EnableOldBSP)
```

Switch the boot strap processor.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
in	*ProcessorNumber*	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().
in	*EnableOldBSP*	If TRUE, then the old BSP will be listed as an enabled AP. Otherwise, it will be disabled.

Return values

EFI_SUCCESS	BSP successfully switched.
EFI_UNSUPPORTED	Switching the BSP cannot be completed prior to this service returning.
EFI_UNSUPPORTED	Switching the BSP is not supported.
EFI_DEVICE_ERROR	The calling processor is an AP.
EFI_NOT_FOUND	The processor with the handle specified by ProcessorNumber does not exist.
EFI_INVALID_PARAMETER	ProcessorNumber specifies the current BSP or a disabled AP.
EFI_NOT_READY	The specified AP is busy.

Definition at line 192 of file MpServices.h.

16.52.2.7 EFI_PEI_MP_SERVICES_WHOAMI

```
typedef EFI_STATUS( * EFI_PEI_MP_SERVICES_WHOAMI) (IN CONST EFI_PEI_SERVICES **PeiServices, IN
EFI_PEI_MP_SERVICES_PPI *This, OUT UINTN *ProcessorNumber)
```

Identify the currently executing processor.

Parameters

in	*PeiServices*	An indirect pointer to the PEI Services Table published by the PEI Foundation.
in	*This*	A pointer to the EFI_PEI_MP_SERVICES_PPI instance.
out	*ProcessorNumber*	The handle number of the AP. The range is from 0 to the total number of logical processors minus 1. The total number of logical processors can be retrieved by EFI_PEI_MP_SERVICES_PPI.GetNumberOfProcessors().

Return values

EFI_SUCCESS	The current processor handle number was returned in ProcessorNumber.
EFI_INVALID_PARAMETER	ProcessorNumber is NULL.

Definition at line 254 of file MpServices.h.

16.53 OverclockingConfig.h File Reference

Overclocking Config Block.

Classes

- struct OVERCLOCKING_PREMEM_CONFIG

  Overclocking Configuration Structure.

16.53.1 Detailed Description

Overclocking Config Block.

Copyright

Specification Reference:

16.54 P2sbConfig.h File Reference

P2sb policy.

Classes

- struct PCH_P2SB_CONFIG

  This structure contains the policies which are related to P2SB device.

16.54.1 Detailed Description

P2sb policy.

Copyright

Specification Reference:

16.55 PchDmiConfig.h File Reference

DMI policy.

Classes

- struct PCH_DMI_CONFIG

  The PCH_DMI_CONFIG block describes the expected configuration of the PCH for DMI.

16.55.1 Detailed Description

DMI policy.

Copyright

Specification Reference:

16.56 PchGeneralConfig.h File Reference

PCH General policy.

Classes

- struct PCH_GENERAL_CONFIG

  PCH General Configuration ***Revision 1****: - Initial version.*
- struct PCH_GENERAL_PREMEM_CONFIG

  PCH General Pre-Memory Configuration ***Revision 1****: - Initial version.*

Enumerations

- enum PCH_RESERVED_PAGE_ROUTE

16.56.1 Detailed Description

PCH General policy.

Copyright

Specification Reference:

16.56.2 Enumeration Type Documentation

16.56.2.1 PCH_RESERVED_PAGE_ROUTE

```
enum PCH_RESERVED_PAGE_ROUTE
```

Enumerator

PchReservedPageToLpc	Port 80h cycles are sent to LPC.
PchReservedPageToPcie	Port 80h cycles are sent to PCIe.

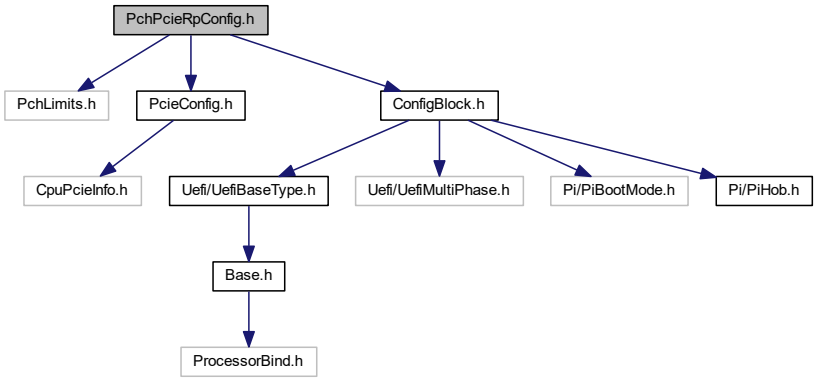
Definition at line 46 of file PchGeneralConfig.h.

16.57 PchPcieRpConfig.h File Reference

PCH Pcie root port policy.

```
#include <PchLimits.h>
#include <PcieConfig.h>
#include <ConfigBlock.h>
```

Include dependency graph for PchPcieRpConfig.h:



Classes

- struct PCH_PCIE_DEVICE_OVERRIDE

  PCIe device table entry entry.
- struct PCIE_LINK_EQ_PLATFORM_SETTINGS

  PCIe Link EQ Platform Settings.
- struct PCH_PCIE_CLOCK

  PCH_PCIE_CLOCK describes PCIe source clock generated by PCH.
- struct PCH_PCIE_ROOT_PORT_CONFIG

  The PCH_PCI_EXPRESS_ROOT_PORT_CONFIG describe the feature and capability of each PCH PCIe root port.
- struct PCH_PCIE_CONFIG

  The PCH_PCIE_CONFIG block describes the expected configuration of the PCH PCI Express controllers ***Revision 1****:*
- struct PCH_PCIE_RP_PREMEM_CONFIG

  The PCH_PCIE_RP_PREMEM_CONFIG block describes early configuration of the PCH PCI Express controllers ***Revision 1****:*
- struct PCIE_RP_DXE_CONFIG

  The PCIE_RP_DXE_CONFIG block describes the expected configuration of the PCH PCI Express controllers in DXE phase.

Enumerations

- enum PCH_PCIE_ASPM_CONTROL

  The values before AutoConfig match the setting of PCI Express Base Specification 1.1, please be careful for adding new feature.
- enum PCH_PCIE_L1SUBSTATES_CONTROL

  Refer to PCH EDS for the PCH implementation values corresponding to below PCI-E spec defined ranges.
- enum PCIE_LINK_EQ_METHOD
- enum PCIE_LINK_EQ_MODE
- enum PCH_PCIE_CLOCK_USAGE

16.57.1 Detailed Description

PCH Pcie root port policy.

Copyright

Specification Reference:

16.57.2 Enumeration Type Documentation

16.57.2.1 PCH_PCIE_CLOCK_USAGE

enum PCH_PCIE_CLOCK_USAGE

Enumerator

PchClockUsageCpuPcie0	Quantity of PCH and CPU PCIe ports, as well as their encoding in this enum, may change between silicon generations and series. Do not assume that PCH port 0 will be always encoded by 0. Instead, it is recommended to use (PchClockUsagePchPcie0 + PchPortIndex) style to be forward-compatible
PchClockUsageUnspecified	In use for a purpose not listed above.

Definition at line 244 of file PchPcieRpConfig.h.

16.57.2.2 PCIE_LINK_EQ_METHOD

`enum PCIE_LINK_EQ_METHOD`

Enumerator

PcieLinkHardwareEq	Hardware is responsible for performing coefficient/preset search.
PcieLinkFixedEq	No coefficient/preset search is performed. Fixed values are used.

Definition at line 197 of file PchPcieRpConfig.h.

16.57.2.3 PCIE_LINK_EQ_MODE

`enum PCIE_LINK_EQ_MODE`

Enumerator

PcieLinkEqPresetMode	Use presets during PCIe link equalization.
PcieLinkEqCoefficientMode	Use coefficients during PCIe link equalization.

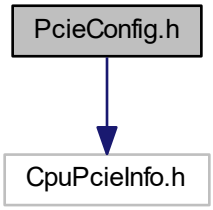
Definition at line 202 of file PchPcieRpConfig.h.

16.58 PcieConfig.h File Reference

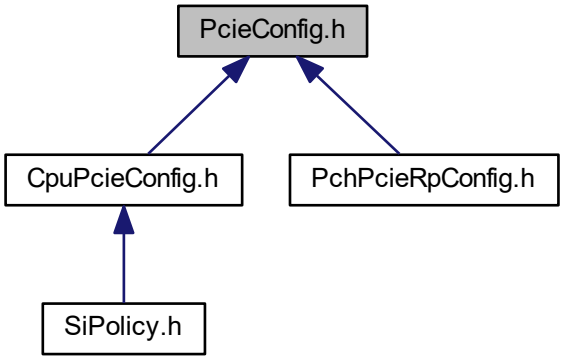
PCIe Config Block.

```
#include <CpuPcieInfo.h>
```

Include dependency graph for PcieConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct PCIE_EQ_PARAM

  Represent lane specific PCIe Gen3 equalization parameters.
- struct PCIE_COMMON_CONFIG

  PCIe Common Config.

Enumerations

- enum PCIE_FORM_FACTOR

  Specifies the form factor that the slot implements.

16.58.1 Detailed Description

PCIe Config Block.

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Specification Reference:

16.58.2 Enumeration Type Documentation

16.58.2.1 PCIE_FORM_FACTOR

```
enum PCIE_FORM_FACTOR
```

Specifies the form factor that the slot implements.

For custom form factors that do not require any special handling please set PcieFormFactorOther.

Definition at line 104 of file PcieConfig.h.

16.59 PciePreMemConfig.h File Reference

PCIe Config Block PreMem.

Classes

- struct PCIE_IMR_CONFIG

  PCIe IMR Config.
- struct PCIE_PREMEM_CONFIG

  PCIe Pre-Memory Configuration ***Revision 1****: - Initial version.*

16.59.1 Detailed Description

PCIe Config Block PreMem.

Copyright

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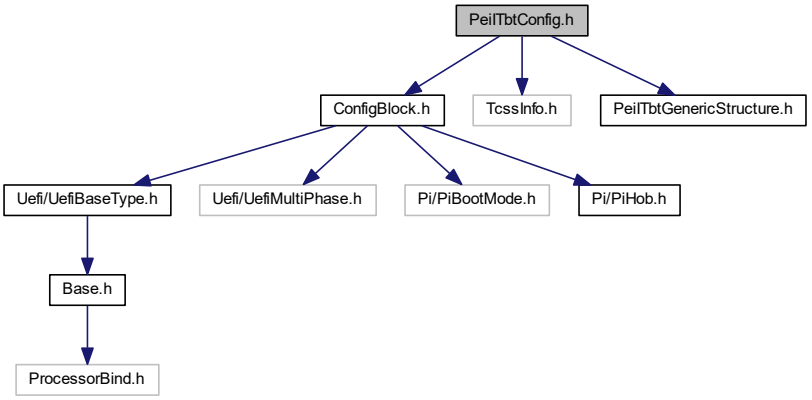
Specification Reference:

16.60 PeilTbtConfig.h File Reference

Header file for TBT PEI Policy.

```
#include <ConfigBlock.h>
#include <TcssInfo.h>
```

```
#include <PeiITbtGenericStructure.h>
```
Include dependency graph for PeiITbtConfig.h:



Classes

- struct _PEI_ITBT_CONFIG

  ITBT PEI configuration
  ***Revision 1**:*

Typedefs

- typedef struct _PEI_ITBT_CONFIG PEI_ITBT_CONFIG

  ITBT PEI configuration
  ***Revision 1**:*

16.60.1 Detailed Description

Header file for TBT PEI Policy.

Copyright

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Specification Reference:

16.60.2 Typedef Documentation

16.60.2.1 PEI_ITBT_CONFIG

```
typedef struct _PEI_ITBT_CONFIG PEI_ITBT_CONFIG
```

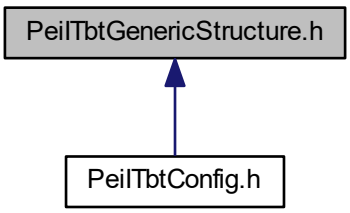
ITBT PEI configuration
Revision 1:

- Initial version. **Revision 2**:
- Add ITbtPcieTunnelingForUsb4, deprecated ITbtSecurityLevel.

16.61 PeiITbtGenericStructure.h File Reference

ITBT Policy definition to be referred in both PEI and DXE phase.

This graph shows which files directly or indirectly include this file:



Classes

- struct _ITBT_ROOTPORT_CONFIG
  iTBT RootPort Data Structure
- struct _ITBT_GENERIC_CONFIG
  ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG_BLOCK and HOB.

Typedefs

- typedef struct _ITBT_ROOTPORT_CONFIG ITBT_ROOTPORT_CONFIG

  iTBT RootPort Data Structure
- typedef struct _ITBT_GENERIC_CONFIG ITBT_GENERIC_CONFIG

  ITBT Controller Data Structure to be used cross to RP and controller to be shared by CONFIG_BLOCK and HOB.

16.61.1 Detailed Description

ITBT Policy definition to be referred in both PEI and DXE phase.

Copyright

Specification Reference:

16.62 PeiPreMemSiDefaultPolicy.h File Reference

This file defines the function to initialize default silicon policy PPI.

Classes

- struct _PEI_PREMEM_SI_DEFAULT_POLICY_INIT_PPI

  This PPI provides function to install default silicon policy.

Typedefs

- typedef EFI_STATUS(∗ PEI_PREMEM_POLICY_INIT) (VOID)

  Initialize and install default silicon policy PPI.

16.62.1 Detailed Description

This file defines the function to initialize default silicon policy PPI.

Copyright

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Specification Reference:

16.63 PeiSiDefaultPolicy.h File Reference

This file defines the function to initialize default silicon policy PPI.

Classes

- struct _PEI_SI_DEFAULT_POLICY_INIT_PPI

  This PPI provides function to install default silicon policy.

Typedefs

- typedef EFI_STATUS(∗ PEI_POLICY_INIT) (VOID)

  Initialize and install default silicon policy PPI.

16.63.1 Detailed Description

This file defines the function to initialize default silicon policy PPI.

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Specification Reference:

16.64 PiHob.h File Reference

HOB related definitions in PI.

This graph shows which files directly or indirectly include this file:

Classes

- struct EFI_HOB_GENERIC_HEADER

  Describes the format and size of the data inside the HOB.
- struct EFI_HOB_HANDOFF_INFO_TABLE

  Contains general state information used by the HOB producer phase.
- struct EFI_HOB_MEMORY_ALLOCATION_HEADER

  EFI_HOB_MEMORY_ALLOCATION_HEADER describes the various attributes of the logical memory allocation.
- struct EFI_HOB_MEMORY_ALLOCATION

  Describes all memory ranges used during the HOB producer phase that exist outside the HOB list.

- struct EFI_HOB_MEMORY_ALLOCATION_STACK

  Describes the memory stack that is produced by the HOB producer phase and upon which all post-memory-installed executable content in the HOB producer phase is executing.
- struct EFI_HOB_MEMORY_ALLOCATION_BSP_STORE

  Defines the location of the boot-strap processor (BSP) BSPStore ("Backing Store Pointer Store").
- struct EFI_HOB_MEMORY_ALLOCATION_MODULE

  Defines the location and entry point of the HOB consumer phase.
- struct EFI_HOB_RESOURCE_DESCRIPTOR

  Describes the resource properties of all fixed, nonrelocatable resource ranges found on the processor host bus during the HOB producer phase.
- struct EFI_HOB_GUID_TYPE

  Allows writers of executable content in the HOB producer phase to maintain and manage HOBs with specific GUID.
- struct EFI_HOB_FIRMWARE_VOLUME

  Details the location of firmware volumes that contain firmware files.
- struct EFI_HOB_FIRMWARE_VOLUME2

  Details the location of a firmware volume that was extracted from a file within another firmware volume.
- struct EFI_HOB_FIRMWARE_VOLUME3

  Details the location of a firmware volume that was extracted from a file within another firmware volume.
- struct EFI_HOB_CPU

  Describes processor information, such as address space and I/O space capabilities.
- struct EFI_HOB_MEMORY_POOL

  Describes pool memory allocations.
- struct EFI_HOB_UEFI_CAPSULE

  Each UEFI capsule HOB details the location of a UEFI capsule.
- union EFI_PEI_HOB_POINTERS

  Union of all the possible HOB Types.

Macros

- #define EFI_HOB_HANDOFF_TABLE_VERSION 0x0009

  Value of version in EFI_HOB_HANDOFF_INFO_TABLE.

Typedefs

- typedef UINT32 EFI_RESOURCE_TYPE

  The resource type.
- typedef UINT32 EFI_RESOURCE_ATTRIBUTE_TYPE

  A type of recount attribute type.

16.64.1 Detailed Description

HOB related definitions in PI.

Revision Reference:

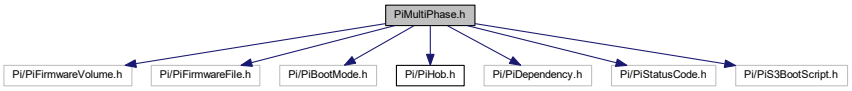
PI Version 1.6

16.65 PiMultiPhase.h File Reference

Include file matches things in PI for multiple module types.

```
#include <Pi/PiFirmwareVolume.h>
#include <Pi/PiFirmwareFile.h>
#include <Pi/PiBootMode.h>
#include <Pi/PiHob.h>
#include <Pi/PiDependency.h>
#include <Pi/PiStatusCode.h>
#include <Pi/PiS3BootScript.h>
```

Include dependency graph for PiMultiPhase.h:



Classes

- struct EFI_MMRAM_DESCRIPTOR

  Structure describing a MMRAM region and its accessibility attributes.

Macros

- #define DXE_ERROR(StatusCode) (MAX_BIT | (MAX_BIT >> 2) | StatusCode)

  Produces an error code in the range reserved for use by the Platform Initialization Architecture Specification.
- #define EFI_REQUEST_UNLOAD_IMAGE DXE_ERROR (1)

  If this value is returned by an EFI image, then the image should be unloaded.
- #define EFI_NOT_AVAILABLE_YET DXE_ERROR (2)

  If this value is returned by an API, it means the capability is not yet installed/available/ready to use.
- #define PI_ENCODE_WARNING(a) ((MAX_BIT >> 2) | (a))

  Success and warning codes reserved for use by PI.
- #define PI_ENCODE_ERROR(a) (MAX_BIT | (MAX_BIT >> 2) | (a))

  Error codes reserved for use by PI.
- #define EFI_INTERRUPT_PENDING PI_ENCODE_ERROR (0)

  Return status codes defined in SMM CIS.
- #define EFI_MMRAM_OPEN 0x00000001

  MMRAM states and capabilities.

- #define EFI_AUTH_STATUS_PLATFORM_OVERRIDE 0x01

  Bitmask of values for Authentication Status.

Typedefs

- typedef VOID(∗ EFI_AP_PROCEDURE) (IN OUT VOID ∗Buffer)

  The function prototype for invoking a function on an Application Processor.
- typedef EFI_STATUS(∗ EFI_AP_PROCEDURE2) (IN VOID ∗ProcedureArgument)

  The function prototype for invoking a function on an Application Processor.

16.65.1 Detailed Description

Include file matches things in PI for multiple module types.

Revision Reference:

These elements are defined in UEFI Platform Initialization Specification 1.2.

16.65.2 Macro Definition Documentation

16.65.2.1 DXE_ERROR

```
#define DXE_ERROR(
              StatusCode ) (MAX_BIT | (MAX_BIT >> 2) | StatusCode)
```

Produces an error code in the range reserved for use by the Platform Initialization Architecture Specification.

The supported 32-bit range is 0xA0000000-0xBFFFFFFF The supported 64-bit range is 0xA000000000000000-0xBFFFFFFFFFFFFFFF

Parameters

StatusCode	The status code value to convert into a warning code. StatusCode must be in the range 0x00000000..0x1FFFFFFF.

Returns

The value specified by StatusCode in the PI reserved range.

Definition at line 36 of file PiMultiPhase.h.

16.65.2.2 EFI_AUTH_STATUS_PLATFORM_OVERRIDE

```
#define EFI_AUTH_STATUS_PLATFORM_OVERRIDE 0x01
```

Bitmask of values for Authentication Status.

Authentication Status is returned from EFI_GUIDED_SECTION_EXTRACTION_PROTOCOL and the EFI_PEI_↩ GUIDED_SECTION_EXTRACTION_PPI

xx00 Image was not signed. xxx1 Platform security policy override. Assumes the same meaning as 0010 (the image was signed, the signature was tested, and the signature passed authentication test). 0010 Image was signed, the signature was tested, and the signature passed authentication test. 0110 Image was signed and the signature was not tested. 1010 Image was signed, the signature was tested, and the signature failed the authentication test.

Definition at line 84 of file PiMultiPhase.h.

16.65.2.3 PI_ENCODE_ERROR

```
#define PI_ENCODE_ERROR(
              a ) (MAX_BIT | (MAX_BIT >> 2) | (a))
```

Error codes reserved for use by PI.

Supported 32-bit range is 0xa0000000-0xbfffffff. Supported 64-bit range is 0xa000000000000000-0xbfffffffffffffff.

Definition at line 61 of file PiMultiPhase.h.

16.65.2.4 PI_ENCODE_WARNING

```
#define PI_ENCODE_WARNING(
              a ) ((MAX_BIT >> 2) | (a))
```

Success and warning codes reserved for use by PI.

Supported 32-bit range is 0x20000000-0x3fffffff. Supported 64-bit range is 0x2000000000000000-0x3fffffffffffffff.

Definition at line 54 of file PiMultiPhase.h.

16.65.3 Typedef Documentation

16.65.3.1 EFI_AP_PROCEDURE

```
typedef VOID( * EFI_AP_PROCEDURE) (IN OUT VOID *Buffer)
```

The function prototype for invoking a function on an Application Processor.

This definition is used by the UEFI MP Serices Protocol, and the PI SMM System Table.

Parameters

in,out	*Buffer*	The pointer to private data buffer.

Definition at line 174 of file PiMultiPhase.h.

16.65.3.2 EFI_AP_PROCEDURE2

```
typedef EFI_STATUS( * EFI_AP_PROCEDURE2) (IN VOID *ProcedureArgument)
```

The function prototype for invoking a function on an Application Processor.

This definition is used by the UEFI MM MP Serices Protocol.

Parameters

in	*ProcedureArgument*	The pointer to private data buffer.

Return values

EFI_SUCCESS	Excutive the procedure successfully

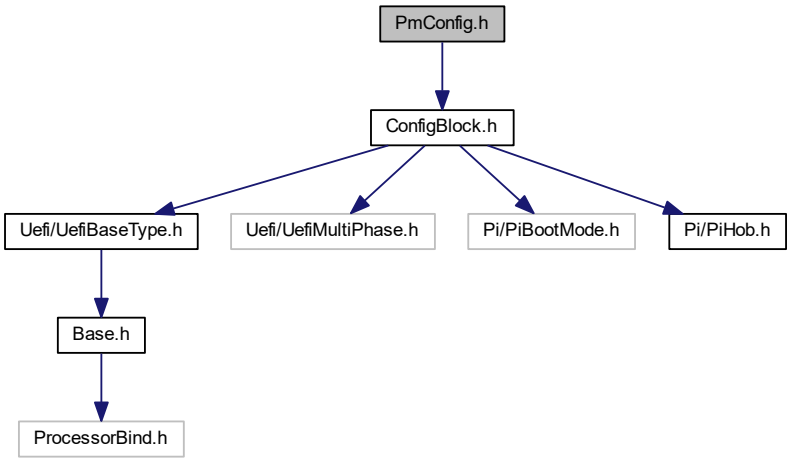
Definition at line 190 of file PiMultiPhase.h.

16.66 PmConfig.h File Reference

Power Management policy.

```
#include <ConfigBlock.h>
```

Include dependency graph for PmConfig.h:



Classes

- struct PCH_WAKE_CONFIG

  This structure allows to customize PCH wake up capability from S5 or DeepSx by WOL, LAN, PCIE wake events.
- union PMC_LPM_S0IX_SUB_STATE_EN

  Low Power Mode Enable config.
- union PMC_GLOBAL_RESET_MASK

  Description of Global Reset Trigger/Event Mask register.
- struct PCH_PM_CONFIG

  The PCH_PM_CONFIG block describes expected miscellaneous power management settings.

Enumerations

- enum PCH_SLP_S4_MIN_ASSERT

16.66.1 Detailed Description

Power Management policy.

Specification Reference:

16.66.2 Enumeration Type Documentation

16.66.2.1 PCH_SLP_S4_MIN_ASSERT

`enum PCH_SLP_S4_MIN_ASSERT`

Enumerator

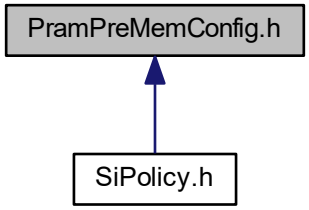
PchSlpS4PchTime	The time defined in PCH EDS Power Sequencing and Reset Signal Timings table.

Definition at line 80 of file PmConfig.h.

16.67 PramPreMemConfig.h File Reference

Policy definition for Persisted Ram (Pram) Config Block.

This graph shows which files directly or indirectly include this file:



Classes

- struct PRAM_PREMEM_CONFIG

  Defines Pram configuration parameters.

16.67.1 Detailed Description

Policy definition for Persisted Ram (Pram) Config Block.

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Specification Reference:

16.68 PsfConfig.h File Reference

Primary Sideband Fabric policy.

Classes

- struct PSF_CONFIG

  The PSF_CONFIG block describes the expected configuration of the Primary Sideband Fabric.

16.68.1 Detailed Description

Primary Sideband Fabric policy.

Copyright

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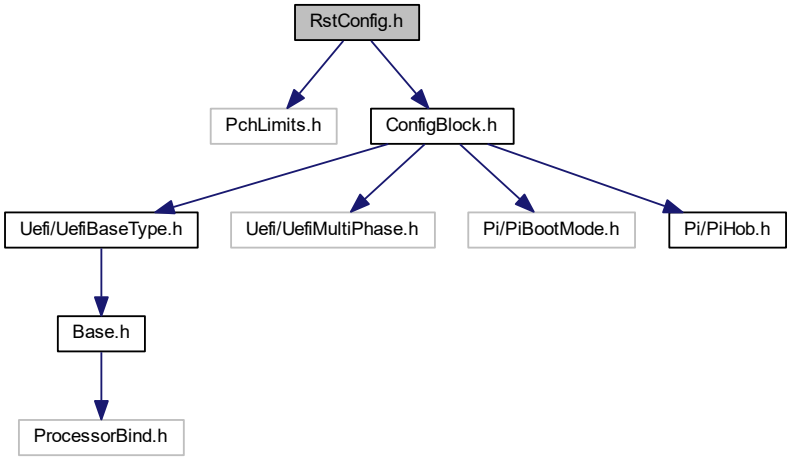
Specification Reference:

16.69 RstConfig.h File Reference

Rst policy.

```
#include <PchLimits.h>
#include <ConfigBlock.h>
```

Include dependency graph for RstConfig.h:



Classes

- struct RST_HARDWARE_REMAPPED_STORAGE_CONFIG

  This structure describes the details of Intel RST for PCIe Storage remapping Note: In order to use this feature, Intel RST Driver is required.
- struct RST_CONFIG

  Rapid Storage Technology settings.

16.69.1 Detailed Description

Rst policy.

Copyright

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Specification Reference:

16.70 RtcConfig.h File Reference

RTC policy.

Classes

- struct RTC_CONFIG

  The RTC_CONFIG block describes the expected configuration of RTC configuration.

16.70.1 Detailed Description

RTC policy.

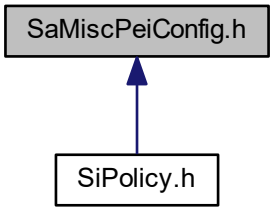
Copyright

Specification Reference:

16.71 SaMiscPeiConfig.h File Reference

Policy details for miscellaneous configuration in System Agent.

This graph shows which files directly or indirectly include this file:



Classes

- struct SA_MISC_PEI_CONFIG

  This configuration block is to configure SA Miscellaneous variables during PEI Post-Mem.

16.71.1 Detailed Description

Policy details for miscellaneous configuration in System Agent.

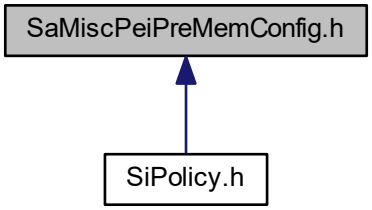
Copyright

Specification Reference:

16.72 SaMiscPeiPreMemConfig.h File Reference

Policy details for miscellaneous configuration in System Agent.

This graph shows which files directly or indirectly include this file:



Classes

- struct SA_MISC_PEI_PREMEM_CONFIG

  This configuration block is to configure SA Miscellaneous variables during PEI Pre-Mem phase like programming different System Agent BARs, TsegSize, MmioSize required etc.

16.72.1 Detailed Description

Policy details for miscellaneous configuration in System Agent.

Copyright

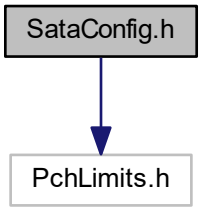
Specification Reference:

16.73 SataConfig.h File Reference

Sata policy.

```
#include <PchLimits.h>
```

Include dependency graph for SataConfig.h:



Classes

- struct PCH_SATA_PORT_CONFIG

  This structure configures the features, property, and capability for each SATA port.
- struct SATA_THERMAL_THROTTLING

  This structure lists PCH supported SATA thermal throttling register setting for customization.
- struct SATA_CONFIG

  The SATA_CONFIG block describes the expected configuration of the SATA controllers.

16.73.1 Detailed Description

Sata policy.

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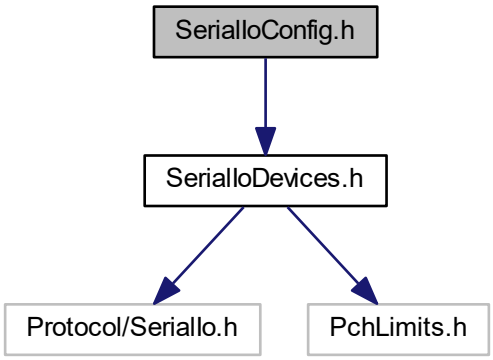
Specification Reference:

16.74 SerialIoConfig.h File Reference

Serial IO policy.

```
#include <SerialIoDevices.h>
```

Include dependency graph for SerialIoConfig.h:



Classes

- struct SERIAL_IO_CONFIG

  The SERIAL_IO_CONFIG block provides the configurations to set the Serial IO controllers.

16.74.1 Detailed Description

Serial IO policy.

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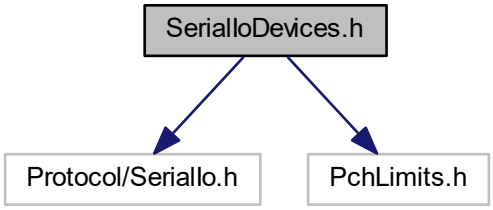
Specification Reference:

16.75 SerialIoDevices.h File Reference

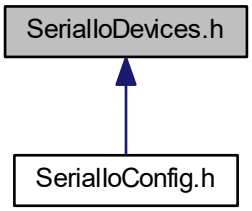
Serial IO policy.

```
#include <Protocol/SerialIo.h>
#include <PchLimits.h>
```

Include dependency graph for SerialIoDevices.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct SERIAL_IO_SPI_CONFIG

  The SERIAL_IO_SPI_CONFIG provides the configurations to set the Serial IO SPI controller.
- struct SERIAL_IO_UART_ATTRIBUTES

  UART Settings.
- struct UART_PIN_MUX

  UART signals pin muxing settings.
- struct SERIAL_IO_UART_CONFIG

  Serial IO UART Controller Configuration.
- struct I2C_PIN_MUX

  I2C signals pin muxing settings.
- struct SERIAL_IO_I2C_CONFIG

  Serial IO I2C Controller Configuration.

Enumerations

- enum SERIAL_IO_SPI_MODE

  Available working modes for SerialIo SPI Host Controller.
- enum SERIAL_IO_CS_POLARITY

  Used to set Inactive/Idle polarity of Spi Chip Select.
- enum SERIAL_IO_UART_MODE

  Available working modes for SerialIo UART Host Controller.
- enum SERIAL_IO_UART_PG
- enum SERIAL_IO_I2C_MODE

  Available working modes for SerialIo I2C Host Controller.

16.75.1 Detailed Description

Serial IO policy.

Copyright

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Specification Reference:

16.75.2 Enumeration Type Documentation

16.75.2.1 SERIAL_IO_I2C_MODE

```
enum SERIAL_IO_I2C_MODE
```

Available working modes for SerialIo I2C Host Controller.

```
 0: SerialIoI2cDisabled;
    - Device is placed in D3
    - Gpio configuration is skipped
    - PSF:
    !important! If given device is Function 0 and other higher functions on given device
                are enabled, PSF disabling is skipped. PSF default will remain and device PCI CFG Space will s
                This is needed to allow PCI enumerator access functions above 0 in a multifunction device.
```

1: SerialIoI2cPci;

- Gpio pin configuration in native mode for each assigned pin
- Device will be enabled in PSF
- Only BAR0 will be enabled 2: SerialIoI2cHidden;
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC

  Note

  If this controller is located at function 0 and it's mode is set to hidden it will not be visible in the PCI space.

Definition at line 204 of file SerialIoDevices.h.

16.75.2.2 SERIAL_IO_SPI_MODE

```
enum SERIAL_IO_SPI_MODE
```

Available working modes for SerialIo SPI Host Controller.

```
 0: SerialIoSpiDisabled;
    - Device is placed in D3
    - Gpio configuration is skipped
    - PSF:
    !important! If given device is Function 0 and other higher functions on given device
                are enabled, PSF disabling is skipped. PSF default will remain and device PCI CFG Space will s
                This is needed to allow PCI enumerator access functions above 0 in a multifunction device.
```

1: SerialIoSpiPci;

- Gpio pin configuration in native mode for each assigned pin
- Device will be enabled in PSF
- Only BAR0 will be enabled 2: SerialIoSpiHidden;
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC

Note

If this controller is located at function 0 and it's mode is set to hidden it will not be visible in the PCI space.

Definition at line 65 of file SerialIoDevices.h.

16.75.2.3 SERIAL_IO_UART_MODE

```
enum SERIAL_IO_UART_MODE
```

Available working modes for SerialIo UART Host Controller.

```
 0: SerialIoUartDisabled;
    - Device is placed in D3
    - Gpio configuration is skipped
    - PSF:
    !important! If given device is Function 0 and other higher functions on given device
                are enabled, PSF disabling is skipped. PSF default will remain and device PCI CFG Space will s
                This is needed to allow PCI enumerator access functions above 0 in a multifunction device.
```

1: SerialIoUartPci;

- Designated for Serial IO UART OS driver usage
- Gpio pin configuration in native mode for each assigned pin
- Device will be enabled in PSF
- Only BAR0 will be enabled 2: SerialIoUartHidden;
- Designated for BIOS and/or DBG2 OS kernel debug
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC

  Note

  If this controller is located at function 0 and it's mode is set to hidden it will not be visible in the PCI space. 3: SerialIoUartCom;
- Designated for 16550/PNP0501 compatible COM device
- Gpio pin configuration in native mode for each assigned pin
- Device disabled in the PSF
- Both BARs are enabled, BAR1 becomes devices Pci Config Space
- BAR0 assigned from the global PCH reserved memory range, reported as motherboard resource by SIRC 4: SerialIoUartSkipInit;
- Gpio configuration is skipped
- PSF configuration is skipped
- BAR assignemnt is skipped
- D-satate setting is skipped

Definition at line 127 of file SerialIoDevices.h.

16.75.2.4 SERIAL_IO_UART_PG

```
enum SERIAL_IO_UART_PG
```

Enumerator

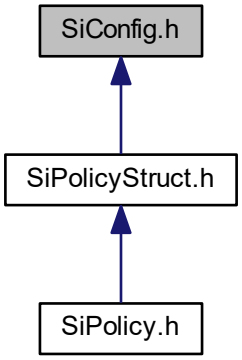
SerialIoUartPgDisabled	No _PS0/_PS3 support, device left in D0, after initialization.
SerialIoUartPgEnabled	In mode: SerialIoUartCom; _PS0/_PS3 that supports getting device out of reset In mode: SerialIoUartPci Keeps UART in D0 and assigns Fixed MMIO for SEC/PEI usage only.
SerialIoUartPgAuto	_PS0 and _PS3, detection through ACPI if device was initialized prior to first PG. If it was used (DBG2) PG is disabled,

Definition at line 170 of file SerialIoDevices.h.

16.76 SiConfig.h File Reference

Si Config Block.

This graph shows which files directly or indirectly include this file:



Classes

- struct SI_CONFIG

  The Silicon Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.
- struct SVID_SID_VALUE

  Subsystem Vendor ID / Subsystem ID.

16.76.1 Detailed Description

Si Config Block.

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Specification Reference:

16.77 SiPolicy.h File Reference

Silicon Policy PPI is used for specifying platform related Intel silicon information and policy setting.

```
#include <SiPolicyStruct.h>
#include <PchPolicyCommon.h>
#include <PchPreMemPolicyCommon.h>
#include <MePolicyCommon.h>
#include <CpuPolicyCommon.h>
#include <AmtConfig.h>
#include <FusaConfig.h>
#include <Uefi.h>
#include <GraphicsConfig.h>
#include <VtdConfig.h>
#include <GnaConfig.h>
#include <CpuPcieConfigGen3.h>
#include <CpuPcieConfig.h>
#include <HybridGraphicsConfig.h>
#include <ConfigBlock/PramPreMemConfig.h>
#include <MemoryConfig.h>
#include <ConfigBlock/SaMiscPeiPreMemConfig.h>
#include <ConfigBlock/SaMiscPeiConfig.h>
#include <TraceHubConfig.h>
#include <HostBridgeConfig.h>
```

```
#include <CpuDmiPreMemConfig.h>
```
Include dependency graph for SiPolicy.h:

16.77.1 Detailed Description

Silicon Policy PPI is used for specifying platform related Intel silicon information and policy setting.

This PPI is consumed by the silicon PEI modules and carried over to silicon DXE modules.

Copyright

Specification Reference:

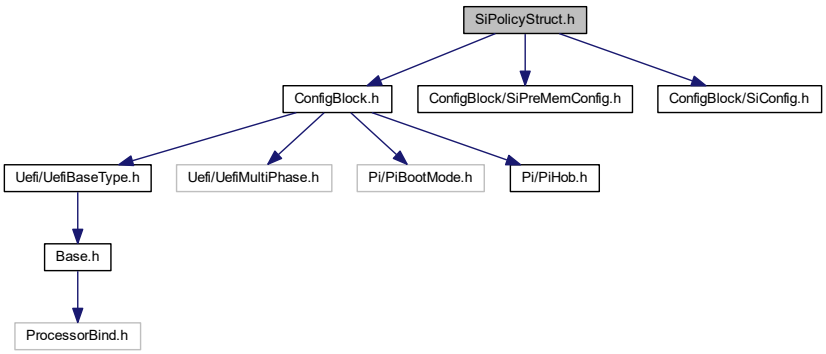
16.78 SiPolicyStruct.h File Reference

Intel reference code configuration policies.

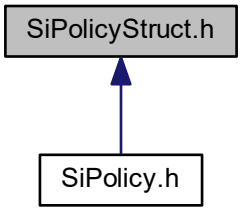
```
#include <ConfigBlock.h>
#include <ConfigBlock/SiPreMemConfig.h>
```

```
#include <ConfigBlock/SiConfig.h>
```

Include dependency graph for SiPolicyStruct.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct _SI_PREMEM_POLICY_STRUCT

  SI Policy PPI in Pre-Mem
  All SI config block change history will be listed here

  .

- struct _SI_POLICY_STRUCT

  SI Policy PPI
  All SI config block change history will be listed here

  .

Macros

- #define SI_POLICY_REVISION 1

  Silicon Policy revision number Any change to this structure will result in an update in the revision number.

- #define SI_PREMEM_POLICY_REVISION 1

  Silicon pre-memory Policy revision number Any change to this structure will result in an update in the revision number.

16.78.1 Detailed Description

Intel reference code configuration policies.

Copyright

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Specification Reference:

16.78.2 Macro Definition Documentation

16.78.2.1 SI_POLICY_REVISION

```
#define SI_POLICY_REVISION 1
```

Silicon Policy revision number Any change to this structure will result in an update in the revision number.

This member specifies the revision of the Silicon Policy. This field is used to indicate change to the policy structure.

Revision 1:

- Initial version.

Definition at line 52 of file SiPolicyStruct.h.

16.78.2.2 SI_PREMEM_POLICY_REVISION

```
#define SI_PREMEM_POLICY_REVISION 1
```

Silicon pre-memory Policy revision number Any change to this structure will result in an update in the revision number.

Revision 1:

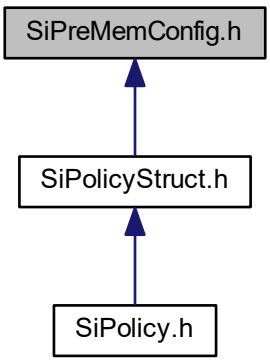
- Initial version.

Definition at line 61 of file SiPolicyStruct.h.

16.79 SiPreMemConfig.h File Reference

Si Config Block PreMem.

This graph shows which files directly or indirectly include this file:



Classes

- struct SI_PREMEM_CONFIG

  The Silicon PreMem Policy allows the platform code to publish a set of configuration information that the RC drivers will use to configure the silicon hardware.

16.79.1 Detailed Description

Si Config Block PreMem.

Copyright

Specification Reference:

16.80 SmbusConfig.h File Reference

Smbus policy.

Classes

- struct PCH_SMBUS_PREMEM_CONFIG

  The SMBUS_CONFIG block lists the reserved addresses for non-ARP capable devices in the platform.

16.80.1 Detailed Description

Smbus policy.

Copyright

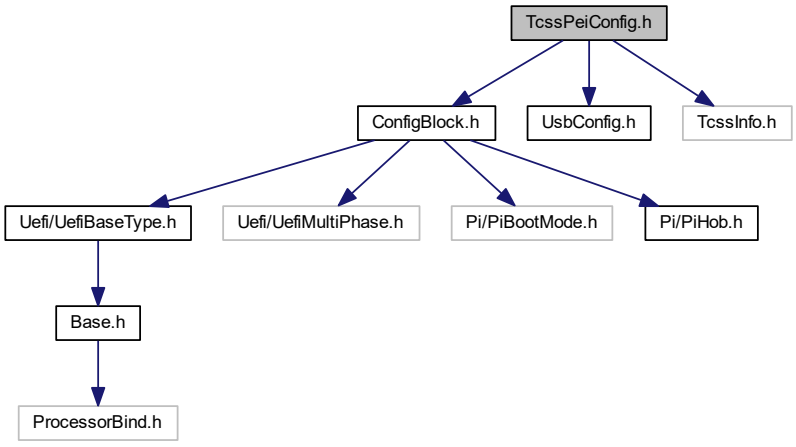
Specification Reference:

16.81 TcssPeiConfig.h File Reference

TCSS PEI policy.

```
#include <ConfigBlock.h>
#include <UsbConfig.h>
#include <TcssInfo.h>
```

Include dependency graph for TcssPeiConfig.h:



Classes

- struct IOM_AUX_ORI_PAD_CONFIG

  The IOM_AUX_ORI_PAD_CONFIG describes IOM TypeC port map GPIO pin.
- struct IOM_INTERFACE_CONFIG

  The IOM_EC_INTERFACE_CONFIG block describes interaction between BIOS and IOM-EC.
- struct PMC_INTERFACE_CONFIG

  The PMC_INTERFACE_CONFIG block describes interaction between BIOS and PMC.
- struct SA_XDCI_IRQ_INT_CONFIG

  The SA XDCI INT Pin and IRQ number.
- struct TCSS_PCIE_PORT_POLICY

  The TCSS_PCIE_PORT_POLICY block describes PCIe settings for TCSS.
- struct TCSS_PCIE_PEI_POLICY

  TCSS_PCIE_PEI_POLICY describes PCIe port settings for TCSS.
- struct TCSS_IOM_ORI_OVERRIDE

  The TCSS_IOM_PEI_CONFIG block describes IOM Aux/HSL override settings for TCSS.
- struct TCSS_IOM_PEI_CONFIG

  The TCSS_IOM_PEI_CONFIG block describes IOM settings for TCSS.
- struct TCSS_MISC_PEI_CONFIG

  The TCSS_MISC_PEI_CONFIG block describes MISC settings for TCSS.
- struct TCSS_PEI_CONFIG

  The TCSS_PEI_CONFIG block describes TCSS settings for SA.

16.81.1 Detailed Description

TCSS PEI policy.

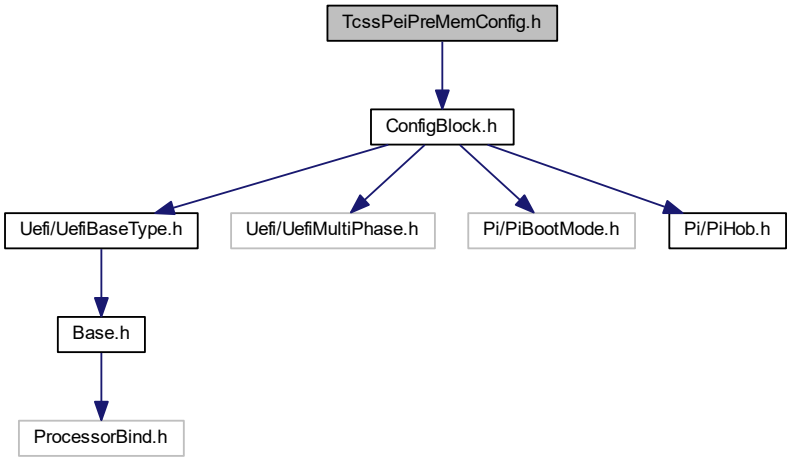
Copyright

Specification Reference:

16.82 TcssPeiPreMemConfig.h File Reference

TCSS PEI PreMem policy.

```
#include <ConfigBlock.h>
```
Include dependency graph for TcssPeiPreMemConfig.h:



Classes

- union TCSS_DEVEN_PEI_PREMEM_CONFIG

  The TCSS_DEVEN_PEI_PREMEM_CONFIG block describes Device Enable settings for TCSS.
- struct TCSS_USBTC_PEI_PERMEM_CONFIG

  The TCSS_USBTC_PEI_PERMEM_CONFIG block describes IOM settings for TCSS.
- struct TCSS_MISC_PEI_PREMEM_CONFIG

  The TCSS_MISC_PEI_PREMEM_CONFIG block describes MISC settings for TCSS.
- struct TCSS_PEI_PREMEM_CONFIG

  This configuration block describes TCSS settings.

16.82.1 Detailed Description

TCSS PEI PreMem policy.

Copyright

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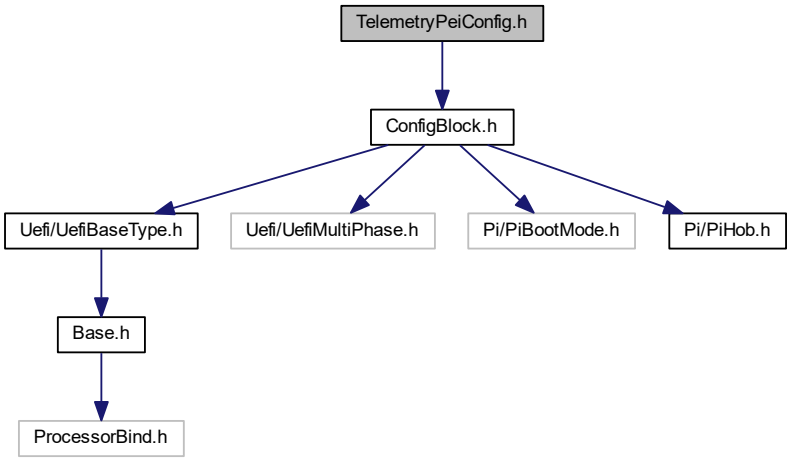
Specification Reference:

16.83 TelemetryPeiConfig.h File Reference

Configurations for Telemetry.

```
#include <ConfigBlock.h>
```

Include dependency graph for TelemetryPeiConfig.h:



Classes

- struct TELEMETRY_PEI_PREMEM_CONFIG

  This configuration block describes Telemetry settings in PreMem.
- struct TELEMETRY_PEI_CONFIG

  This configuration block describes Telemetry settings in PostMem.

16.83.1 Detailed Description

Configurations for Telemetry.

Copyright

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Specification Reference:

16.84 ThcConfig.h File Reference

Touch Host Controller policy.

Classes

- struct THC_PORT

  Port Configuration structure required for each Port that THC might use.
- struct THC_CONFIG

  THC_CONFIG block provides the configurations forTouch Host Controllers.

Enumerations

- enum THC_PORT_ASSIGNMENT

  Available Port Assignments.

16.84.1 Detailed Description

Touch Host Controller policy.

Copyright

Specification Reference:

16.84.2 Enumeration Type Documentation

16.84.2.1 THC_PORT_ASSIGNMENT

```
enum THC_PORT_ASSIGNMENT
```

Available Port Assignments.

Enumerator

ThcAssignmentNone	None of the avaialbe controllers assigned.
ThcAssignmentThc0	Port assigned to THC0.
ThcAssignmentThc1	Port assigned to THC1.

Definition at line 48 of file ThcConfig.h.

16.85 ThermalConfig.h File Reference

Thermal policy.

Classes

- struct THERMAL_THROTTLE_LEVELS

  This structure lists PCH supported throttling register setting for custimization.
- struct DMI_HW_WIDTH_CONTROL

  This structure allows to customize DMI HW Autonomous Width Control for Thermal and Mechanical spec design.
- struct TS_GPIO_PIN_SETTING

  This structure configures PCH memory throttling thermal sensor GPIO PIN settings.
- struct PCH_MEMORY_THROTTLING

  This structure supports an external memory thermal sensor (TS-on-DIMM or TS-on-Board).
- struct THERMAL_CONFIG

  The THERMAL_CONFIG block describes the expected configuration of the Thermal IP block.

16.85.1 Detailed Description

Thermal policy.

Copyright

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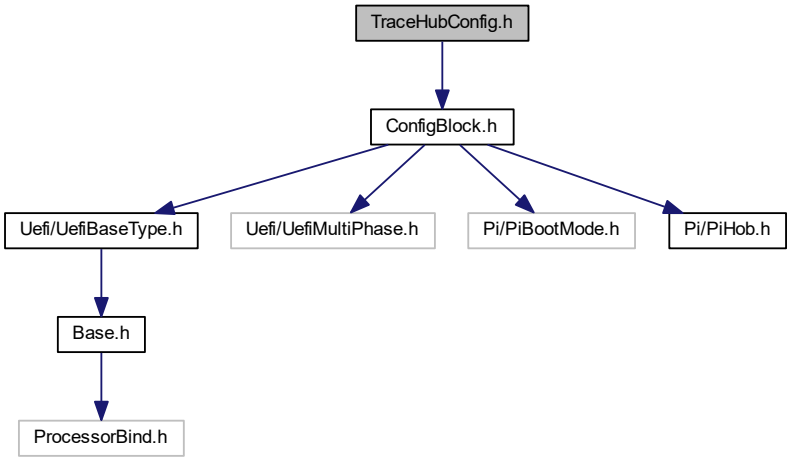
Specification Reference:

16.86 TraceHubConfig.h File Reference

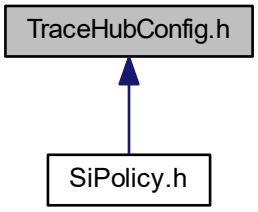
Configurations for CPU and PCH trace hub.

```
#include <ConfigBlock.h>
```

Include dependency graph for TraceHubConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct TRACE_HUB_CONFIG

  TRACE_HUB_CONFIG block describes TraceHub settings.
- struct CPU_TRACE_HUB_PREMEM_CONFIG

  CPU Trace Hub PreMem Configuration Contains Trace Hub settings for CPU side tracing ***Revision 1****: - Initial version.*
- struct PCH_TRACE_HUB_PREMEM_CONFIG

  PCH Trace Hub PreMem Configuration Contains Trace Hub settings for PCH side tracing ***Revision 1****: - Initial version.*

Enumerations

- enum TRACE_HUB_ENABLE_MODE

  The TRACE_HUB_ENABLE_MODE describes TraceHub mode of operation.
- enum TRACE_BUFFER_SIZE

  The TRACE_BUFFER_SIZE describes the desired TraceHub buffer size.

16.86.1 Detailed Description

Configurations for CPU and PCH trace hub.

Copyright

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Specification Reference:

16.87 TsnConfig.h File Reference

TSN Config policy.

Classes

- struct TSN_MAC_ADDR

  The TSN_CONFIG block describes policies related to Time Sensitive Networking(TSN)

16.87.1 Detailed Description

TSN Config policy.

Copyright

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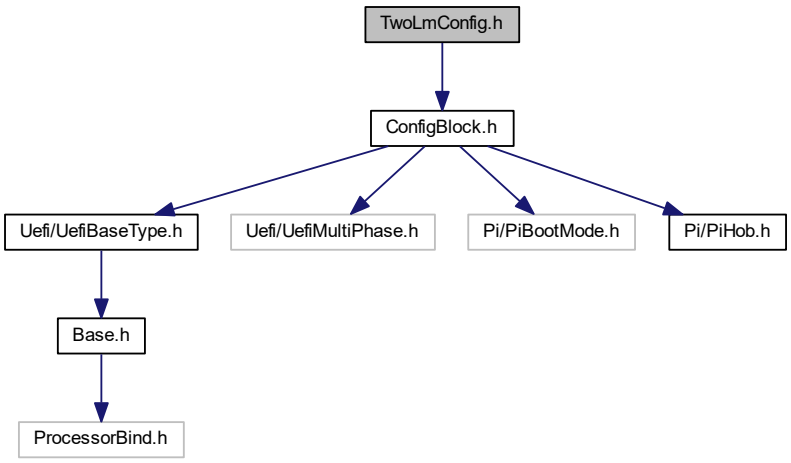
Specification Reference:

16.88 TwoLmConfig.h File Reference

2LM PEI Pre-mem policy

```
#include <ConfigBlock.h>
```

Include dependency graph for TwoLmConfig.h:



Classes

- struct TWOLM_PREMEM_CONFIG
  The TWOLM_PREMEM_CONFIG block describes 2LM settings.

16.88.1 Detailed Description

2LM PEI Pre-mem policy

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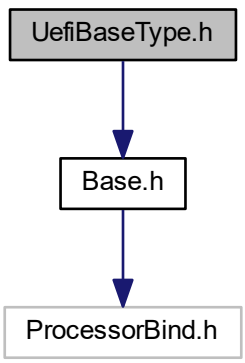
Specification Reference:

16.89 UefiBaseType.h File Reference

Defines data types and constants introduced in UEFI.

```
#include <Base.h>
```

Include dependency graph for UefiBaseType.h:



This graph shows which files directly or indirectly include this file:

Classes

- struct EFI_TIME

  EFI Time Abstraction: Year: 1900 - 9999 Month: 1 - 12 Day: 1 - 31 Hour: 0 - 23 Minute: 0 - 59 Second: 0 - 59 Nanosecond: 0 - 999,999,999 TimeZone: -1440 to 1440 or 2047.
- struct EFI_MAC_ADDRESS

  32-byte buffer containing a network Media Access Control address.
- union EFI_IP_ADDRESS

  16-byte buffer aligned on a 4-byte boundary.

Macros

- #define EFIERR(_a) ENCODE_ERROR(_a)

  Define macro to encode the status code.
- #define EFI_SIZE_TO_PAGES(Size) (((Size) >> EFI_PAGE_SHIFT) + (((Size) & EFI_PAGE_MASK) ? 1 : 0))

  Macro that converts a size, in bytes, to a number of EFI_PAGESs.
- #define EFI_PAGES_TO_SIZE(Pages) ((Pages) << EFI_PAGE_SHIFT)

  Macro that converts a number of EFI_PAGEs to a size in bytes.
- #define EFI_IMAGE_MACHINE_IA32 0x014C

  PE32+ Machine type for IA32 UEFI images.
- #define EFI_IMAGE_MACHINE_IA64 0x0200

  PE32+ Machine type for IA64 UEFI images.
- #define EFI_IMAGE_MACHINE_EBC 0x0EBC

  PE32+ Machine type for EBC UEFI images.
- #define EFI_IMAGE_MACHINE_X64 0x8664

  PE32+ Machine type for X64 UEFI images.
- #define EFI_IMAGE_MACHINE_ARMTHUMB_MIXED 0x01C2

  PE32+ Machine type for ARM mixed ARM and Thumb/Thumb2 images.
- #define EFI_IMAGE_MACHINE_AARCH64 0xAA64

  PE32+ Machine type for AARCH64 A64 images.

- #define EFI_SUCCESS RETURN_SUCCESS

  Enumeration of EFI_STATUS.

- #define EFI_NETWORK_UNREACHABLE EFIERR(100)

  ICMP error definitions.

- #define EFI_CONNECTION_FIN EFIERR(104)

  Tcp connection status definitions.

Typedefs

- typedef GUID EFI_GUID
  128-bit buffer containing a unique identifier value.
- typedef RETURN_STATUS EFI_STATUS
  Function return status for EFI API.
- typedef VOID * EFI_HANDLE
  A collection of related interfaces.
- typedef VOID * EFI_EVENT
  Handle to an event structure.
- typedef UINTN EFI_TPL
  Task priority level.
- typedef UINT64 EFI_LBA
  Logical block address.
- typedef UINT64 EFI_PHYSICAL_ADDRESS
  64-bit physical memory address.
- typedef UINT64 EFI_VIRTUAL_ADDRESS
  64-bit virtual memory address.
- typedef IPv4_ADDRESS EFI_IPv4_ADDRESS
  4-byte buffer.
- typedef IPv6_ADDRESS EFI_IPv6_ADDRESS
  16-byte buffer.

16.89.1 Detailed Description

Defines data types and constants introduced in UEFI.

SPDX-License-Identifier: BSD-2-Clause-Patent

16.89.2 Macro Definition Documentation

16.89.2.1 EFI_PAGES_TO_SIZE

```
#define EFI_PAGES_TO_SIZE(
              Pages ) ((Pages) << EFI_PAGE_SHIFT)
```

Macro that converts a number of EFI_PAGEs to a size in bytes.

Parameters

Pages	The number of EFI_PAGES. This parameter is assumed to be type UINTN. Passing in a parameter that is larger than UINTN may produce unexpected results.

Returns

The number of bytes associated with the number of EFI_PAGEs specified by Pages.

Definition at line 211 of file UefiBaseType.h.

16.89.2.2 EFI_SIZE_TO_PAGES

```
#define EFI_SIZE_TO_PAGES(
              Size ) (((Size) >> EFI_PAGE_SHIFT) + (((Size) & EFI_PAGE_MASK) ? 1 :  0))
```

Macro that converts a size, in bytes, to a number of EFI_PAGESs.

Parameters

Size	A size in bytes. This parameter is assumed to be type UINTN. Passing in a parameter that is larger than UINTN may produce unexpected results.

Returns

The number of EFI_PAGESs associated with the number of bytes specified by Size.

Definition at line 198 of file UefiBaseType.h.

16.89.3 Typedef Documentation

16.89.3.1 EFI_IPv4_ADDRESS

```
typedef IPv4_ADDRESS EFI_IPv4_ADDRESS
```

4-byte buffer.

An IPv4 internet protocol address.

Definition at line 84 of file UefiBaseType.h.

16.89.3.2 EFI_IPv6_ADDRESS

```
typedef IPv6_ADDRESS EFI_IPv6_ADDRESS
```

16-byte buffer.

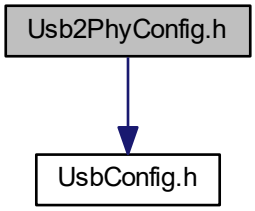
An IPv6 internet protocol address.

Definition at line 89 of file UefiBaseType.h.

16.90 Usb2PhyConfig.h File Reference

USB2 PHY configuration policy.

`#include <UsbConfig.h>`
Include dependency graph for Usb2PhyConfig.h:



Classes

- struct USB2_PHY_PARAMETERS

  This structure configures per USB2 AFE settings.
- struct USB2_PHY_CONFIG

  This structure holds info on how to tune electrical parameters of USB2 ports based on board layout.

16.90.1 Detailed Description

USB2 PHY configuration policy.

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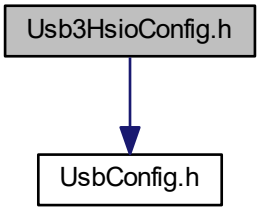
Specification Reference:

16.91 Usb3HsioConfig.h File Reference

USB3 Mod PHY configuration policy.

`#include <UsbConfig.h>`
Include dependency graph for Usb3HsioConfig.h:



Classes

- struct HSIO_PARAMETERS

  This structure describes USB3 Port N configuration parameters.
- struct USB3_HSIO_CONFIG

  Structure for holding USB3 tuning parameters.

16.91.1 Detailed Description

USB3 Mod PHY configuration policy.

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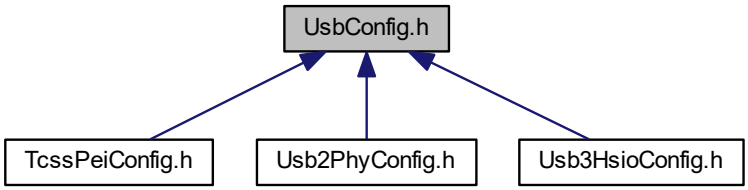
Specification Reference:

16.92 UsbConfig.h File Reference

Common USB policy shared between PCH and CPU Contains general features settings for xHCI and xDCI.

This graph shows which files directly or indirectly include this file:



Classes

- struct USB2_PORT_CONFIG

  This structure configures per USB2.0 port settings like enabling and overcurrent protection.
- struct USB3_PORT_CONFIG

  This structure configures per USB3.x port settings like enabling and overcurrent protection.
- struct XDCI_CONFIG

  The XDCI_CONFIG block describes the configurations of the xDCI Usb Device controller.
- struct USB_CONFIG

  This member describes the expected configuration of the USB controller, Platform modules may need to refer Setup options, schematic, BIOS specification to update this field.

Macros

- #define USB_OC_MAX_PINS 16

  Total OC pins number (both physical and virtual)

16.92.1 Detailed Description

Common USB policy shared between PCH and CPU Contains general features settings for xHCI and xDCI.

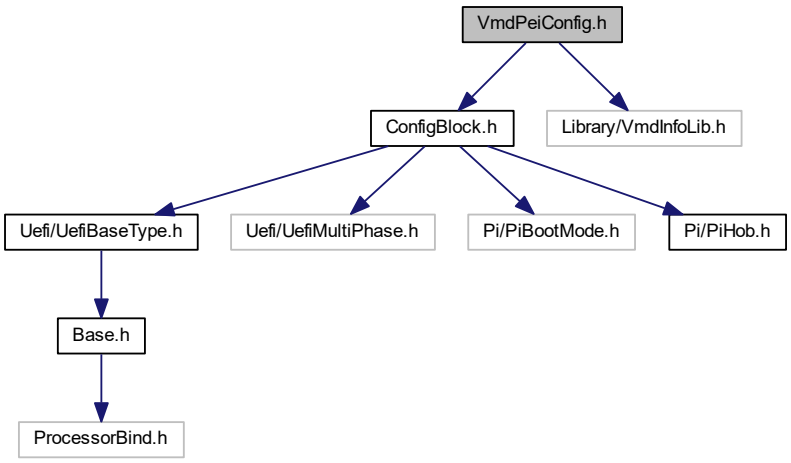
Specification Reference:

16.93 VmdPeiConfig.h File Reference

VMD PEI policy.

```
#include <ConfigBlock.h>
#include <Library/VmdInfoLib.h>
```

Include dependency graph for VmdPeiConfig.h:



Classes

- struct VMD_PEI_CONFIG

  This configuration block is to configure VMD related variables used in PostMem PEI.

16.93.1 Detailed Description

VMD PEI policy.

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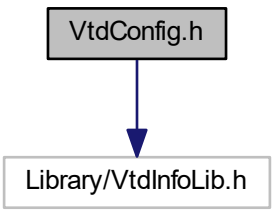
Specification Reference:

16.94 VtdConfig.h File Reference

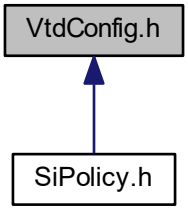
VT-d policy definitions.

```
#include <Library/VtdInfoLib.h>
```

Include dependency graph for VtdConfig.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct VTD_CONFIG

  The data elements should be initialized by a Platform Module.
- struct VTD_DXE_CONFIG

  The data structure is for VT-d driver initialization in DXE
  ***Revision 1**:*

16.94.1 Detailed Description

VT-d policy definitions.

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Specification Reference:

16.95 WatchDogConfig.h File Reference

WatchDog policy.

Classes

- struct PCH_WDT_PREMEM_CONFIG

  This policy clears status bits and disable watchdog, then lock the WDT registers.

16.95.1 Detailed Description

WatchDog policy.

Copyright

Specification Reference:

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